

## Assignment 1 Submission Guide

1. Make sure that you have sent us your “google account” (created for this course) and your “appID” (as stated in the “Environment Setup” document) via piazza.
2. Go to your application page, on the left-side menu, click on “Permissions” listed under “Administration”, and add our email addresses (karthikp@ece.ubc.ca and faridm@ece.ubc.ca) as owner for the assignment.
3. Send us the source code of your project via piazza. Your code must be submitted as a zipped file. The way the files are structured in folders must follow the exact structure used to build and execute your code. For instance, if you submit “assignment1.zip”, it must contain two folders of “src” and “war” and the necessary source files in each of those folders. Please note that you must NOT include the following folders in your submission: */war/WEB-INF/lib*, */war/WEB-INF/classes*, */war/WEB-INF/appengine-generated*. These folders are large and will be automatically generated during build time.
4. Your assignment will be evaluated majorly based how it performs against the test cases. JMeter which you used for the assignment will also be used to evaluate your assignment. The grading scheme for assignment 1 (as stated before in “Assignment 1 Scenario” document) is as the following:
  - Get 40% for getting the starter application to run on Google App Engine
  - Get 70% for getting transaction retries to work, but not solving datastore contention
  - Get 85% for solving datastore contention but not transaction retries.
  - Get 100% for solving both datastore contention and transaction retries.