Session 2/27/15-2 Summary Report: Introduction to Networking-CS450-1

Date 2/27/15

Number of Students: 22 Total Questions: 26 Total Points Available: 27 Session Average: 23.95 Questions Asked: 27 Questions Deleted: 1

Participation Points Available: 1 Performance Points Available: 26

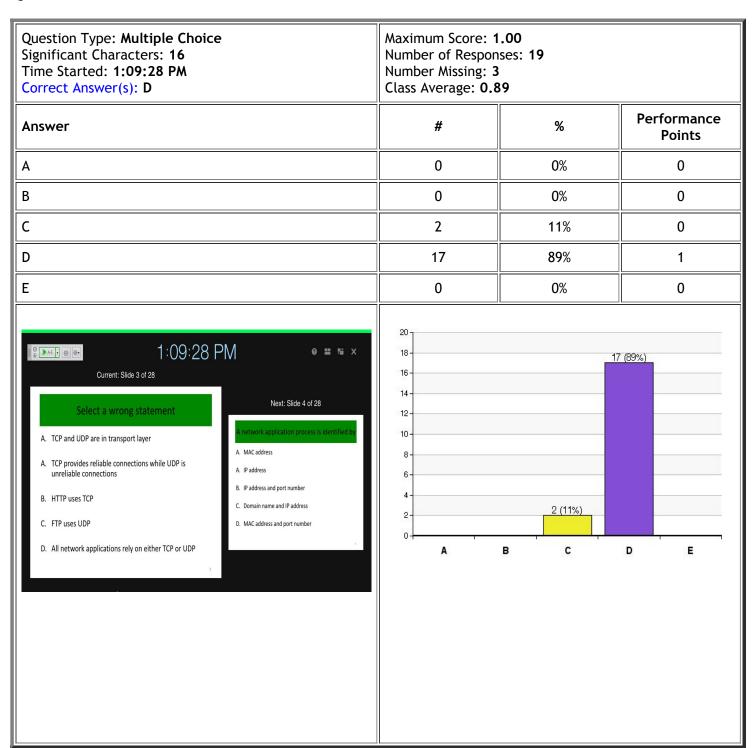
AP = Anonymous Polling.

Session Average = Average calculation based only on students who voted in this session.

Average Score per Question: Average calculation based only on students who responded to this question.

Question Title	Time Started	Time Stopped	Number of Responses	Maximum Score	Average Score
Question 2	1:09:28 PM	1:10:50 PM	19	1.00	0.89
Question 3	1:11:16 PM	1:12:28 PM	21	1.00	1.00
Question 4	1:12:50 PM	1:14:14 PM	21	1.00	0.95
Question 5	1:14:30 PM	1:15:54 PM	22	1.00	1.00
Question 6	1:16:01 PM	1:17:23 PM	22	1.00	0.32
Question 7	1:18:28 PM	1:19:45 PM	22	1.00	1.00
Question 8	1:19:51 PM	1:20:53 PM	22	1.00	0.86
Question 9	1:20:59 PM	1:22:25 PM	22	1.00	1.00
Question 10	1:22:30 PM	1:23:33 PM	22	1.00	1.00
Question 11	1:23:39 PM	1:25:02 PM	22	1.00	0.91
Question 12	1:25:09 PM	1:26:30 PM	22	1.00	1.00
Question 13	1:26:35 PM	1:27:58 PM	22	1.00	0.82
Question 14	1:28:03 PM	1:29:26 PM	22	1.00	0.59
Question 15	1:29:31 PM	1:30:41 PM	22	1.00	1.00
Question 16	1:30:44 PM	1:31:52 PM	22	1.00	0.95
Question 17	1:31:58 PM	1:33:12 PM	22	1.00	0.95
Question 18	1:33:16 PM	1:34:39 PM	22	1.00	0.91
Question 19	1:34:42 PM	1:36:05 PM	22	1.00	0.86
Question 20	1:36:08 PM	1:37:11 PM	22	1.00	1.00
Question 21	1:37:15 PM	1:38:09 PM	22	1.00	0.95
Question 22	1:38:12 PM	1:39:37 PM	22	1.00	0.41
Question 23	1:39:45 PM	1:41:08 PM	22	1.00	0.95

Question 24	1:41:15 PM	1:42:37 PM	22	1.00	0.86
Question 25	1:42:43 PM	1:44:06 PM	22	1.00	1.00
Question 26	1:44:14 PM	1:45:36 PM	22	1.00	1.00
Question 27	1:45:42 PM	1:47:04 PM	22	1.00	0.95

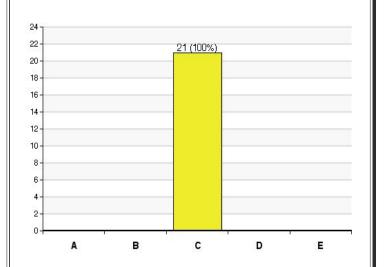


Maximum Score: 1.00
Number of Responses: 21
Number Missing: 1
Class Average: 1.00

Answer	#	%	Performance Points
А	0	0%	0
В	0	0%	0
С	21	100%	1
D	0	0%	0
E	0	0%	0

A network application process is identified by

- A. MAC address
- A. IP address
- B. IP address and port number
- C. Domain name and IP address
- D. MAC address and port number



Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:12:50 PM Correct Answer(s): E	Maximum Score: 1.00 Number of Responses: 21 Number Missing: 1 Class Average: 0.95			
Answer	# % Performance Points			

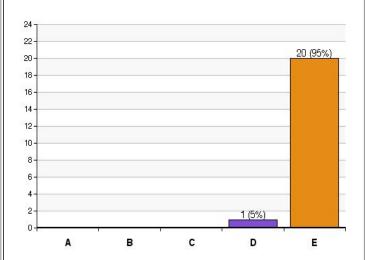
A	0	0%	0
В	0	0%	0
С	0	0%	0
D	1	5%	0
E	20	95%	1

UDP is unreliable, why we still need it?

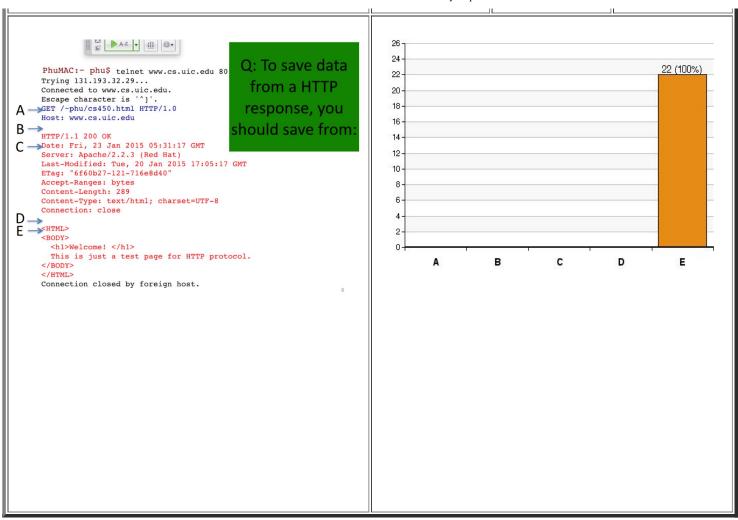
A. Because TCP is bad

₽ A-E ▼ III ◎▼

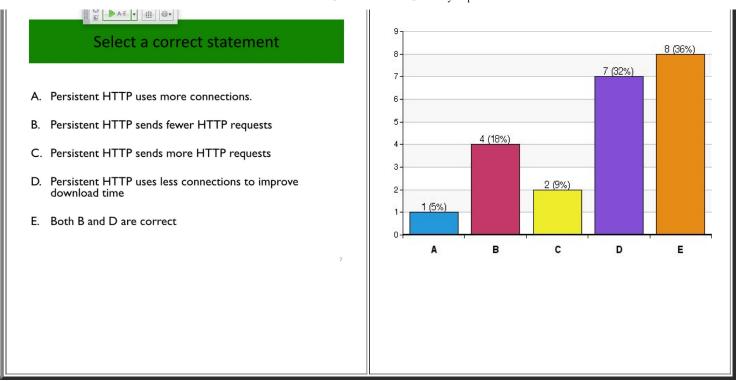
- A. Because UDP is good
- B. Because in some cases, UDP is better than TCP
- C. Because UDP is speedy
- D. C and D are both correct



Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:14:30 PM Correct Answer(s): E	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 1.00			
Answer	# % Performanc Points			
А	0	0%	0	
В	0	0%	0	
С	0	0%	0	
D	0	0%	0	
E	22	100%	1	



Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:16:01 PM Correct Answer(s): D	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.32			
Answer	# % Performa Points			
А	1	5%	0	
В	4	18%	0	
С	2	9%	0	
D	7	32%	1	
Е	8	36%	0	



Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:18:28 PM Correct Answer(s): C	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 1.00			
Answer	#	%	Performance Points	
A	0	0%	0	
В	0	0%	0	
С	22	100%	1	
D	0	0%	0	
Е	0	0%	0	
	26 24 22 20 18 16 14 12 10 8 6 4 2 0 A	22 (100%) B C	D E	

Why \r\n (CRLF) is used in HTTP request?

A. Just unnecessary protocol format

A-E ▼ III ⊕▼

- B. They are automatically generated when user hits ENTER
- C. They are used to indicate the end of a header field or section
- D. None of above is correct

8

Question 8

Question Type: Multiple Choice

Significant Characters: 16 Time Started: 1:19:51 PM

Correct Answer(s): C

Maximum Score: 1.00 Number of Responses: 22

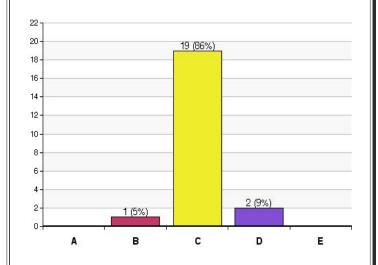
Number Missing: 0 Class Average: 0.86

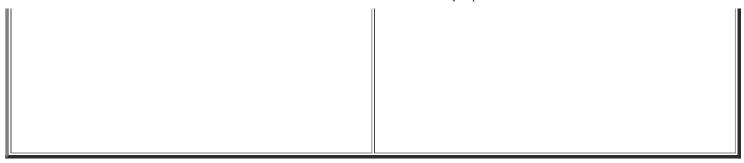
Answer	#	%	Performance Points
A	0	0%	0
В	1	5%	0
С	19	86%	1
D	2	9%	0
Е	0	0%	0



Why cookies are used in HTTP

- A. It is required by law
- B. To improve non-persistent HTTP
- C. Because HTTP is stateless
- D. All above are correct





Question Type: Multiple Choice
Significant Characters: 16
Time Started: 1:20:59 PM
Correct Answer(s): A

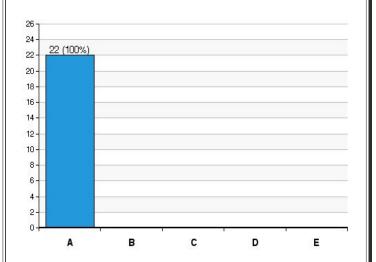
Maximum Score: 1.00
Number of Responses: 22
Number Missing: 0
Class Average: 1.00

\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \			
Answer	#	%	Performance Points
A	22	100%	1
В	0	0%	0
С	0	0%	0
D	0	0%	0
E	0	0%	0

A-E ▼ Ш ⊕▼

When Alice sends an email to Bob

- A. Alice's mail server will send the email to Bob's mail server
- B. Alice's mail client will send the email to Bob's mail client
- C. Alice's mail client will send the email to Bob's mail server
- D. Alice's mail server will send the email to Bob's mail client



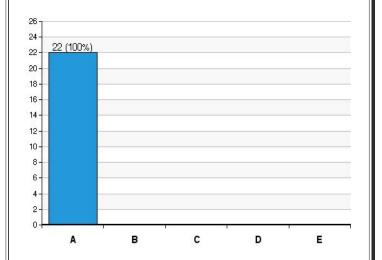
Question Type: Multiple Choice
Significant Characters: 16
Time Started: 1:22:30 PM
Correct Answer(s): A

Maximum Score: 1.00
Number of Responses: 22
Number Missing: 0
Class Average: 1.00

Answer	#	%	Performance Points
А	22	100%	1
В	0	0%	0
С	0	0%	0
D	0	0%	0
E	0	0%	0

How to prevent one inputs a fake FROM address?

- A. We cannot prevent that
- A. The MTA will check the FROM address if it is valid



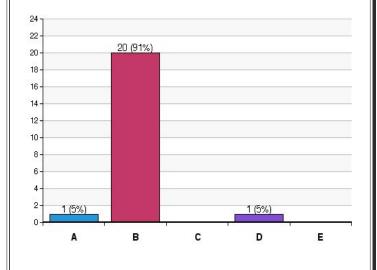
Question 11

Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:23:39 PM Correct Answer(s): B Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.91

Answer	#	%	Performance Points
A	1	5%	0
В	20	91%	1
С	0	0%	0
D	1	5%	0
E	0	0%	0

Which "To" address version that the email client will display?

- A. Address in the "RCPT TO" SMTP command
- B. Address in the "To" email header
- C. Both A and B
- D. A or B because they must be the same

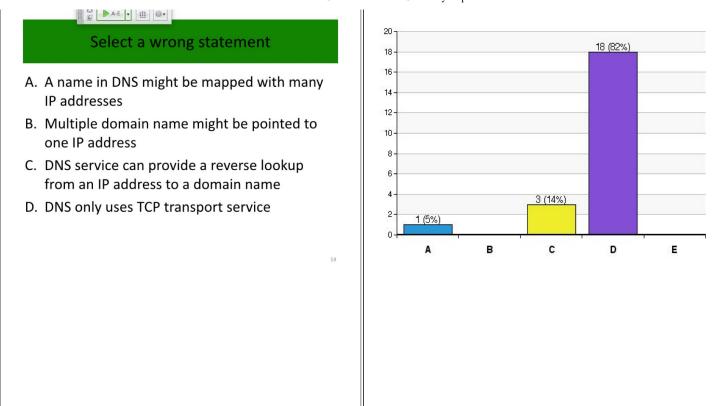


12

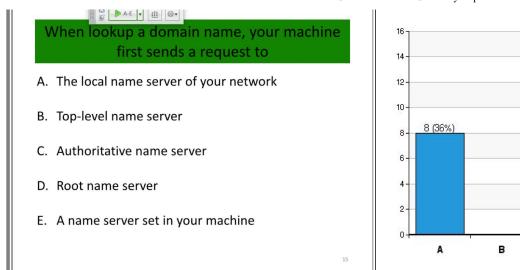
Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:25:09 PM Correct Answer(s): D	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 1.00			
Answer	# % Perform			
A	0	0%	0	
В	0	0%	0	
С	0	0%	0	

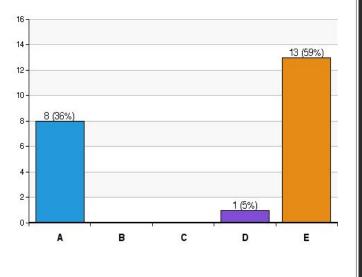
015 i>clicker	Session 2/27/15-2 Summary Repo	ort	
D	22	100%	1
Ε	0	0%	0
Domain Name System (DNS) provides translation services of A. Domain name to IP address B. Domain name aliases C. Mail server alias for a domain name D. A, B, C E. A, B	26 24 22 20 18 16 14 12 10 8 6 4 2 0 A	ВС	D E

Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:26:35 PM Correct Answer(s): D	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.82		
Answer	#	%	Performance Points
А	1	5%	0
В	0	0%	0
С	3	14%	0
D	18	82%	1
Е	0	0%	0



Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:28:03 PM Correct Answer(s): E	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.59		
Answer	#	%	Performance Points
A	8	36%	0
В	0	0%	0
С	0	0%	0
D	1	5%	0
Е	13	59%	1
v//localbost/Applications/UIC_iclicker_mac6/Classes/Introduction%20to%20Networ	king CS450 1/Deports/Sessi	on Summony, 16 html	12/24



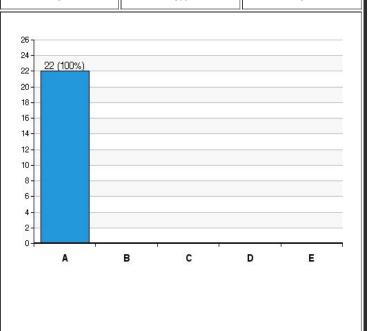


Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:29:31 PM Correct Answer(s): A Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 1.00

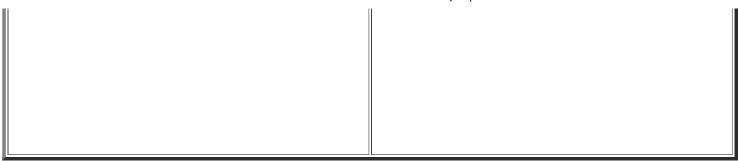
Answer	#	%	Performance Points
A	22	100%	1
В	0	0%	0
С	0	0%	0
D	0	0%	0
Е	0	0%	0



- A. True
- B. False



16



Question Type: Multiple Choice
Significant Characters: 16
Time Started: 1:30:44 PM
Correct Answer(s): C

Maximum Score: 1.00
Number of Responses: 22
Number Missing: 0
Class Average: 0.95

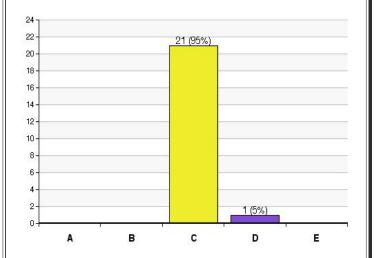
Answer	#	%	Performance Points
A	0	0%	0
В	0	0%	0
С	21	95%	1
D	1	5%	0
Е	0	0%	0

BitTorrent uses tit-for-tat in each round to

A. Determine which chunks to download

A-E ▼ III ◎▼

- B. Determine from which peers to download chunks
- C. Determine to which peers to upload chunks
- D. Determine which peers to report to the tracker as uncooperative
- E. Determine whether or how long it should stay after completing download



17

Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:31:58 PM Correct Answer(s): A Maximum Score: 1.00 Number of Responses: 22

Number Missing: 0 Class Average: 0.95

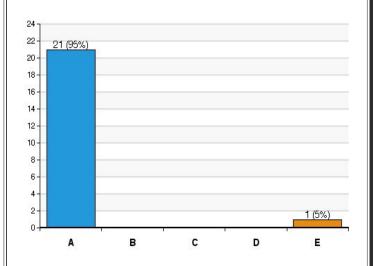
Answer	#	%	Performance Points
А	21	95%	1
В	0	0%	0
С	0	0%	0
D	0	0%	0
E	1	5%	0

A-E V III ® V

Select a wrong statement

- A. Both TCP and UDP need connection setup
- B. Delivery of UDP packets is unordered
- C. TCP provides reliable transport protocol
- D. TCP provides congestion control while UDP does not
- E. Neither TCP nor UDP has delay guarantees





Question 18

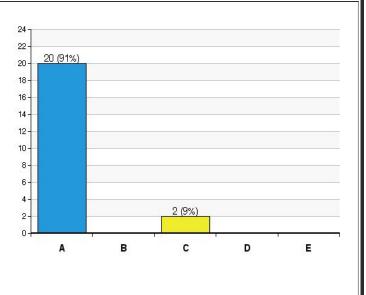
Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:33:16 PM Correct Answer(s): A Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.91

Answer	#	%	Performance Points
A	20	91%	1
В	0	0%	0
С	2	9%	0
D	0	0%	0
E	0	0%	0

Let's assume a sender sent a UDP segment with (checksum, data) = (0110, 0101); and the receiver received (0100, 0101). The receiver can conclude

- A. The segment is corrupted
- B. The checksum is wrong
- C. The data is correct
- D. B and C

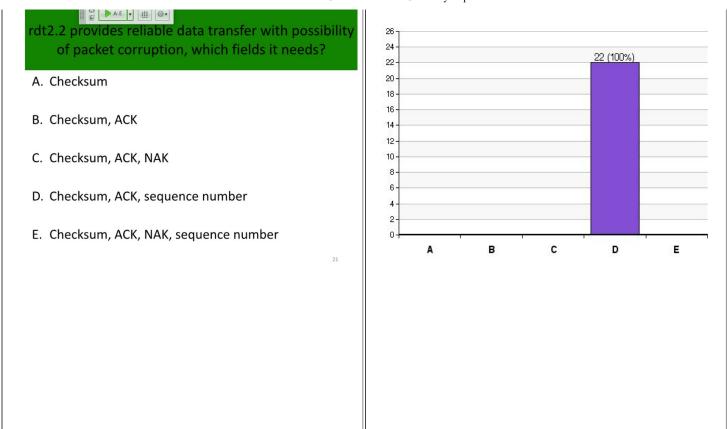
19



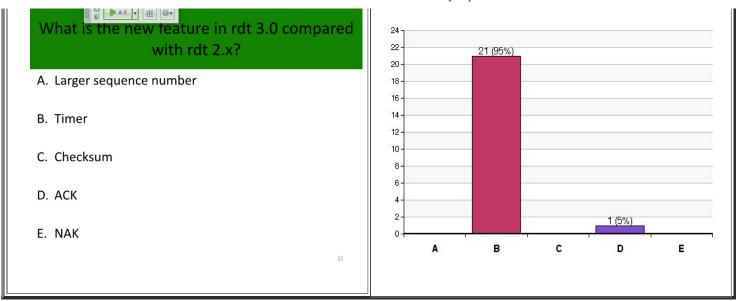
Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:34:42 PM Correct Answer(s): D	Number of Respo Number Missing:	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.86		
Answer	#	%	Performance Points	
Α	0	0%	0	
В	1	5%	0	
С	0	0%	0	

	19	86%	1
	2	9%	0
₩ A-E V W W·	22 7		
What is the problem of rdt2.0 (channel with bit errors)?	20-		19 (86%)
A. Nothing	16-		
	14-		
B. The packet might be corrupted	10-		
C. The checksum might be corrupted	6-		
D. The ACK/NAK might be corrupted	2-	1 (5%)	2 (9%
E. C and D	0 A	ВС	D E
20			

Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:36:08 PM Correct Answer(s): D	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 1.00		
Answer	#	%	Performance Points
А	0	0%	0
В	0	0%	0
С	0	0%	0
D	22	100%	1
Е	0	0%	0



Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:37:15 PM Correct Answer(s): B	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.95		
Answer	#	%	Performance Points
A	0	0%	0
В	21	95%	1
С	0	0%	0
D	1	5%	0
Е	0	0%	0
:://localhost/Applications/UIC_iclicker_mac6/Classes/Introduction%20to%20Netwo			18/24



Ouestion 22

Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:38:12 PM Correct Answer(s): E	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.41		
Answer	#	%	Performance Points
A	0	0%	0
В	0	0%	0
С	1	5%	0
D	12	55%	0
E	9	41%	1
Select a wrong statement about Go-Back-N A. GBN uses cumulative ACKs B. GBN uses timeouts to address packet loss C. GBN has one timer for each unacked packet D. GNB uses NACKs E. C and D	14 12 12 10 - 8 - 6 - 4 - 2 - 0 - A	1 (5%) B C	9 (41%) D E

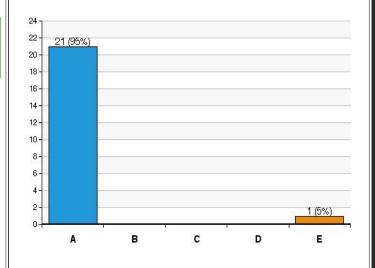


Question Type: Multiple Choice	Maximum Score: 1.00
Significant Characters: 16	Number of Responses: 22
Time Started: 1:39:45 PM	Number Missing: 0
	Class Average: 0.95

Answer	#	%	Performance Points
А	21	95%	1
В	0	0%	0
С	0	0%	0
D	0	0%	0
E	1	5%	0

Sender sends seq#=101, with data length = 20 bytes, and receives ack = 91. What is true?

- A. The receiver has successfully received up to seq# 90
- B. The packet with seq#=101 was lost
- C. The packet with seq#=91 was lost
- D. A and B
- E. A and C



24

Question Type: Multiple Choice
Significant Characters: 16
Time Started: 1:41:15 PM
Correct Answer(s): D

Maximum Score: 1.00
Number of Responses: 22
Number Missing: 0
Class Average: 0.86

Answer	#	%	Performance Points
А	0	0%	0
В	2	9%	0
С	0	0%	0
D	19	86%	1
E	1	5%	0

What is DevRTT?

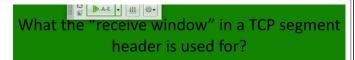
- A. Relative difference between SampleRTT and EstimatedRTT
- B. It is used as a parameter for safe margin of timeout interval
- C. It is used to re-calculate SampleRTT
- D. A and B
- E. A and C

22 20 18 16 14 12 10 8 6 4 2 (9%) 1 (5%)

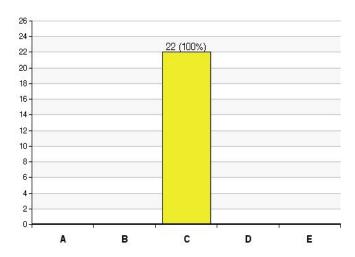
Question 25

Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:42:43 PM Correct Answer(s): C Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 1.00

Answer	#	%	Performance Points
A	0	0%	0
В	0	0%	0
С	22	100%	1
D	0	0%	0
E	0	0%	0
		·	



- A. Pipelining
- B. Size of window
- C. Flow control
- D. A and B
- E. A, B, and C



Question Type: Multiple Choice Maximum Score: 1.00 Significant Characters: 16 Number of Responses: 22 Time Started: 1:44:14 PM Number Missing: 0 Correct Answer(s): B Class Average: 1.00 **Performance Answer** # % **Points** 0 Α 0% 0 В 22 100% 1 0 0 0%

	0	0%	0
	0	0%	0
How much time it takes for sender and receiver in TCP to establish connection state? A. 1RTT B. 1.5RTT C. 2RTT D. 2.5RTT E. 3RTT	26	B C	D E

Question Type: Multiple Choice Significant Characters: 16 Time Started: 1:45:42 PM Correct Answer(s): A	Maximum Score: 1.00 Number of Responses: 22 Number Missing: 0 Class Average: 0.95		
Answer	#	%	Performance Points
A	21	95%	1
В	0	0%	0
С	0	0%	0
D	1	5%	0
Е	0	0%	0

