

CS 260: Foundations Of Computer Science

Class 11 – September 17, 2012

1

Thought for the Day

**Life is what happens while you're
making other plans.**

2

Today's Agenda

- **Project 1 –**
 - Code & final diagrams - Due Wednesday, but grace period through Friday.
- **Exam 1 –Friday, September 21st**
 - Exam 1 will cover material through chapter 3, and some of chapter 4.
- **Read chapter 4 – Algorithms for today.**

3

Algorithm Analysis

Chapter 4



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Algorithms

- Algorithms are designed to solve problems.
- A problem can have multiple solutions.

*How do we determine which
solution is the most efficient?*



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Execution Time

- Measure execution time:
 - construct a program for a given solution.
 - execute the program.
 - time it using a “wall clock”.
- Dependent on:
 - amount of data
 - type of hardware and time of day
 - programming language and compiler



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Complexity Analysis

- What if we examine the solution itself and measure critical operations:
 - logical comparisons
 - assignments
 - arithmetic operations



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Example Algorithm

- Given a matrix of size $n \times n$, compute the:
 - sum of each row of a matrix.
 - overall sum of the entire matrix.

matrix	rowSum
2	•
15	•
45	•
40	•
12	•
52	•
59	•
25	•
33	•

totalSum 0



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Version 1

```
totalSum = 0
for i in range(n) :
    rowSum[i] = 0
    for j in range(n) :
        rowSum[i] = rowSum[i] + matrix[i,j]
    totalSum = totalSum + rowSum[i]
```



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Version 2

```
totalSum = 0
for i in range(n) :
    rowSum[i] = 0
    for j in range(n) :
        rowSum[i] = rowSum[i] + matrix[i,j]
    totalSum = totalSum + rowSum[i]
```



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Compare the Results

- Number of additions: $v_1: 2n^2$ $v_2: n^2 + n$
- Second version has fewer additions ($n > 1$)
 - Will execute faster than the first.
 - Difference will not be significant.

Both algorithms execute on the same order of magnitude, n^2



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Growth Rates

- As n increases, both algorithms increase at approx the same rate:

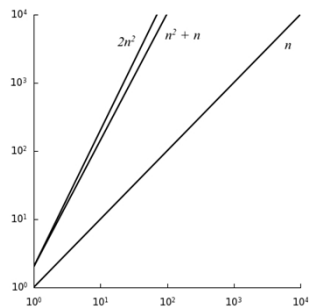
n	$2n^2$	$n^2 + n$
10	200	110
100	20,000	10,100
1000	2,000,000	1,001,000
10,000	200,000,000	100,010,000
100,000	20,000,000,000	10,000,100,000



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Growth Rates



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Big-O Notation

- No need to count precise number of steps.
- Classify algorithms by order of magnitude.
 - execution time
 - space requirements

Approximates actual number of steps or actual storage in terms of variable-sized data sets.

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Big-O Definition

- Given a function $T(n)$
 - # of steps required for an input of size n .
 - Ex: $T_2(n) = n^2 + n$
- Suppose there exist a function $f(n)$ for all integers $n \geq 0$ such that

$$T(n) \leq c f(n)$$

for some constant c and for all large values of $n \geq m$ (a constant).

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Big-O Definition

- Then, the algorithm has a **time-complexity** of or executes "on the order of" $f(n)$
 - We use the notation: $O(f(n))$
 - Big-O is intended for large values of n .

$f(n)$ indicates the rate of growth at which the run time increases as the input size increases.

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Big-O Example (v.1)

- Consider the previous sample algorithms.
- Version 1: $T_1(n) = 2n^2$

$$T_1(n) \leq c f(n) \quad \text{Let } c = 2$$

$$2n^2 \leq 2n^2$$

$$O(n^2)$$

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Big-O Example (v.2)

- Consider the previous sample algorithms.
- Version 2: $T_2(n) = n^2 + n$

$$T_2(n) \leq c f(n) \quad \text{Let } c = 2$$

$$n^2 + n \leq n^2 + n^2$$

$$n^2 + n \leq 2n^2$$

$$O(n^2)$$

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Upper Bound

- There is more than one $f(n)$ for an algorithm.

$$n^2 + n \leq c f(n)$$

- n^2 is not the only choice
- $f(n)$ could be n^2 , n^3 , n^4

Objective: find an $f(n)$ that provides the **tightest** (lowest) **upper bound**.

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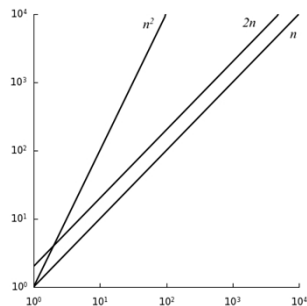
Constant of Proportionality

- Is it important?
- Consider two algorithms:
 - $O(n^2)$, with $c = 1$
 - $O(2n)$, with $c = 2$

n	n^2	$2n$
10	100	20
100	10,000	200
1000	1,000,000	2,000
10,000	100,000,000	20,000
100,000	10,000,000,000	200,000

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Constant of Proportionality



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Constructing $T(n)$

- We don't count total number of specific instructions (math operations, comparisons, etc.)
 - Assume each basic statement takes the same time, **constant time**.
- Total number of steps required:

$$T(n) = f_1(n) + f_2(n) + \dots + f_k(n)$$

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Constructing $T(n)$

```

1      totalSum = 0
    for i in range( n ) :
        rowSum[i] = 0
    for j in range( n ) :
        rowSum[i] = rowSum[i] + matrix[i,j]
        totalSum = totalSum + matrix[i,j]

```

Markup – All operations are marked with appropriate time: 1 or n

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Constructing $T(n)$

```

    for i in range( n ) :
        ...
    for j in range( n ) :
        ...

```

Markup – Only the non-constant operations are marked: n

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Choosing the Function

- Given $T(n)$, choose the **dominant term**.

$$T(n) = n^2 + \log_2 n + 3n$$

n^2 dominates the other terms (for $n \geq 3$)

$$\begin{aligned} n^2 + \log_2 n + 3n &\leq n^2 + n^2 + n^2 \\ n^2 + \log_2 n + 3n &\leq 3n^2 \end{aligned}$$

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Choosing the Function

- What is the dominant term for the following expression?

$$T(n) = 2n^2 + 15n + 500$$

When $n < 16$, **500** dominates.
When $n > 16$, **n^2** is the dominant term.

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Classes of Algorithms

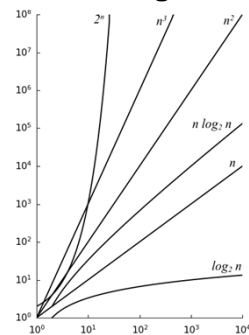
- Many algorithms have a time-complexity selected from a common set of functions.

$f()$	Common Name
1	constant
$\log n$	logarithmic
n	linear
$n \log n$	log linear
n^2	quadratic
n^3	cubic
a^n	exponential

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Classes of Algorithms



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Evaluating Python Code

- Basic operations only require constant time:

- $x = 5$
- $z = x + y * 6$
- if** $x > 0$ **and** $x < 100$

- What about function calls?

$$y = \text{ex1}(n)$$

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Code Evaluation #1

```
def ex1( n ):
    count = 0
    for i in range( n ):
        count += i
    return count
```

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Code Evaluation #2

```
def ex2( n ):
    count = 0
    for i in range( n ):
        count += 1
    for j in range( n ):
        count += 1
    return count
```



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Code Evaluation #3

```
def ex3( n ):
    count = 0
    for i in range( n ):
        for j in range( n ):
            count += 1
    return count
```



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Code Evaluation #3b

```
def ex3b( n ):
    count = 0
    for i in range( n ):
        count += ex2( n )
    return count
```



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Code Evaluation #4

```
def ex4( n ):
    count = 0
    for i in range( n ):
        for j in range( 25 ):
            count += 1
    return count
```



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Code Evaluation #5

```
def ex5( n ):
    count = 0
    for i in range( n ):
        for j in range( i+1 ):
            count += 1
    return count
```



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Code Evaluation #6

```
def ex6( n ):
    count = 0
    i = n
    while i >= 1 :
        count += 1
        i = i // 2
    return count
```



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Code Evaluation #7

```
def ex7( n ):
    count = 0
    for i in range( n ) :
        count += ex6( n )
    return count
```



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Different Cases

- Some algorithms have different run times for different sets of inputs of the same size.
 - best case
 - worst case
 - average case



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Different Cases

```
def findNeg( intSeq ):
    n = len( intSeq )
    for i in range( n ) :
        if intSeq[i] < 0 :
            return i
    return None
```

```
L = [ 72, 4, 90, 56, 12, 67, 43, 17, 2, 86, 33 ]
p = findNeg( L )
```

```
L = [ -12, 50, 4, 67, 39, 22, 43, 2, 17, 28 ]
p = findNeg( L )
```



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The Python List

- We used the list to implement many of our ADTs.
- Their efficiency depends on the efficiency of Python's list.



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Python List: Traversal

- Iterates over the contiguous elements of the underlying array.

```
# Sum the elements of a list.
sum = 0
for value in valueList :
    sum = sum + value
```

```
# Alternate version.
sum = 0
n = len(valueList)
for i in range( n ) :
    sum = sum + valueList[i]
```



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Python List: Allocation

- Creating a non-empty list is not constant.

```
temp = list()
listX = [ 0 ] * n
valueList = [ 4, 8, 20, 2, 15, 89, 60, 75 ]
```



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Python List: Appending

- When space is available, the item is stored in the next slot.



What if the underlying array is full?

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Python List: Expansion

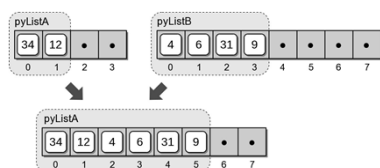
- Expanding the underlying array:
 - Step 1:** create a new array, double the size.
 - Step 2:** copy the items from original array to the new array.
 - Step 3:** replace the original array with the new array.
 - Step 4:** store the new value the next slot of the new array.

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Python List: Extending

- Adds the contents of a source list to the end of the destination list.



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Python List: Time-Complexities

List Operation	Worst Case
<code>v = list()</code>	$O(1)$
<code>len(v)</code>	$O(1)$
<code>v = [0] * n</code>	$O(n)$
<code>v[i] = x</code>	$O(1)$
<code>v.append(x)</code>	$O(n)$
<code>v.extend(w)</code>	$O(n)$
<code>v.insert(x)</code>	$O(n)$
<code>v.pop()</code>	$O(n)$
traversal	$O(n)$

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Amortized Cost

- Consider a sequence of n append operations:

```
L = list()
for i in range( 1, n+1 ):
    L.append( i )
```

- What is the worst-case running time?

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Special Case

- The `append()` method introduces a special case.
 - available capacity: $O(1)$
 - expansion required: $O(n)$

*How many times does
append require $O(n)$ time?*

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Amortized Analysis

- Given a sequence of operations, compute the time-complexity by computing the **average cost** over the entire sequence.
 - Cost per operation must be known.
 - Cost must vary, with
 - many ops contributing little cost.
 - only a few ops contributing high cost.



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Aggregate Method

- Determine upper bound total cost: $T(n)$
- Calculate average cost: $T(n) / n$
- Example:** sequence of n append operations
 - Storage of a single item: $O(1)$
 - Expansion only occurs when $(i - 1)$ is a power of 2.
 - Cost of the expansion based on current array size.



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Amortized Cost

- The `append()` operation:
 - worst-case time: $O(n)$
 - amortized cost: $O(1)$
- Can only be used for a long sequence of append operations.



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