

Soot Java Optimization Framework

Karthik Dantu and Steve Ko



Administrivia

- Friday meetings preponed to today
- Mid-term Presentations starting next Monday

Today: Soot

- Why?
 - Good support for Android app analysis and instrumentation
- Resources:
 - Soot website: <u>http://www.sable.mcgill.ca/soot/</u>
 - Tutorial:

http://www.sable.mcgill.ca/soot/tutorial/ pldi03/tutorial.pdf

Soot

- Open-source compiler infrastructure
- Features
 - Bytecode transformation
 - Optimization
 - APIs for program analysis
- Supports many languages
 - Java, SML, Eiffel, Scheme
- Will mainly focus on Java

Bytecode Transformation

Support

- Baf: Compact bytecode
- Jimple: IR
- Shimple: Jimple, but SSA
- Grimp: Jimple, but more compact
- Dava: Decompiled Java
- For program analysis, mostly use Jimple or Shimple
- Demo

Detour: SSA

- Single Static Assignment
 - A variable is assigned exactly once and never gets re-assigned.
 - This makes compiler analysis easier.
- Wikipedia example
 - Code: { y = 1; y = 2; x = y; }
 - SSA: { y1 = 1; y2 = 2; x = y2; }

Jimple

Core statements:

NopStmt DefinitionStmt: IdentityStmt,

AssignStmt

Intraprocedural control-flow:

- IfStmt
- GotoStmt
- TableSwitchStmt, LookupSwitchStmt

Interprocedural control-flow:

InvokeStmt ReturnStmt, ReturnVoidStmt

Jimple

ThrowStmt throws an exception

RetStmt not used; returns from a JSR

MonitorStmt: EnterMonitorStmt, ExitMonitorStmt mutual exclusion

Jimple (Simplified)

```
public int foo(java.lang.String) { // locals
  r0 := @this; // IdentityStmt
  r1 := @parameter0;
```

```
if r1 != null goto label0; // IfStmt
```

```
$i0 = r1.length(); // AssignStmt
r1.toUpperCase(); // InvokeStmt
return $i0; // ReturnStmt
```

label0: // created by Printer
return 2;





Jimple Example



Call Types

- specialinvoke: special invoke cases
 - Constructor, methods in super, private methods
- virtualinvoke
 - Regular method call
- interfaceinvoke
 - Interface method call
- staticinvoke
 - Static method call

Soot Internal Representation



APIs for Program Analysis

- Scene: data structure for a whole program
- SootClass: data structure for classes
- SootMethod: data structure for methods
- SootField: data structure for fields
- Method bodies (e.g., JimpleBody): data structure for method body (code)

Hierarchy



Examining a Body





Extending Soot

- Ask Soot to run your analysis code
- Process
 - Write a "transformer"
 - Add your transformer to a phase
 - Run soot
- Example

Soot Phases



Soot Phases

- jb: Jimple body creation
- cg: Call graph generation
- wjtp: Whole program transformation (user-defined)
- wjop: Whole program optimization
- wjap: Whole program annotation generation
- jtp, jop, jap: Intraprocedural versions



Soot Code Example



Program Analysis

- Intraprocedural flow analysis
- Interprocedural flow analysis
- Reachability analysis
- Points-to analysis
- Etc.

Summary

- Soot Java optimization framework
- Features
 - Bytecode transformation
 - Built-in optimization
 - APIs for program analysis
- Java and Android