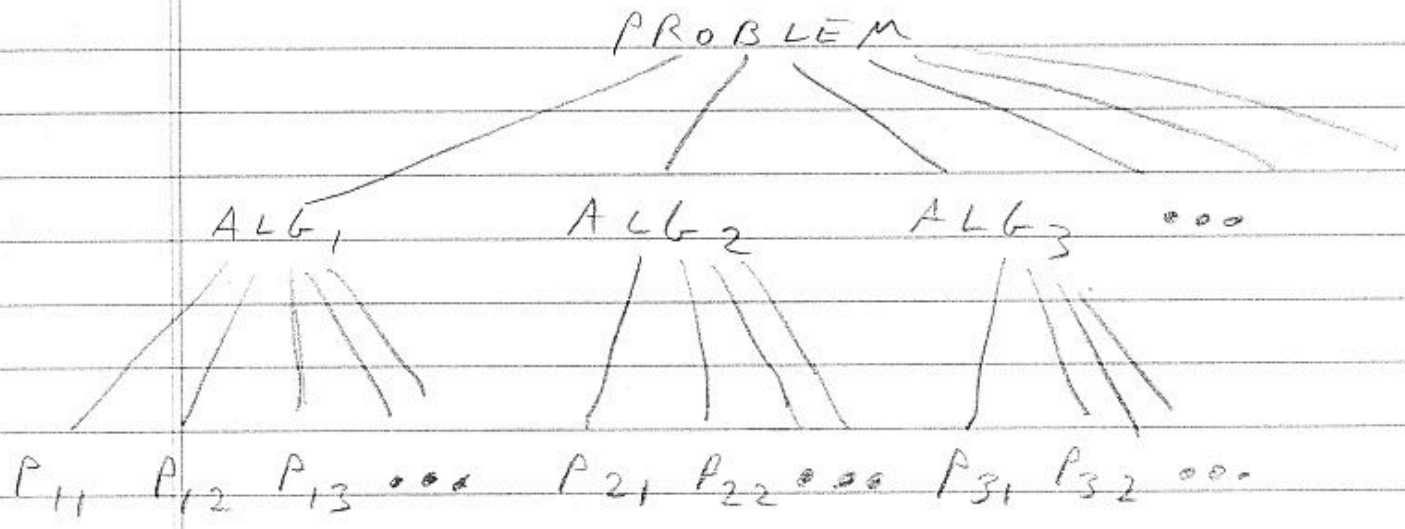


ALGORITHMS

THE BIG PICTURE



PROBLEM : INPUT → OUTPUT

ALGORITHM : STEPS TO SOLVE PROBLEM

PROGRAM : IMPLEMENTATION OF ALGORITHM



(2)

YA MĀ TĀ RĀ JA BHĀ NA SA LA GĀM

0 1 1 1 0 1 0 0 0 1

0 1 1

1 1 1

1 1 0

1 0 1

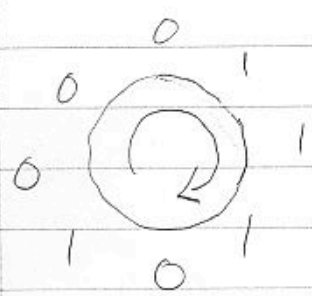
0 1 0

1 0 0

0 0 0

0 0 1

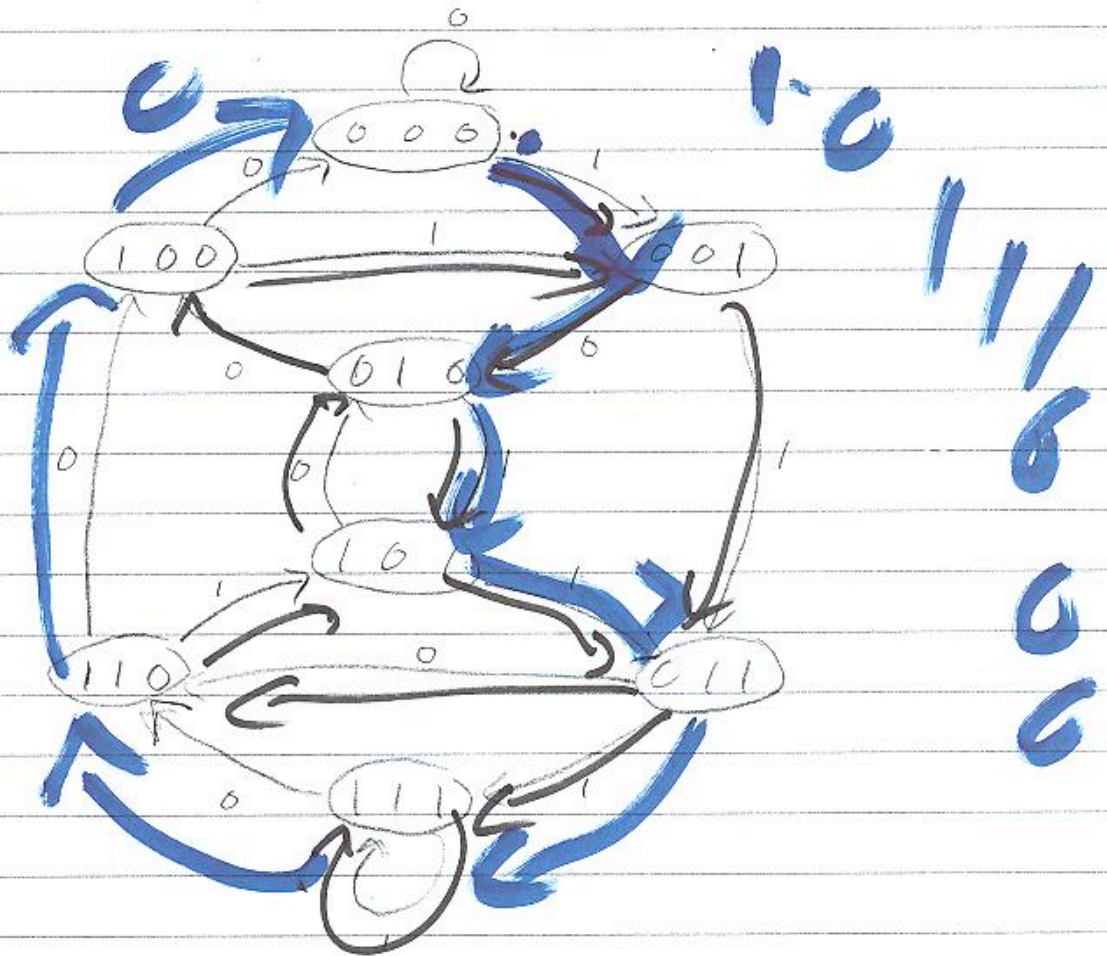
- 000
- 001
- 010
- 011
- 100
- 101
- 110
- 111



3

1001 | 0101 | 11

RECAST THE PROBLEM.



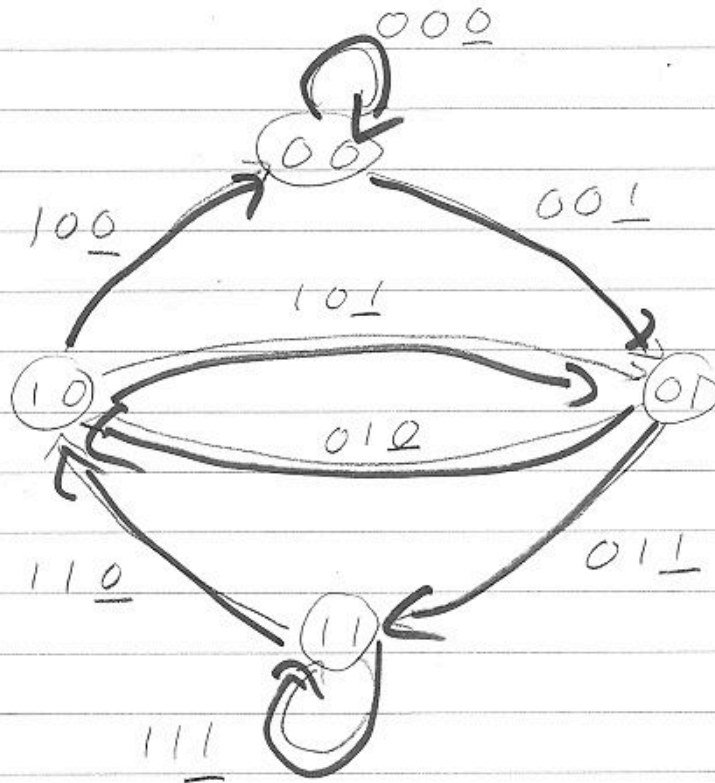
$(X) \rightarrow (Y)$ IF X OVERLAPS Y.

FIND A PATH THAT VISITS

EVERY VERTEX ONCE

(4)

RECAST ANOTHER WAY



1000101110

FIND A PATH THAT CROSSES

EVERY EDGE ONCE.

CAN GENERALIZE BEYOND BINARY

DE BRUIJN GRAPHS.

FIRST APPROACH :

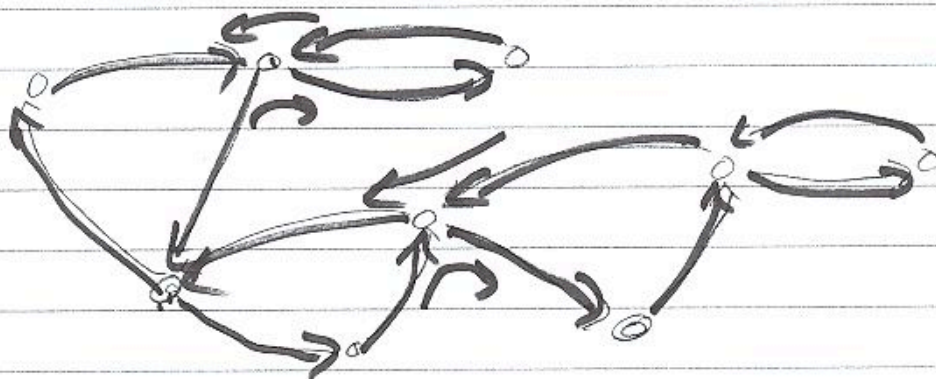
FIND HAMILTONIAN CYCLE

SECOND APPROACH

FIND EULERIAN CYCLE



HOW TO FIND EULERIAN CYCLE?



[ALL DE BRUIJN GRAPHS EULERIAN]

ALGORITHM QUICK AND EASY.

⑥

HOW TO FIND HAMILTONIAN CYCLE?

THERE IS NO GENERAL ALGORITHM

THAT IS QUICK.

THE PROBLEM IS "NP-COMPLETE."

EXPECT EXPONENTIAL TIME.



WHAT CAN BE DONE?

(A) FIND APPROXIMATE SOLUTIONS

(B) HOPE YOUR DATA NOT "GENERAL"

[ACTUALLY DEBRUIN NOT BAD.]

(7)

FIBONACCI NUMBERS

$$F_0 = 0, F_1 = 1, F_n = F_{n-1} + F_{n-2}$$

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, ...

$$F_n = \left(\left(\frac{1 + \sqrt{5}}{2} \right)^n - \left(\frac{1 - \sqrt{5}}{2} \right)^n \right) / \sqrt{5}$$

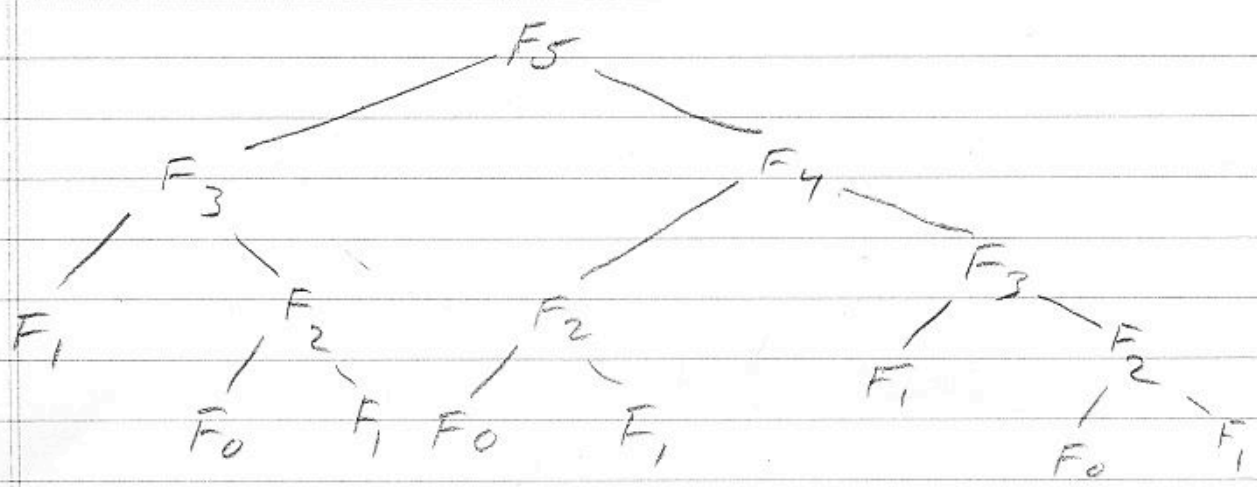
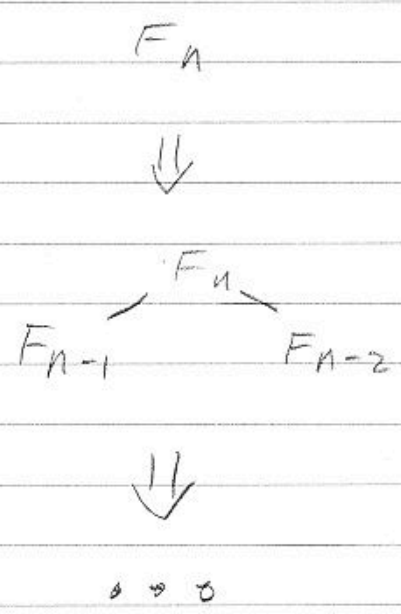
$\sqrt{5}$ IRRATIONAL, TOO SLOW.

$$\phi = \frac{1 + \sqrt{5}}{2} = 1.618 \dots \quad \text{GOLDEN RATIO}$$

8

FIBONACCI NUMBERS

COMPUTE RECURSIVELY ?



TAKES $\geq \phi^n$ STEPS!

FIBONACCI NUMBERS

USE "DYNAMIC PROGRAMMING"?

(A) REMEMBER SOLUTIONS.

(B) DO SMALL SUBPROBLEMS FIRST.

COMPUTE F_0

COMPUTE F_1

" F_2

" F_3

" F_4

⋮

COMPUTE F_n

TAKES n STEPS.

FIBONACCI NUMBERS

RECAST THE PROBLEM!

THEOREM
$$\begin{bmatrix} F_n & F_{n-1} \\ F_{n-1} & F_{n-2} \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^{n-1}$$

RECALL
$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \times \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} ae+bg & af+bh \\ ce+dg & cf+dh \end{bmatrix}$$

PROOF BY INDUCTION.

1) TRUE FOR $n=2$.
$$\begin{bmatrix} F_2 & F_1 \\ F_1 & F_0 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^1$$

2)
$$\begin{bmatrix} F_n & F_{n-1} \\ F_{n-1} & F_{n-2} \end{bmatrix} \times \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} F_n + F_{n-1} & F_n \\ F_{n-1} + F_{n-2} & F_{n-1} \end{bmatrix}$$

$$= \begin{bmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{bmatrix}$$

HOW TO COMPUTE x^n ?

$x, x^2, x^3, x^4, x^5, \dots$? NO

$x, x^2, x^4, x^8, x^{16}, x^{32}, \dots$

HOW ABOUT x^{27} ?

$$27 = 16 + 8 + 2 + 1 = \langle 11011 \rangle_2$$

$$\text{SO } x^{27} = x^{16} \cdot x^8 \cdot x^2 \cdot x^1$$

SINCE n IN BINARY IS $\log_2 n$ BITS.

SO x^n CAN BE COMPUTED IN

$2 \log_2 n$ MULTIPLICATIONS.

SO F_n CAN BE COMPUTED

IN $O(\log_2 n)$ STEPS

FOR SOME CONSTANT C .