

CIS551: Computer and Network Security

Jonathan M. Smith

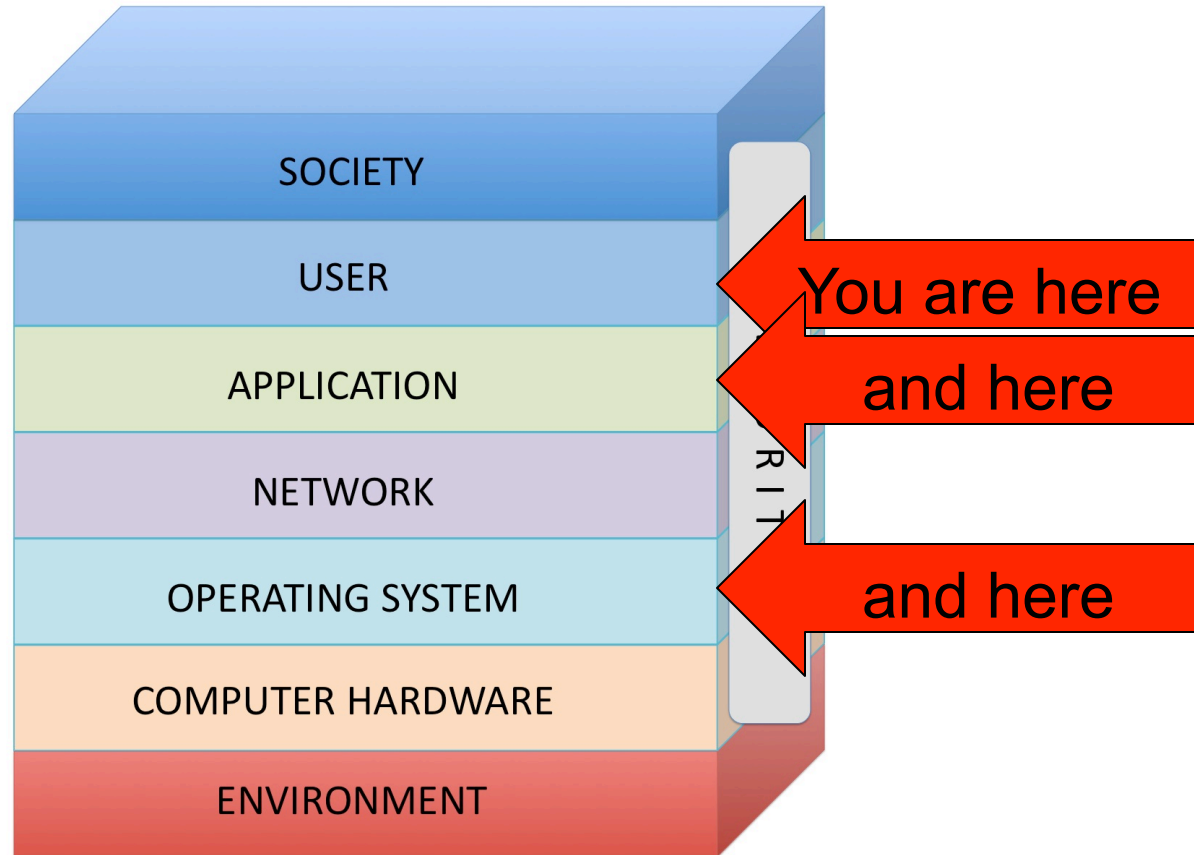
jms@cis.upenn.edu

02/19/2014

CIS551 Topics

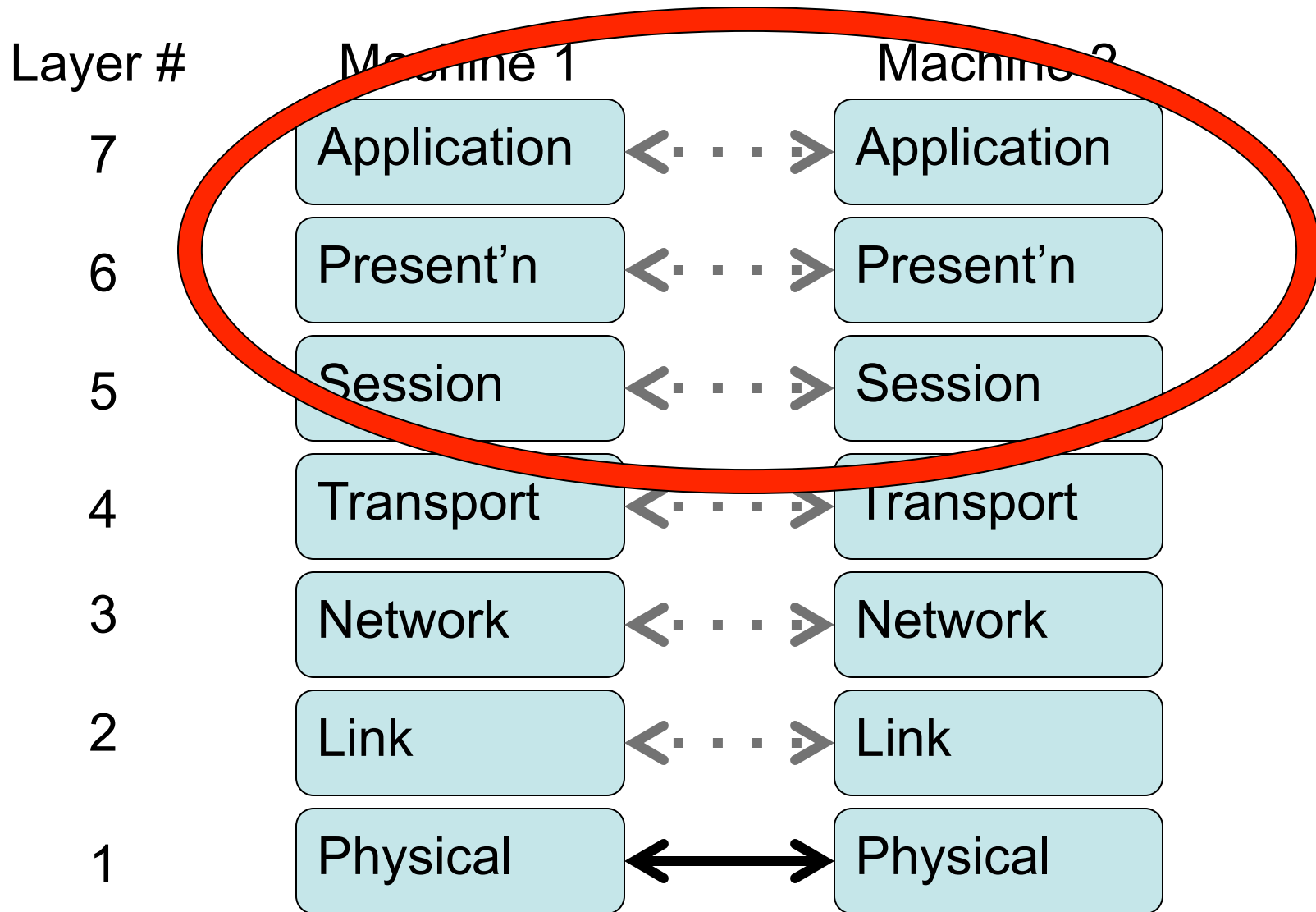
- Computer Security
 - Software/Languages, Computer Arch.
 - Access Control, Operating Systems
 - Threats: Vulnerabilities, Viruses
- Computer Networks
 - Physical layers, Internet, WWW, Applications
 - Cryptography in several forms
 - Threats: Confidentiality, Integrity, Availability
- Systems Viewpoint
 - Users, social engineering, insider threats

Sincoskie NIS model

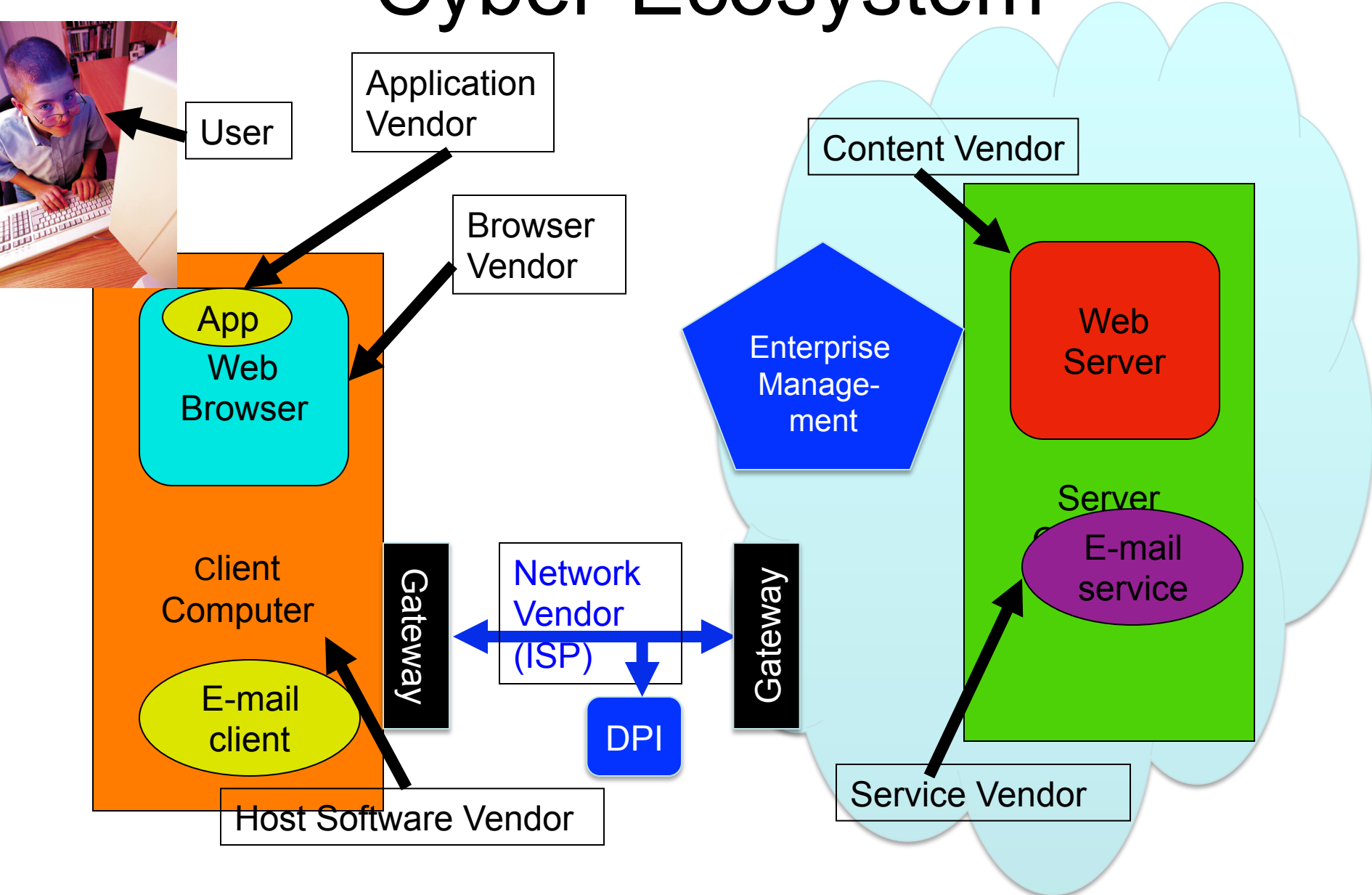


W.D. Sincoskie, *et al.* "Layer Dissonance and Closure in Networked Information Security" (white paper)

7-layer OSI network model



Cyber-Ecosystem



Trust

- **Trust** is the *expectation* that the right thing will happen for the right person at the right time and at the right place
- Various factors can increase or decrease this expectation
 - Unknowns (and unknowables?)
 - Adversaries
- 100% and 0% not achievable, but how close?

Reasoning about Trust

- Trust is often based on *transitive* trust
 - I trust Alice since I trust Bob and Bob trusts Alice
- But *degree* of trust is more subtle
 - I trust Alice less than Bob, with whom I vacation (*i.e.*, my knowledge of Bob is better, and direct)
- Trust is dynamic
 - More experience with Alice, Bob cheats me, ...
 - As examples show, increases *and* decreases

Dependencies and Independence

- Trust is often based on *assumptions* of trust
 - This creates a chain of dependencies
 - See Thompson, “Reflections on Trusting Trust”
- Most SW systems assume HW trusted
 - “FPGA Viruses”, Hazdic, Udani, Smith, FPL ‘99
 - “Overcoming an untrusted TCB”, Hicks, Finnicum, King, Martin, Smith, S&P ’10
- Desiderata: Independent attestation
 - Thinking Bayes: $\Pr(\text{good}) = 1 - \Pr(\text{bad}_1) * \Pr(\text{bad}_2) * \dots$