

# ELEG 4040

## Tutorial 9

# Caffe Reference Models

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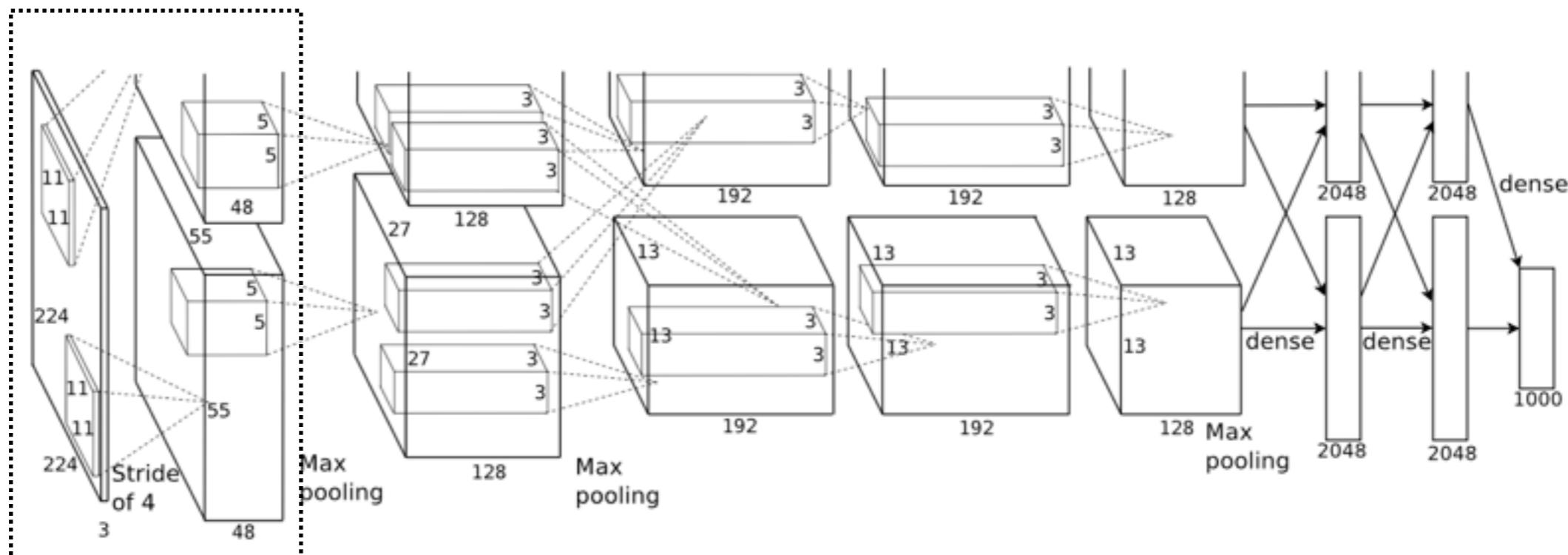
# Reference Models

- AlexNet
- GoogLeNet
- Network in Network
- FCN-Xs
- ...

# AlexNet

- ImageNet 2012 Image Classification Challenge winner
- Originally trained on 2 GTX 580 GPUs because of insufficient memory
- Krizhevsky, Alex, Ilya Sutskever, and Geoffrey E. Hinton. "Imagenet classification with deep convolutional neural networks." Advances in neural information processing systems. 2012.

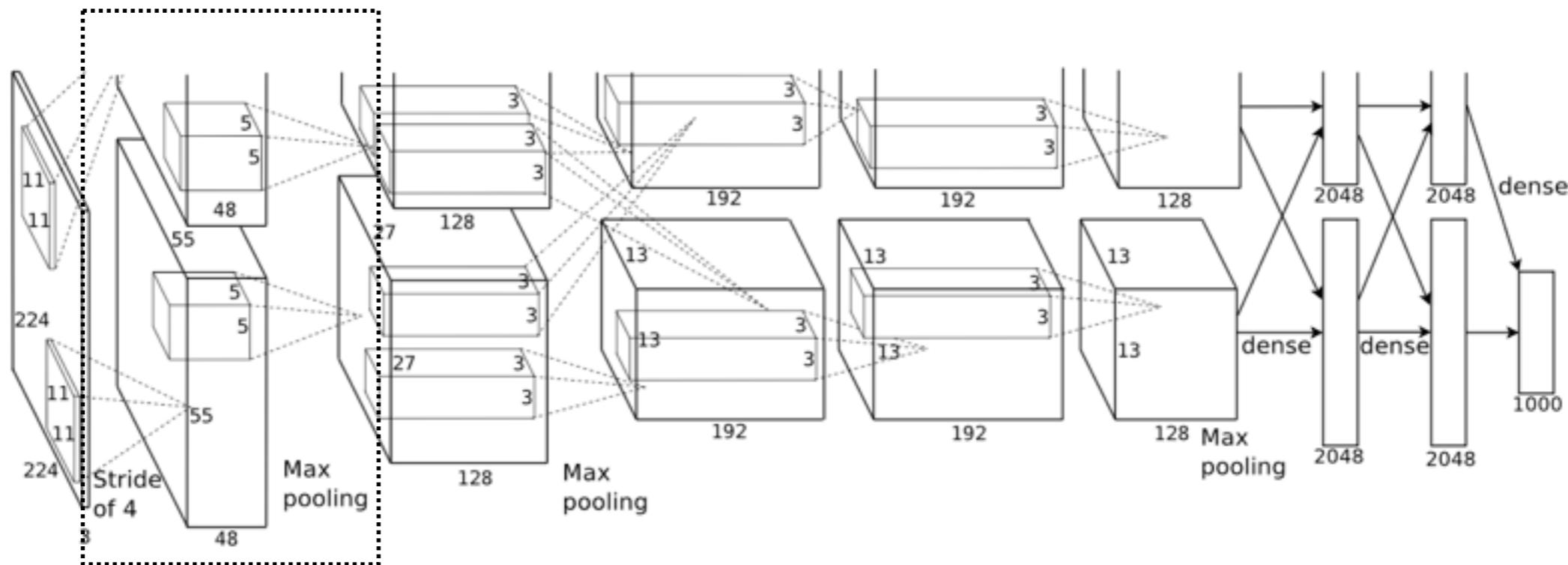
# AlexNet



```
layer {
    name: "conv1"
    type: "Convolution"
    bottom: "data"
    top: "conv1"
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    convolution_param {
        num_output: 96 kernel_size: 11 stride: 4
        weight_filler { type: "gaussian" std: 0.01 }
        bias_filler { type: "constant" value: 0 }
    }
}
```

put all 2x48 channels on a single GPU

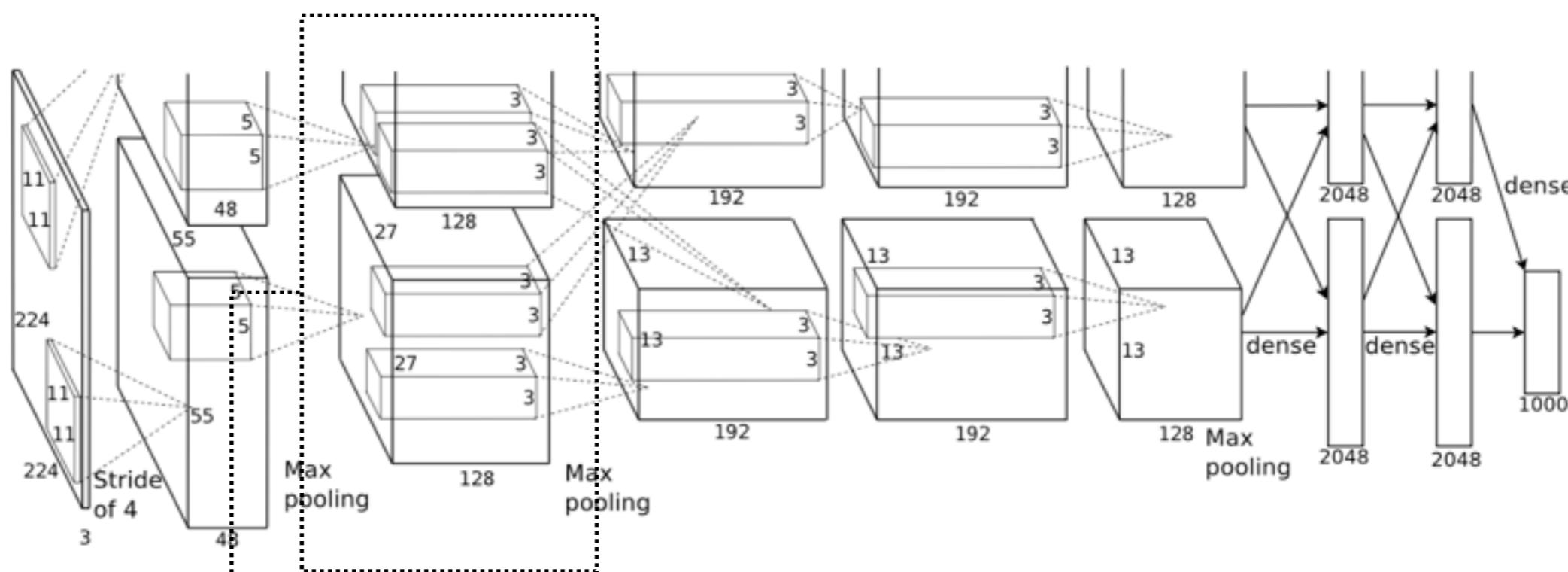
# AlexNet



Local Response Normalization Layer

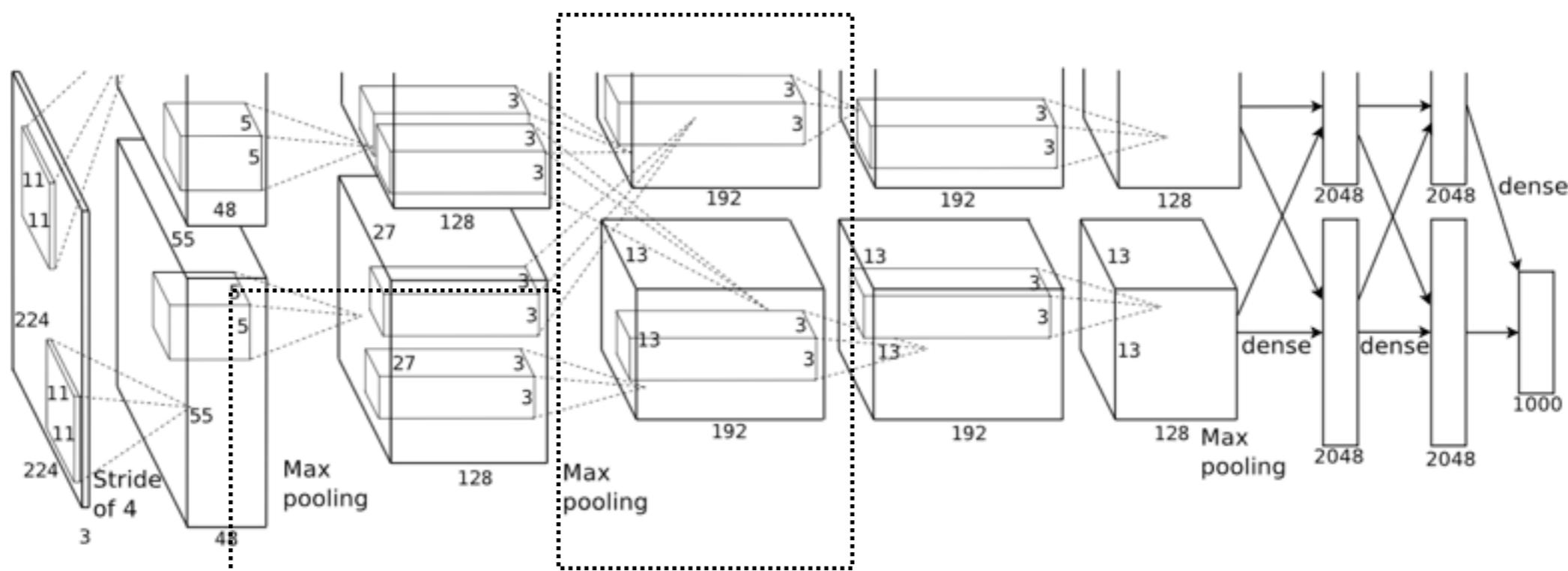
```
layer {
    name: "relu1" type: "ReLU" bottom: "conv1" top: "conv1"
}
layer {
    name: "norm1" type: "LRN" bottom: "conv1" top: "norm1"
    lrn_param { local_size: 5 alpha: 0.0001 beta: 0.75 }
}
layer {
    name: "pool1" type: "Pooling" bottom: "norm1" top: "pool1"
    pooling_param { pool: MAX kernel_size: 3 stride: 2 }
}
```

# AlexNet



```
layer {
    name: "conv2"
    type: "Convolution"
    bottom: "pool1"           Divide input and output into two groups,
    top: "conv2"              equivalent to put on two GPUs
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    convolution_param {
        num_output: 256 pad: 2 kernel_size: 5 group: 2
        weight_filler { type: "gaussian" std: 0.01 }
        bias_filler { type: "constant" value: 0.1 }
    }
}
```

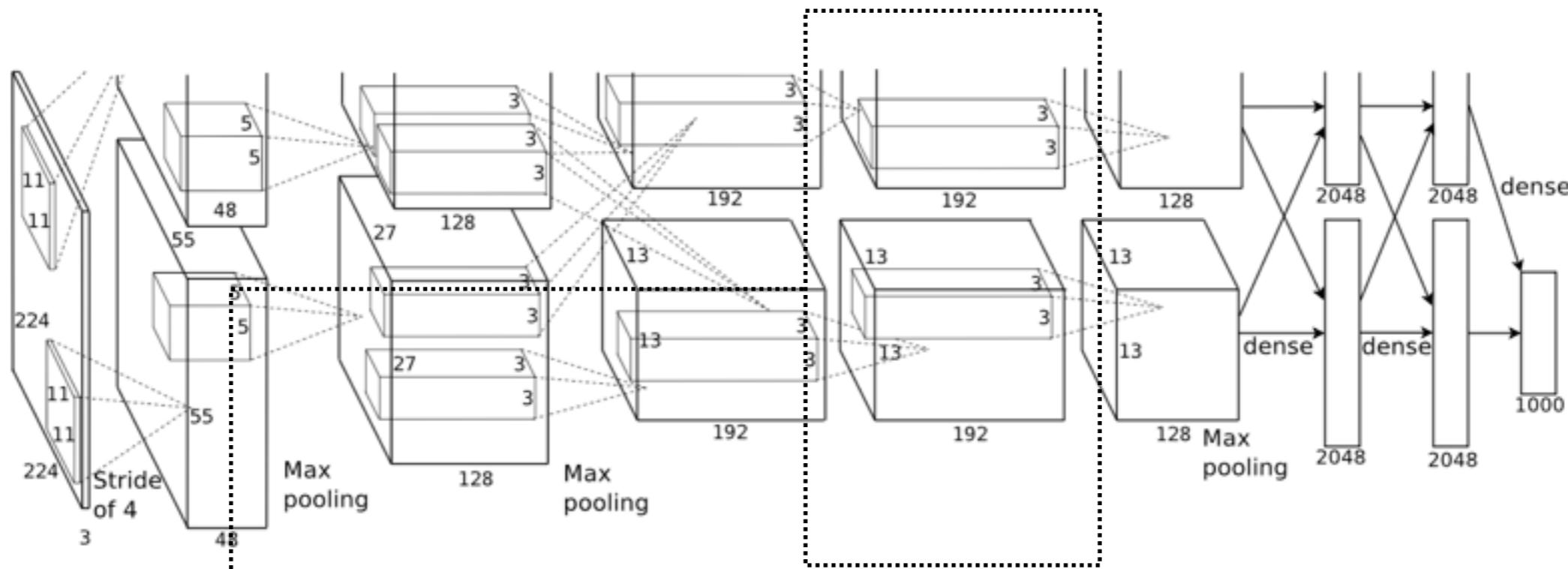
# AlexNet



```
layer {
    name: "conv3"
    type: "Convolution"
    bottom: "pool2"
    top: "conv3"
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    convolution_param {
        num_output: 384 pad: 1 kernel_size: 3
        weight_filler { type: "gaussian" std: 0.01 }
        bias_filler { type: "constant" value: 0 }
    }
}
```

No groups, use all  
input channels

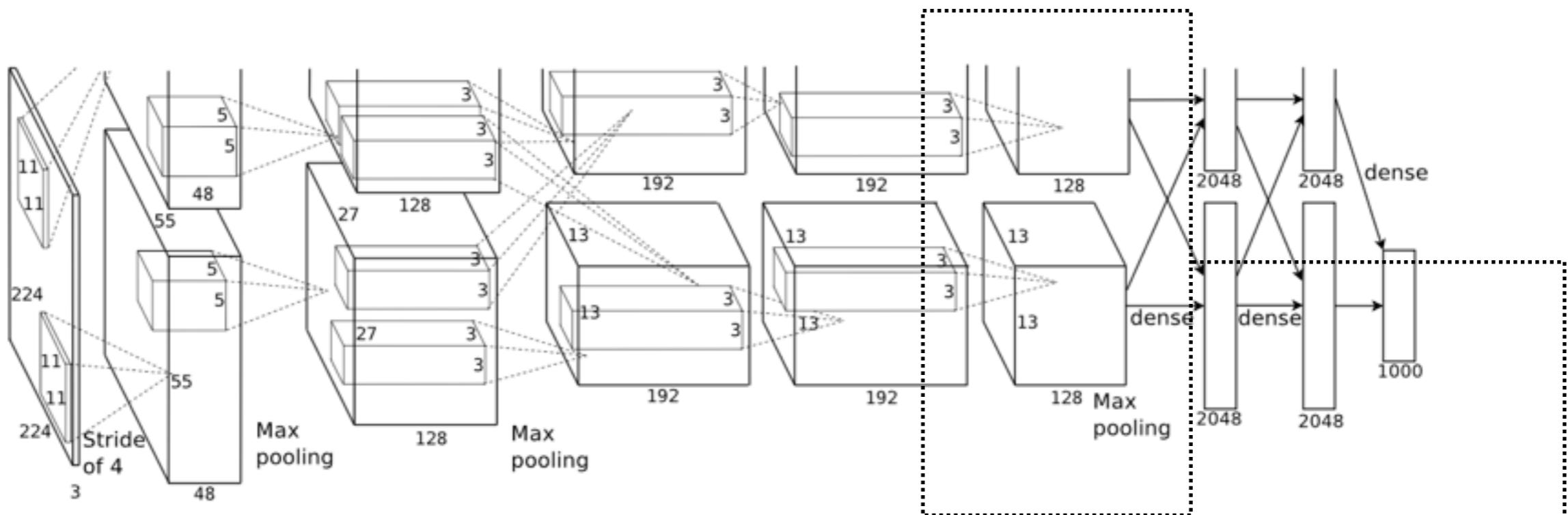
# AlexNet



```
layer {
    name: "conv4"
    type: "Convolution"
    bottom: "conv3"
    top: "conv4"
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    convolution_param {
        num_output: 384 pad: 1 kernel_size: 3 group: 2
        weight_filler { type: "gaussian" std: 0.01 }
        bias_filler { type: "constant" value: 0.1 }
    }
}
```

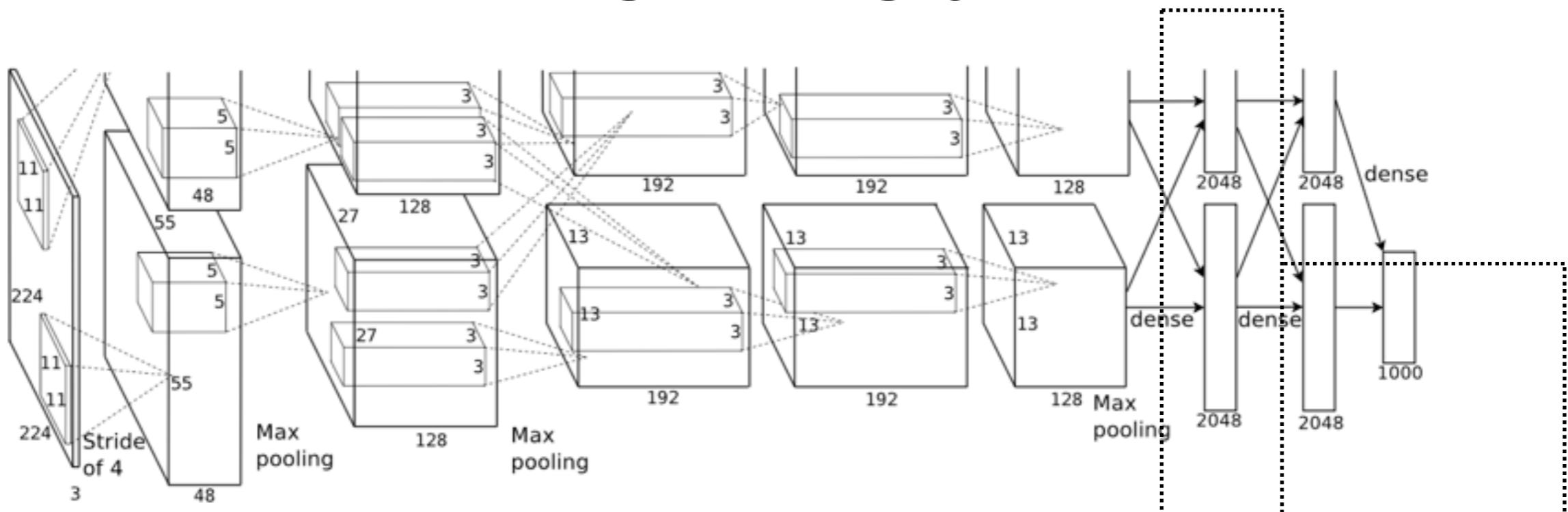
Divide input and output into two groups,  
equivalent to put on two GPUs

# AlexNet



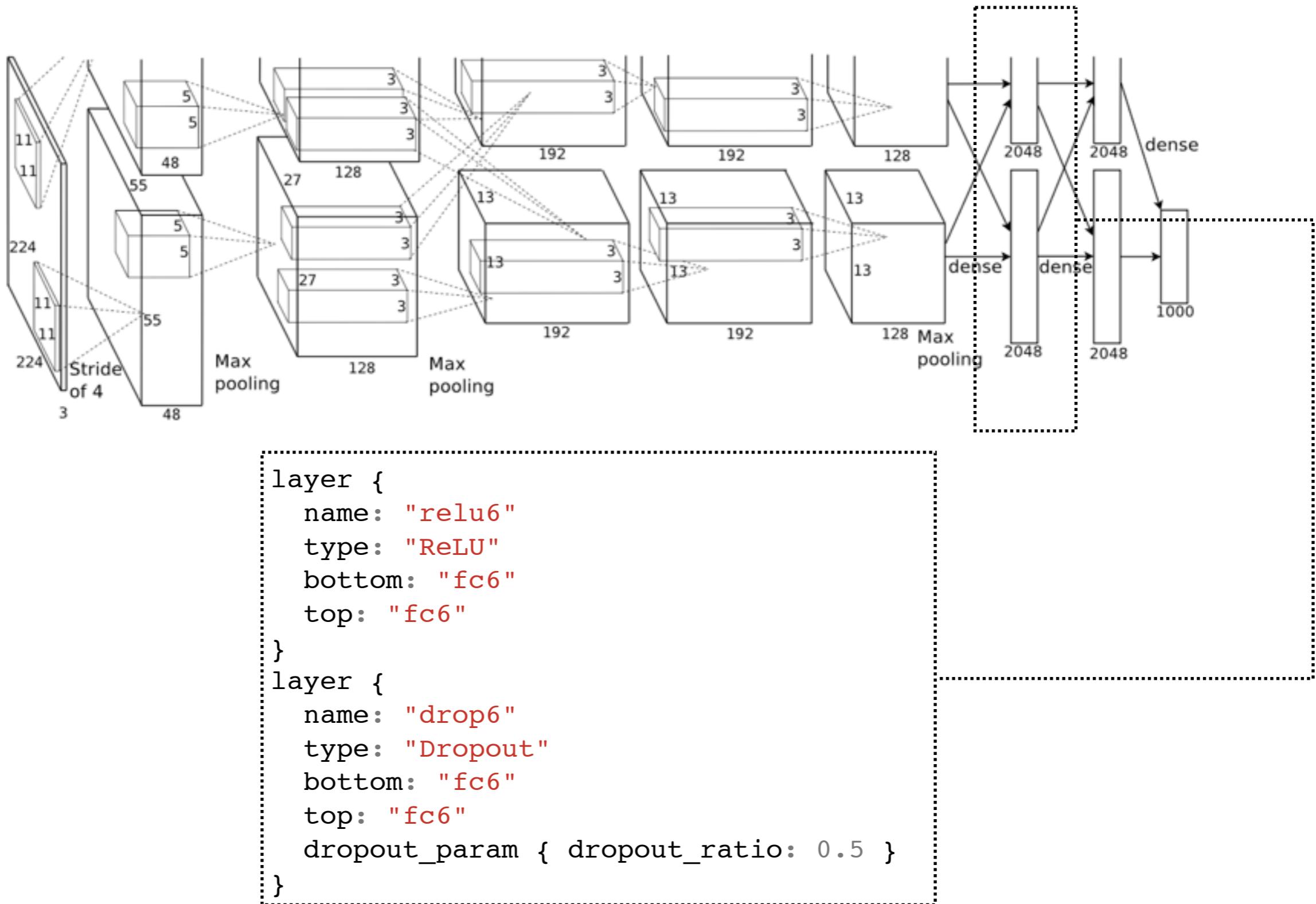
```
layer {
    name: "conv5"
    type: "Convolution"           Divide input and output into two groups,
    bottom: "conv4"                equivalent to put on two GPUs
    top: "conv5"
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    convolution_param {
        num_output: 256 pad: 1 kernel_size: 3 group: 2
        weight_filler { type: "gaussian" std: 0.01 }
        bias_filler { type: "constant" value: 0.1 }
    }
}
```

# AlexNet

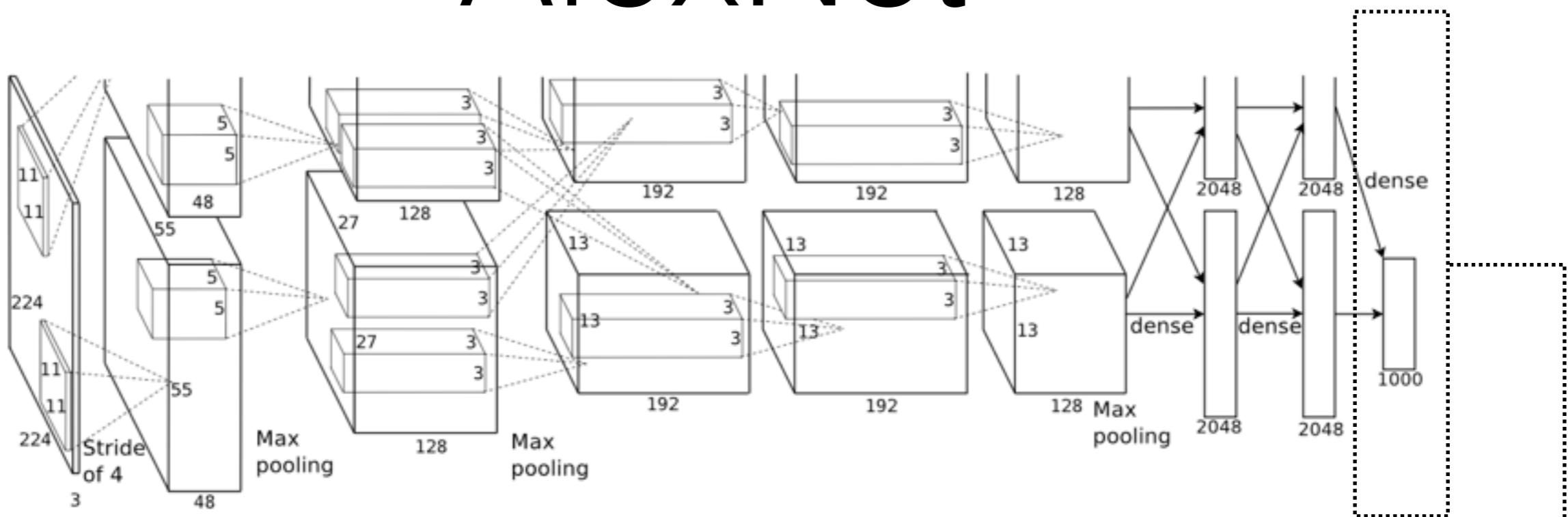


```
layer {
    name: "fc6"
    type: "InnerProduct"
    bottom: "pool5"
    top: "fc6"
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    inner_product_param {
        num_output: 4096
        weight_filler { type: "gaussian" std: 0.005 }
        bias_filler { type: "constant" value: 0.1 }
    }
}
```

# AlexNet

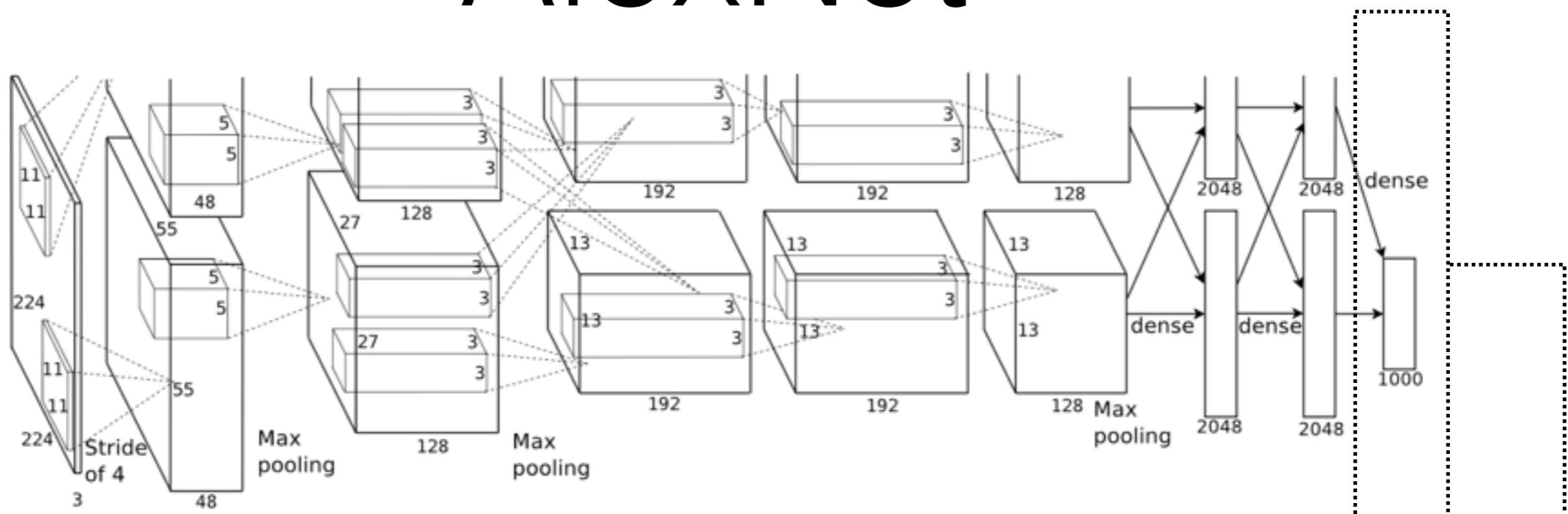


# AlexNet



```
layer {
    name: "fc8"
    type: "InnerProduct"           1000 neurons for
    bottom: "fc7"                  1000 classes
    top: "fc8"
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    inner_product_param {
        num_output: 1000 ←
        weight_filler { type: "gaussian" std: 0.01 }
        bias_filler { type: "constant" value: 0 }
    }
}
```

# AlexNet



```
layer {
    name: "loss"
    type: "SoftmaxWithLoss"
    bottom: "fc8"
    bottom: "label"
    top: "loss"
}
```

# AlexNet

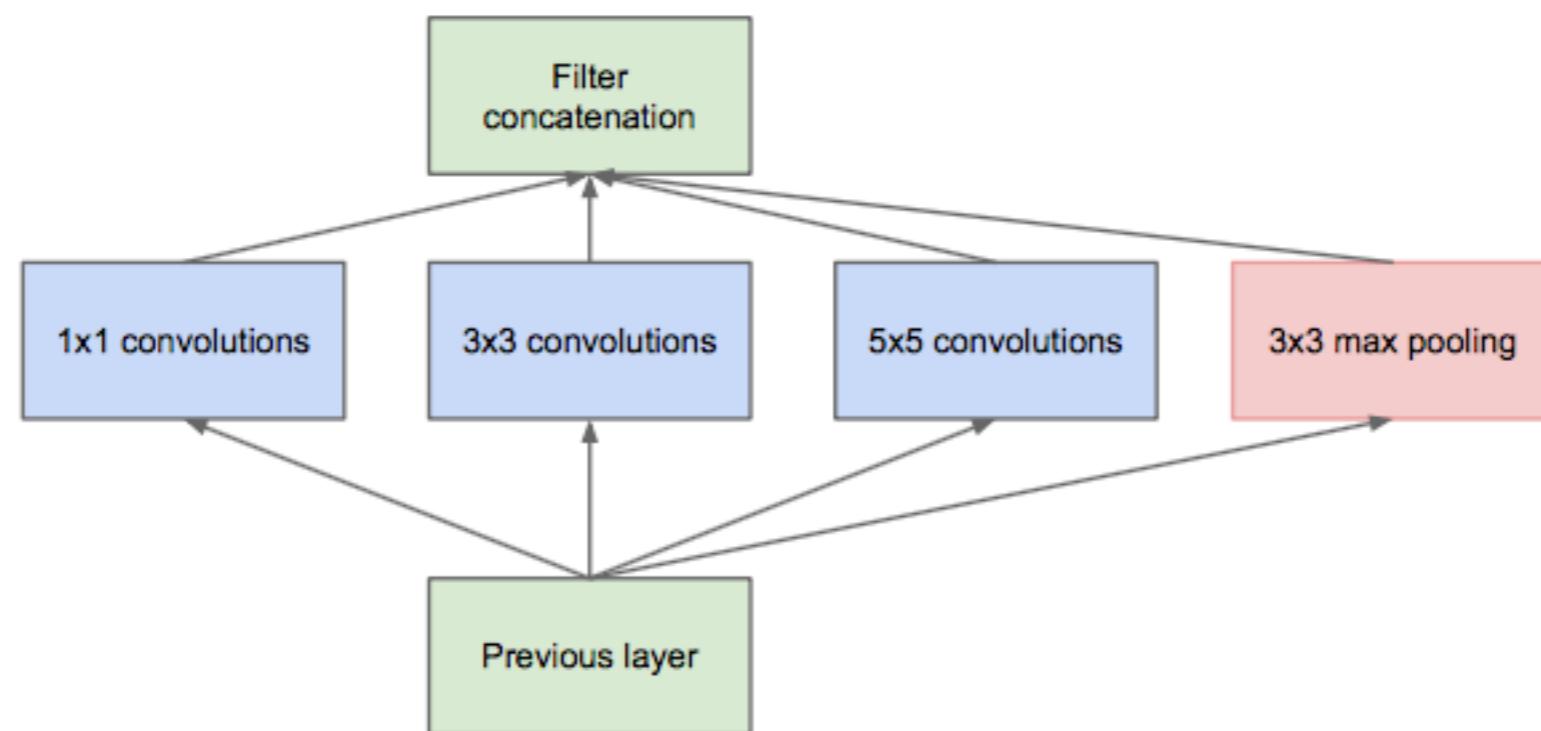
- Use **group** to convolve part of input channels to simulate two-GPU implementations
- Use local response normalization layer to normalize input responses
- Differences to original implementation
  - no relighting data augmentation
  - initializing non-zero biases to 0.1 instead of 1

# GoogLeNet

- ImageNet 2014 Image Classification and Object Detection winner
- Szegedy, Christian, et al. "Going deeper with convolutions." arXiv preprint arXiv:1409.4842 (2014).

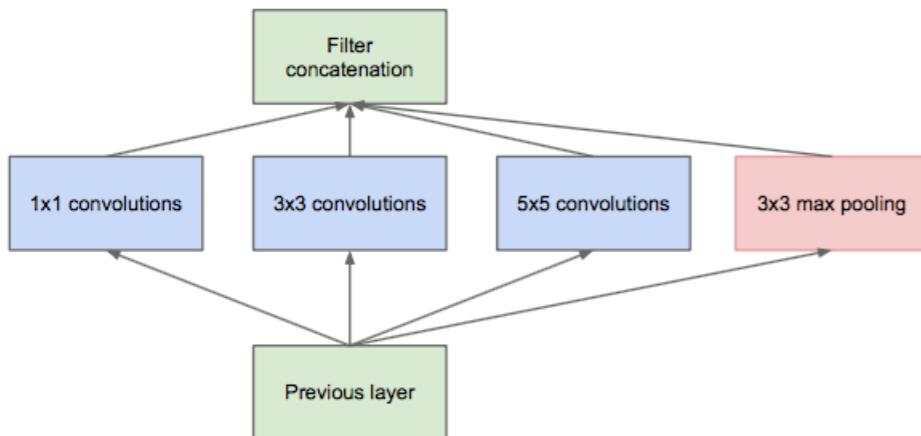
# GoogLeNet

## Inception Module - Naive Version



# GoogLeNet

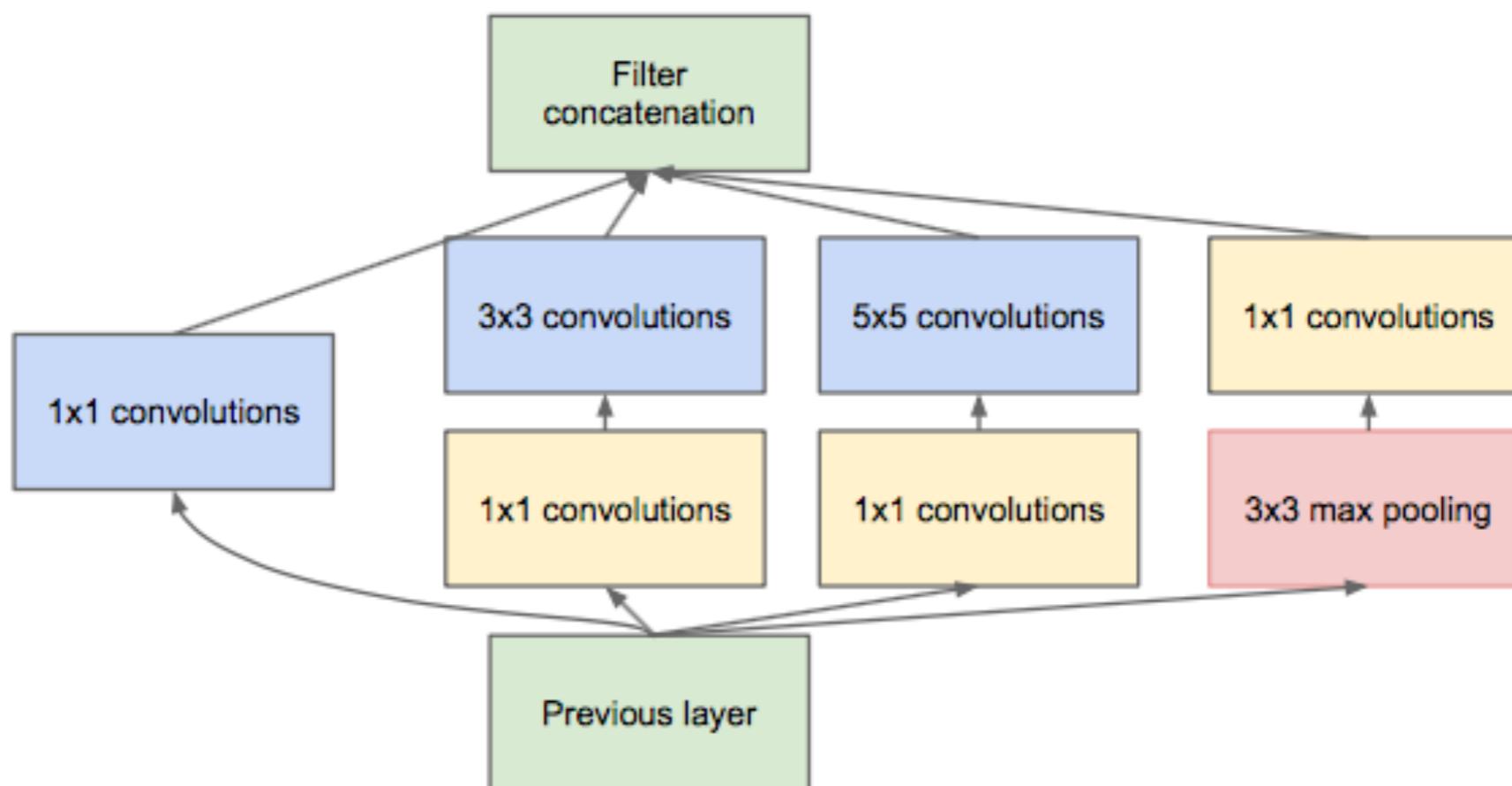
## Inception Module - Naive Version



```
layer { name: "inception/1x1" type: "Convolution"  
    bottom: "previous" top: "inception/1x1" ... }  
layer { name: "inception/relu_1x1" type: "ReLU"  
    bottom: "inception/1x1" top: "inception/1x1" }  
layer { name: "inception/3x3" type: "Convolution"  
    bottom: "previous" top: "inception/3x3" ... }  
layer { name: "inception/relu_3x3" type: "ReLU"  
    bottom: "inception/3x3" top: "inception/3x3" }  
layer { name: "inception/5x5" type: "Convolution"  
    bottom: "previous" top: "inception/5x5" ... }  
layer { name: "inception/relu_5x5" type: "ReLU"  
    bottom: "inception/5x5" top: "inception/5x5" ... }  
layer { name: "inception/pool" type: "Pooling"  
    bottom: "previous" top: "inception/pool"  
    pooling_param { pool: MAX kernel_size: 3 stride: 1 pad: 1 } }  
layer { name: "inception/relu_pool_proj" type: "ReLU"  
    bottom: "inception/pool_proj" top: "inception/pool_proj" ... }  
layer { name: "inception/output"  
    type: "Concat"  
    bottom: "inception/1x1"  
    bottom: "inception/3x3"  
    bottom: "inception/5x5"  
    bottom: "inception/pool_proj"  
    top: "inception/output"  
}
```

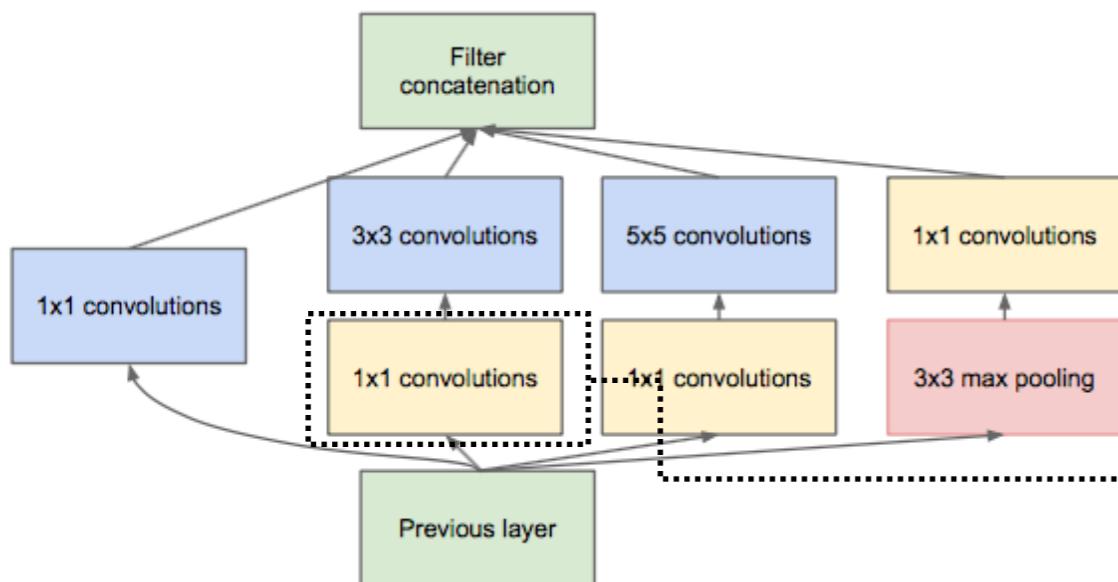
# GoogLeNet

## Inception Module - Dimension Reduction



# GoogLeNet

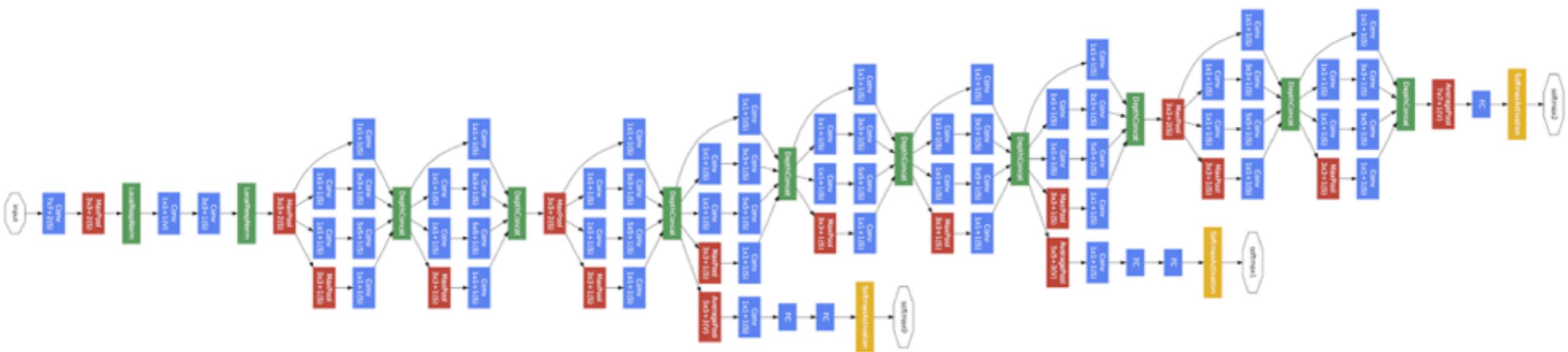
## Inception Module - Dimension Reduction



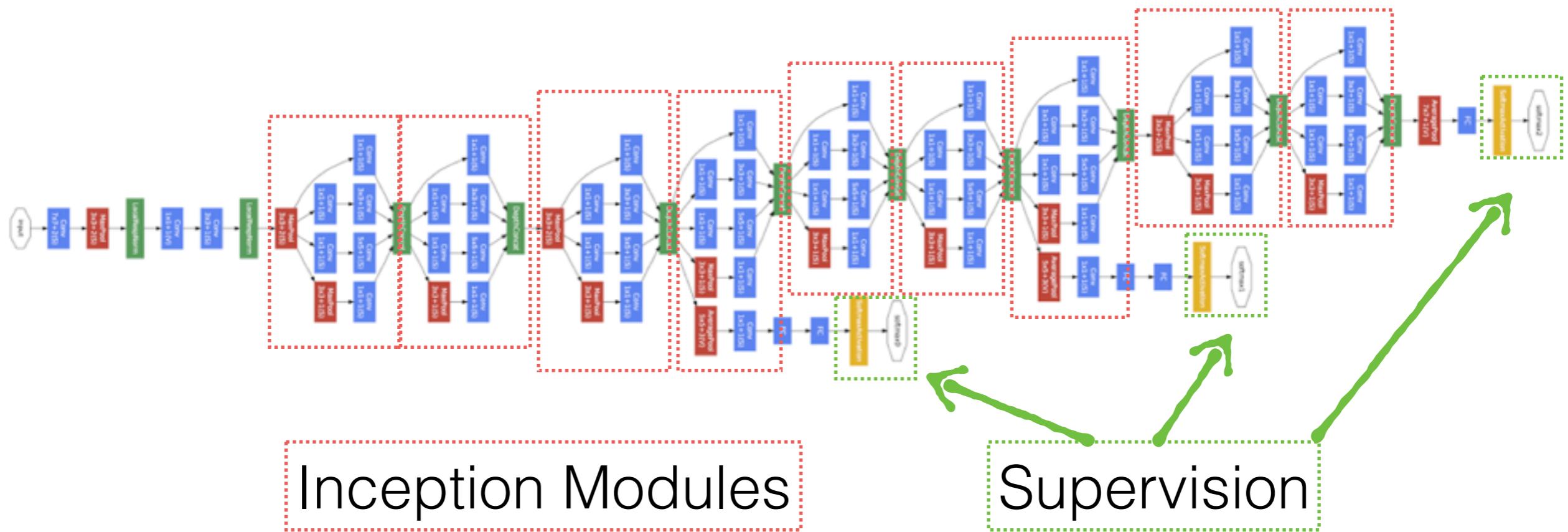
```
layer {
    name: "inception/3x3_reduce"
    type: "Convolution"
    bottom: "previous"
    top: "inception/3x3_reduce"
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    convolution_param {
        num_output: 96 kernel_size: 1
        weight_filler { type: "xavier" std: 0.09 }
        bias_filler { type: "constant" value: 0.2 } }
}
layer { reduce channels with 1x1 kernels
    name: "inception/relu_3x3_reduce"
    type: "ReLU"
    bottom: "inception/3x3_reduce"
    top: "inception/3x3_reduce"
}
```

# GoogLeNet

## Net Structure



# GoogLeNet



```
layer {
    name: "loss1/classifier"
    type: "InnerProduct"
    bottom: "loss1/fc"
    top: "loss1/classifier"
    param { lr_mult: 1 decay_mult: 1 }
    param { lr_mult: 2 decay_mult: 0 }
    inner_product_param {
        num_output: 1000
        weight_filler { type: "xavier" std: 0.0009765625 }
        bias_filler { type: "constant" value: 0 }
    }
}
```

```
layer {
    name: "loss1/loss"
    type: "SoftmaxWithLoss"
    bottom: "loss1/classifier"
    bottom: "label"
    top: "loss1/loss1"
    loss_weight: 0.3
}
```

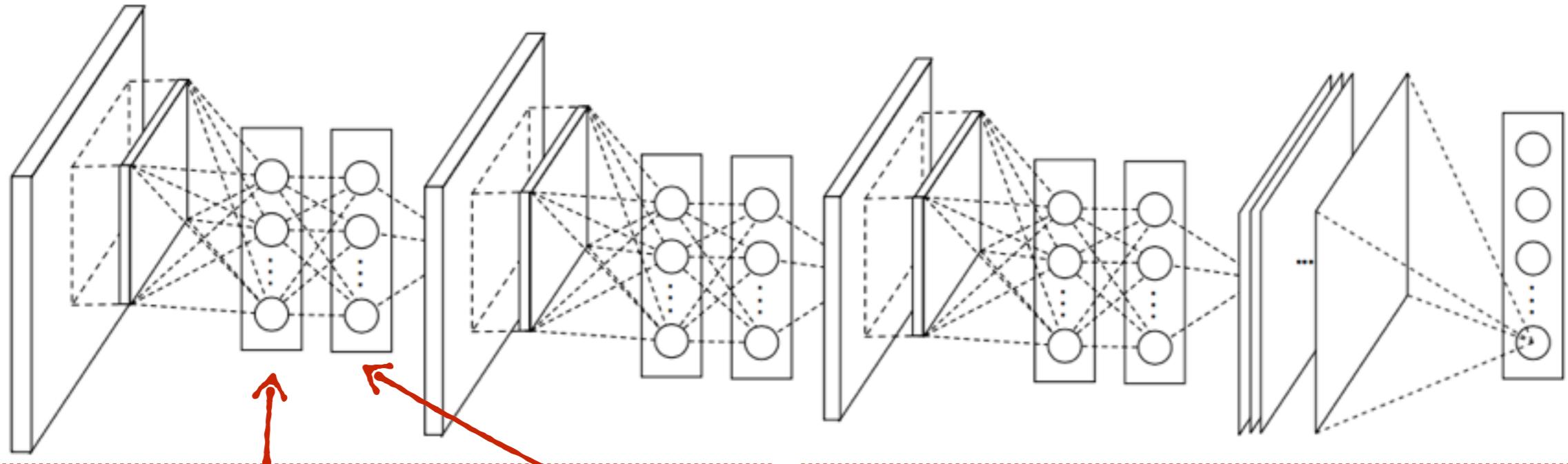
# GoogLeNet

- Differences:
  - not training with the relighting data-augmentation;
  - not training with the scale or aspect-ratio data-augmentation;
  - uses "xavier" to initialize the weights instead of "gaussian";

# Network in Network

- ImageNet 2014 Object Detection (with provided data only) winner
- Use global pooling rather than fully connected layers for classification
- Lin, Min, Qiang Chen, and Shuicheng Yan. "Network in network." arXiv preprint arXiv: 1312.4400 (2013).

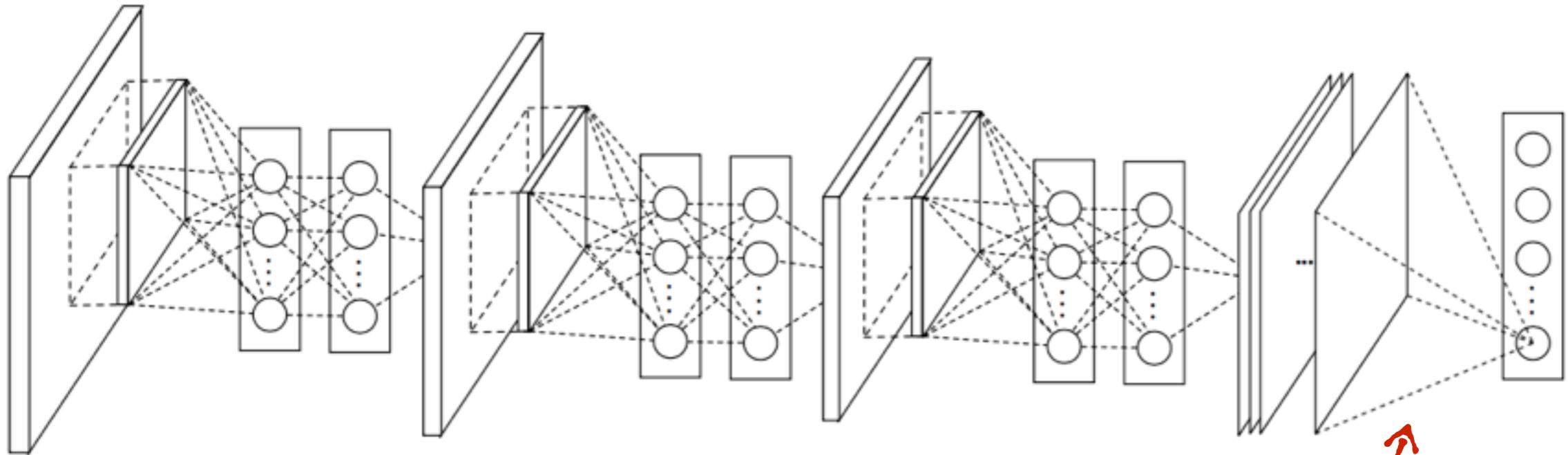
# Network in Network



```
layers {
    bottom: "conv1"
    top: "cccp1"
    name: "cccp1"
    type: CONVOLUTION
    convolution_param {
        num_output: 96
        kernel_size: 1
        stride: 1
        weight_filler { type: "gaussian" mean: 0 std: 0.05 }
        bias_filler { type: "constant" value: 0 }
    }
}
layers {
    bottom: "cccp1"
    top: "cccp1"
    name: "relu1"
    type: RELU
}
```

```
layers {
    bottom: "cccp1"
    top: "cccp2"
    name: "cccp2"
    type: CONVOLUTION
    convolution_param {
        num_output: 96
        kernel_size: 1
        stride: 1
        weight_filler { type: "gaussian" mean: 0 std: 0.05 }
        bias_filler { type: "constant" value: 0 }
    }
}
layers {
    bottom: "cccp2"
    top: "cccp2"
    name: "relu2"
    type: RELU
}
```

# Network in Network

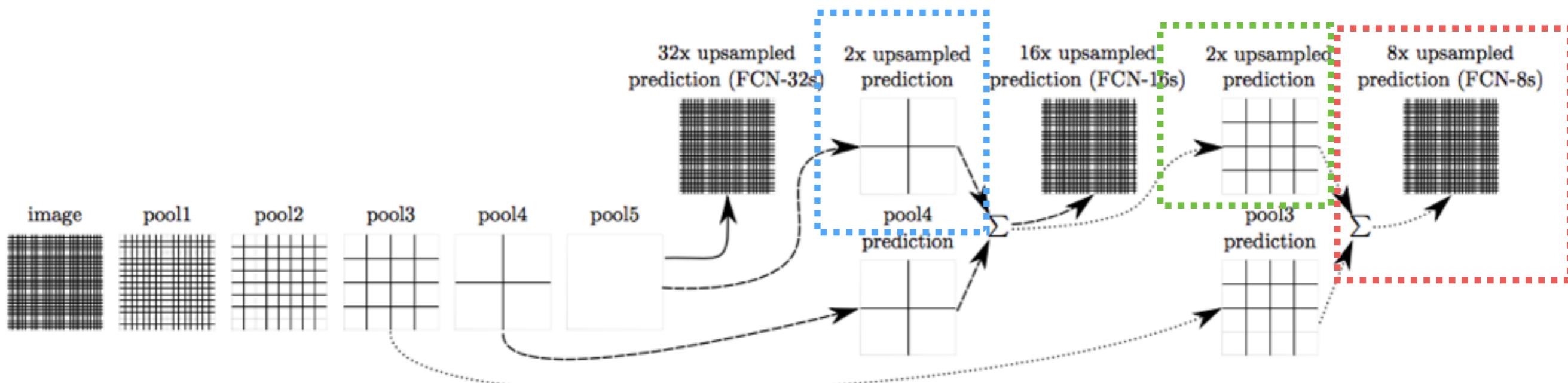


```
layers {
    bottom: "cccp8"
    top: "pool4"
    name: "pool4"
    type: POOLING
    pooling_param {
        pool: AVE
        global_pooling: true
    }
}
```

# FCN-Xs

- State-of-the-art results on PASCAL VOC segmentation challenges
- Use trainable deconvolution layer to get dense prediction
- <https://github.com/longjon/caffe/tree/future>
- Long, Jonathan, Evan Shelhamer, and Trevor Darrell. "Fully convolutional networks for semantic segmentation." arXiv preprint arXiv:1411.4038 (2014).

# FCN-Xs



```
layers { type: DECONVOLUTION name: 'score2' bottom: 'score' top: 'score2'
  blobs_lr: 1 blobs_lr: 2 weight_decay: 1 weight_decay: 0
  convolution_param { kernel_size: 4 stride: 2 num_output: 21 } }
```

```
layers { type: DECONVOLUTION name: 'score4' bottom: 'score-fused'
  top: 'score4'
  blobs_lr: 1 weight_decay: 1
  convolution_param { bias_term: false kernel_size: 4 stride: 2 num_output: 21 } }
```

```
layers { type: DECONVOLUTION name: 'upsample'
  bottom: 'score-final' top: 'bigscore'
  blobs_lr: 0
  convolution_param { bias_term: false num_output: 21 kernel_size: 16 stride: 8 } }
```

deconvolution  
for upsampling