

Elective in Software and Services

(Complementi di software e servizi per la società dell'informazione)

Section **Information Visualization**

Numbers of credit : 3

Giuseppe Santucci

Overture : a bad story

4 - Main issues : what, why, how

Thanks to John Stasko, Robert Spence, Ross Ihaka,
Marti Hearst, Kent Wittemburg

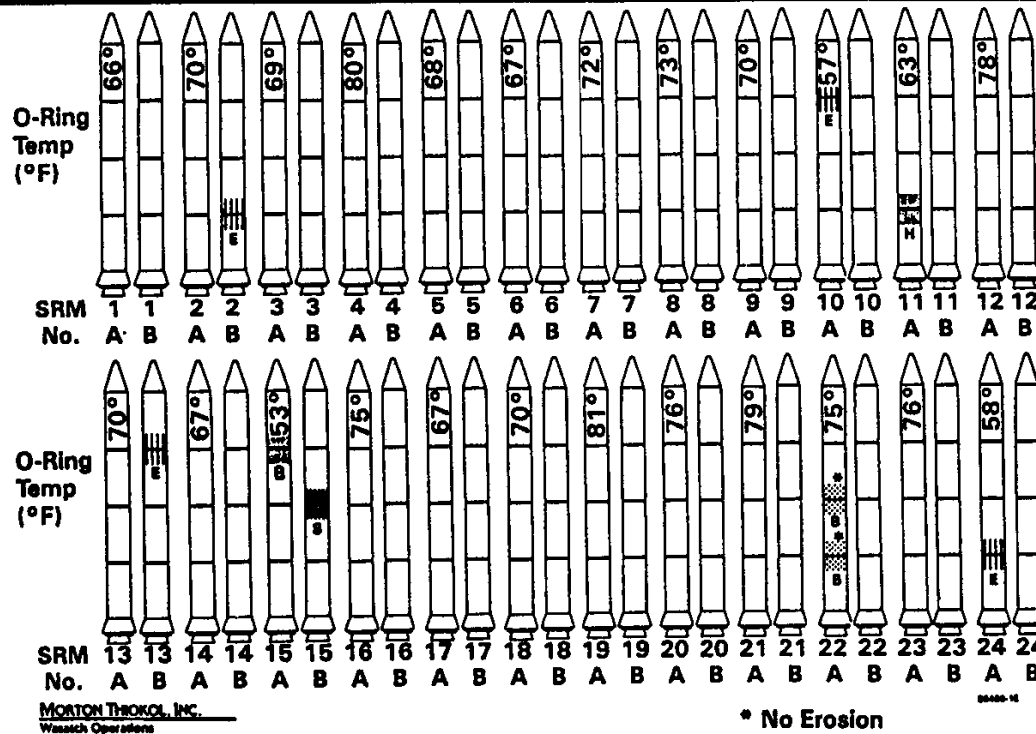
Outline

- A bad story
- Issues to take into account designing an Infovis application
 - Task, subtasks, & problem (why)
 - Data (how)
 - Representation & Presentation (how)
 - Overview & interactive object/attribute selection (how)
 - Filtering (how)
 - Significant/reference data (how)
 - Navigational guidance (how)
 - Movement in the information space (how)

The Challenger disaster

- The Space Shuttle Challenger exploded shortly after take-off in January 1986. Subsequent investigation determined that the cause was failure of the O-ring seals used to isolate the fuel supply from burning gases. The figure shows O-ring failures at different launch temperatures collected by NASA before 1986.

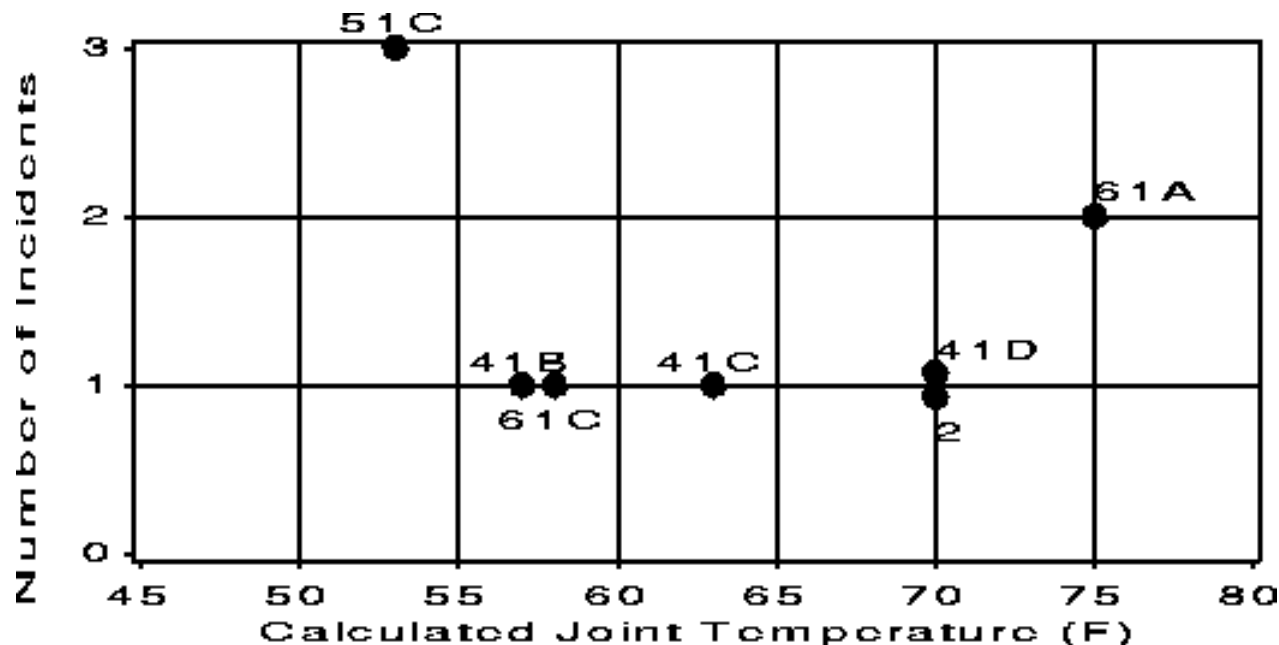
History of O-Ring Damage in Field Joints (Cont)



INFORMATION ON THIS PAGE WAS PREPARED TO SUPPORT AN ORAL PRESENTATION
AND CANNOT BE CONSIDERED COMPLETE WITHOUT THE ORAL DISCUSSION

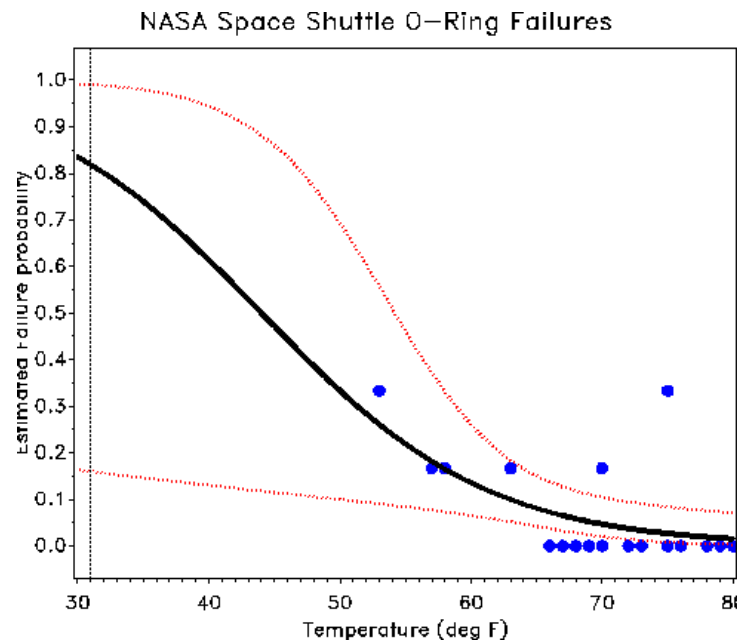
The Challenger disaster

- NASA staff had analysed the data plotting ambient temperature and number of O-ring failures but they had excluded observations where no O-rings failed, believing that they were uninformative. Unfortunately, those observations had occurred when the launch temperature was relatively warm (65-80 deg F).



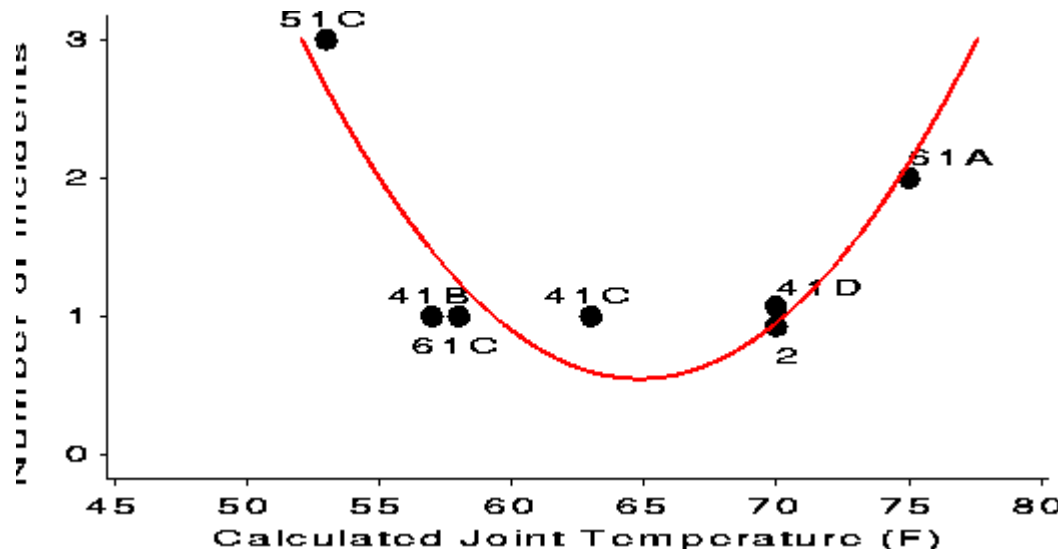
The Challenger disaster

- Reanalysis of the O-ring data involved fitting a logistic regression model. This provides a predicted extrapolation (black curve) of the probability of failure to the low (31 degF) temperature at the time of the launch and confidence bands on that extrapolation (red curves). There's not much data at low temperatures (the confidence band is quite wide), but the predicted probability of failure is uncomfortably high. Would you take a ride on Challenger when the weather is cold?



The Challenger disaster

- It is perhaps unreasonable to expect that a sophisticated statistical analysis of the data should have been carried out, given the time pressure for a launch / no-launch decision.
- Nevertheless, it is of interest to ask whether a re-design of the original graph might have signaled that something was amiss. Apart from the disastrous blunder of omitting the observations with 0 failures, two steps:
 1. drawing a smoothed curve to fit the points (to show the trend)
 2. removing the background grid lines (which obscure the data)gives a graph which should have caused any engineer to conclude that either (a) the data were wrong, or (b) there were excessive risks associated with both high and low temperatures.



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- A case study (Explorative: We do not know the answer)

Issues to take into account designing an Infovis application

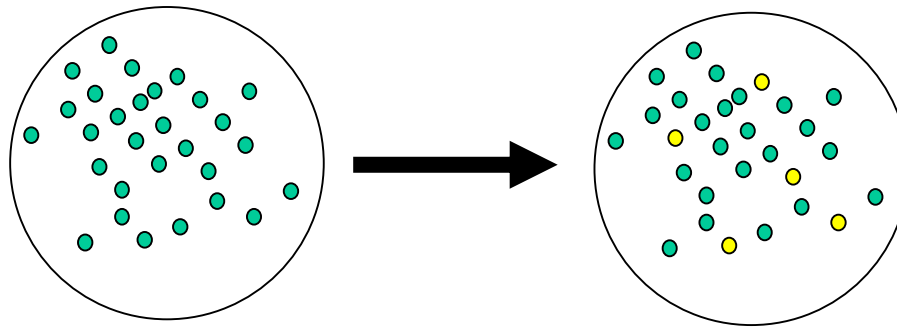
- Different Infovis applications share common concepts, like user task, data, etc.
- This lecture will introduce them using a running example
- A very common Infovis application is a system that allows the user to select one item to buy (😊); we use, as a running example, a system that allows to buy a used car
 - Note that, in this case, the data cardinality is not very high, it is the combination of the options (model, price, age, fuel consumption, etc.) that makes it a complex activity and comparing, e.g., even 50 cars is not so easy

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Task, subtask, & problem

- The running example task is to search for a used car within a predefined (not necessarily very large) set
- This task can be abstracted as : select a subset of “interesting” objects within a (even large) collection



- N.B.: There exist completely different tasks, like:
 - There is a correlation between x and y ?
 - There are “strange” data items (a Rolls Royce for just 100 Euros ?)
 - ...

Task, **subtask**, & problem

- Obviously, to perform the main task, some, additional, subtasks are needed
- The most important one is to gain insights into a collection:
 - Ah ah, this seller has only very old cars;
 - Ah ah, there is not the information about cars' HP;
 - Ah ah, the price range is [10k .. 33k];
 - ...
- The idea is: in order to make a decision on a set, I have to understand some set “characteristics”
 - At a global level (overview)
 - At the object level (details)

Task, subtask, & problem

- ... select a subset of “interesting” objects within a (even large) collection
- What does “interesting” mean?
- We witness, very often, a lack of precision
 - Nice looking car ?
 - Inexpensive ?
 - ...
- Or for other tasks
 - I’m looking for **suspicious** people passing the USA border...
 - **Strange** DNA patterns...
- Very often “a problem is formulated as it is being solved” (Schon, 1983)”
- In order to cope with vague problems we have to provide for a high degree of interactivity

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Data

- Roughly speaking we can assume that our data is a table of “abstract data”
- Complexity rises from the number of attributes and the number of rows
- The used car dataset is as follows

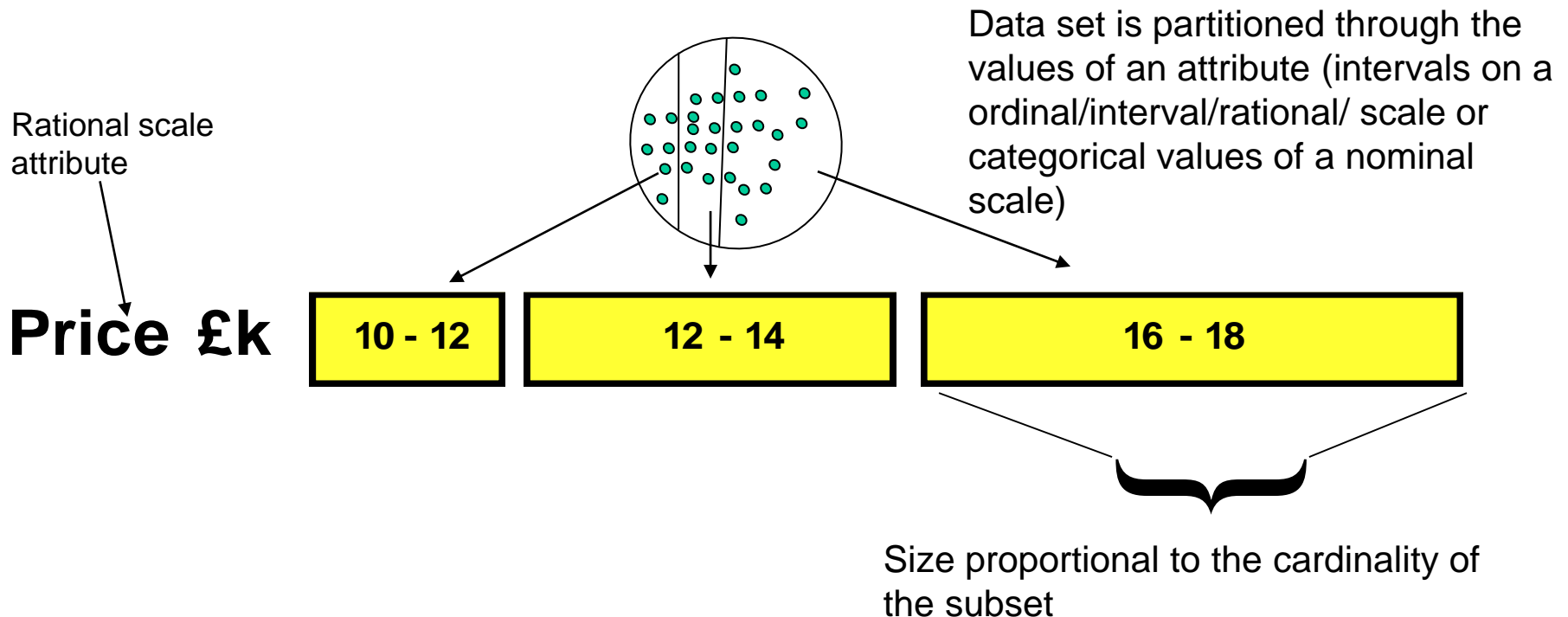
Make	Price (£)	Miles per gallon MPG	Rating	Age (yrs)
Ford	15,450	31	*****	3
Chevy	12,450	27	***	4

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Representation & Presentation

- The first step is to map data values to visual attributes
- We will detail this activity in the next lectures
- Now we assume to use a common representation method, the bargrams (a partition of the data set)



Representation for vague goals

- Nice looking car???
- Bargains + pictures

Price £k

10 - 12

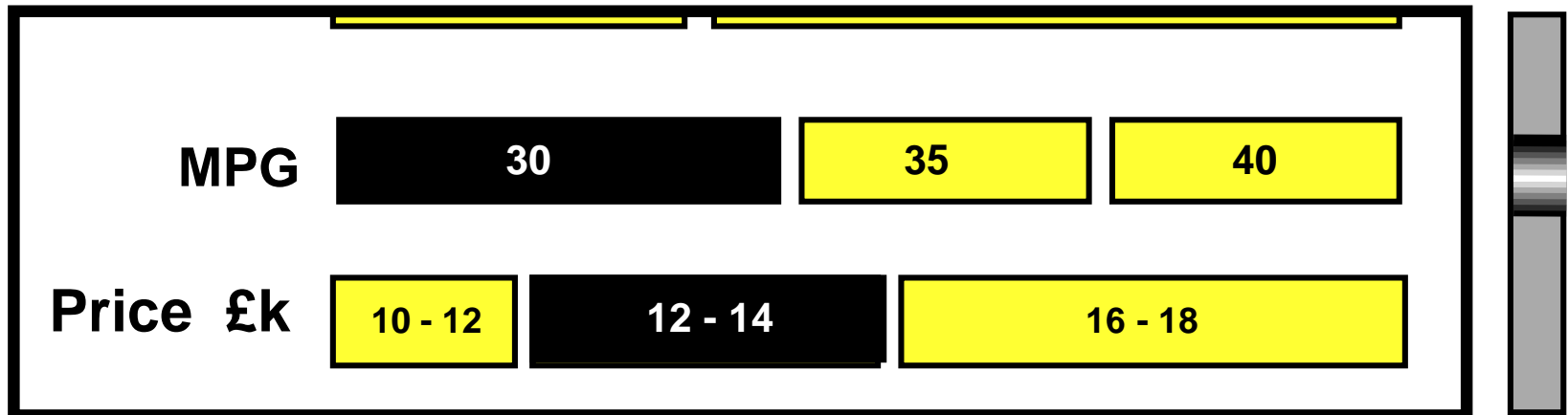
12 - 14

16 - 18



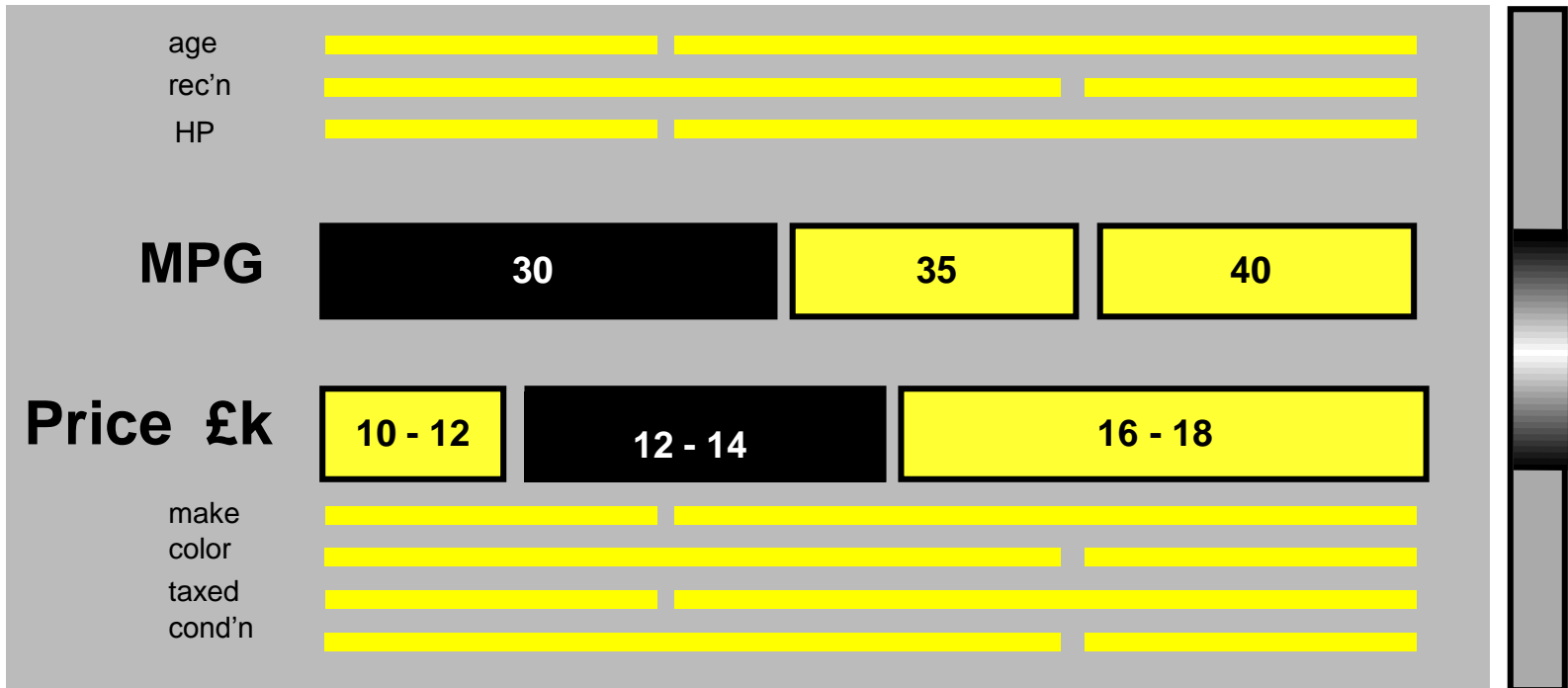
Representation & Presentation

- The chosen representation is **presented** on the screen
- Limitations in time and space may require to adapt the representation
- Usual techniques (e.g., scrollbars) may partially solve the problem



Presentation

- Several presentation techniques use zoom/distortion to better solve space limitations
- Here we use a techniques called “semantic zoom”: the enlarged zone presents details that are not available at all elsewhere

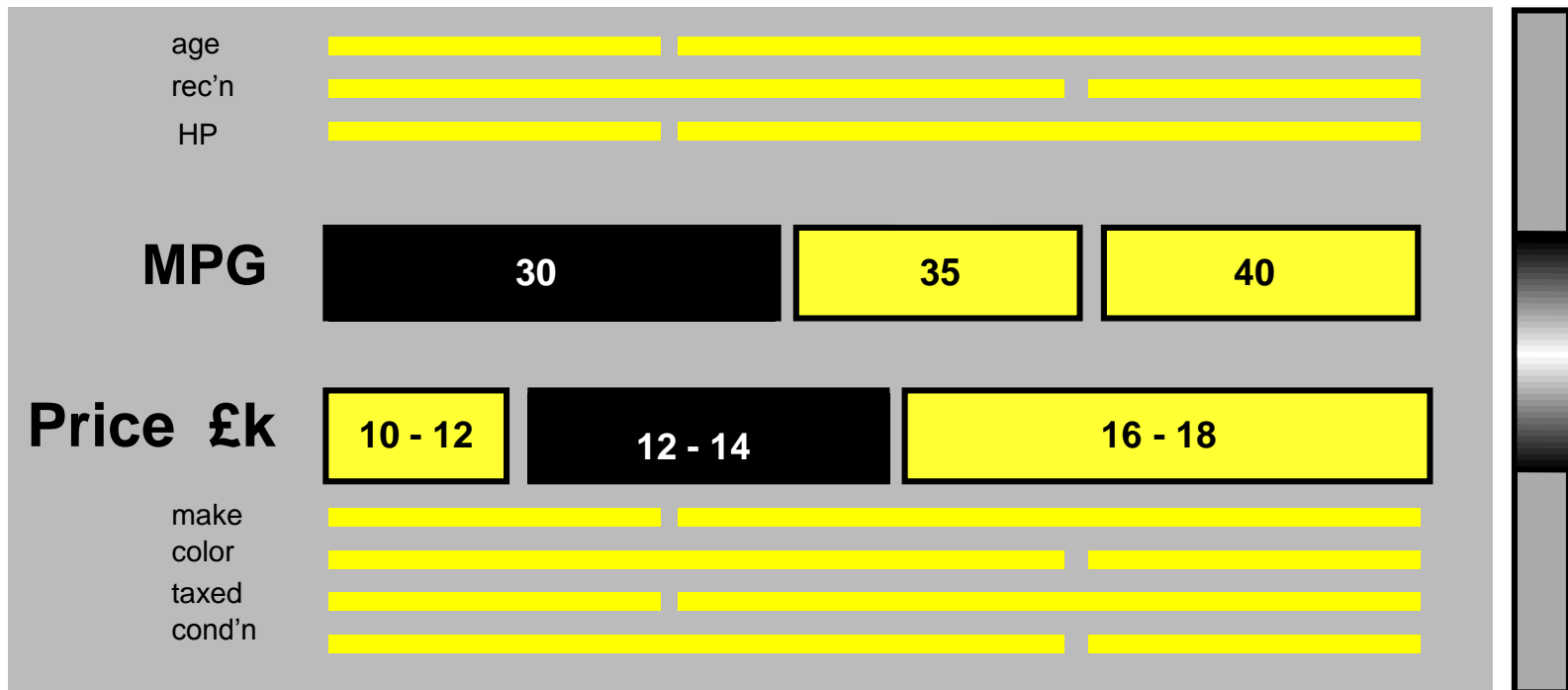


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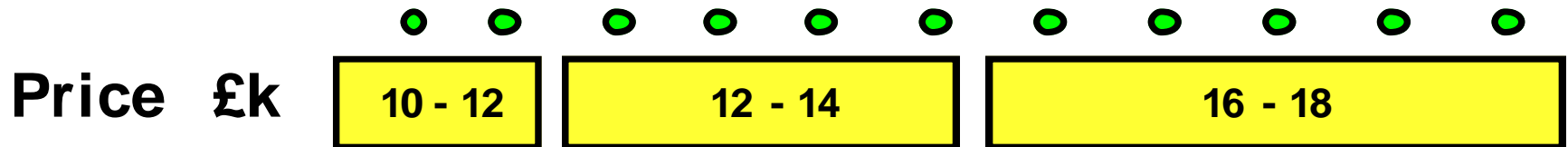
Overview

- Bargrams allow for presenting a data overview
 - Qualitative awareness of one aspect
 - Quickly (even better, pre-attentively)
- Half of the cars consume 30 MPG !
- Price ranges in 10-18 and half of the cars cost 16-18



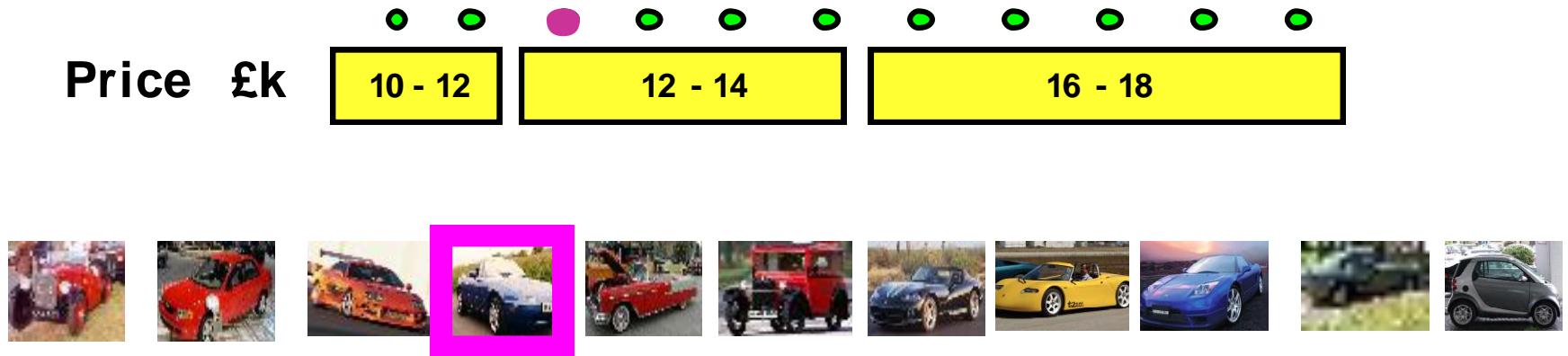
Interactive object/attribute selection

- Beside overview a means is needed for selecting **single** items



- Icons positioned above a bargram represent individual cars
- Selecting a single item allows for accessing details and managing single objects

Interactive object/attribute selection



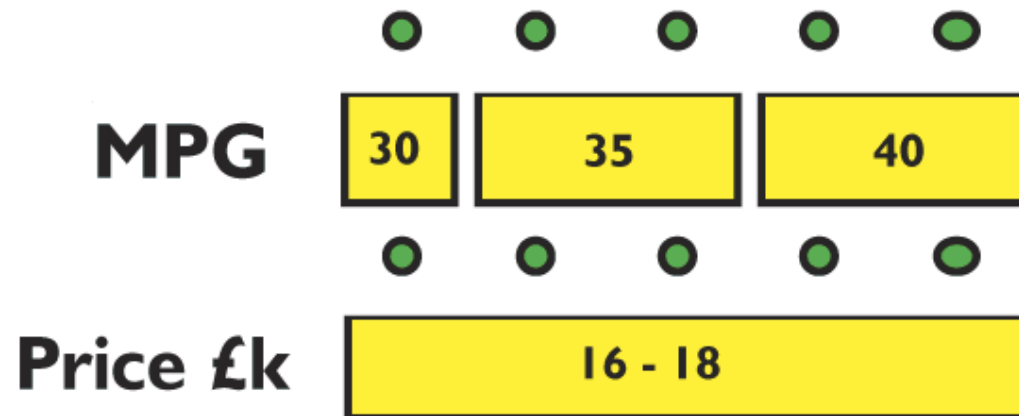
- Interaction and pre-attentive coding allow for exploring single items in efficient way
- Showing at the same time multiple attributes

Outline

- Types of Symbolic Displays (what)
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Filtering

- A system for **suppressing** not relevant data is required
- For instance it is possible to focus only on a specific price range



Ambiguity !

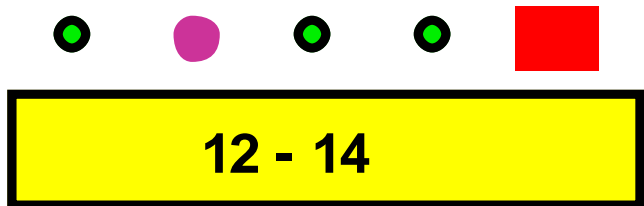


Outline

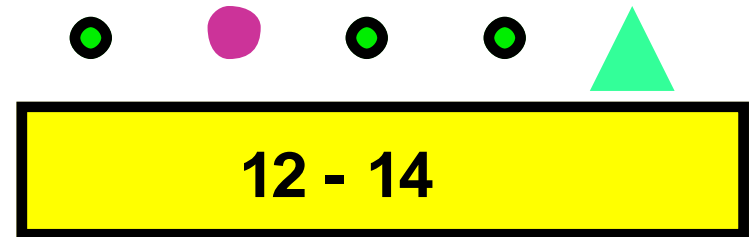
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Significant objects

- To simplify the exploration of the data set it is useful to mark/define some **significant** objects
- Significant means
 - Mmm, interesting, I'll look at it again...
 - This is my ideal car!
 - ...



A car that is potentially of interest and worth remembering can be 'tagged' for later re-examination



An icon above a bargram can represent an 'ideal' (and possibly nonexistent) car to act as a point of reference
The system can compute how existing cars are **far** from the ideal one

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Navigational guidance

Select *

From cars

Where price < 16 AND MPG > 35 AND Color = "Red"

..... NO cars !

So what?

Navigational guidance

What if question:

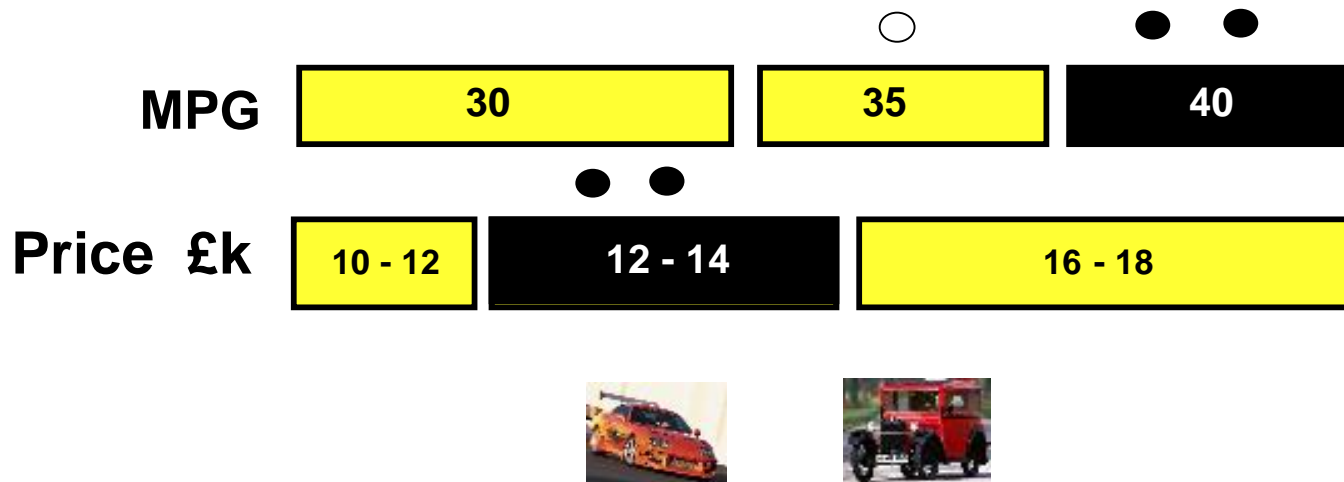
- what if I had 1k more to spend?

Obviously such questions can be answered changing the filtering option on price, including more expensive cars

But that must be done again for each new what if question:

- what if I decide to consider a lower MPG ?

A very helpful solution is to make the user aware that some **potential** items are around, e.g., showing items that does not satisfy **only one** requirement

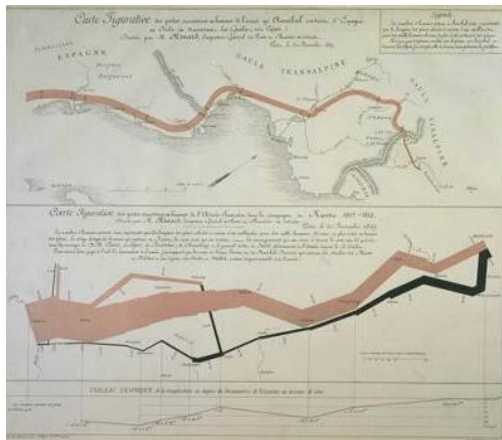


Outline

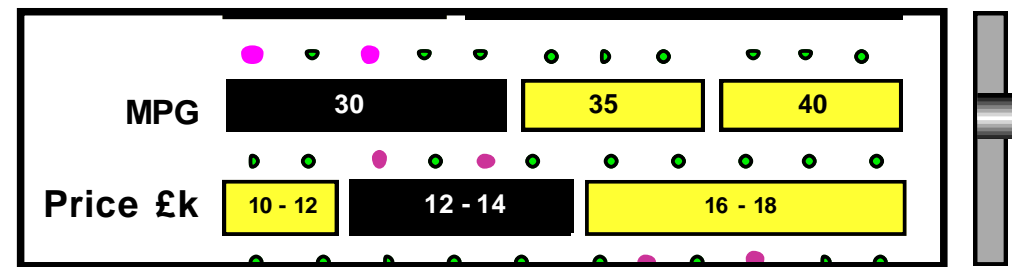
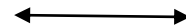
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Movement in the information space

What is the main difference between Minard's visualization and this system?



?

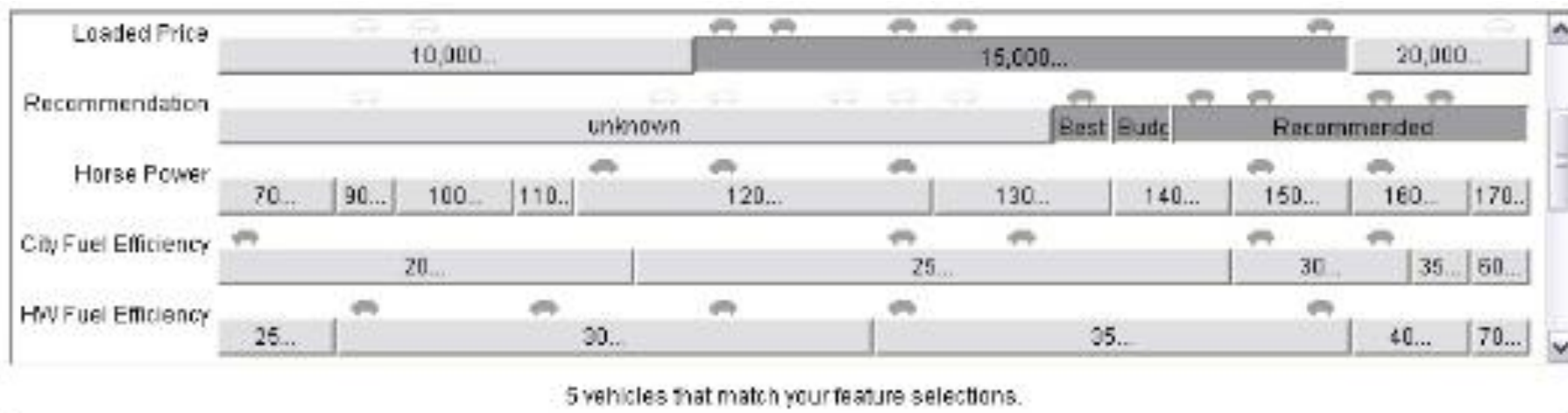


Interaction!

Computers allows for changing, switching, filtering, arranging, tagging, etc.

This is a key issue!

EzChooser



[Chevrolet Cavalier](#)



[Chevrolet Prizm](#)



[Honda Civic](#)

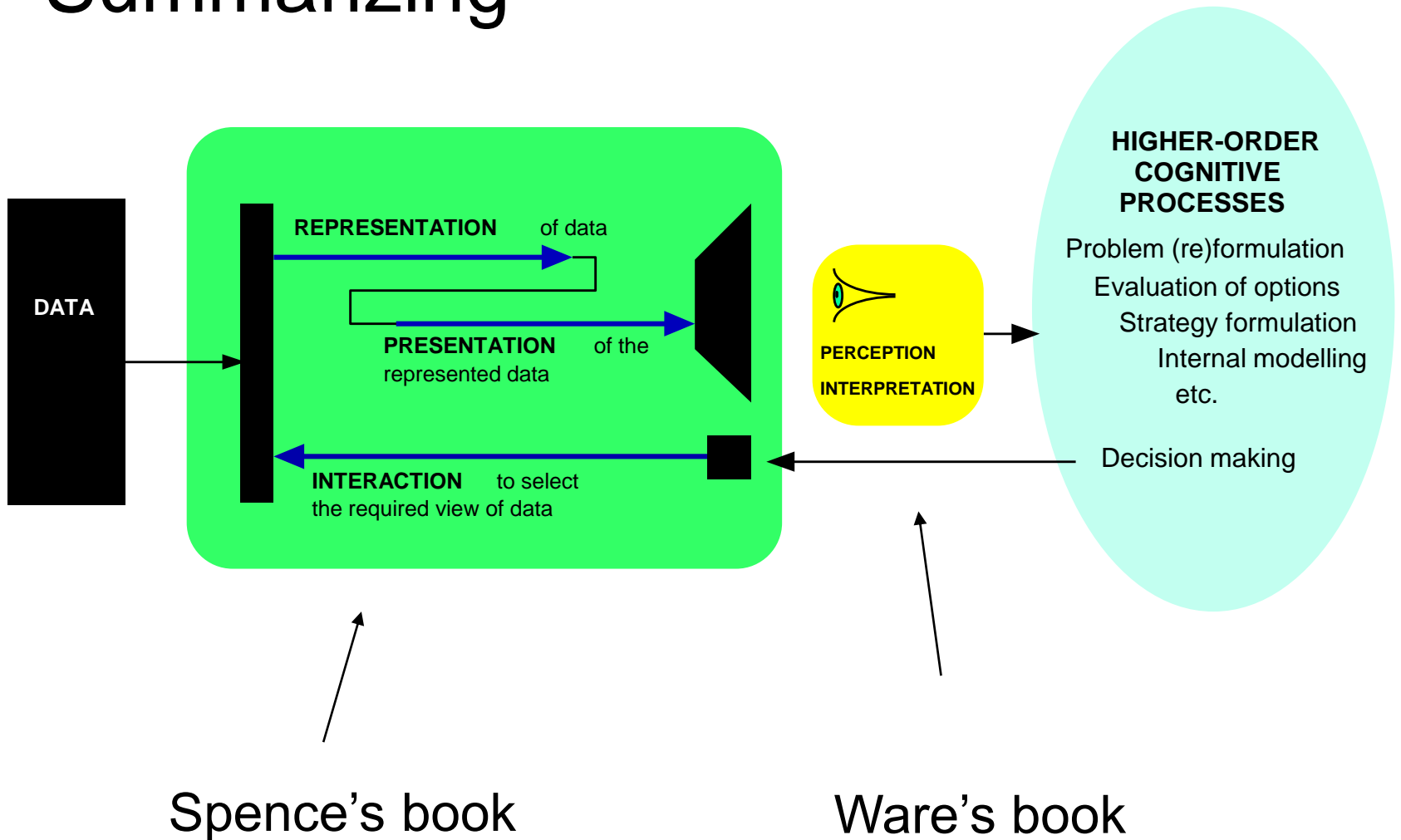


[Mazda Protege](#)



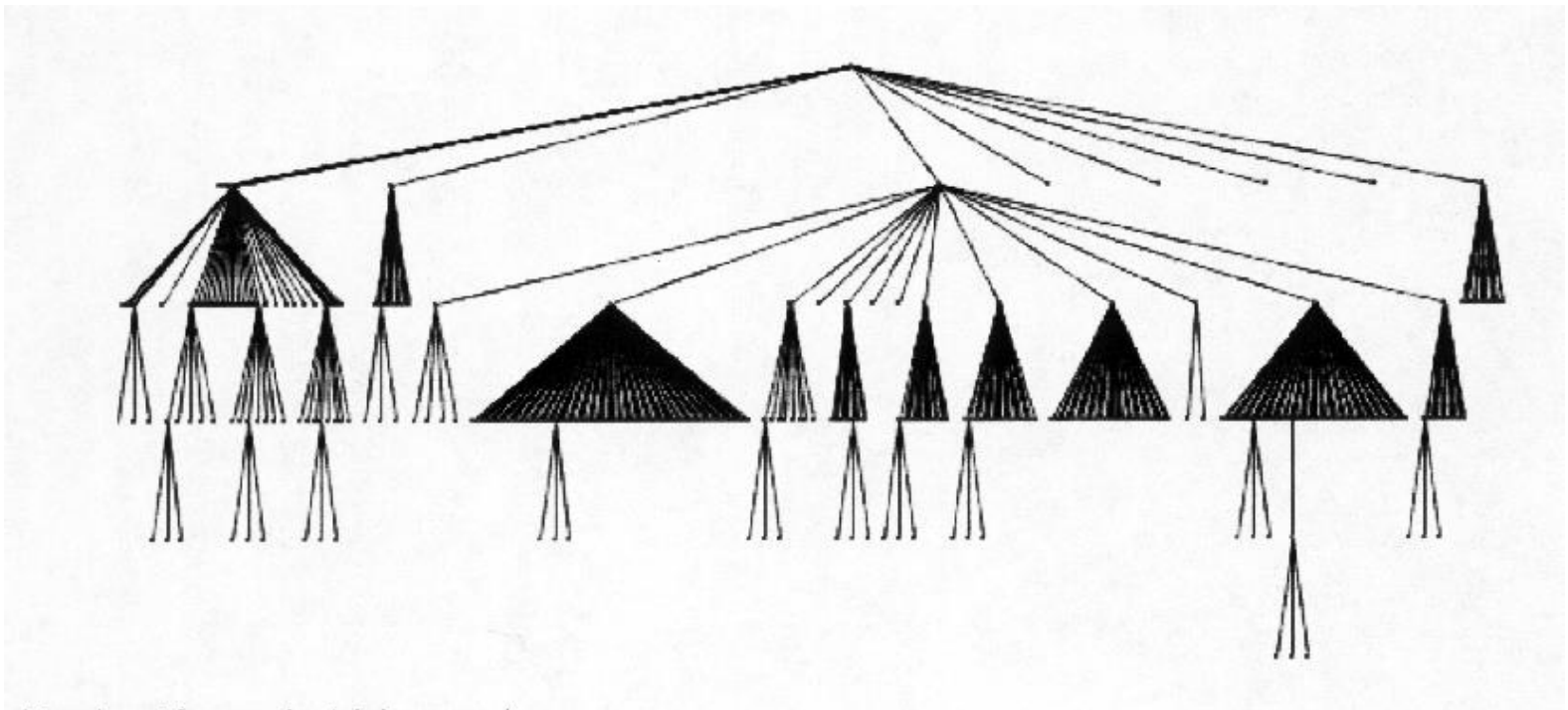
[Toyota Corolla](#)

Summarizing



Case Study: The Journey of the TreeMap

Trees waste horizontal space !



Case Study: The Journey of the TreeMap

(Johnson & Shneiderman '91)

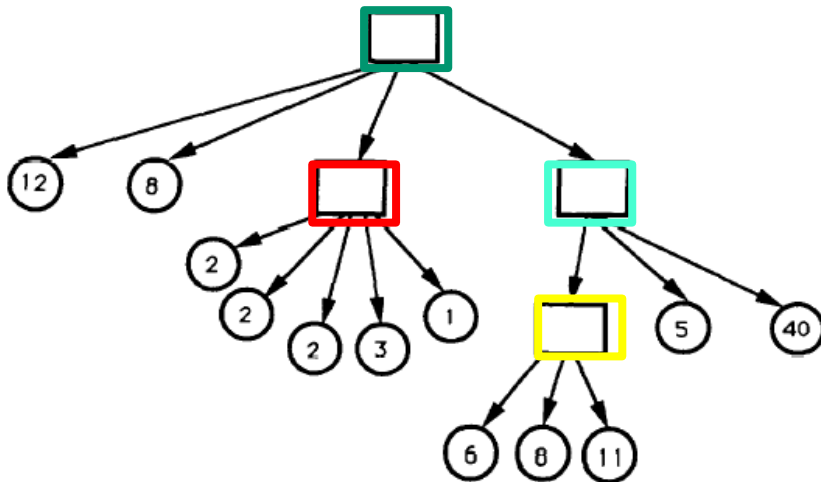


Fig. 1. Typical 3-level tree structure with numbers indicating size of each leaf node.

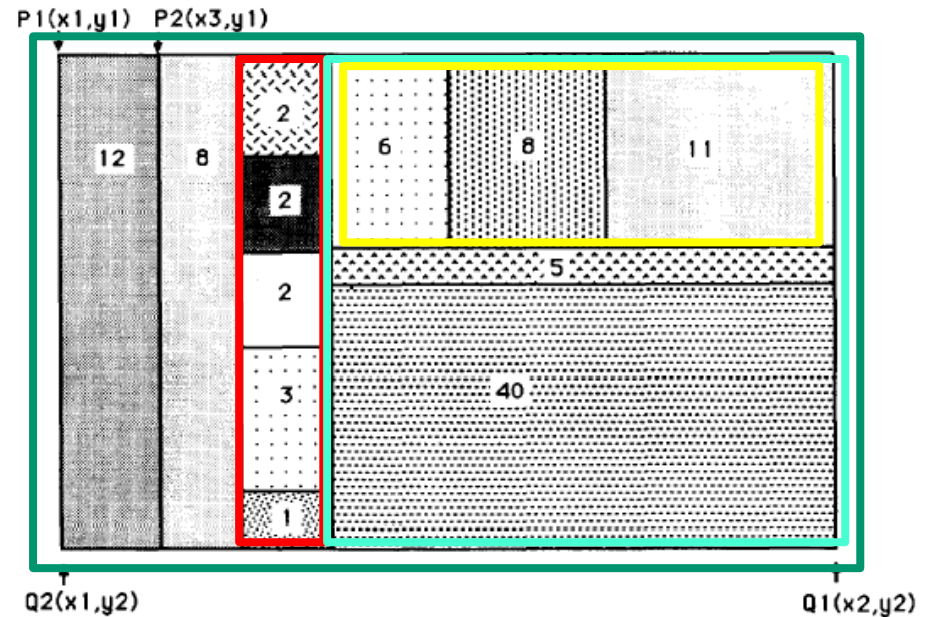


Fig. 2. Tree-map of Figure 1.

Take your time while describing a visualization !

Case Study:

The Journey of the TreeMap

- The TreeMap (**Johnson & Shneiderman '91**)
- Idea:
 - Show a hierarchy as a 2D layout
 - Fill up the space with rectangles representing objects
 - Nested rectangles indicated levels of hierarchy
 - Size on screen indicates relative size of underlying objects.

Visualizing the hierarchical content of an Hard disk

Colors code the types of files

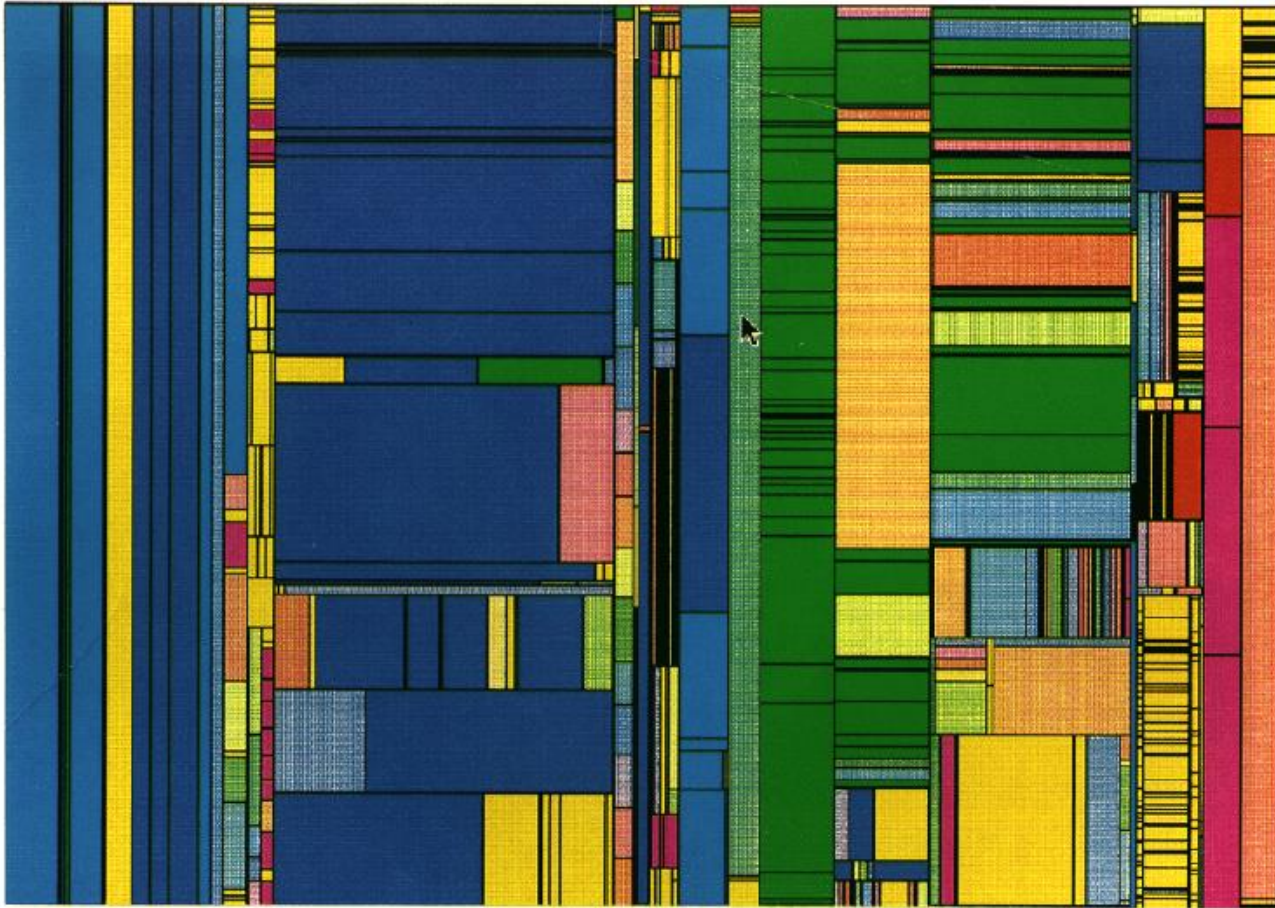


Fig. 4. 850 files at four levels with color coding by tile type. File name pops up when cursor rests on a file.



Treemap Problems

- Too disorderly
 - What does adjacency mean?
 - Aspect ratios uncontrolled leads to lots of skinny boxes that clutter
- Hard to understand
 - Must mentally convert nesting to hierarchy descent

Successful Application of Treemaps

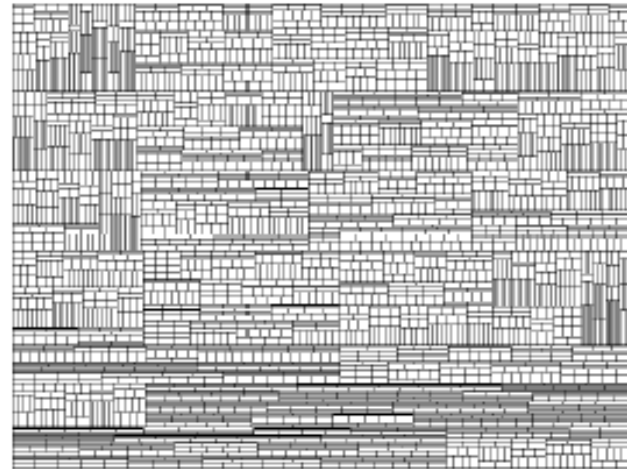
- Think more about the use
 - Break into meaningful groups
- Make appearance more usable
 - Fix these into a useful aspect ratio
- Use visual properties properly
 - Use color to distinguish meaningfully
 - Use only two colors:
 - Can then distinguish one thing from another
 - When exact numbers aren't very important
- Provide excellent interactivity
 - Access to the real data

Squarified Treemaps

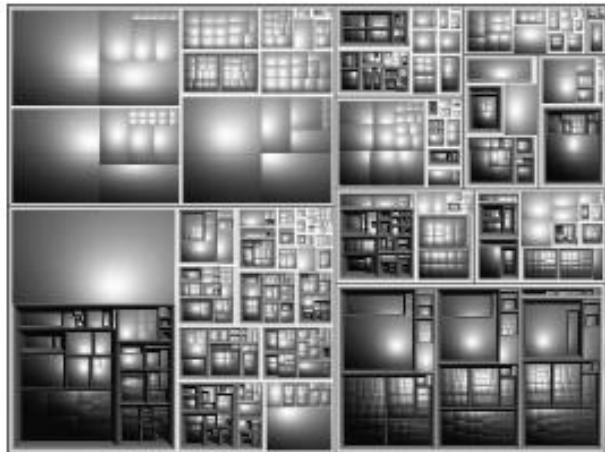
Bruls, Huizing, van Wijk, 1999



(a) File system



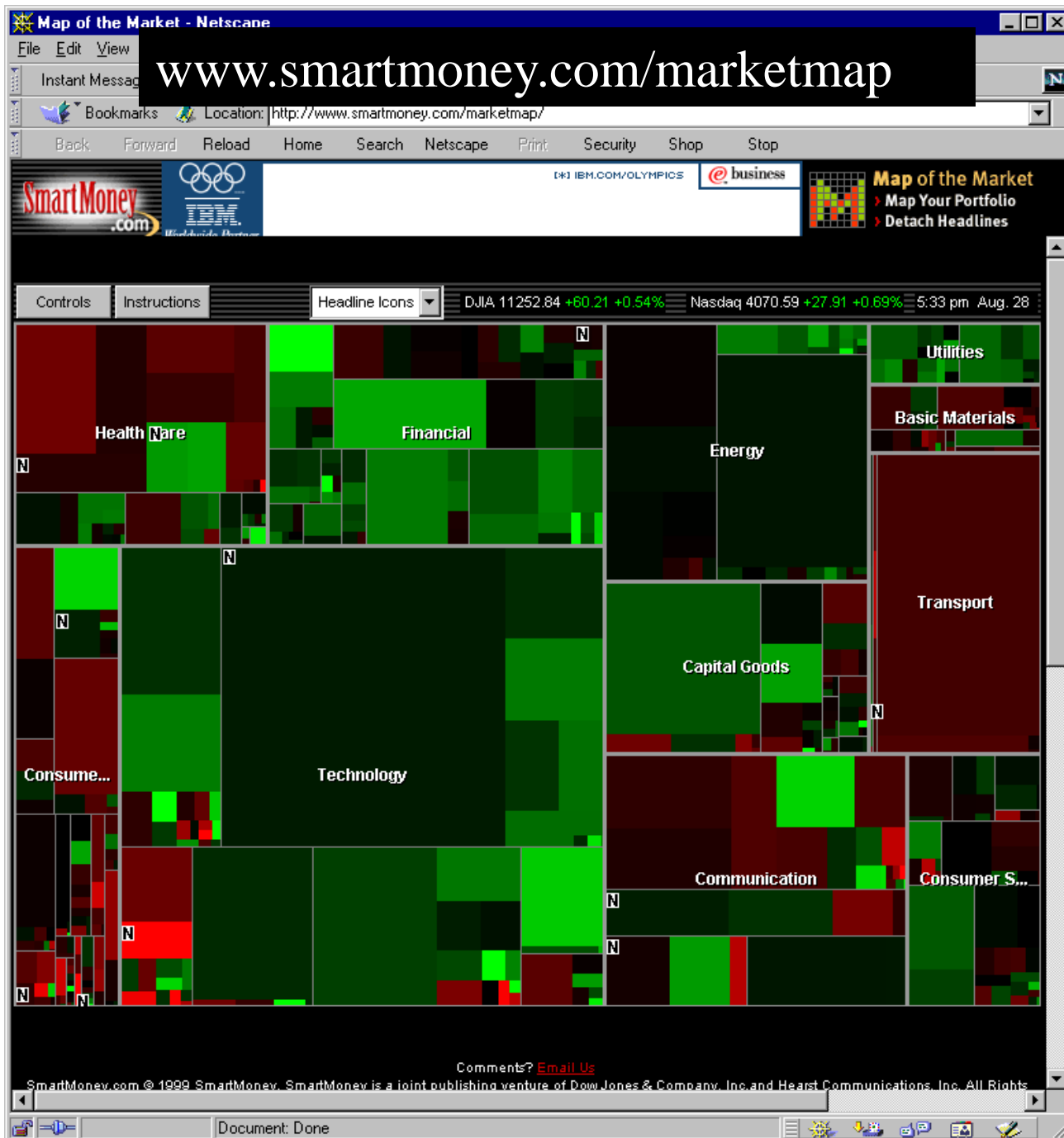
(b) Organization



(a) File system



(b) Organization



Commercial
Applet ☹

Treemaps in Peets site



Analysis vs. Communication

- MarketMap's use of TreeMaps allows for sophisticated analysis
- Peets' use of TreeMaps is more for presentation and communication
- This is a key contrast

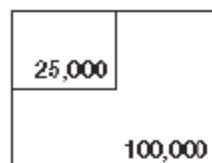
46

Amanda Cox, Heather Fairfield, NY Times

lead of Toyota
 as American
 continued to
 the country.

READING THE CHART

Boxes are scaled
 proportionally
 according to
 number of cars
 sold in 2006

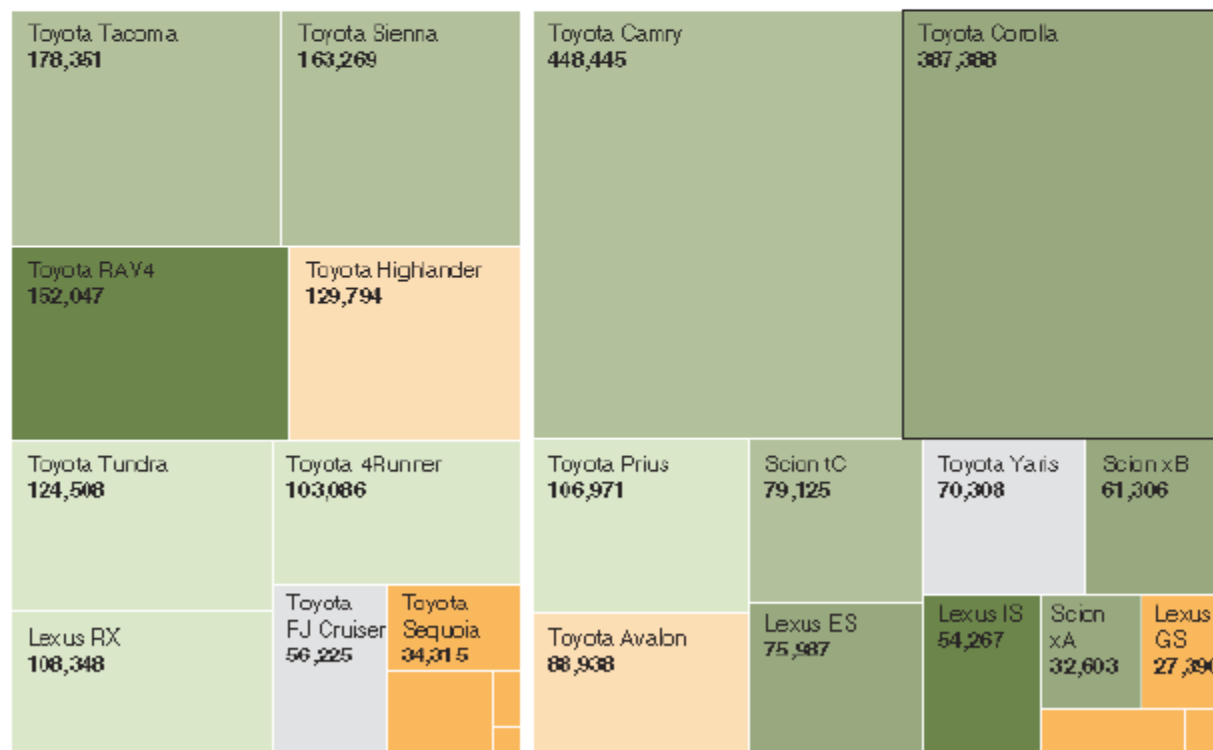


Change in sales from 2005 to 2006



Many of these vehicles
 were introduced in 2005.

◀TRUCKS, VANS, S.U.V.'S | CARS▶



Toyota **+12.5%**
 Trucks/vans/S.U.V.'s 1.1 million
 Cars 1.5 million

Toyota rolled out a new version
 of the Camry, and once again it
 was the country's best-selling
 car.



Corolla sales also jumped,
 along with gas prices. Toyota
 could not escape the decline
 in sales of supersized S.U.V.'s
 like its Sequoia.