

A5 Interactivity and *YOUR* app!

Goal

The goal of this assignment is to get you thinking about how JavaScript supports interactivity with applications. You will use *forms* to allow users to input text, choose a radio button, or select from a dropdown menu.

Specifically, each team member will first post the design for *his/her own version of the team app* on Piazza. Then you will demo your ability to use text, radio buttons, and dropdown menus for Laura in the lab (this maybe or may not be within your app!). Finally, you will tell Laura where you plan to host your version of your app (it does not have to be live yet!).

Step 1: Your design on Piazza

Typically, you will want to offer your stakeholder a few options for your team's app. We will accomplish this by having each team member responsible for a *complete* version of the app—where each version is unique in some way. For this milestone, please post your design on Piazza. This can be done using a wireframe tool or even drawn by hand!

Step 2: Handling User Input

Demonstrate to Laura you can handle input! Simple text, radio buttons, and drop down menus for sure... It is acceptable if these are actually NOT part of your app! Just show very simple examples.

Step 3: Plans for Going LIVE!

In order to allow people to experiment with your work, you will want to host it somewhere! You do have space associated with your UVic NetLink ID, but there are many other options. You don't have to post your work yet, but please tell Laura your plans for this!

What to show Laura in your lab!!!! 😊

1. Your posting of your design, and describe how it is different from other versions from your team!
2. Your use of text, radio buttons and dropdown menus for simple input from the user.
3. Your plan for going live with your app! Know how you will deploy your work to that location.