

The Minimum Distance of a Code

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1 Hamming distance

- The Hamming distance between two strings of equal length, $d_H(\mathbf{u}, \mathbf{v})$, is defined as the number of positions at which the corresponding symbols are different.
- Triangular Inequality of Hamming distance:

$$d_H(\mathbf{u}, \mathbf{v}) \leq d_H(\mathbf{u}, \mathbf{w}) + d_H(\mathbf{v}, \mathbf{w}). \quad (1)$$

- The Hamming weight of a string, $wt_H(\mathbf{u})$, is the number of symbols that are different from the zero-symbol of the alphabet used, i.e.

$$wt_H(\mathbf{u}) = wt(\mathbf{u}) \triangleq |\{i : u_i \neq 0\}|. \quad (2)$$

It is thus equivalent to the Hamming distance from the all-zero string of the same length.

- When the alphabet is *binary*, given two binary string \mathbf{u}, \mathbf{v} of equal length, we have

$$d_H(\mathbf{u}, \mathbf{v}) = wt(\mathbf{u}) + wt(\mathbf{v}) - 2(\mathbf{u} \cdot \mathbf{v}), \quad (3)$$

where ' \cdot ' denotes inner product, by treating the components of \mathbf{u} and \mathbf{v} as integer 0 and 1.

Example 1: Given $\mathbf{u} = (111110000)$ and $\mathbf{v} = (000111110)$, we have $wt(\mathbf{u}) = wt(\mathbf{v}) = 5$, $\mathbf{u} \cdot \mathbf{v} = 2$ and $d_H(\mathbf{u}, \mathbf{v}) = 5 + 5 - 4 = 6$.

2 The Minimum Distance of a Code

- The minimum distance of a code C is defined as the smallest Hamming distance between two distinct codewords in C . Specifically,

$$d(C) \triangleq \min \{d_H(\mathbf{c}, \mathbf{c}') : \mathbf{c}, \mathbf{c}' \in C, \mathbf{c} \neq \mathbf{c}'\}. \quad (4)$$

- The notation $(n, M, d)_q$ -code C indicates that the code C is a q -ary code with length n , size M and minimum distance d . For binary code, i.e. $q = 2$, we simply write (n, M, d) -code.

Example 2: The rows of the following matrix are the codewords of a $(11, 12, 6)_2$ -code.

$$\begin{bmatrix} 000000000000 \\ 10100011101 \\ 11010001110 \\ 01101000111 \\ 10110100011 \\ 11011010001 \\ 11101101000 \\ 01110110100 \\ 00111011010 \\ 00011101101 \\ 10001110110 \\ 01000111011 \end{bmatrix}$$

Matlab program: Calculate the Hamming distance of a code C using Matlab.

Matlab codes can be found in <https://piazza.com/class/isgy6spmwwm3ba?cid=15>.

Theorem 1 (Error Correction). *An $(n, M, d)_q$ -code C can correct t errors if $d \geq 2t + 1$.*

Proof Suppose codeword \mathbf{c} is transmitted and there are t errors, for some integer t satisfying $2t + 1 \leq d$. Denote the received sequence by \mathbf{y} . We have

$$d_H(\mathbf{c}, \mathbf{y}) = t. \quad (5)$$

The decoder we use is “nearest neighbor decoder”:

$$\text{Dec}(\mathbf{y}) = \arg \min_{\mathbf{u} \in C} d_H(\mathbf{u}, \mathbf{y}). \quad (6)$$

Suppose that there is decoding error, say codeword \mathbf{c}' is decoded erroneously, i.e., $\mathbf{c}' \neq \mathbf{c}$, and

$$d_H(\mathbf{c}', \mathbf{y}) = \min_{\mathbf{u} \in C} d_H(\mathbf{u}, \mathbf{y}). \quad (7)$$

Since $d_H(\mathbf{c}, \mathbf{y}) = t$, we must have $d_H(\mathbf{c}', \mathbf{y}) \leq t$. Then, we get

$$d \leq d_H(\mathbf{c}, \mathbf{c}') \quad (8)$$

$$\leq d_H(\mathbf{c}, \mathbf{y}) + d_H(\mathbf{c}', \mathbf{y}) \quad (9)$$

$$\leq t + t = 2t, \quad (10)$$

where (8) follows since $\mathbf{c} \neq \mathbf{c}'$ and the minimum distance of code C is d ; (9) follows since Hamming distance satisfies Triangular Inequality.

Notice that (10) is a contradiction to our assumption that $d \geq 2t + 1$. Thus, given $d \geq 2t + 1$, any t errors can be corrected. \square

Theorem 2 (Error Detection). *An $(n, M, d)_q$ -code C can detect any s errors if $s \leq d - 1$.*

Proof Suppose that a codeword $\mathbf{c} \in C$ is transmitted, s errors occur, and \mathbf{y} is received. The decoder we use is

$$\text{Dec}(\mathbf{y}) = \begin{cases} \mathbf{c}' & \exists \mathbf{c}' \in C, \text{ s.t. } \mathbf{c}' = \mathbf{y}; \\ \text{error} & \text{otherwise.} \end{cases} \quad (11)$$

If there is an undetectable error, then we have $\mathbf{c}' = \mathbf{y}$ and $\mathbf{c}' \neq \mathbf{c}$. That is

$$s = d_H(\mathbf{c}, \mathbf{y}) = d_H(\mathbf{c}, \mathbf{c}') \geq d. \quad (12)$$

Thus, the decoder could detect any $d - 1$ errors. \square

Theorem 3 (Erasure Correction). *An $(n, M, d)_q$ -code C can recover r erasures if $r \leq d - 1$.*

Proof Notation: For $\mathbf{J} \subseteq \{1, 2, \dots, n\}$, let $\mathbf{u}_{\mathbf{J}} \triangleq (u_j, j \in \mathbf{J})$

Example: If $\mathbf{y} = (0, 1, 1, 1, 0, 0, 1)$ and $\mathbf{J} = \{1, 2, 5, 6, 7\}$, then $\mathbf{u}_{\mathbf{J}} = (0, 1, 0, 0, 1)$.

Suppose codeword \mathbf{c} is transmitted, r erasures occur and \mathbf{y} is received. Let \mathbf{J} be the set of indices of the unerased symbol. We note that $|\mathbf{J}| = n - r$.

The decoder we use is

$$\text{Dec}(\mathbf{y}) = \begin{cases} \mathbf{c}' & \exists \text{ a unique } \mathbf{c}' \in C, \text{ s.t. } \mathbf{c}'_{\mathbf{J}} = \mathbf{y}_{\mathbf{J}}; \\ \text{error} & \text{otherwise.} \end{cases} \quad (13)$$

If there is decoding error, then the decoder's output $\text{Dec}(\mathbf{y}) = \mathbf{c}'$ is a codeword different from the transmitted codeword \mathbf{c} , satisfying $\mathbf{c}'_{\mathbf{J}} = \mathbf{c}_{\mathbf{J}}$. Since the components of codewords \mathbf{c} and \mathbf{c}' with indices in \mathbf{J} are the same, we get

$$d_H(\mathbf{c}, \mathbf{c}') \leq n - |\mathbf{J}| = n - (n - r) = r. \quad (14)$$

This contradicts the assumption that the Hamming distance between two distinct codewords is at least d . Thus, the decoder can recover any $d - 1$ erasures. \square

Example 3: Using the $(11, 12, 6)$ -code in Example 2, we can

- correct 2 errors,
- detect 5 errors, or
- correct 5 erasures.

Exercises: Show that the converses of the above three theorems hold.

1. If we can design an error-correcting decoder for an $(n, M, d)_q$ -code that can correct any t errors, then $d \geq 2t + 1$.
2. If we have an error-detecting decoder for an $(n, M, d)_q$ -code that can detect any s errors, then $d \geq s + 1$.
3. If we have an erasure-correcting decoder for an $(n, M, d)_q$ -code that can correct any r erasures, then $d \geq r + 1$.

Theorems 1 to 3, together with the above exercises, imply that an $(n, M, d)_q$ code can

1. correct up to $\lfloor (d - 1)/2 \rfloor$ errors, but there exists an uncorrectable error pattern with $\lfloor (d - 1)/2 \rfloor + 1$ errors.
2. detect up to $d - 1$ errors, but there exists an undetectable error pattern with d errors.
3. recover up to $d - 1$ erasures, but there exists an unrecoverable erasure pattern consisting of d erasures.