Cloud Computing

Spring 2016

Reading

- Above the Clouds: A Berkeley View of Cloud Computing. Technical Report
- EMC Lecture Notes Cloud Infrastructure and Services

- Originally took 4 years
- Required 1 hour per frame
- 3D version in 2009: less than 1/24th of a second per frame.







1 petabytes of required space to render the movie. Rendering farm:

- 34 racks, 4 chassis each, 32 m/c each
- 40,000 processors, 104TB memory, 10GB networking
- 1.4 million tasks per day
- 24 hours for over a month

Scaling of Computation



PC

Server

Cluster

Question!

What should I do if resources on my computer are not enough?



Inside Google Data Center

Anatomy of a Cluster



Network switches

Computing nodes (processors / blade servers)

Storage devices

Rack vs Blade Servers



One rack unit is 1.75 inches or 44.45 mm



Bladed server technology is commonly used to deploy compute systems in a CDC

- Consolidates power- and system-level function into a single, integrated chassis
- Enables the addition of server modules as hotpluggable components
- Provides increased server performance and availability without increase in size, cost, or complexity



Google Data Center, Oklahoma, USA

Geo-Distribution of Google Data Centers



- Replication
- Availability
- Fault-tolerance



Outline

- Introduction
- Cluster Computing, Grid Computing, and Utility Computing
- Cloud Computing Characteristics
- Cloud Service Models
- Cloud Deployment Models
- Cloud Infrastructure
- Challenges

Cluster Computing

- Definition: A *cluster computer is a set of* interconnected computers that cooperate closely to provide a single, integrated high performance computing capability (CL)
- Building a super computer using relatively simple computers connected using a high speed network
- Usually used in parallel programming
- Single master node to allocate nodes to a parallel program, maintains a queue of submitted jobs, and provides an interface for users
- Alternative architectures where no single master exists are also used
- "homogeneous"

Grid Computing

- The name 'Grid' is used to refer to middleware that is designed to enable the sharing of resources such as files, computers, software, data and sensors on a very large scale
- "heterogeneous": no assumptions are made concerning hardware, operating systems, networks, administrative domains, security policies, etc
- Resources from different organizations are brought together to allow the collaboration of a group of people or institutions
- Virtual organizations

Which Option Would You Choose?



Utility Computing

- Power generator per house vs. power plants and customers pay per their usage
- Advantages:
 - It is more economical to run a big data center than building small ones at each enterprise
 - Pay as you go
 - No need for resource provisioning
 - Easier to scale
 - High utilization

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New in Cloud Computing

- The illusion of infinite computing resources available on demand
 - Users do not need to plan far ahead for provisioning
- No up-front commitment by Cloud users
 - Companies can start small and increase hardware resources only when there is an increase in their needs
- Pay for use of computing resources on a short-term basis as needed
 - e.g., processors by the hour and storage by the day
 - release resources as needed, rewarding conservation

"Above the Clouds: A Berkeley View of Cloud Computing", RAD lab, UC Berkeley

Elasticity: Economics in the Cloud



"Above the Clouds: A Berkeley View of Cloud Computing", RAD lab, UC Berkeley

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Definition?

• The interesting thing about Cloud Computing is that we've redefined Cloud Computing to include everything that we already do.... I don't understand what we would do differently in the light of Cloud Computing other than change the wording of some of our ads.

Larry Ellison, quoted in the Wall Street Journal, September 26, 2008

 A lot of people are jumping on the [cloud] bandwagon, but I have not heard two people say the same thing about it. There are multiple definitions out there of "the cloud".

Andy Isherwood, quoted in ZDnet News, December 11, 2008

Characteristics of Cloud Computing



Based on the definition of Cloud Computing by NIST Slide credit: EMC Cloud Infrastructure and Services Student Guide.

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On-Demand Self-Service



- Enables consumers to get *computing resources* as and when required, without any human intervention
- Facilitates consumer to leverage "ready to use" services or, enables to choose required services from the service catalog

Broad Network Access



- Cloud services are accessed via the network, usually the internet
- Enables accessing the services from anywhere across the globe

Resource Pooling



- Resources (compute, storage, network) are pooled to serve multiple consumers
 - Based on multi-tenant model
- No knowledge about the exact location of the resources provided
- Resources are dynamically *assigned* and reassigned
 - based on the consumer demand

Rapid Elasticity



- Resources can be both scaled up and scaled down dynamically
- To the consumer, the Cloud appears to be infinite

Metered Service



- Consumers are billed based on the metered usage of Cloud resources:
 - Cost incurred on a pay-per-use basis
 - Pricing/billing model is tied up with the required service levels
- Resource usage is monitored and reported

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Cloud Service Models

- Cloud Service can be classified into three categories:
 - Infrastructure-as-a-Service (laaS)
 - Platform-as-a-Service (PaaS)
 - Software-as-a-Service (SaaS)

Infrastructure-as-a-Service

- Can hire infrastructure components such as servers, storage, and network
- Can deploy and run software, including OS and applications
- Pays for infrastructure componer usage
 - Storage capacity, CPU usage, etc
- Examples:
 - Amazon Elastic Compute Cloud (EC2)
 - Windows Azure Virtual Machines



Platform-as-a-Service

- Can deploy consumer-created or acquired applications on the Cloud provider's infrastructure
- Consumer has control over:
 - Deployed applications
 - Possible application hosting environment configurations
- Consumer is billed for platform software components:
 - OS, Database, Middleware
- Examples:
 - Google App Engine
 - Microsoft Azure Platform

Slide credit: EMC Cloud Infrastructure and Services Student Guide.



Software-as-a-Service

- Use provider's applications running in a Cloud infrastructure
- Application is accessible from various client devices
- Billing is based on the application usage
- Examples:
 - EMC Mozy for online backup
 - Salesforce.com for CRM application
 - Google Apps



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Cloud Deployment Models

- Public Cloud:
 - Resources are made available to the general public or organizations and are owned by the Cloud service provider
- Private Cloud:
 - Operated solely for one organization and is not shared with other organizations.
 - Greatest level of security and control
- Hybrid Cloud:
 - Organization consumes resources from both private and public Clouds
- Community Cloud:
 - The Cloud infrastructure is shared by several organizations and supports a specific community that has shared concerns (e.g. all universities, government)

Public Cloud Enterprise Q **Enterprise P Public Cloud Cloud Service** Provider User R

Private Cloud



Hybrid Cloud

Private Cloud

Public Cloud



Community Cloud



Case Study: Amazon Web Service (AWS)

- 🔿 C 🏦 🔓 https://eu-west-1.console.aws.amazon.com/console/home?region=eu-west-1#

Amazon Web Services

Compute EC2 Virtual Servers in the Cloud EC2 Container Service Run and Manage Docker Containers Elastic Beanstalk Run and Manage Web Apps Lambda Run Code in Response to Events Storage & Content Delivery Scalable Storage in the Cloud CloudFront Global Content Delivery Network Elastic File System PREVEN Fully Managed File System for EC2 Glacier Archive Storage in the Cloud Import/Export Snowball Large Scale Data Transport Storage Gateway Hybrid Storage Integration Database Managed Relational Database Service DynamoDB Managed NoSQL Database ElastiCache In-Memory Cache Redshift Fast, Simple, Cost-Effective Data Warehousing

DMS Managed Database Migration Service

Developer Tools

Store Code in Private Git Repositories

CodeDeploy Automate Code Deployments

CodePipeline Release Software using Continuous Delivery

Management Tools

CloudWatch Monitor Resources and Applications

CloudFormation Create and Manage Resources with Templates

CloudTrail Track User Activity and API Usage

Config Track Resource Inventory and Changes

Automate Operations with Chef

- Service Catalog Create and Use Standardized Products
- Trusted Advisor Optimize Performance and Security

Security & Identity

Identity & Access Management Manage User Access and Encryption Keys

Directory Service Host and Manage Active Directory

Inspector PREVIEW

Analyze Application Security

WAF Filter Malicious Web Traffic



HJHZ. COMPUTER and JULIELY

Internet of Things



Game Development

GameLift Deploy and Scale Session-based Multiplayer Games

Mobile Services



- User Identity and App Data Synchronization
- Device Farm Test Android, FireOS, and IOS Apps on Real Devices in the Cloud
- Solution Collect, View and Export App Analytics
- SNS Push Notification Service

Application Services

- Build, Deploy and Manage APis
- AppStream Low Latency Application Streaming
- CloudSearch Managed Search Service
- Elastic Transcoder Easy-to-Use Scalable Media Transcoding
- SES Email Sending and Receiving Service

SQS Message Queue Service

> SWF Workflow Service for Coordinating Application Components

Spring 2010

Case Study: Amazon Web Service (AWS)

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Community AMIs	Root device type: ebs Virtualization type: hvm	
Free tier only	Red Hat Enterprise Linux 7.2 (HVM), SSD Volume Type - ami-8b8c57f8	Select
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	3 SUSE Linux Enterprise Server 12 SP1 (HVM), SSD Volume Type - ami-14278487	Select
	SUSE Linux Enterprise Server 12 Service Pack 1 (HVM), EBS General Purpose (SSD) Volume Type. Public Cloud, Advanced Systems Management, Web tex eloble and Scripting, and Legacy modules enabled.	64-bit
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	Ubuntu Server 14.04 LTS (HVM), SSD Volume Type - ami-f95ef58a	Select

Case Study: Amazon Web Service (AWS)

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Virtualization



• It is a technique of masking or abstracting the physical compute hardware and enabling multiple operating systems (OSs) to run concurrently on a single or clustered physical machine(s)

Advantages of Virtualization

- Runs multiple operating systems (OSs) per machine concurrently
- Makes OS and applications h/w independent
- Isolates VM from each other, hence no conflicts
- Improves resource utilization
- Offers flexible infrastructure at low cost

Cloud Infrastructure Framework



Cloud Infrastructure and Management

- Virtualized infrastructure
- Components:
 - Cloud Services creation processes
 - Cloud Services management processes
- Manage physical and virtual infrastructures
- Handle service requests and provisions Cloud services
- Provide administrators a single management interface to manage resources across a virtual data center

Slide credit: EMC Cloud Infrastructure and Services Student Guide.Spring 2016HS172: Computer and Society

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Cloud Challenges - Consumer's Perspective

- Security and Regulation
 - Sensitive data?
 - Financial information, medical records
- Network latency
 - Real time applications may suffer due to network latency and limited bandwidth
- Supportability
 - Legacy or Custom applications may not be compatible with Cloud platform
- Interoperability
 - Lack of standardization across Cloud-based platforms

Thank You