

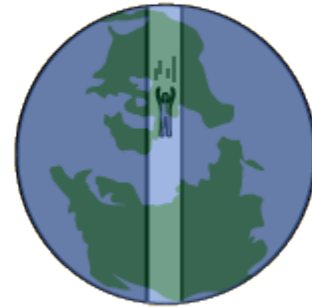
Newton's Law of Gravitation



Quickquiz

If you drill a shaft through the Earth from one end to the other and jump through it (neglecting air resistance and the fact the core is molten!), you will

- A. Fall through and exit from the other side
- B. Will fall to the center and get stuck there
- C. Will fall all the way to the other end then come back, then fall again, and so on
- D. Will get stuck midway between the fall point and the center



Conservation of Energy

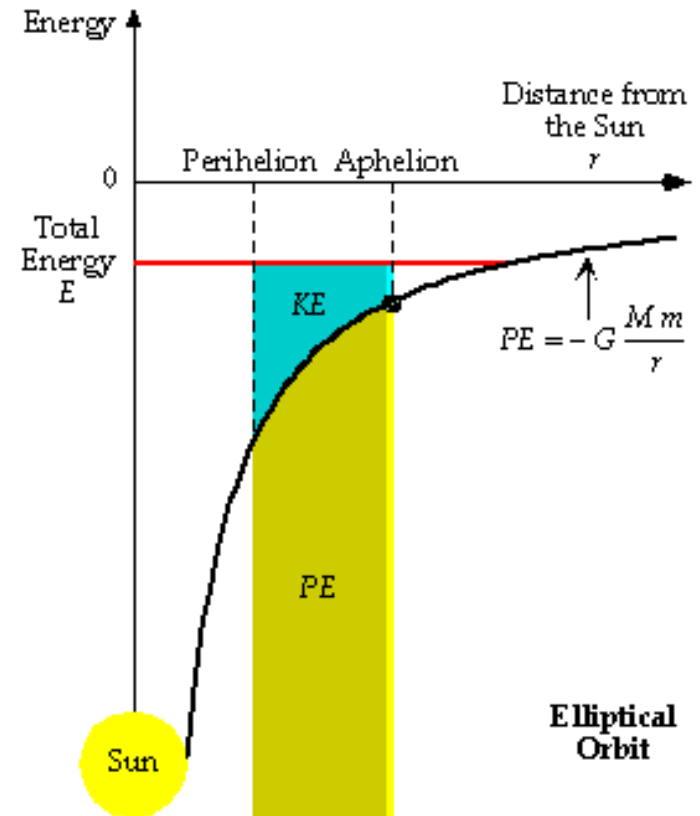
- Near the surface of Earth (with gravity only)

$$TME = GPE + KE = mgy + \frac{1}{2}mv^2$$

- In general:

$$\begin{aligned} TME &= GPE + KE \\ &= -\frac{Gm_E m}{r} + \frac{1}{2}mv^2 \end{aligned}$$

- What's the condition for creating a stable orbit?
- $TME < 0$. Why?
- Also: in such motion angular momentum L is conserved (why?)

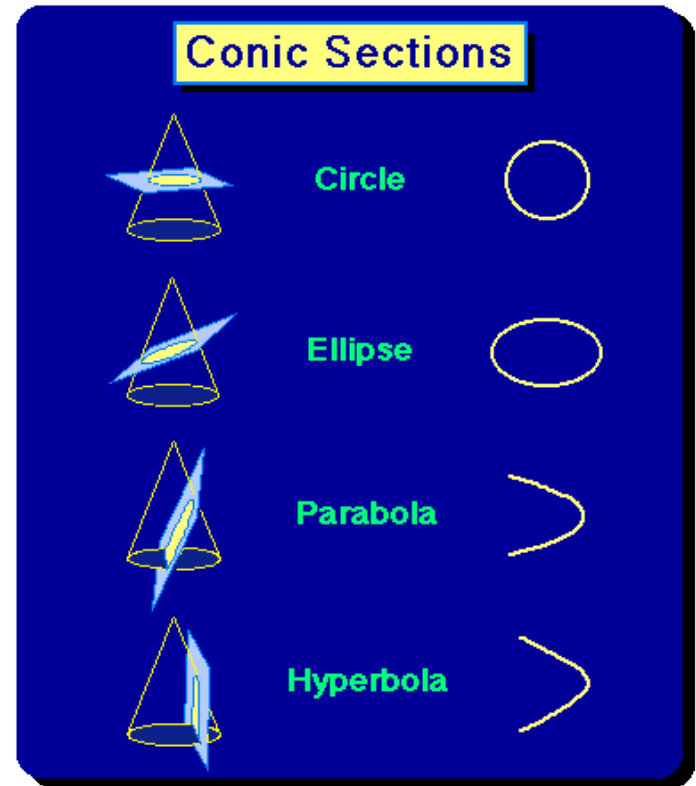


MasteringPhysics

- Some people still not registered yet!
- You were supposed to have several attempts. The option was just overlooked. Fixed for next time.
- Reading that combines text and equation is important!
- We will go over Kepler's Laws concepts, but will not go much into applications
- We're off schedule a bit, but will get back on time again. A small problem continuing work today will be posted today.
- What was the most frustrating part of the process?
What do you suggest to fix it?

Elliptical, parabolic, and hyperbolic orbits

- In all cases $KE > 0$, and $GPE < 0$.
- We get different types of orbit:
- Elliptical: $TME < 0$ (bound; the shape of the ellipse; its eccentricity, depends TME and L)
- Parabolic: $TME = 0$
- Hyperbolic: $TME > 0$



Simulation: <http://phet.colorado.edu/sims/my-solar-system/my-solar-system.swf>

Escape Velocity

- Escape velocity is the minimum velocity needed to escape completely from the gravitational pull of a planet
- How do we find the escape velocity from a planet?
- Main condition: $TME \geq 0$

$$TME = GPE + KE = -\frac{Gm_E m}{r} + \frac{1}{2}mv_{esc}^2 = 0$$
$$\Rightarrow v_{esc} = \sqrt{2Gm_E/r}$$

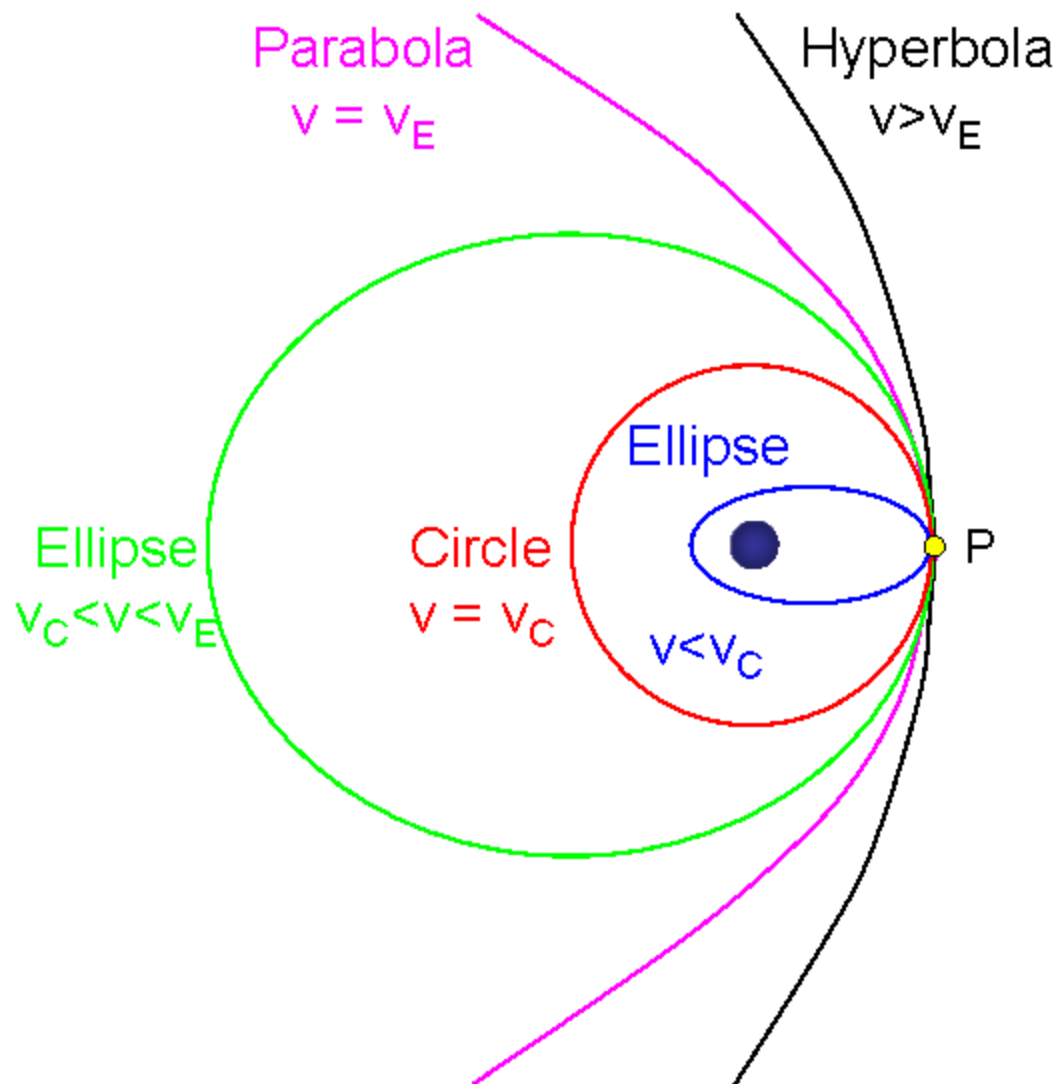
Calculate that for Earth.

$$v_{esc,E} \sim 11,000 \text{ m/s}$$

Simulation: Newton's Cannon:

- <http://waowen.screaming.net/revision/force&motion/ncannon.swf>



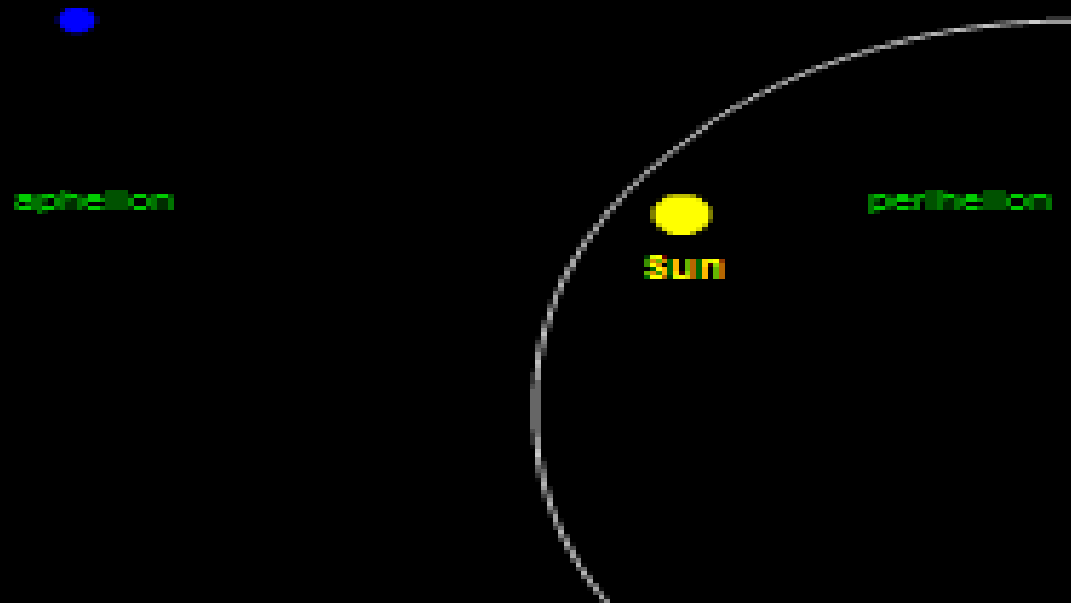


v_c is exactly circular speed (when $F_g = mv^2/r$), v_E is escape velocity

Quickquiz

Looking at astronauts in orbit, e.g. inside the International Space Station, they appear weightless. This means:

- A. Their spacecraft has escaped Earth's gravity.
- B. They are so from Earth that gravity is negligible.
- C. Both astronauts and station are 'falling' at the same rate.



Kepler's Law:

1st Law: The orbit of all planets in the solar system is elliptical with the Sun at one of the foci.

2nd Law: The line connecting Sun to planet sweeps equal areas of the ellipse in equal times.

3rd: The square of the orbital period of a planet is proportional to the cube of the semi-major axis of its orbit.

Some of Kepler's Laws Implications

- Because the planet moves in an elliptical orbit, sometimes it's close to the Sun, sometimes far.
- When its close it's there is less potential energy in the system, and most of it is kinetic, so the planet moves faster; the line connecting planet to Sun would have to sweep an area of the orbit faster than when the planet is far (2nd law).
- If the farthest point in the planet's orbit is very far compared to the closest, then it would take the planet a lot of time doing a round trip (when it's far it's slow).

Demo Problem

- The international space station orbits the Earth at a height of about 370 km above ground. At what minimum speed should the rocket be launched if it is to reach the station?
- Answer: $v_{\min} = 2600 \text{ m/s}$. Reproduce this number. It's relevant to the homework problem.