# Dataflow Examples, and Correctness and Termination (2/N)

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15-8190: Program Analysis



#### **EXAMPLE ANALYSES**



## Reaching Definitions Analysis

 Goal: determine which is the most recent assignment to a variable that precedes its use:

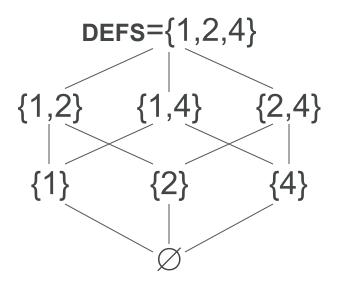
```
[y := x]<sub>1</sub>;
[z := 1]<sub>2</sub>;
while [y>1]<sub>3</sub> do
  [z := z * y]<sub>4</sub>;
  [y := y - 1]<sub>5</sub>;
[y := 0]<sub>6</sub>;
```

- Example: definitions 1 and 5 reach the use of y at 4
- Simpler version of constant propagation, zero analysis, etc.
  - Just look at the reaching definitions for constants!
  - If definitions reaching use include "undefined" sentinal, then we may be using an undefined variable



## **Reaching Definitions**

- Set Lattice ( $\mathbb{P}^{DEFS}$ ,  $\sqsubseteq_{RD}$ ,  $\sqcup_{RD}$ ,  $\varnothing$ , **DEFS**)
  - DEFS: the set of definitions in the program
  - Each element of the lattice is a subset of defs
  - PDEFS is the powerset of DEFS
- Approximation: A definition d may reach program point P if d is in the lattice at P
  - We call this a may analysis
  - $-x \sqsubseteq_{\mathsf{RD}} y \text{ iff } x \subseteq y$
  - $x \sqcup_{\mathsf{RD}} y = x \cup y$ 
    - This is a direct consequence of the definition of ⊑<sub>RD</sub>
  - $\perp = \emptyset$  (no reaching definitions)
  - $\top$  =**DEFS** (all definitions reach)





## **Reaching Definitions**

- Initial assumptions?
  - Either dummy assignments, or empty set.
  - Represents passed values for parameters
  - Represents uninitialized for non-parameters
- Common notation in set-based analyses:
  - Kill set: elements removed from a set by an instruction.
  - Gen set: elements added to a set by an instruction.



## Flow functions

$$f_{RD}\llbracket I \rrbracket (\sigma) \qquad \qquad = \sigma - KILL_{RD}\llbracket I \rrbracket \cup GEN_{RD}\llbracket I \rrbracket$$

$$KILL_{RD}\llbracket n: x:= \ldots \rrbracket \qquad = \{x_m | x_m \in \mathsf{DEFS}(x)\}$$

$$KILL_{RD}\llbracket I \rrbracket \qquad \qquad = \varnothing \qquad \text{if $I$ is not an assignment}$$

$$GEN_{RD}\llbracket n: x:= \ldots \rrbracket \qquad = \{x_n\}$$

$$GEN_{RD}\llbracket I \rrbracket \qquad \qquad = \varnothing \qquad \text{if $I$ is not an assignment}$$

#### **Reaching Definitions Example**

$$[y:=x]_1; \qquad \text{Position} \qquad \text{Worklist} \qquad \text{Lattice Element} \\ [z:=1]_2; \\ \text{while } [y>1]_3 \text{ do} \\ [z:=z*y]_4; \\ [y:=y-1]_5; \\ [y:=0]_6; \\ \end{cases}$$



#### **Reaching Definitions Example**

$[y := x]_1;$
$[z := 1]_2;$
while [y>1] <sub>3</sub> do
$[z := z * y]_4;$
$[y := y - 1]_5;$
$[y := 0]_6;$

Position	Worklist	<b>Lattice Element</b>
0	1	$\{x_0, y_0, z_0\}$
1	2	$\{x_0, y_1, z_0\}$
2	3	$\{x_0, y_1, z_2\}$
3	4,6	$\{x_0, y_1, z_2\}$
4	5,6	$\{x_0, y_1, z_4\}$
5	3,6	$\{x_0, y_5, z_4\}$
3	4,6	$\{x_0, y_1, y_5, z_2, z_4\}$
4	5,6	$\{x_0, y_1, y_5, z_4\}$
5	6	$\{x_0, y_5, z_4\}$
6		$\{x_0, y_6, z_2, z_4\}$



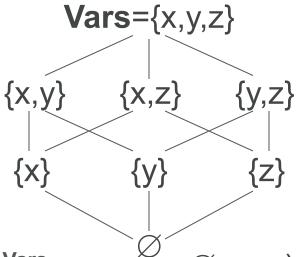
## **Live Variables Analysis**

 Goal: determine which variables may be used again before they are redefined (i.e. are live) at the current program point.

```
[y := x]<sub>1</sub>;
[z := 1]<sub>2</sub>;
while [y>1]<sub>3</sub> do
  [z := z * y]<sub>4</sub>;
  [y := y - 1]<sub>5</sub>;
[y := 0]<sub>6</sub>
```

- Example: after statement 1, y is live, but x and z are not
- Optimization applications: If a variable is not live after it is defined, can remove the definition statement (e.g. 6 in the example)

## **Live Variables Definition**



- Set Lattice (P<sup>Vars</sup>, ⊑<sub>LV</sub>, Ŭ<sub>LV</sub>, Ø, Vars)
  - Vars is the set of variables in the program
  - Each element of the lattice is a subset of Vars
    - P<sup>Vars</sup> is the powerset of **Vars**, i.e. the set of all subsets of **Vars**
  - $-x \sqsubseteq_{\mathsf{LV}} y \text{ iff } x \subseteq y$
  - $x \sqcup_{\mathsf{LV}} y = x \cup y$
  - Most precise element  $\perp = \emptyset$  (no live variables)
  - Least precise element ⊤ =DEFS (all variables live)



## **Live Variables Definition**

- Live Variables is a backwards analysis
  - To figure out if a variable is live, you have to look at the future execution of the program
- Will x be used before it is redefined?
  - When x is defined, assume it is not live
  - When x is used, assume it is live
  - Propagate lattice elements as usual, except backwards
- Initially assume return value is live
  - $-i_{1}$  = { x } where x is the variable returned from the function

## Flow Function Practice

Write flow functions for Live Variable analysis:

$$-\mathbf{f}_{LV}(\sigma, [x := e]_k) =$$

$$-\mathbf{f}_{LV}(\sigma, [e]_{k}) =$$

$$-\mathbf{f}_{LV}(\sigma, /* any other */) =$$

## Flow Function Practice

Write flow functions for Live Variable analysis:

$$-\mathbf{f}_{LV}(\sigma, [x := e]_k) = (\sigma - \{x\}) \cup vars(e)$$

- Kills (removes from set) the variable x
- Generates (adds to set) the variables in e
- Note: must kill first then generate (what if e = x?)

$$-\mathbf{f}_{LV}(\sigma, [e]_k) = \sigma \cup vars(e)$$

$$-\mathbf{f}_{LV}(\sigma, /* any other */) = \sigma$$



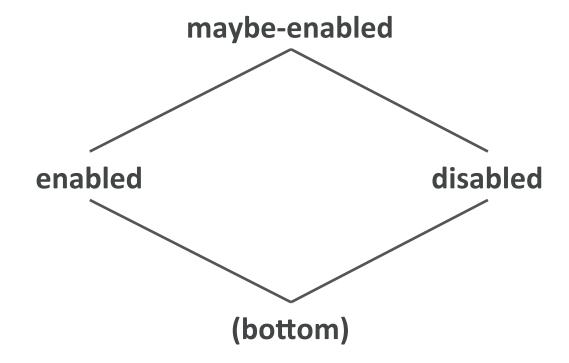
## Live variables practice

Position	Worklist	Lattice Value

#### Live Variables Example

<b>Position</b>	Worklist	<b>Lattice Element</b>
exit	6	{z}
6	3	{z}
3	5,2	{y,z}
5	4,2	{y,z}
4	3,2	{y,z}
3	2	{y,z}
2	1	{y}
1		{x}

## **Example: interrupt checker**





## An interrupt checker

#### Abstraction

- Three abstract states: enabled, disabled, maybe-enabled
- Warning if we can reach the end of the function with interrupts disabled.

#### Transfer function:

- If a basic block includes a call to cli(), then it moves the state of the analysis from disabled to enabled.
- If a basic block includes a call to restore\_flags(), then it moves the state of the analysis from enabled to disabled.



```
(entry)
                                                                   \sigma \rightarrow \text{enabled}
                                                  unsigned long flags;
1.
      int foo() {
                                                  int rv;
2.
          unsigned long flags;
                                                  save flags(flags);
3.
          int rv;
                                                                   \sigma \rightarrow \text{enabled}
4.
          save flags(flags);
                                                           cli();
5.
          cli();
6.
          rv = dont interrupt();
                                                                   \sigma \rightarrow disabled
7.
          if (rv > 0) {
                                                 rv = dont interrupt();
8.
               // do stuff
                restore_flags();
9.
                                                                   \sigma \rightarrow disabled
10.
          } else {
                                                        if (rv > 0)
           handle_error_case();
11.
12.
                                     \sigma \rightarrow \text{disabled}
                                                                                     \sigma \rightarrow \text{disabled}
13.
          return rv;
                                       // do stuff
14. }
                                                                   handle_error_case();
                                       restore flags();
                                              \sigma \rightarrow \text{enabled}
                                                                     σ → disabled
                                                         return rv;
                                                                   σ: Maybe enabled: problem!
                                         (c) 2016 Claire Le Goues
                                                                         18
                                                              (exit)
```

#### **Abstraction**

```
(entry)
1. void foo() {
2.
                                         3. cli();
3.
  cli();
  if (a) {
                                      4. if (rv > 0)
5.
         restore flags();
6.
7. }
                        5. restore_flags();
                                           (exit)
```

#### **TERMINATION**



## **Termination definitions**

- Ascending chain: A sequence  $\sigma_k$  is an ascending chain iff  $n \le m$  implies  $\sigma_n \sqsubseteq \sigma_m$ .
- **Height of an ascending chain**: An ascending chain  $\sigma_k$  has finite height h if it contains h+1 distinct elements.
- Height of a lattice: A lattice (L, □) has finite height h
  if there is an ascending chain in the lattice of height
  h, and no ascending chain in the lattice has height
  greater than h.
- Monotonicity: Function f is monotonic iff  $\sigma_1 \sqsubseteq \sigma_2$  implies  $f(\sigma_1) \sqsubseteq f(\sigma_2)$



Theorem: Dataflow Analysis Termination

IF THE DATAFLOW LATTICE (*L*, □) HAS FINITE HEIGHT, AND THE FLOW FUNCTIONS ARE MONOTONIC, THE WORKLIST ALGORITHM WILL TERMINATE.

#### Why? Proof by induction

- Assume: The input state at every program point (other than entry) starts at  $\bot$
- Base case: The first time the flow function is run on each instruction, the result will be at least as high in the lattice as before (because nothing is lower than  $\bot$ ).
- Assume that the previous time we ran the flow function, we had input information  $\sigma_i$  and output information  $\sigma_o$ .
- If we are running it again, it's because the input information has changed to some new  $\sigma_i$ '. By the induction hypothesis, we can assume  $\sigma_i \sqsubseteq \sigma_i$ '.
- We thus just need to prove is that  $\sigma_o \sqsubseteq \sigma_o'$ , which will be true if our flow functions are monotonic (by definition).



#### Why? Proof by induction

- (Start of) Induction step:
  - Assume that the previous time we ran the flow function, we had input information  $\sigma_i$  and output information  $\sigma_o$ .
  - If we are running it again, it's because the input information has changed to some new  $\sigma_i$ . By the induction hypothesis, we can assume  $\sigma_i \sqsubseteq \sigma_i$ .
- So, for termination, we just need to prove  $\sigma_o \sqsubseteq \sigma_o'$ , which will be true if our flow functions are monotonic (by definition).



## ...Wait, why?

- Monotonicity means that the dataflow value at each program point i can only i can each time  $\sigma[i]$  is assigned.
  - So, the assignment can happen a maximum of h (lattice height) times for each program point.
- This bounds the number of elements added to the worklist to h \* e (e=control flow graph edges).
- Since we remove one element of the worklist each time the loop executes, the loop will execute no more than h \* e times.
- Thus, the algorithm will always terminate.



## **Termination definitions**

- Ascending chain: A sequence  $\sigma_k$  is an ascending chain iff  $n \le m$  implies  $\sigma_n \sqsubseteq \sigma_m$ .
- Height of an ascending chain: An ascending chain  $\sigma_k$  has finite height h if it contains h+1 distinct elements.
- Height of a lattice: A lattice (L,  $\sqsubseteq$ ) has finite height h if there is an ascending chain in the lattice of height h, and no ascending chain in the lattice has height greater than h.
- Monotonicity: Function f is monotonic iff  $\sigma_1 \sqsubseteq \sigma_2$  implies  $f(\sigma_1) \sqsubseteq f(\sigma_2)$

## Zero analysis monotoncitiy

- Case  $f_Z[\![x := 0]\!](\sigma) = [x \mapsto Z]\sigma$ 
  - Assume  $\sigma_1 \sqsubseteq \sigma_2$
  - According to  $\sqsubseteq$ 's pointwise definition [x  $\mapsto$  Z] $\sigma_1 \sqsubseteq$  [x  $\mapsto$  Z] $\sigma_2$
- Case  $f_Z[x := y](\sigma) = [x \mapsto \sigma(y)]\sigma$ 
  - -Assume  $\sigma_1 \sqsubseteq \sigma_2$
  - $-\sqsubseteq$  pointwise definition means that  $\sigma_1(y)\sqsubseteq$   $\sup_{simple}\sigma_2(y)$
  - Therefore, using the pointwise definition of  $\sqsubseteq$  again,  $[x \mapsto \sigma_1(y)]\sigma_1 \sqsubseteq [x \mapsto \sigma_2(y)]\sigma_2$



Moar monotonicity!

# LET'S DO ANOTHER RULE TOGETHER



#### **Tricksiness**

- This only works if the lattice is of finite height...
- ...hmmmm....
  - (spoiler alert!)

Correctness: Intuition

# PROGRAM ANALYSIS RESULTS SHOULD CORRECTLY DESCRIBE EVERY ACTUAL CORRESPONDING PROGRAM EXECUTION.



## **Correctness definitions**

- **Program Trace** T of a program P is a potentially infinite sequence  $\{c_0, c_1, ...\}$  of configurations, where  $c_0 = E_0$ , 1 is the initial configuration, and for every  $i \ge 0$ ,  $P \vdash c_i \leadsto c_{i+1}$
- The result {  $\sigma_i$  | i  $\in$  P } of a **dataflow analysis** on program **P** is sound iff, for all traces T of P,  $\forall$  i s.t.  $0 \le i < length(T)$ ,  $\alpha(c_i) \sqsubseteq \sigma_{n_i}$
- A dataflow analysis result {  $\sigma_i$  | i  $\in$  P } is **a fixed point** iff  $\sigma_o \sqsubseteq \sigma_1$  where  $\sigma_o$  is the initial analysis information and  $\sigma_1$  is the dataflow result before the first instruction, and for each instruction i we have  $\sigma_i = \bigsqcup_{j \in \text{preds}(i)} f[P[j]](\sigma_j)$

#### **Exercise**

 Consider the following (incorrect) flow function for zero analysis:

$$f_Z[\![x := y + z]\!](\sigma) = [x \mapsto Z]\sigma$$

- Why? Prove it.
- Let's do another example together, for practice.

#### Local soundness

- A flow function f is locally sound iff:
  - $-P \vdash c_i \leadsto c_{i+1}$
  - -and  $\alpha(\mathsf{c_i}) \sqsubseteq \sigma_i$  and  $f[\![P[n_i]]\!](\sigma_i) = \sigma_{i+1}$  imply  $\alpha(\mathsf{c_{i+1}}) \sqsubseteq \sigma_{i+1}$

$$f_Z[\![x := y + z]\!](\sigma) = [x \mapsto Z]\sigma$$

Why? Prove it!

## SO THIS DOESN'T WORK FOR OUR FALSE FLOW FUNCTION...



## Zero analysis: assign to zero

Case 
$$f_Z[x := 0](\sigma) = [x \mapsto Z]\sigma$$

- Assume  $c_i = E_i$ , and  $\alpha(E) = \sigma_i$
- Thus  $\sigma_{i+1} = f_Z[[x := 0]](\sigma_i) = [x \mapsto Z]\alpha(E)$
- step-const says  $c_{i+1} = [x \mapsto 0]E, n+1$
- the definition of  $\alpha$  says  $\alpha([x \mapsto 0]E) = [x \mapsto Z]\alpha(E)$
- Therefore  $\alpha(c_{i+1}) \sqsubseteq \sigma_{i+1}$



## Zero analysis: assign to not zero

Case 
$$f_Z[x := m](\sigma_i) = [x \mapsto N]\sigma_i$$
 where  $m \neq 0$ 

- Assume  $c_i$  = E,n and  $\alpha(E)$  =  $\sigma_i$
- Thus  $\sigma_{i+1} = f_Z[x := m](\sigma_i) = [x \mapsto N]\alpha(E)$
- step-const says  $c_{i+1} = [x \mapsto m]E, n+1$
- Now  $\alpha([x \mapsto m]E) = [x \mapsto N]\alpha(E)$  by the definition of  $\alpha$  and the assumption that m  $\neq$  0.
- Therefore,  $\alpha(c_{i+1}) \sqsubseteq \sigma_{i+1}$



## Zero analysis: operators

Case 
$$f_Z[x := y \text{ op } z](\sigma_i) = [x \mapsto ?]\sigma_i$$

- Assume  $c_i$  = E,n and  $\alpha$ (E) =  $\sigma_i$
- Thus  $\sigma_{i+1} = f_Z[x := y \text{ op } z](\sigma_i) = [x \mapsto ?]\alpha(E)$
- step-const says that, for some k,

$$c_{i+1} = [x \mapsto k]E, n+1$$

- Now  $\alpha([x \mapsto k]E) \sqsubseteq [x \mapsto ?]\alpha(E)$  because the map is equal for all keys except x, and for x we have  $\alpha_{simple}(k) \sqsubseteq_{simple} ?$  for all k
- Therefore,  $\alpha(c_{i+1}) \sqsubseteq \sigma_{i+1}$



## Zero analysis: assign to variable

Case 
$$f_Z[x := y](\sigma) = [x \mapsto \sigma(y)]\sigma$$
:



#### **ALMOST THERE!**



## **Correctness definitions**

- **Program Trace** T of a program P is a potentially infinite sequence  $\{c_0, c_1, ...\}$  of configurations, where  $c_0 = E_0$ , 1 is the initial configuration, and for every  $i \ge 0$ ,  $P \vdash c_i \leadsto c_{i+1}$
- The result {  $\sigma_i$  | i  $\in$  P } of a **dataflow analysis** on program **P** is sound iff, for all traces T of P,  $\forall$  i s.t.  $0 \le i < length(T)$ ,  $\alpha(c_i) \sqsubseteq \sigma_{n_i}$
- A dataflow analysis result {  $\sigma_i$  | i  $\in$  P } is **a fixed point** iff  $\sigma_o \sqsubseteq \sigma_1$  where  $\sigma_o$  is the initial analysis information and  $\sigma_1$  is the dataflow result before the first instruction, and for each instruction i we have  $\sigma_i = \bigsqcup_{j \in \text{preds}(i)} f[P[j]](\sigma_j)$

**Local Soundness implies Global** Soundness: If a dataflow analysis's flow function f is monotonic and locally sound, and for all traces T we have  $\alpha(c_0) \sqsubseteq \sigma_0$  where  $\sigma_0$  is the initial analysis information, then any fixed point  $\{ \sigma_i \mid i \in P \}$  of the analysis is also sound.



## Proof: induction on trace T

#### Case $c_0$ :

- $\alpha(c_0) \sqsubseteq \sigma_0$  by assumption.
- $\sigma_o \sqsubseteq \sigma_{n_0}$  by the definition of a fixed point.
- $\alpha(c_0) \sqsubseteq \sigma_{n_0}$  by the transitivity of  $\sqsubseteq$

## Proof: induction on trace T

#### Case c<sub>i+1</sub>:

- The induction hypothesis says:  $\alpha(c_i) \sqsubseteq \sigma_{n_i}$
- The definition of a trace says: $P \vdash c_i \leadsto c_{i+1}$
- Local soundness says:  $\alpha(c_{i+1}) \sqsubseteq f[\![P[n_i]]\!](\alpha(c_i))$
- Because f is monotone:  $f[P[n_i]](\alpha(c_i)) \sqsubseteq f[P[n_i]](\sigma_{n_i})$
- The definition of a fixed point says:

$$\sigma_{n_{i+1}} = f[\![P[n_i]]\!](\sigma_{n_i}) \sqcup \dots$$

- The properties of join mean that:  $f[P[n_i]](\sigma_{n_i}) \sqsubseteq \sigma_{n_{i+1}}$
- And because  $\sqsubseteq$  is transitive,  $\alpha(c_{i+1}) \sqsubseteq \sigma_{n_{i+1}}$



#### Conclusion

- So since:
  - The abstraction lattice maps to reality.
  - The lattice has finite height.
  - The flow functions are monotonic and locally sound.
- ...Zero analysis is also sound/correct, meaning its results on any program P overapproximate (but never misrepresent) reality.

Q. E. D.

