

Polynomials and Fast Fourier Transform (FFT)

Polynomials

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Evaluate at a point $x = b$ in time ?

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Evaluate at a point $x = b$ in time $O(n)$: Horner's rule:

Compute $a_{n-1} x$,

$$a_{n-2} + a_{n-1} x^2 ,$$

$$a_{n-3} + a_{n-2} x + a_{n-1} x^3$$

...

Each step $O(1)$ operations, multiply by and add coefficient.

There are $\leq n$ steps. $\rightarrow O(n)$ time

Summing Polynomials

$\sum_{i=0}^{n-1} a_i x^i$ a polynomial of degree $n-1$

$\sum_{i=0}^{n-1} b_i x^i$ a polynomial of degree $n-1$

$\sum_{i=0}^{n-1} c_i x^i$ the sum polynomial of degree $n-1$

$$c_i = a_i + b_i$$

Time $O(n)$

How to multiply polynomials?

$\sum_{i=0}^{n-1} a_i x^i$ a polynomial of degree $n-1$

$\sum_{i=0}^{n-1} b_i x^i$ a polynomial of degree $n-1$

$\sum_{i=0}^{2n-2} c_i x^i$ the product polynomial of degree $n-1$

$$c_i = \sum_{j \leq i} a_j b_{i-j}$$

Trivial algorithm: time $O(n^2)$

FFT gives time $O(n \log n)$

Polynomial representations

Coefficient: $(a_0, a_1, a_2, \dots, a_{n-1})$

Point-value: have points $x_0, x_1, \dots, x_{n-1}$ in mind

Represent polynomials $A(X)$ by pairs

$\{ (x_0, y_0), (x_1, y_1), \dots \}$ $A(x_i) = y_i$

To multiply in point-value, just need $O(n)$ operations.

Approach to polynomial multiplication:

A, B given as coefficient representation

- 1) Convert A, B to point-value representation
- 2) Multiply $C = AB$ in point-value representation
- 3) Convert C back to coefficient representation

2) done easily in time $O(n)$

FFT allows to do 1) and 3) in time $O(n \log n)$.

Note: For C we need $2n-1$ points; we'll just think “n”

From coefficient to point-value:

$$\begin{vmatrix} y_0 \\ y_1 \\ \dots \\ \dots \\ y_{n-1} \end{vmatrix} = \begin{pmatrix} 1 & x_0 & x_0^2 & \dots & x_0^{n-1} \\ 1 & x_1 & x_1^2 & \dots & x_1^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_{n-1} & x_{n-1}^2 & \dots & x_{n-1}^{n-1} \end{pmatrix} \begin{vmatrix} a_0 \\ a_1 \\ \dots \\ \dots \\ a_{n-1} \end{vmatrix}$$

From point-value representation, note above matrix is invertible (if points distinct)

Alternatively, Lagrange's formula

We need to evaluate A at points $x_1 \dots x_n$ in time $O(n \log n)$

Idea: divide and conquer:

$$A(x) = A^0(x) + x A^1(x)$$

where $A^0(x)$ has the even-degree terms, $A^1(x)$ the odd

Example:

$$A = a_0 + a_1 x + a_2 x^2 + a_3 x^3$$

$$A^0(x) = a_0 + a_2 x^2$$

$$A^1(x) = a_1 x + a_3 x^3$$

How is this useful?

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$$\text{Note: } A(x) = A^0(x^2) + x A^1(x^2)$$

If my points are $x_1, x_2, x_{n/2}, -x_1, -x_2, -x_{n/2}$

I just need the evaluations of A^0, A^1 at points $x_1^2, x_2^2, x_{n/2}^2$

$T(n) \leq 2 T(n/2) + O(n)$, with solution $O(n \log n)$. Are we done?

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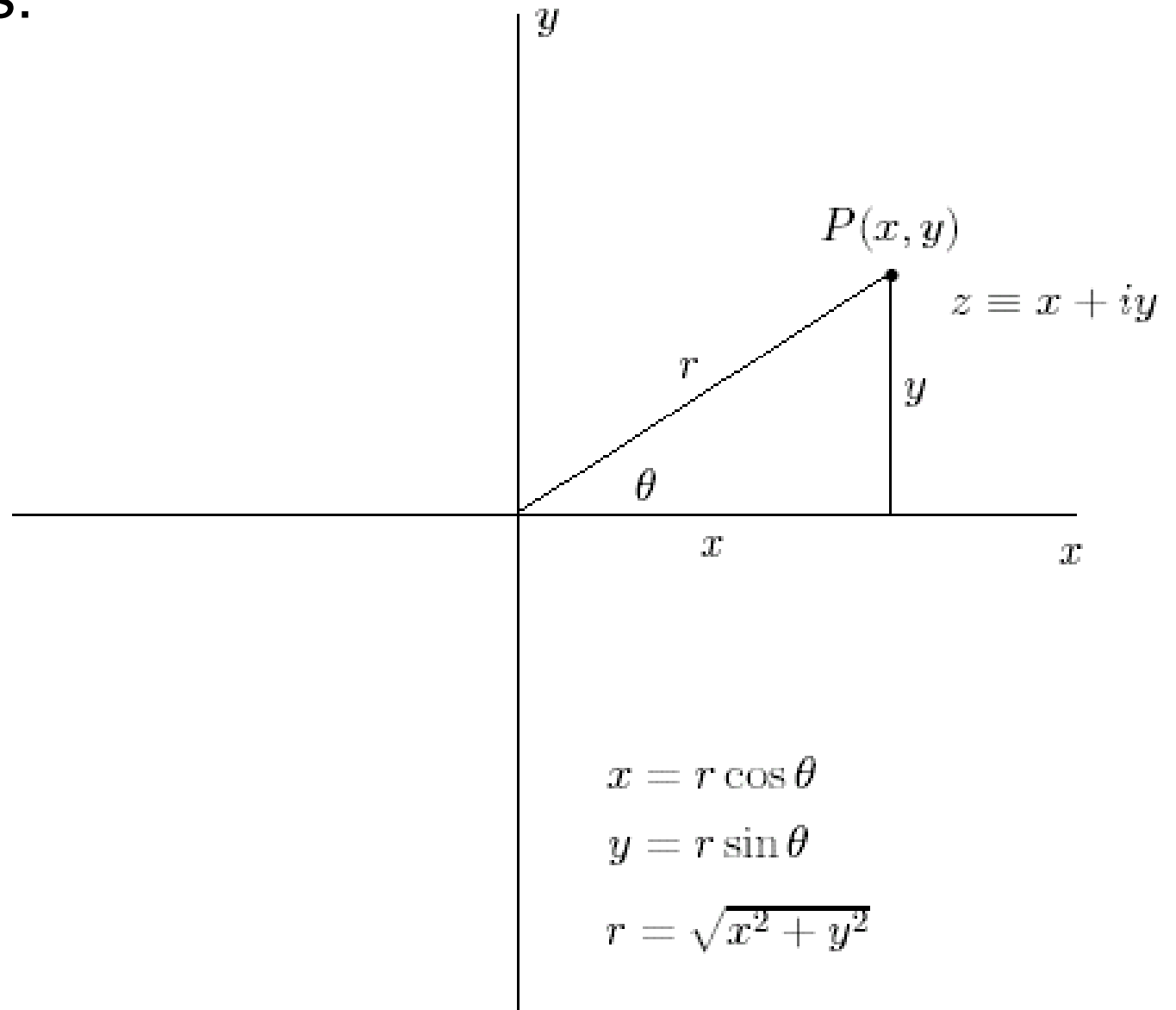
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Need points which can be iteratively decomposed in + and -

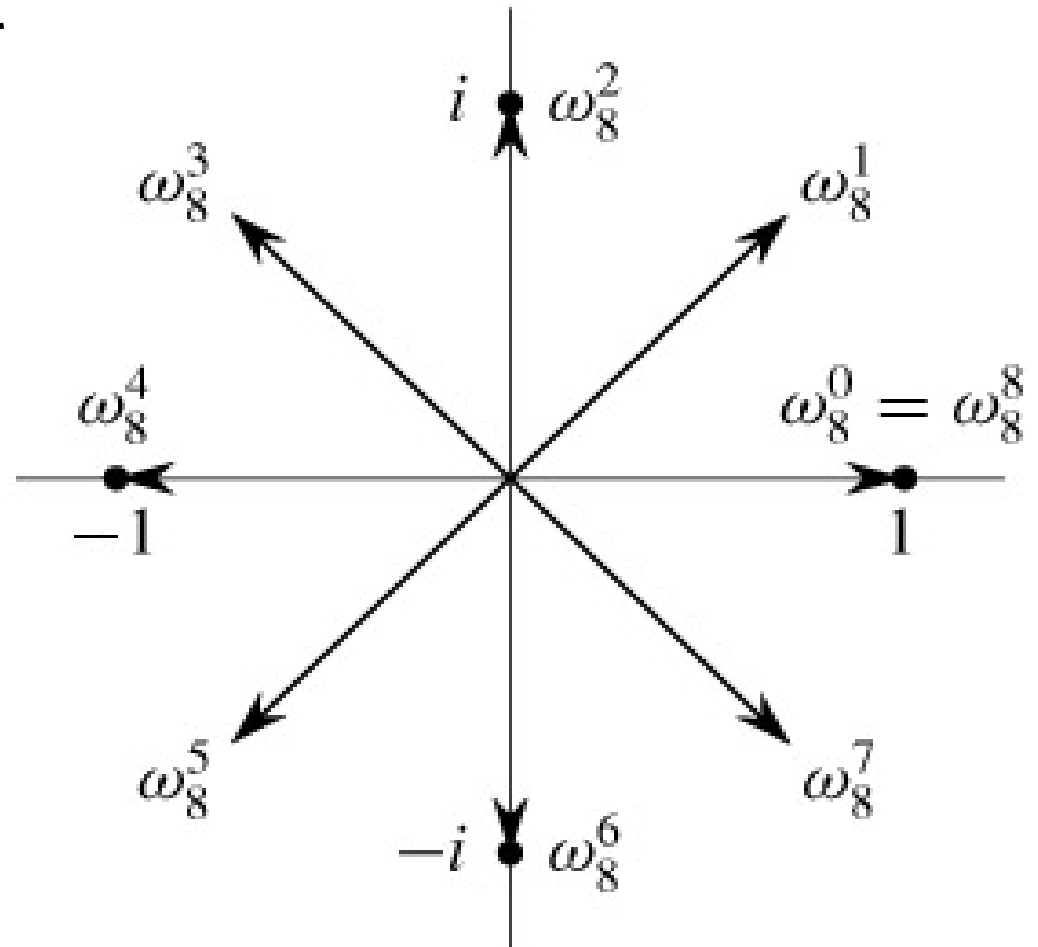
Complex numbers:



ω_n = n-th primitive root of unity

$\omega_n^0, \dots, \omega_n^{n-1}$
n-th roots of unity

We evaluate polynomial A
of degree n-1
at roots of unity
 $\omega_n^0, \dots, \omega_n^{n-1}$



Fact: The n squares of the n -th roots of unity are:
first the $n/2$ $n/2$ -th roots of unity,
then again the $n/2$ $n/2$ -th roots of unity.

➔ from coefficient to point-value in $O(n \log n)$ (complex) steps

It only remains to go from point-value to coefficient represent.

$$\begin{pmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_{n-1} \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 1 & \dots & 1 \\ 1 & \omega_n & \omega_n^2 & \omega_n^3 & \dots & \omega_n^{n-1} \\ 1 & \omega_n^2 & \omega_n^4 & \omega_n^6 & \dots & \omega_n^{2(n-1)} \\ 1 & \omega_n^3 & \omega_n^6 & \omega_n^9 & \dots & \omega_n^{3(n-1)} \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega_n^{n-1} & \omega_n^{2(n-1)} & \omega_n^{3(n-1)} & \dots & \omega_n^{(n-1)(n-1)} \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ \vdots \\ a_{n-1} \end{pmatrix}$$

F

We need to invert F

It only remains to go from point-value to coefficient represent.

$$\begin{pmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_{n-1} \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 1 & \dots & 1 \\ 1 & \omega_n & \omega_n^2 & \omega_n^3 & \dots & \omega_n^{n-1} \\ 1 & \omega_n^2 & \omega_n^4 & \omega_n^6 & \dots & \omega_n^{2(n-1)} \\ 1 & \omega_n^3 & \omega_n^6 & \omega_n^9 & \dots & \omega_n^{3(n-1)} \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega_n^{n-1} & \omega_n^{2(n-1)} & \omega_n^{3(n-1)} & \dots & \omega_n^{(n-1)(n-1)} \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ \vdots \\ a_{n-1} \end{pmatrix}$$

Fact: $(F^{-1})_{j,k} = \omega_n^{-jk} / n$ Note, $j,k \in \{0,1,\dots, n-1\}$

To compute inverse, use FFT with ω^{-1} instead of ω , then divide by n .