

Computational Complexity

21 Jan 2014

Last Time

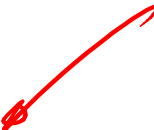
- Turing machines
- Languages
- Universal Turing Machine
- Polynomial time algorithms and class **P**

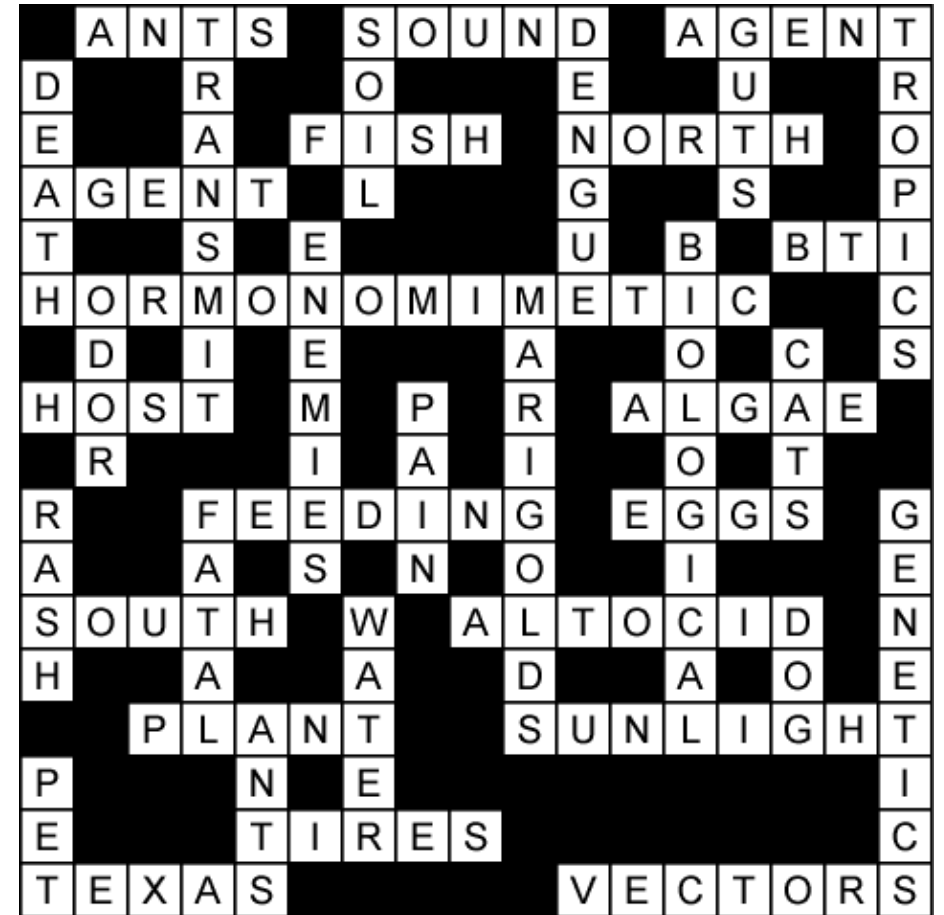
Today

- The complexity class **NP** (**N**on-deterministic **P**olynomial time)
- Notion of reduction (way to compare hardness of problems)
- NP completeness (one of the most important notions of complexity)

Crossword Puzzle

- Hard to solve
- Easy to “verify” solutions

- Other examples
 - Easier to verify a proof
 - Easier to appreciate good art 



Other Examples

- Does G have a Hamiltonian cycle?

- Is there a vector x such that $Ax \leq b$ for matrix A and vector b ?

Ellipsoid Method

Real
Integer

- Is a given number N a composite number?

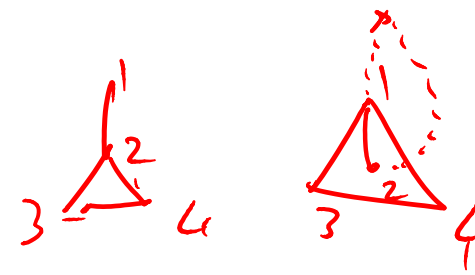
(x_1, x_2, \dots, x_n)

COMP \in P

$N = N_1 \times N_2$

- Are graphs G_1 and G_2 isomorphism?

ISO \in P



Suppose $G_1 \cong G_2$: what is the set of witnesses for $G_1 \cong G_2$

Definition 2.1 (*The class NP*)

A language $L \subseteq \{0, 1\}^*$ is in **NP** if there exists a polynomial $p : \mathbb{N} \rightarrow \mathbb{N}$ and a polynomial-time TM M (called the *verifier* for L) such that for every $x \in \{0, 1\}^*$,

$$\underline{x} \in L \Leftrightarrow \underline{\exists u} \in \{0, 1\}^{p(|x|)} \text{ s.t. } \underline{M(x, u) = 1.}$$

$W_x = \left\{ \begin{array}{l} u : \\ M(x, u) = 1 \end{array} \right\}$

If $x \in L$ and $u \in \{0, 1\}^{p(|x|)}$ satisfy $M(x, u) = 1$ then we call u a *certificate* for x (with respect to the language L and machine M).

- Certificate is also called “witness”

Is $\mathbf{P} = \mathbf{NP}$?

- One of the biggest open questions in math and sciences

- Hundreds of important problems are in \mathbf{NP} but not known to be in \mathbf{P} (most of them special cases of integer programming)

- If $\mathbf{P} = \mathbf{NP}$ then all these problems would be easy (solvable in polynomial time)

- How can we talk about “relative hardness” of two problems?

Reductions



Which one is harder to solve?

- IND-SET: Given (G, k) , does graph G has independent set of size k ?
- CLIQUE: Given (G, k) , does graph G has a clique set of size k ?



if solve clique \implies I can solve IND-SET
given (G, k) change G by flipping all edges. If solve (Make) for clique problem.

Another example

Which one is harder to solve?

- IND-SET: Given (G, k) , does graph G has independent set of size k ?

Set-Cover

- ~~CLIQUE~~: Given (G, s) , does graph G has a set-cover of size s ?

IND-SET \leq CLIQUE

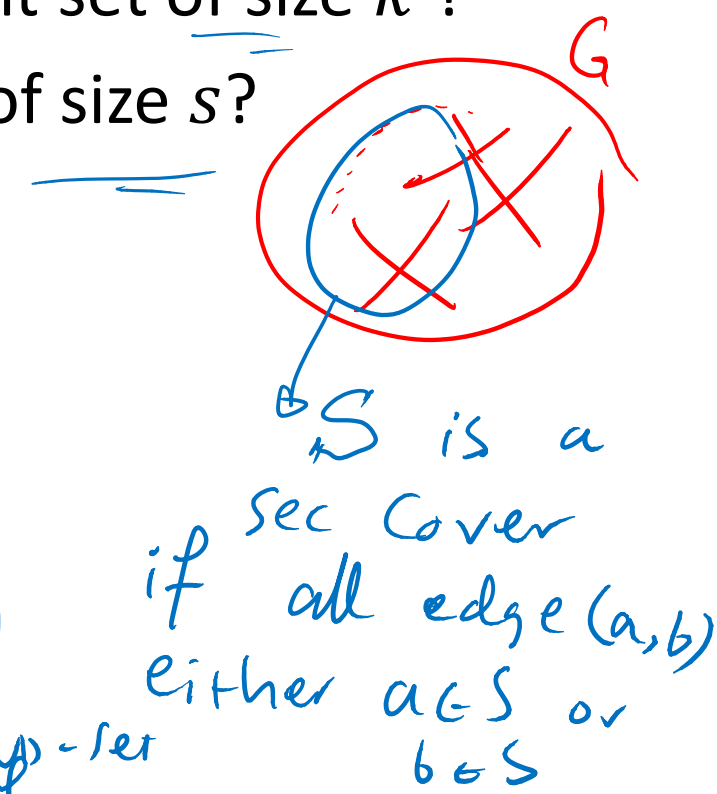
given (G, k) Q: $(G, k) \in \text{IND-SET}$?

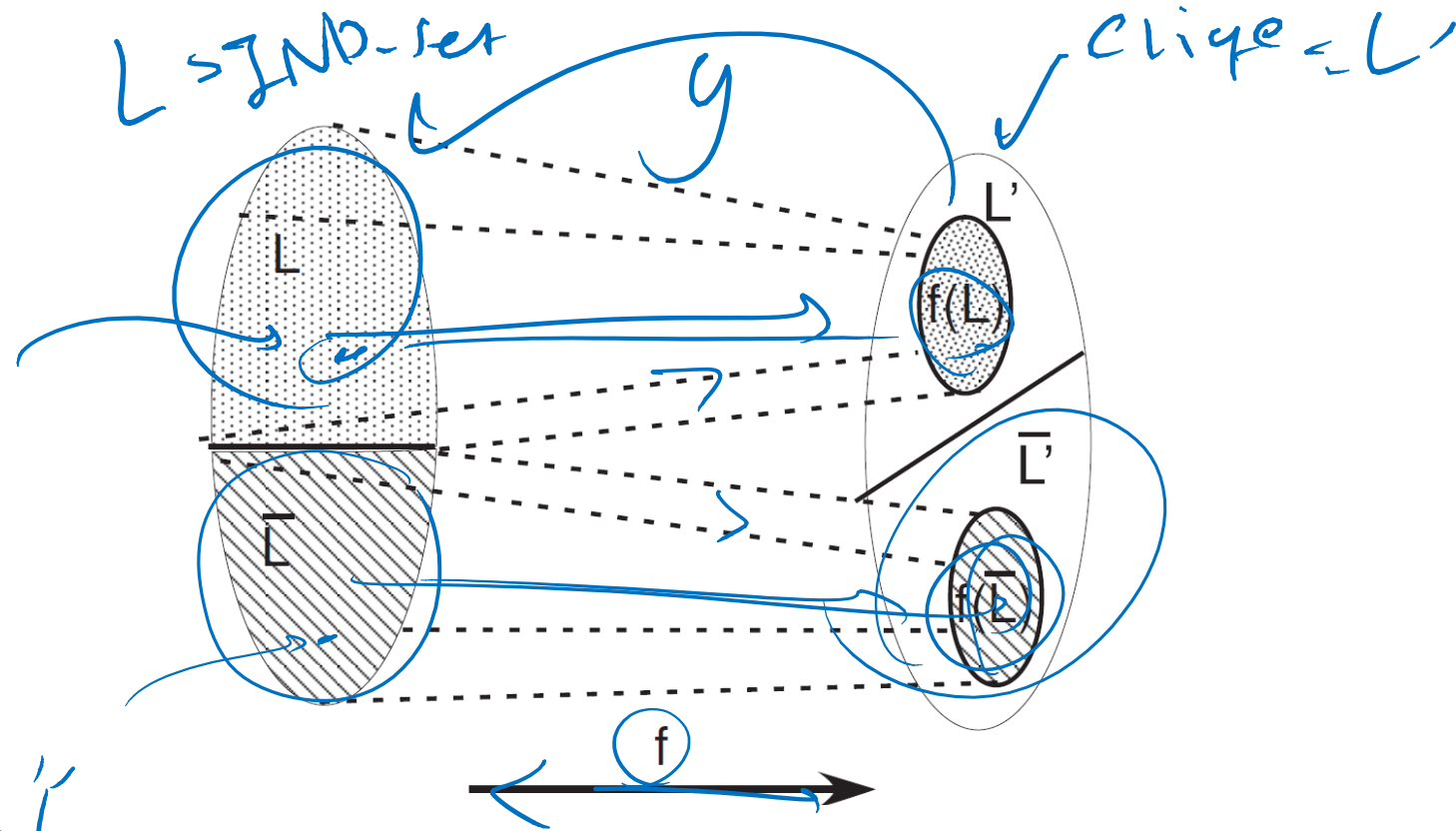


T is a IND-set ~~iff~~ iff
 $\bar{T} = S$ is a set cover

take $(G, n-k)$
 x'

$x \in \text{IND-set}$
 iff
 $x' \in \text{SET-Cover}$

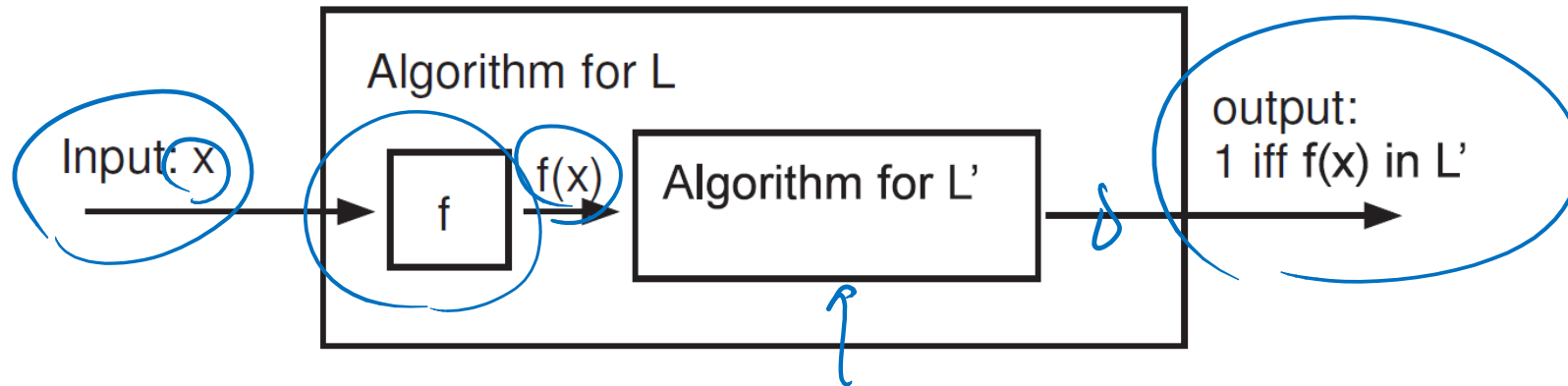




L is "reduced"

to

$L \leq_P L'$



NP hardness and NP completeness

Definition 2.7 (*Reductions, NP-hardness and NP-completeness*)

A language $L \subseteq \{0, 1\}^*$ is *polynomial-time Karp reducible* to a language $L' \subseteq \{0, 1\}^*$ (sometimes shortened to just “polynomial-time reducible”), denoted by $L \leq_p L'$, if there is a polynomial-time computable function $f: \{0, 1\}^* \rightarrow \{0, 1\}^*$ such that for every $x \in \{0, 1\}^*$, $x \in L$ if and only if $f(x) \in L'$.

We say that L' is **NP-hard** if $L \leq_p L'$ for every $L \in \text{NP}$. We say that L' is **NP-complete** if L' is **NP-hard** and $L' \in \text{NP}$.

- We can define other “more powerful” reductions as well.

- Theorem 2.8**
1. (Transitivity) If $L \leq_p L'$ and $L' \leq_p L''$, then $L \leq_p L''$.
 2. If language L is NP-hard and $L \in \mathbf{P}$ then $\mathbf{P} = \mathbf{NP}$.
 3. If language L is NP-complete then $L \in \mathbf{P}$ if and only if $\mathbf{P} = \mathbf{NP}$.

Is there any **NP** complete problem?

Theorem 2.9 *The following language is **NP**-complete:*

$$\text{TMSAT} = \{ \langle \alpha, x, 1^n, 1^t \rangle : \exists u \in \{0, 1\}^n \text{ s.t. } M_\alpha \text{ outputs 1 on input } \langle x, u \rangle \text{ within } t \text{ steps} \}$$

where M_α denotes the (deterministic) TM represented by the string α .²



NP: Nondeterministic Polynomial Time

NDTM has *two* transition functions δ_0 and δ_1 , and a special state denoted by q_{accept} . When an NDTM M computes a function, we envision that at each computational step M makes an arbitrary choice as to which of its two transition functions to apply. For every input x , we say that $M(x) = 1$ if there *exists* some sequence of these choices (which we call the *non-deterministic choices* of M) that would make M reach q_{accept} on input x .

Definition 2.5 For every function $T : \mathbb{N} \rightarrow \mathbb{N}$ and $L \subseteq \{0, 1\}^*$, we say that $L \in \mathbf{NTIME}(T(n))$ if there is a constant $c > 0$ and a $c \cdot T(n)$ -time NDTM M such that for every $x \in \{0, 1\}^*$,
 $x \in L \Leftrightarrow M(x) = 1$ ◇

Theorem 2.6 $\mathbf{NP} = \bigcup_{c \in \mathbb{N}} \mathbf{NTIME}(n^c)$

Next Time

- Boolean Satisfiability Problem is NP-Hard (Cook-Levin Theorem)
- Many Interesting Combinatorial Problems are NP-Hard (Karp)
- Search Problems vs. Decision Problems
- Philosophical Impacts of $\mathbf{P = NP}$ and $\mathbf{P \neq NP}$