CIS551: Computer and Network Security

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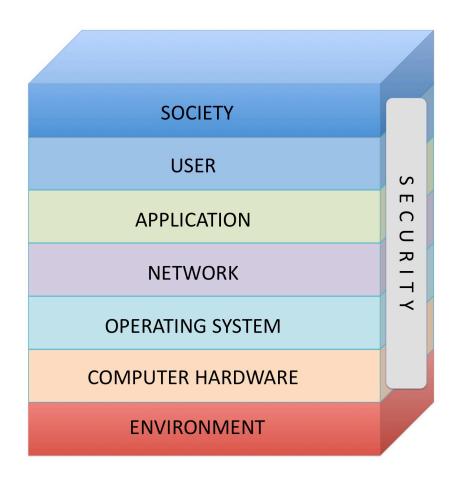
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CIS551 Topics

- Computer Security
 - Software/Languages, Computer Arch.
 - Access Control, Operating Systems
 - Threats: Vulnerabilities, Viruses
- Computer Networks
 - Physical layers, Internet, WWW, Applications
 - Cryptography in several forms
 - Threats: Confidentiality, Integrity, Availability
- Systems Viewpoint
 - Users, social engineering, insider threats

Sincoskie NIS model



W.D. Sincoskie, et al. "Layer Dissonance and Closure in Networked Information Security" (white paper)

Big tech trends

- Big Data / Data Centers
- Parallelism (Multicore, GPUs)
- Smartphones
- Crowdsourcing
- Social Networks
- Computer security
- Reemergence of privacy as a concern

The Future

- Logical problems with security logics
- Continuous "ecosystem" model?
 - Fuzzing evolving software
- OODA Loop as a design tool
- Cyberinfrastructure threat example
- Medical Devices
- (bionic) Telepathy?

Our model for "secure":

- Idea: software can be proven correct*
 - Security is a correctness property
 - Therefore, we can <u>verify software and obtain</u> <u>secure systems!</u>
- Idea based on the foundations of Computer Science in logic and formal languages
- "Gold Standard" for >40 years (e.g., PSOS)

*Not everyone believed this. For a very interesting read, see De Millo, Lipton and Perlis, "Social Processes and Proofs of Theorems and Programs", CACM May 1979

Not quite satisfactory

- Secure/NOT Secure model has axiomatic assumptions, used as scaffolding for proofs
 - Proofs are independent of the environment
 - But how could they be?
- Security failures when assumptions violated: interactions w/new environment (including new compositions with other systems)
 - Assumptions are <u>always</u> violated very secure systems are standalone ("air gapped")!
 - Standard cracker practice: violate!

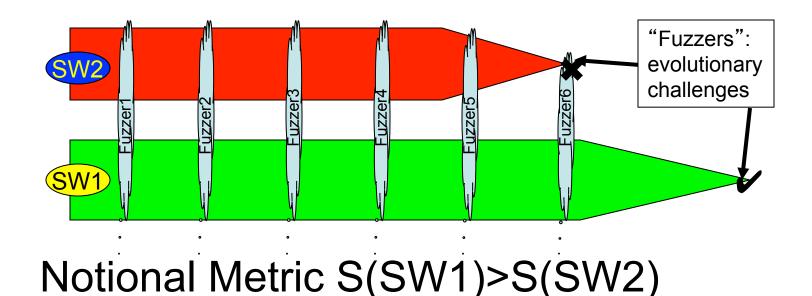
"Continuous" security models

- The environment is continuous and evolving
 - Software has to live in a cyber "ecosystem"
- Can we develop a model that models:
 - New compositions (e.g., Service Oriented Arch)
 - Evolving environments (e.g., cellphones)
 - Evolving threats (e.g., evolving botnets)
 - Response to a range of unknown threats?

Software Evolution?

- T. S. Ray, ``Software Evolution." Systems, Control and Information 40(8): 337-343, 1996.
 - Tierra system
- P. McKinley, et al., "Harnessing Digital Evolution", IEEE Computer, Jan. 2008.
 - Avida system
- Great idea will need to overcome "farmed" versus "natural" environment issues...

Can we measure evolutionary fitness for software?

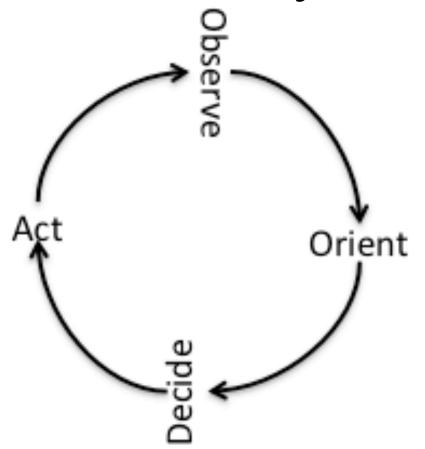


Maybe Software Evolution versus Software Creationism?

- Preserve good components
- Composition / inheritance
- Embrace complexity* the environment is complex!
- Save everything that worked in the past
- · Cognitive: sense, compute, actuate

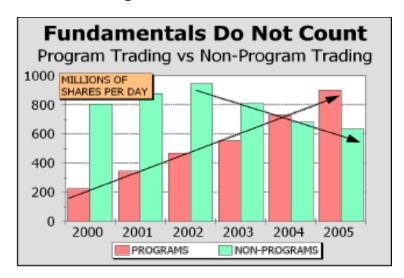
^{*} The best essay I have read on scale is J.B.S. Haldane's "On being the right size". All engineers should read it!

John Boyd's OODA Loop



- Faster cycles than adversary: wins
- Technologies should therefore focus on accelerating OODA loop cycles

Cyberinfrastructure & Markets



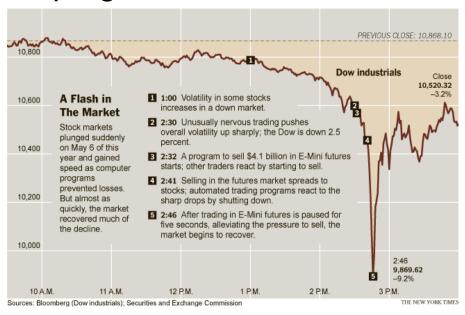
Multiple markets:

- Currency markets
- Debt markets
- Unregulated dark pools

Interconnected by arbitrage

Program trading systems are software systems.

- Are they uniquely bug or vulnerability-free?
- Unique testing / programmers?



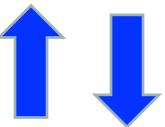
Possible threat vectors

- Illegal commercial actors (e.g., manipulators)
- Nation-states attempting to cause economic damage/loss of confidence
 - Misinformation
 - Manipulation
 - Rogue traders, or
 - Malware in / controlling program trading systems

Internet of (medical) Things

- E.g., food, exercise, meds for managing personal health
 - Interact w/cloud for recommendations & reminders















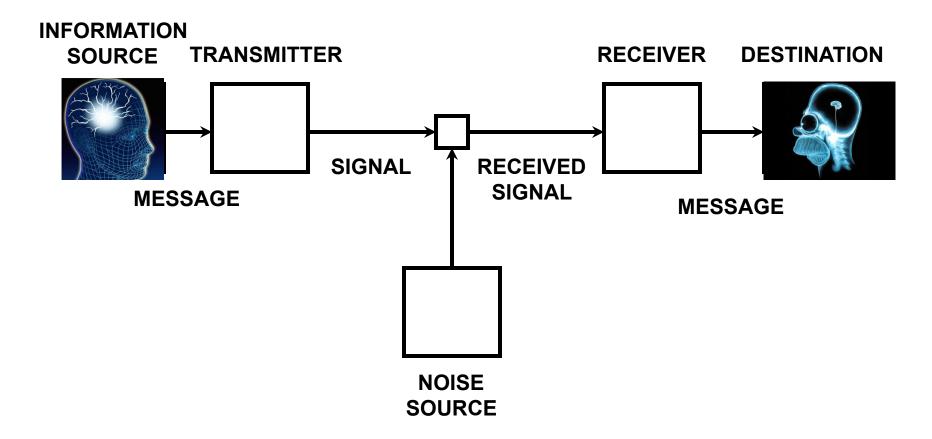


Radical stuff...

- Computer human interfaces
- Desire of humans for communications
- Progress in neuroscience
 - fMRI: http://www.youtube.com/watch?v=ew-2sau6Tr8
 - Control of artificial limbs
- Applications drive networks
 - Voice, hypertext, photos, movies,







A Shannon Model for Telepathy

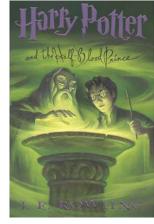
Can we do it by 2025?



- Brain capacity estimates range from 10**9 (Merkle) >10**21 bits (Von Neumann)
- Coding and representation?
- What goodput is required? QoS?
- Invasive or non-invasive?
- Economic trendline (fMRI big, & big \$\$)
 - Possibly games (stored content) or psychoanalysis
 - Method for AI, preserving carbon with silicon,

Do we want to do it?

- How do you firewall off memories?
- Once possible is there telepathic violence?
- What becomes of privacy in these circumstances?
 - The perfect lie detector?
- My prediction: curiosity usually beats prudence, but it will take a while
- Approximations will keep us busy for a while



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