

7.26

Review

* Markov decision process $MDP = \{S, A, P(s'|s, a), R(s)\}$
state, actions, transition probs, rewards

* Policy $\pi: S \rightarrow A$ maps states into actions

* Value functions $V^\pi(s) = E^\pi[\sum_{t=0}^{\infty} \gamma^t R(s) | s_0 = s]$ (state)
 $Q^\pi(s, a) = E^\pi[\sum_{t=0}^{\infty} \gamma^t R(s) | s_0 = s, a_0 = a]$ (action)
 $0 \leq \gamma < 1$ discount factor

* Bellman equation

$$V^\pi(s) = R(s) + \gamma \sum_{s'} P(s'|s, \pi(s)) V^\pi(s')$$

$$Q^\pi(s, a) = R(s) + \gamma \sum_{s'} P(s'|s, a) V^\pi(s')$$

* Policy evaluation — how to compute $V^\pi(s)$?

Solve linear equations

Takes $O(n^3)$ for MDP with n states

HW9: what to do if n is very large?

* Policy improvement

greedy policy $\pi'(s) = \underset{a}{\operatorname{argmax}} Q^\pi(s, a)$

Thm: $V^{\pi'}(s) \geq V^\pi(s)$ for all states s .

Today:

- two algorithms to compute π^*
- learning w/o model of MDP
- extensions

Policy Iteration

— How to compute π^* ?

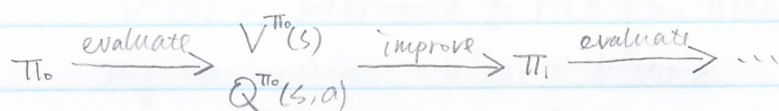
Algorithm:

(1) initialize policy at random

(2) repeat until convergence

— compute $V^\pi(s)$ and $Q^\pi(s, a)$ for current policy $O(n^3)$

— derive greedy policy $\pi(s) = \arg\max_a Q^\pi(s, a)$



* Is this guaranteed to converge?

— Cannot cycle because $V^{\pi'}(s) \geq V^\pi(s)$ for all states s .

— Cannot go on forever because # policies is finite:

— Policy can't be indefinitely improved.

Typically converges in far fewer steps than $|A|^{|S|}$

* Does it always converge to an optimal policy π^* ? Yes.

* Thm:

suppose $\pi'(s) = \pi(s)$ for all states s , or rather

that $V^{\pi'}(s) = V^\pi(s)$

Then $V^{\pi'}(s) = V^*(s)$

Note = optimal value function is unique, even if there are many optimal policies

* Proof strategy

(1) Derive "Bellman optimality equation"

satisfied by $V^\pi(s)$ when $V^\pi(s) = V^{\pi'}(s)$

(2) Show that $V^\pi(s) \geq V^{\tilde{\pi}}(s)$ for all policies $\tilde{\pi}$ and states s of MDP.

Hence $V^\pi(s) = V^*(s)$

Step 1: From Bellman equation for π'

$$V^{\pi'}(s) = R(s) + \gamma \sum_{s'} P(s'|s, \pi'(s)) V^{\pi'}(s')$$

By assumption: $V^{\pi'}(s) = V^\pi(s)$

$$V^\pi(s) = R(s) + \gamma \sum_{s'} P(s'|s, \pi'(s)) V^\pi(s')$$

By assumption, π' is greedy with respect to $V^\pi(s)$

$$\text{Hence } V^\pi(s) = R(s) + \gamma \max_a \sum_{s'} P(s'|s, a) V^\pi(s')$$

"Bellman optimal equation"

(set of n nonlinear eqs for $V^\pi(s)$ where $s=1,2,\dots,n$)
↳ because max operation is nonlinear.
(different than Bellman equation)

Step 2:

Iterate right side:

$$\rightarrow V^\pi(s) = R(s) + \gamma \max_a \sum_{s'} P(s'|s, a) \left[R(s') + \gamma \max_{a'} \sum_{s''} P(s''|s', a') V^{\pi'}(s'') \right]$$

Iterate again and again...

[B]

Now show that this iterated expression (taken out to infinity)
implies optimality

Let $\tilde{\pi}(s)$ be any other (non-optimal) policy

From Bellman eqn:

$$\begin{aligned} \rightarrow V^{\tilde{\pi}}(s) &= R(s) + \gamma \sum_{s'} P(s'|s, \tilde{\pi}(s)) V^{\tilde{\pi}}(s') \\ &\leq R(s) + \gamma \max_a \sum_{s'} P(s'|s, a) V^{\tilde{\pi}}(s') \end{aligned}$$

greedy
iterate

[A]

$$\leq R(s) + \gamma \max_a \sum_{s'} P(s'|s, a) [R(s') + \gamma \max_{a'} \sum_{s''} P(s''|s', a') V^{\hat{\pi}}(s'')]]$$

Consider upper bound $\boxed{A}$ on $V^{\hat{\pi}}(s)$ from iterating this inequality t times, and compare to equality after t iterations for $\boxed{B}$

As $t \rightarrow \infty$

$$V^{\hat{\pi}}(s) \leq \lim_{t \rightarrow \infty} \boxed{A} = \lim_{t \rightarrow \infty} \boxed{B} = V^{\pi}(s)$$

Thus for all policies $\hat{\pi}(s)$ and states s ,

$$V^{\pi}(s) \geq V^{\hat{\pi}}(s)$$

$$V^{\pi}(s) = \max_{\hat{\pi}} V^{\hat{\pi}}(s) \rightarrow V^{\pi}(s) = V^*(s)$$

To compute π^* :

$$\pi^*(s) = \operatorname{argmax}_a Q^*(s, a) = \operatorname{argmax}_a [R(s) + \gamma \sum_{s'} P(s'|s, a) V^*(s')]]$$

Pros / Cons of policy iteration:

(+) converges very quickly

(-) each step requires policy evaluation $O(n^3)$

Transition

What to do if n is so large that policy evaluation is prohibitive?

Idea: look for approximate solution in $O(n^2)$,

and refine solution as resources permit.

Value iteration — another (less direct) way to compute π^*

* How to compute $V^*(s)$ directly?

$$V^*(s) = \max_a [Q^*(s, a)]$$

$$= \max_a [R(s) + \gamma \sum_{s'} P(s'|s, a) V^*(s')]]$$

Bellman optimality eqn

$$V^*(s) = R(s) + \gamma \max_a \sum_{s'} P(s'|s, a) V^*(s')$$

(n nonlinear eqns for $V^*(s)$, $s=1, 2, \dots, n$)

Value Iteration

Bellman optimality eqn:

$$V^*(s) = R(s) + \gamma \max_a \sum_{s'} P(s'|s, a) V^*(s')$$

* n nonlinear eqns, for n unknowns $V^*(s)$, $s=1, 2, \dots, n$

How to solve?

* Algorithm (HW 9.2)

(1) initialize $V_0(s) = 0$ for all s (at 0th iteration)

(2) iterate

every iteration is $O(n^2)$ $\left\{ \begin{array}{l} V_{k+1}(s) = R(s) + \gamma \max_a \left[\sum_{s'} P(s'|s, a) V_k(s') \right] \\ \text{for all } s = 1, 2, \dots, n \end{array} \right.$ estimate at k th iteration.

Note: this algorithm works directly on value functions; policies do not (seemingly) appear!

But incremental policies can be computed from

$$\pi_{k+1}(s) = \text{greedy}[V_k(s)] = \arg\max_a \sum_{s'} P(s'|s, a) V_k(s')$$

(3) suppose it converges:

$$\lim_{k \rightarrow \infty} V_k(s) = V^*(s)$$

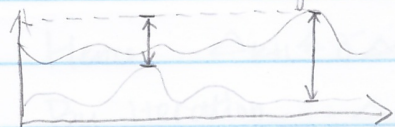
$$\text{Then } \pi^*(s) = \arg\max_a Q^*(s, a)$$

* Does this algorithm converge?

Clearly, $V^*(s)$ is a fixed point of iteration.

But are there other fixed points? NO.

Does it always reach $V^*(s)$? Yes.



Lemma: for any functions $f(a)$ and $g(a)$

$$|\max_a f(a) - \max_a g(a)| \leq \max_a |f(a) - g(a)|$$

Proof of lemma:

$$\text{For all } a: f(a) - \max_{a'} g(a') \leq f(a) - g(a)$$

$$\text{Max over } a: \max_a [f(a) - \max_{a'} g(a')] \leq \max_a [f(a) - g(a)] \\ \leq \max_a |f(a) - g(a)|$$

$$\therefore \boxed{\max_a f(a) - \max_a g(a) \leq \max_a |f(a) - g(a)|}$$

By symmetry, exchange $g \leftrightarrow f$

$$\therefore \boxed{\max_a g(a) - \max_a f(a) \leq \max_a |g(a) - f(a)|}$$

combining these gives the lemma.

Thm: value iteration converges

$$\lim_{k \rightarrow \infty} [V_k(s)] \rightarrow V^*(s) \text{ for all states } s$$

Proof: let $\Delta_k = \max_s |V_k(s) - V^*(s)|$ error of k th iteration of algorithm

$$\Delta_{k+1} = \max_s |V_{k+1}(s) - V^*(s)|$$

$$= \max_s \left| [R(s) + \gamma \max_a \sum_{s'} P(s'|s, a) V_k(s')] - [R(s) + \gamma \max_a \sum_{s'} P(s'|s, a) V^*(s')] \right|$$

definition of $V_{k+1}(s)$

Bellman optimality eqn

$$\Delta_{k+1} = \gamma \max_s \left| \max_a \sum_{s'} P(s'|s, a) V_k(s') - \max_a \sum_{s'} P(s'|s, a) V^*(s') \right|$$

Apply lemma:

$$\Delta_{k+1} \leq \gamma \max_s \max_a \left| \sum_{s'} P(s'|s, a) [V_k(s') - V^*(s')] \right|$$

$$\leq \gamma \max_s \max_a \left| \sum_{s'} P(s'|s, a) \max_{s''} |V_k(s'') - V^*(s'')| \right|$$

$$= \gamma \max_s \max_a \max_{s''} |V_k(s') - V^*(s'')|$$

$$= \gamma \max_{s''} |V_k(s'') - V^*(s'')|$$

$$= \gamma \Delta_k$$

Hence: $\Delta_{k+1} \leq \gamma \Delta_k$

By iteration: $\Delta_k \leq \gamma^k \Delta_0 \xrightarrow{k \rightarrow \infty} 0$ for $\gamma < 1$

$$\Delta_1 \leq \gamma \Delta_0$$

$$\Delta_2 \leq \gamma \Delta_1 \leq \gamma^2 \Delta_0$$

Assume rewards are bounded:

$$\begin{aligned}\Delta_0 &= \max_s |V_0(s) - V^*(s)| \quad \text{initial error} \\ &= \max_s |V^*(s)| \\ &\leq \max_s |R(s)| (1 + \gamma + \gamma^2 + \gamma^3 + \dots) \quad \text{maximum accumulated sum of discounted rewards.} \\ &= \max_s |R(s)| \left(\frac{1}{1-\gamma}\right)\end{aligned}$$

Finally:

$$\Delta_k \leq \left(\frac{\gamma^k}{1-\gamma}\right) \max_s |R(s)| \rightarrow 0 \text{ as } k \rightarrow \infty$$

Convergence rate depends on γ .

Suggests that more iterations are required as $\gamma \rightarrow 1$.

HW9.2, $\gamma = 0.9925$

Reinforcement Learning

* What if $P(s'|s, a)$ and $R(s)$ are not known?

Can we learn π^* or $V^*(s)$ or $Q^*(s, a)$ from experience?

(1) Model-based (indirect) approach

Explore world, estimate model

$\hat{P}(s'|s, a) \approx P(s'|s, a)$ compute $\hat{\pi}^*$ from $\hat{P}(s'|s, a)$
(e.g. ML estimation) hope $\hat{\pi}^* \approx \pi^*$

* Cons = to store $P(s'|s, a)$ is $O(n^2)$ for n states.

Only care about $\pi^*(s)$, $V^*(s)$ which are $O(n)$

Is it really necessary to build a model?

Pro: model useful for task transfer, where

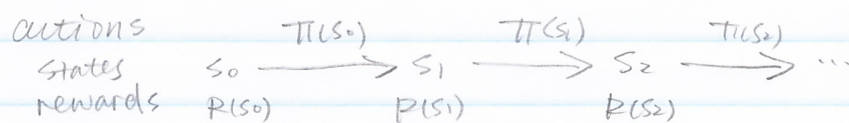
$P(s'|s, a)$ are same for many tasks, but only rewards $R(s)$ or discount factor γ changes.

(2) Direct approach =

learn $V^*(s)$, $\pi^*(s)$ w/o building model. How?

Simpler question — how to evaluate a policy w/o model? how to compute $V^\pi(s)$ w/o knowing $P(s'|s, \pi(s))$?

* Explore state space under policy π



* Recall Bellman eqn

$$V^\pi(s) = R(s) + \gamma \sum_{s'} P(s'|s, \pi(s)) V^\pi(s')$$

* Temporal difference prediction

$$\begin{cases} \text{Initialize } V_0(s) = 0 \text{ for all } s \text{ (at time } t=0) \\ \text{Update } V_{t+1}(s_t) = \underbrace{V_t(s_t)}_{\substack{\text{previous} \\ \text{estimate of} \\ V(s_t)}} + \underbrace{\alpha}_{\substack{\alpha > 0 \\ \text{learning rate} \\ \text{(decrease over time)}}} \underbrace{[R(s_t) + \gamma V_t(s_{t+1}) - V_t(s_t)]}_{\substack{\text{simulated step} \\ \text{of MDP} \\ \text{error signal}}} \end{cases}$$

(old estimate of $V(s_t)$)

TD learning

Asymptotically $\lim_{t \rightarrow \infty} V_t(s) \rightarrow V^\pi(s)$
under certain conditions.

on average this will be very small if estimate is good.