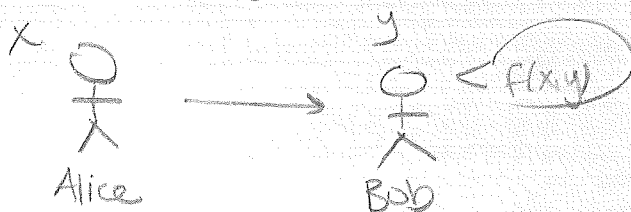
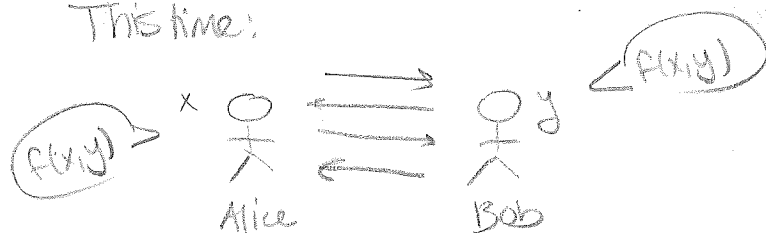


① Many-Round Communication Complexity.

Last time: one-way:



This time:



↙ somewhat

Formally, a protocol Π (deterministically) specifies the communication;

- who speaks next
- when to stop
- what to say next
- what to output

Π solves a relation R if $\forall x,y, (x,y, \Pi(x,y)) \in R$

(of $f: X \times Y \rightarrow Z$ if $\forall x,y, \Pi(x,y) = f(x,y)$)

The (deterministic) communication complexity $D(\Pi)$ is how many bits are transmitted by Π (in the worst case).

The communication complexity of R , $D(R)$ is

$$D(R) = \min_{\Pi \text{ solving } R} D(\Pi).$$

Ans.

Agenda

- ① Many Round CC: defs
- ② Karchmer-Wigderson games + circuit applications
- ③ Techniques + Examples
 - tiling
 - fooling sets
 - rank lower bd
- ④ Open problems
 - log rank conjecture
 - direct sum conjecture

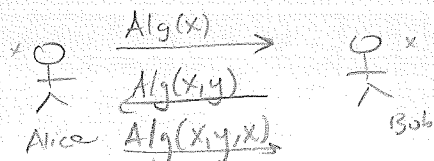
⑤ (if time) Intro randomized multi-round CC.

② Why study many rounds?

- Lower bounds for multiple-pass streaming algs

eg, we'll see DISJ needs $\Omega(n)$ in many-round CC (randomized or deterministic)

This implies that a k -pass protocol for F_{DISJ} needs $\Omega(n/k)$ space.



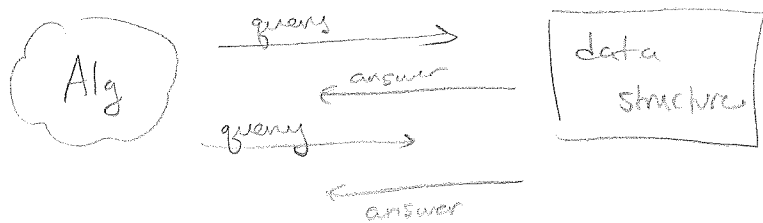
$Alg(k \text{ passes on } (x,y))$

if this appx F_{DISJ} too well, then

Bob knows whether x,y were disjoint

If Alg has space $\leq \frac{n}{k}$, then this has cost $\leq \frac{kn}{C}$.

- Lower bounds for data structures in "cell probe" model.



eg, can get lower bounds for nearest-neighbors data structures this way.

- Connection to circuits: Karchmer-Wigderson games.

Given f , what is the circuit depth?

Make a relation R_f so

$$(x,y,i) \in R_f \iff \begin{aligned} &f(x) = f(y) \\ &\text{or} \\ &f(x) \neq f(y) \text{ and } x_i \neq y_i \end{aligned}$$

Thm $\forall f$, $\text{depth}(f) = D(R_f)$

Note:

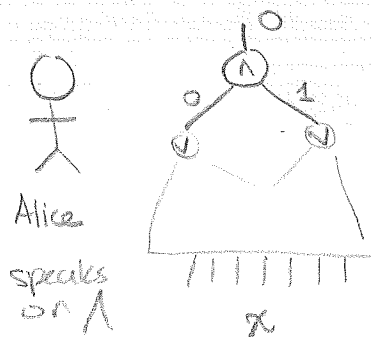
3

Proof

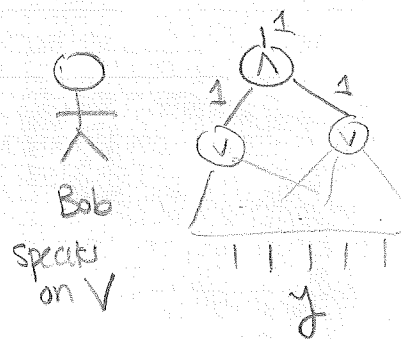
Show that $D(R_f) \leq \text{depth}(f)$ by example.
 Say C computes f ; we'll give a protocol for R_f .

If $f(x) = f(y)$, they can output whatever they want

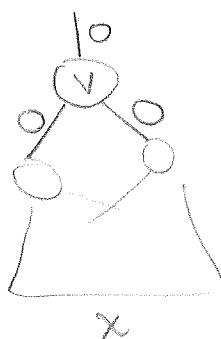
Say Alice has x and Bob has y . Say $f(x) = 0$, $f(y) = 1$, top gate $\wedge$.



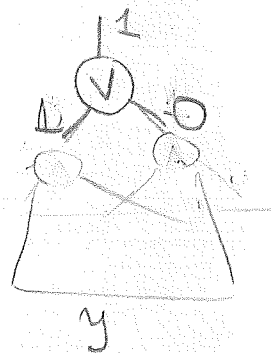
"0"
 means left branch was a 0



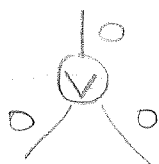
both players recurse left



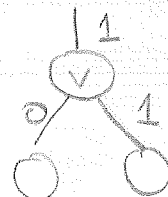
"0"
 means left branch was a 1



recurse left



"1"
 means right branch is a 1



etc.

eventually they find i s.t. $x_i \neq y_i$, and output that.

$$\# \text{rounds} = \text{depth}(C) + O(1)$$

figure out that $f(x) = 0$
 $f(y) = 1$

It's possible to reverse-engineer

this and go the other way, which shows (2) $\text{depth}(f) \leq D(R_f)$

④

Notice! It would thus be very interesting to find $f \in P$ w/ $D(R_f) \geq \log(n) \log \log(n)$

I can't do that, but there's an easy example w/ PARITY.

Thm $\text{depth}(\text{PARITY}) \geq 2 \log(n)$.

pf Say Alice has x w/ odd parity
Bob has y w/ even parity

They are tasked w/ finding i s.t. $x_i \neq y_i$.

CLAIM. Alice must send $\log_2(n)$ bits to Bob, and Bob must send $\log_2(n)$ bits to Alice,

pf. Say x has even parity, $y = x + e_j$ for some j .

So Bob needs at least $\lg(n)$ bits from Alice in order to be able to give n distinct outputs.

Same the other way. $\square$

That was pretty easy, other problems are less easy, for the rest of this lecture, we'll see some techniques.

Here are some example problems:

INDEX: $x \in \{0,1\}^n$, $y \in [n]$, $\text{INDEX}(x,y) = x_y$

EQ: $x,y \in \{0,1\}^n$, $\text{EQ}(x,y) = \mathbb{1}_{x=y}$

DISJ: $x,y \subseteq [n]$, $\text{DISJ}(x,y) = \begin{cases} 1 & x \cap y = \emptyset \\ 0 & \text{else} \end{cases}$

IP: $x,y \in \{0,1\}^n$, $\text{IP}(x,y) = \sum_{i=1}^n x_i y_i \pmod 2$

Any guesses?

Last time, $\vec{D}(\text{INDEX}), \vec{R}(\text{INDEX}) = \sqrt{2}(n)$

Now, $D(\text{INDEX}) = \log_2(n) + 1$. (Bob sends his index, Alice sends the answer; this is tight by pigeonhole.)

Did the other problems get easier?

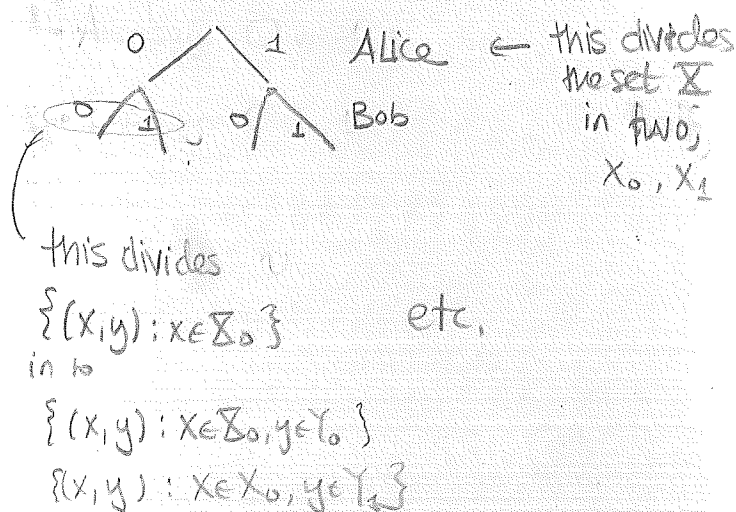
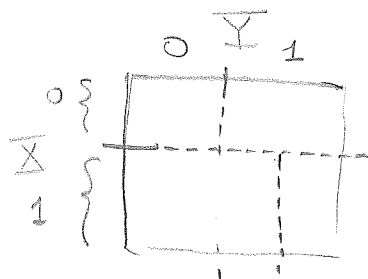
⑤ Techniques: tiling bounds.

Consider a function $f: X \times Y \rightarrow \{0,1\}$, and associate a matrix, for simplicity

$$M = M_f = \begin{matrix} & Y \\ \begin{matrix} \downarrow \\ X \\ \rightarrow \end{matrix} & \begin{matrix} \boxed{} \\ \end{matrix} \end{matrix} \in \{0,1\}^{|X| \times |Y|}$$

$f(x,y)$

What does a protocol do?



So eventually it results in a TILING of M_f by combinatorial rectangles:

Def A combinatorial rectangle is a set $\{(x,y) : x \in I_1, y \in I_2\}$ for some $I_1 \in X, I_2 \in Y$.

A partition (or "tiling") of $M \in \{0,1\}^{X \times Y}$ into comb. rects. is monochromatic if every rectangle R in the tiling has $M_{xy} = 1 \ \forall (x,y) \in R$ or $M_{xy} = 0 \ \forall (x,y) \in R$

Observation: a successful protocol w/ k rounds results in a monochromatic tiling containing $\leq 2^k$ rectangles.

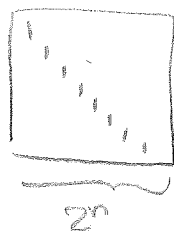
Turn this into a lower bound:

Suppose that every monochromatic tiling of M_f has $\geq t$ rectangles.

Then $D(f) \geq \lg(t)$.

(6)

Example: EQ:

 $M_f =$  $\} 2^n$

Clearly need at least $2^n + 1$ rectangles to tile
(one for each "1", one for the rest)

$$\Rightarrow D(EQ) \geq \lg_2(2^n + 1)$$

$$D(EQ) \geq n + 1 \quad (\text{since it's in } \mathbb{Z})$$

Technique 2: fooling sets.

Def $F = \{(x_1, y_1), \dots, (x_t, y_t)\}$ is a fooling set for f if

(a) f is constant on F (say $f(x_i, y_i) = b \forall i$)

(b) $\forall i \neq j$, either $f(x_i, y_j) \neq b$
or
 $f(x_j, y_i) \neq b$

eg, if $b=0$,

	x_2	y_2
x_1	0	0
y_1	1	0

or

0	1
0	0

or

0	1
1	0

Notice: No monochromatic rectangle can contain more than one elt of F .

$\Rightarrow$ Lemma $D(f) \geq \lg_2(|F|)$ for any fooling set F .

Example: DISJ. Let $F = \{(x, 1 \oplus x) : x \in \{0,1\}^n\}$. $\text{DISJ}(x,y) = 1 \forall (x,y) \in F$.

But at least one of

$$x \cap 1 \oplus y \quad \text{or} \quad 1 \oplus x \cap y \quad \text{if } x \neq y$$

So F is a fooling set of size 2^n .

$$\Rightarrow D(\text{DISJ}_n) \geq n.$$

⑦ Technique 3. Rank lower bound:

rank is over any field you like
(characteristic 0 will give best results)

Lemma $D(f) \geq \lg_2(\text{rank}(M_f))$

Pf. Write M_f as a sum of the "1" combinatorial rectangles in an optimal partition.

$$M_f = \mathbb{1}_{I_1} \mathbb{1}_{J_1}^T + \mathbb{1}_{I_2} \mathbb{1}_{J_2}^T + \dots + \mathbb{1}_{I_t} \mathbb{1}_{J_t}^T$$

$$\begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \end{bmatrix}$$

so $\text{rank}(M_f) \leq \# \text{rectangles in optimal partition} \leq 2^{D(f)}$

Example. $M_{IP} = x \mapsto \sum_i x_i y_i \bmod 2 \approx x \mapsto (-1)^{\sum_i x_i y_i}$

This is the $2^n \times 2^n$ Hadamard matrix, which has rank 2^n over $\mathbb{R}$.

(indeed, any 2 distinct rows are $\perp$:

$$\begin{aligned} \sum_{y \in \mathbb{F}_2^n} (-1)^{\langle x, y \rangle} (-1)^{\langle x', y \rangle} &= \sum_{y \in \mathbb{F}_2^n} (-1)^{\langle x+x', y \rangle} \\ &= \begin{cases} 2^n & x+x' = 0 \bmod 2 \\ & \text{aka } x=x' \\ 0 & \text{else} \end{cases} \end{aligned}$$

$\Rightarrow D(IP_n) \geq n.$

⑧ How tight is this rank bound?

Lemma: $D(f) \leq \text{rank}_2(M_f) + 1$ (for a Boolean f)
 $\nwarrow$ rank over $\mathbb{F}_2$

Proof by protocol:

$$M_f = \begin{matrix} & \begin{matrix} y \\ \boxed{w_y} \end{matrix} \\ \begin{matrix} x \\ \boxed{v_x} \end{matrix} & \end{matrix} \quad \left\{ \begin{matrix} r = \text{rank}_2(M_f) \end{matrix} \right.$$

$\nwarrow \langle v_x, w_y \rangle$

Alice sends v_x , Bob computes $\langle v_x, w_y \rangle = f(x, y)$ and sends that back to Alice.

Hence, $\lg_2(\text{rank}(M_f)) \leq D(f) \leq \text{rank}_2(M_f) + 1$

Notice that this is tight for IP: $\text{rank}_2(M_{\text{IP}_n}) = n$, since $M_{\text{IP}} = \begin{bmatrix} \frac{1}{2} \\ -x \end{bmatrix} \begin{matrix} \langle y \rangle \end{matrix}$

Log-rank conjecture (Lovasz, Saks '88)

$$D(f) = (\log \text{rank}(M_f))^{\alpha(1)}$$

$\nwarrow$ rank over $\mathbb{R}$

Known (Nisan-Wigderson, Kushilevitz '94) If it's true, the exponent is ≥ 1.63 ($= \log_3(6)$)

Thm [Lovett '13] $D(f) \leq O(\sqrt{\text{rank}(f)} \log \text{rank}(f))$

For any

(Basically) equiv. to $\log \chi(G) = (\log \text{rank}(M_G))^{\alpha(1)}$
 $\nwarrow$ adjacency.

$\forall$ undirected G

9) Direct sum conjecture.

Say Alice + Bob want to compute f on k unrelated inputs.

$$- f^k((x_1, y_1), (x_2, y_2), \dots, (x_k, y_k)) = (f(x_1, y_1), \dots, f(x_k, y_k))$$

- Clearly $D(f^k) \leq k \cdot D(f)$ (just do it k times).

conjecture $\forall f, D(f^k) = \Omega(k \cdot D(f))$.

N.B. (This would imply circuit lower bds [Karchmer-Raz-Wigderson].)