

# Lecture 13: Gram-Schmidt orthogonalization

Tuesday, October 6, 2015 9:30 AM

Admin: Midterm October 8

Reading: Gram-Schmidt Chapter 5.5

Recall:

Orthogonal basis  $\rightarrow$  pairwise orthogonal vectors

Orthonormal basis  $\rightarrow$  orthogonal, length-one vectors

MORAL: Orthonormal bases behave just like the standard basis.

eg., for  $\vec{u} = \sum_j \alpha_j \vec{v}_j$ ,  $\vec{v} = \sum_j \beta_j \vec{v}_j$ ,

$$\vec{u} \cdot \vec{v} = \sum_j \alpha_j^* \beta_j$$

FACT: For a subspace  $\mathcal{U} \subseteq \mathbb{R}^n$  with orthonormal basis

$$\{\vec{u}_1, \dots, \vec{u}_k\},$$

orthogonal projection onto  $\mathcal{U}$

$$P_{\mathcal{U}} = \sum_{j=1}^k \vec{u}_j \vec{u}_j^T$$

Example: (coordinate expansion)

$$\begin{aligned} \vec{v} &= P_{\mathbb{R}^n} \vec{v} \\ &= \sum_{j=1}^n \vec{u}_j \underbrace{\vec{u}_j^T \vec{v}}_{\vec{u}_j \cdot \vec{v}} \end{aligned}$$

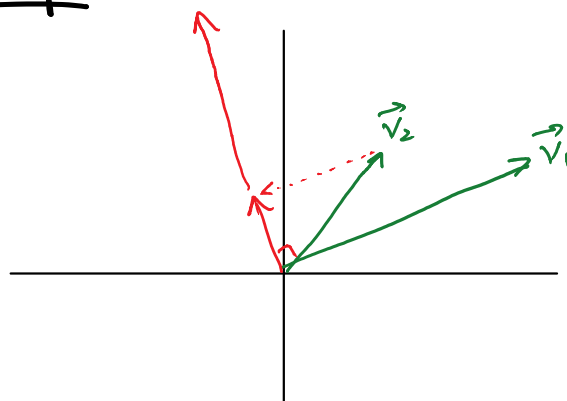
$$\boxed{\vec{v} = \sum_j (\vec{u}_j \cdot \vec{v}) \vec{u}_j}$$

Today:

HOW TO GET AN ORTHONORMAL BASIS

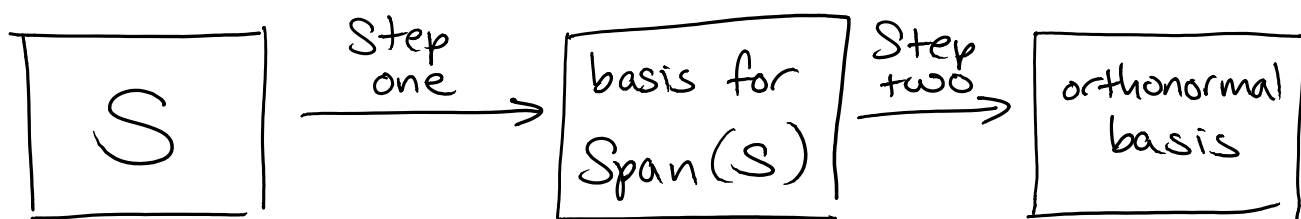
Example:

Example:



General problem: Let  $S = \{\vec{v}_1, \dots, \vec{v}_k\}$  be a set of vectors in  $\mathbb{R}^n$  or  $\mathbb{C}^n$ .

Goal: Find an orthonormal basis for  $\text{Span}(S)$ .



Step One: Find any basis for  $\text{Span}(S)$ .  
(because the vectors might be linearly dependent)

Let  $A = \begin{pmatrix} \vec{v}_1^T \\ \vec{v}_2^T \\ \vdots \\ \vec{v}_k^T \end{pmatrix}$ .  $\text{Span}(S) = \mathcal{R}(A^T)$  (row space).

Gaussian elimination on  $A$  leaves a basis.

Step Two: Adjust the basis to be orthonormal.

Assume  $S$  is a basis (ie, lin. indep.).

$$\Rightarrow \dim(\text{Span}(S)) = k$$

Gaussian elimination  $\left\{ \begin{pmatrix} \text{wavy line} \\ \text{wavy line} \\ \text{wavy line} \\ \vdots \end{pmatrix} \right\} \rightarrow \left\{ \begin{pmatrix} \text{wavy line} \\ \text{wavy line} \\ \text{wavy line} \\ \vdots \end{pmatrix} \right\} \xrightarrow{\text{keep going}}$

Same idea!  $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_k\} \rightarrow \{\vec{v}_1, P_{\vec{v}_1}^\perp \vec{v}_2, \dots, P_{\vec{v}_1}^\perp \vec{v}_k\} \xrightarrow{\text{keep}}$

Same idea!  $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_k\} \rightarrow \{\vec{v}_1, P_{\vec{v}_1}^\perp \vec{v}_2, \dots, P_{\vec{v}_1}^\perp \vec{v}_k\} \xrightarrow{\text{keep going}}$

First fix  $\vec{v}_2, \dots, \vec{v}_k$  to be  $\perp$  to  $\vec{v}_1$

Then fix vectors 3-k to be  $\perp$  to vector 2

etc.

Gram-Schmidt procedure (inputs  $\vec{v}_1, \dots, \vec{v}_k$ )

1. Project  $\vec{v}_2, \dots, \vec{v}_k$  to be orthogonal to  $\vec{v}_1$ ,

using  $P_{\vec{v}_1}^\perp = I - P_{\vec{v}_1} = I - \frac{\vec{v}_1 \vec{v}_1^T}{\|\vec{v}_1\|^2}$ .

2. Now  $P_{\vec{v}_1}^\perp \vec{v}_2, \dots, P_{\vec{v}_1}^\perp \vec{v}_k$  span a  $(k-1)$ -dim subspace of  $\text{Span}(S)$ , orthogonal to  $\vec{v}_1$ .

Recurse to find an orthogonal basis for it.

ie.  $P_{\vec{v}_1}^\perp \vec{v}_3 \mapsto P_{P_{\vec{v}_1}^\perp \vec{v}_2}^\perp (P_{\vec{v}_1}^\perp \vec{v}_3)$ , etc.

3. Renormalize the vectors (divide by their lengths)

Example: Find an orthonormal basis for the span of

$(1, 0, 0, -1), (1, 2, 0, -1), (3, 1, 1, -1)$ .

Answer:  $\underset{\vec{v}_1}{\parallel}, \underset{\vec{v}_2}{\parallel}, \underset{\vec{v}_3}{\parallel}$

$$\vec{v}_1 \xrightarrow{\text{normalize}} \vec{v}_1' = \frac{\vec{v}_1}{\|\vec{v}_1\|} = \frac{1}{\sqrt{2}}(1, 0, 0, -1)$$

$$\vec{v}_2 \xrightarrow{\perp \vec{v}_1} \vec{v}_2 - (\vec{v}_1' \cdot \vec{v}_2) \vec{v}_1' = (1, 2, 0, -1) - (1, 0, 0, -1) = (0, 2, 0, 0)$$

$$\xrightarrow{\text{normalize}} \vec{v}_2' = (0, 1, 0, 0)$$

$$\vec{v}_3 \xrightarrow{\perp \vec{v}_1} \vec{v}_3 - (\vec{v}_1' \cdot \vec{v}_3) \vec{v}_1' = (3, 1, 1, -1) - \frac{1}{2}(\vec{v}_1 \cdot \vec{v}_3) \vec{v}_1$$

$$= (3, 1, 1, -1) - 2(1, 0, 0, -1)$$

$$\vec{v}_3' = (1, 1, 1, 1)$$

$$\xrightarrow{\perp \vec{v}_2'} \vec{v}_3' - (\vec{v}_2' \cdot \vec{v}_3') \vec{v}_2'$$

$$\begin{aligned}
 & \xrightarrow{\text{normalize}} = (1, 0, 1, 1) \\
 & \quad \frac{1}{\sqrt{3}} (1, 0, 1, 1) \\
 \Rightarrow & \left\{ \frac{1}{\sqrt{2}} (1, 0, 0, -1), (0, 1, 0, 0), \frac{1}{\sqrt{3}} (1, 0, 1, 1) \right\}
 \end{aligned}$$

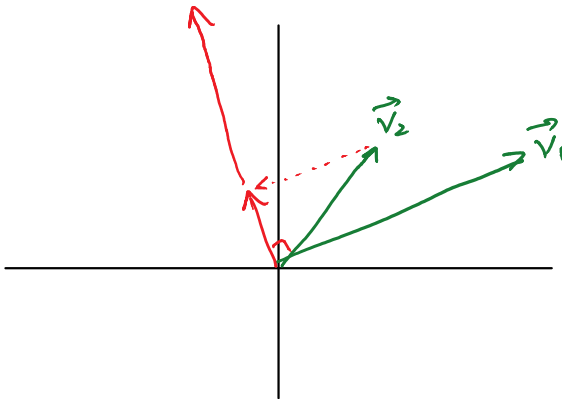
Sanity check: Why  $v_2 \rightarrow v_2 - \frac{(v_1 \cdot v_2)v_1}{\|v_1\|^2}$  ?

$$1. \quad v_1 \cdot \left( v_2 - \frac{(v_1 \cdot v_2)v_1}{\|v_1\|^2} \right) = v_1 \cdot v_2 - \frac{(v_1 \cdot v_2)(v_1 \cdot v_1)}{\|v_1\|^2} = 0$$

result is  $\perp$  to  $v_1$  ✓

$$2. \quad \text{Span}\{v_1, v_2\} = \text{Span}\{v_1, v_2 - \frac{(v_1 \cdot v_2)v_1}{\|v_1\|^2}\} \quad \checkmark$$

linear combination leave spanned space alone  
(same as Gaussian Elim. preserves row space)



Observe: Two natural orders for Gram-Schmidt:

① For vector  $i$  from 1 to  $k-1$ :

- fix all subsequent vectors to be  $\perp$  to vector  $i$

② For vector  $i$  from 2 to  $k$ :

- project vector  $i$  to be  $\perp$  to all preceding vectors

these are equivalent!  
(but method ① is more numerically stable)

Exercise: In Matlab/Octave/Mathematica, perform Gram-Schmidt on 5 random vectors in  $\mathbb{R}^{10}$ . Verify that the order doesn't matter. (Or does it?)

$n = 10;$

d = 5;  
 % choose d random vectors in  $R^n$ , with normally distributed coordinates  
 vectors = randn(n, d)

② A = vectors;  
 for i = 1:d  
   for j = 1:i-1  
     A(:,i) = A(:,i) - (A(:,j)'\*A(:,i)) \* A(:,j);  
   end  
   A(:,i) = A(:,i) / sqrt(A(:,i)'\*A(:,i));  
 end

① B = vectors;  
 for i = 1:d  
   B(:,i) = B(:,i) / sqrt(B(:,i)'\*B(:,i));  
   for j = i+1:d  
     B(:,j) = B(:,j) - (B(:,i)'\*B(:,j)) \* B(:,i);  
   end  
 end

} project ith col. to be  $\perp$  to previous columns

✓ project subsequent columns to be  $\perp$  to column i

Check the answer:

A'\*A

sum(sum(abs(A-B)))  $\rightarrow 0$  ✓

ans =

|             |             |             |             |             |
|-------------|-------------|-------------|-------------|-------------|
| 1.0000e+00  | 4.8572e-17  | 3.1225e-17  | -9.7145e-17 | 8.3267e-17  |
| 4.8572e-17  | 1.0000e+00  | 4.8572e-17  | -7.6328e-17 | -5.5511e-17 |
| 3.1225e-17  | 4.8572e-17  | 1.0000e+00  | 7.8063e-17  | -1.3878e-17 |
| -9.7145e-17 | -7.6328e-17 | 7.8063e-17  | 1.0000e+00  | 3.4694e-17  |
| 8.3267e-17  | -5.5511e-17 | -1.3878e-17 | 3.4694e-17  | 1.0000e+00  |

Observe: On  $m$  vectors in  $\mathbb{R}^n$ , running time of G-S.  
 is  $\mathcal{O}(m^2 n)$  ( $= \mathcal{O}(n^3)$  if  $m = n$ )

Question: What happens if we don't start with a linearly independent set of vectors?

Answer: It still works! Just some vectors will be zeroed out.  
 $\Rightarrow$  No need to run Gaussian elimination first.

Example: Gram-Schmidt on

$\{(1,0), (1,-2), (0,1)\}$

Project  $\begin{matrix} \text{to} \\ \text{to } (1,0) \end{matrix}$   $\left[ \begin{array}{l} (1,-2) \rightarrow (1,-2) - ((1,0) \cdot (1,-2))(1,0) \\ \quad \quad \quad = (0,-2) \rightarrow (0,-1) \text{ renormalizing} \\ (0,1) \rightarrow (0,1) - ((1,0) \cdot (0,1))(1,0) \\ \quad \quad \quad = (0,1) \end{array} \right.$

ext  $\begin{matrix} \text{to } (0,-1) \end{matrix}$   $\left[ \begin{array}{l} (0,1) \rightarrow (0,1) - ((0,-1) \cdot (0,1))(0,-1) \\ \quad \quad \quad = (0,2) \end{array} \right.$

$$\text{project to } (0, -1) \left[ (0, 1) \rightarrow (0, 1) - \underbrace{((0, -1) \cdot (0, 1))}_{-1} (0, -1) \right. \\ \left. = (0, 0) \right]$$

$\Rightarrow \boxed{\{(1, 0), (0, -1)\}}$  an orthonormal basis  
(just be careful about dividing by 0!!)

Recall: LU-decomposition

$$A = \begin{pmatrix} \text{permutation} \\ \text{of} \\ \text{rows} \end{pmatrix} \cdot \begin{pmatrix} \text{lower triangular} \end{pmatrix} \cdot \begin{pmatrix} \text{upper triangular} \end{pmatrix}$$

(inverse) history of G. elim.      result of Gaussian elimination

Gaussian elimination  $O(n^3)$  steps to solve  
n equations in n unknowns

- But if you store the LU decomposition, then further equations can each be solved in  $O(n^2)$  steps by back-substitution (for L and for U).

Main idea: Solving a lower or upper triangular system of equations is much faster than solving a general system:  $O(n^2)$  versus  $O(n^3)$ .

Similarly...

It is easy to solve  $Ax = b$

when the columns of A are orthonormal!

$$\begin{pmatrix} | & | & & | \\ \vec{u}_1 & \vec{u}_2 & \dots & \vec{u}_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} x \\ \vec{x} \end{pmatrix} = \begin{pmatrix} \vec{b} \end{pmatrix}$$

$$\Leftrightarrow x_1 \vec{u}_1 + x_2 \vec{u}_2 + \dots + x_n \vec{u}_n = \vec{b}$$

$$\Rightarrow x_1 = \vec{u}_1 \cdot \vec{b}, x_2 = \vec{u}_2 \cdot \vec{b}, \dots \quad O(n^2) \text{ steps}$$

QR decomposition: Any  $m \times n$  matrix  $A$  with linearly independent columns can be factored as

$$A_{m \times n} = \begin{pmatrix} | & | & | & | \\ Q & & & \\ | & | & | & | \end{pmatrix} \cdot \begin{pmatrix} \triangle & & & \\ R & & & \\ & \triangle & & \\ & & \triangle & \\ & & & \triangle \end{pmatrix}$$

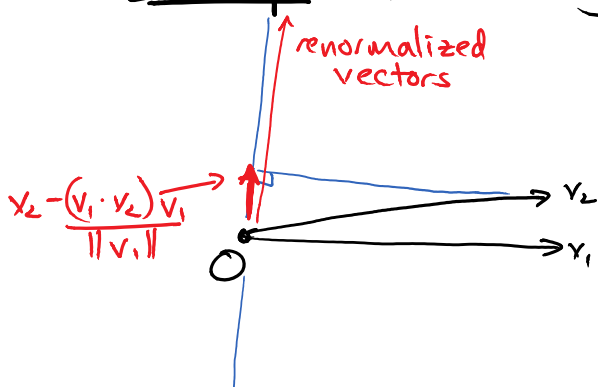
orthonormal columns spanning  $R(A)$       upper  $\Delta$ ar history of Gram-Schmidt process

This gives another way of amortizing the cost of solving  $Ax = b_1, Ax = b_2, Ax = b_3, Ax = b_4, \dots$

Run G-S. once  $O(n^3)$ , then  $O(n^2)$  for each equation.

**DON'T DO THIS!**  
Gram-Schmidt gets ugly fast.

Example: Instability



If a vector  $v_j$  is close to  $\text{Span}\{v_1, \dots, v_{j-1}\}$ , then renormalization will blow up the length a lot, amplifying errors!

QR decomposition can still be useful (see example 5.5.3 for using it to find  $x$  minimizing  $\|Ax - b\|$ ). Numerically, the "Householder method" is slightly better than naive Gram-Schmidt; that's what Matlab's `qr(.)` function uses.