

Lecture 24:

# Rotational Kinematics and Torque

Rotational physics makes me dizzy

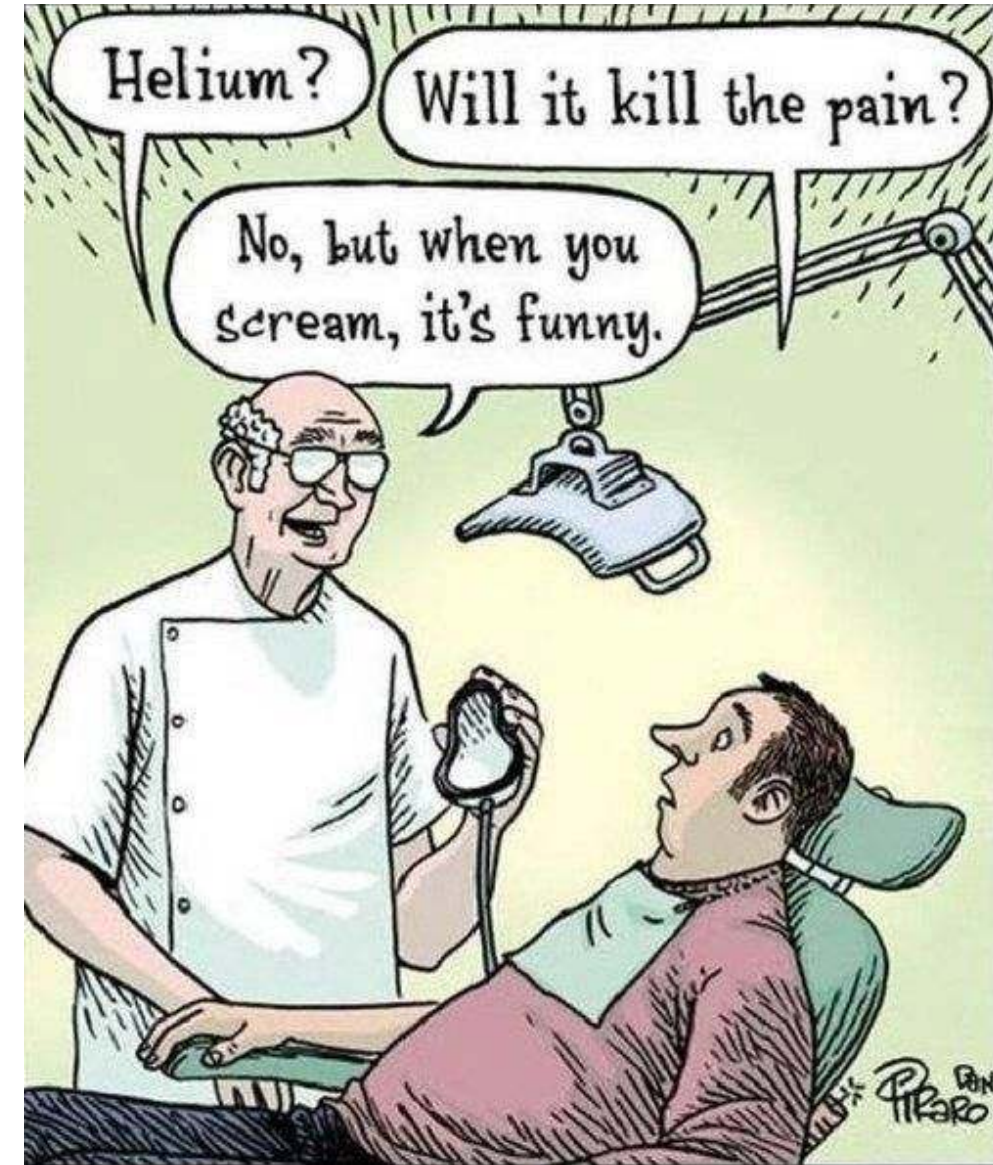
*Erik Lascaris*

# Announcements

- HW 8 (gravity) was due yesterday!
  - Let me know if you need extension
- HW 9 = paper homework!
  - Available on piazza under "resources" tab!
  - Due next week: Tuesday 28 March
  - Please put your homework #9 into the HW box next to room SCI 121
- I have updated Lab #5 grades on WebAssign
  - Tuesday snow day labs have been excused
  - Email me if you missed the lab because of the snow but still have a zero
- Please check your clicker participation points on WebAssign
  - if you got a zero for a lecture you attended, email me to have it fixed

# Root canal (part 2) .. the saga continues!

- No lecture on Monday April 3<sup>rd</sup>
- Because my apt. is at 12:30pm
- That's the Monday before the midterm!
  - Midterm is Apr 5<sup>th</sup>
- I should be back for office hours (I hope)



# Today's Concepts

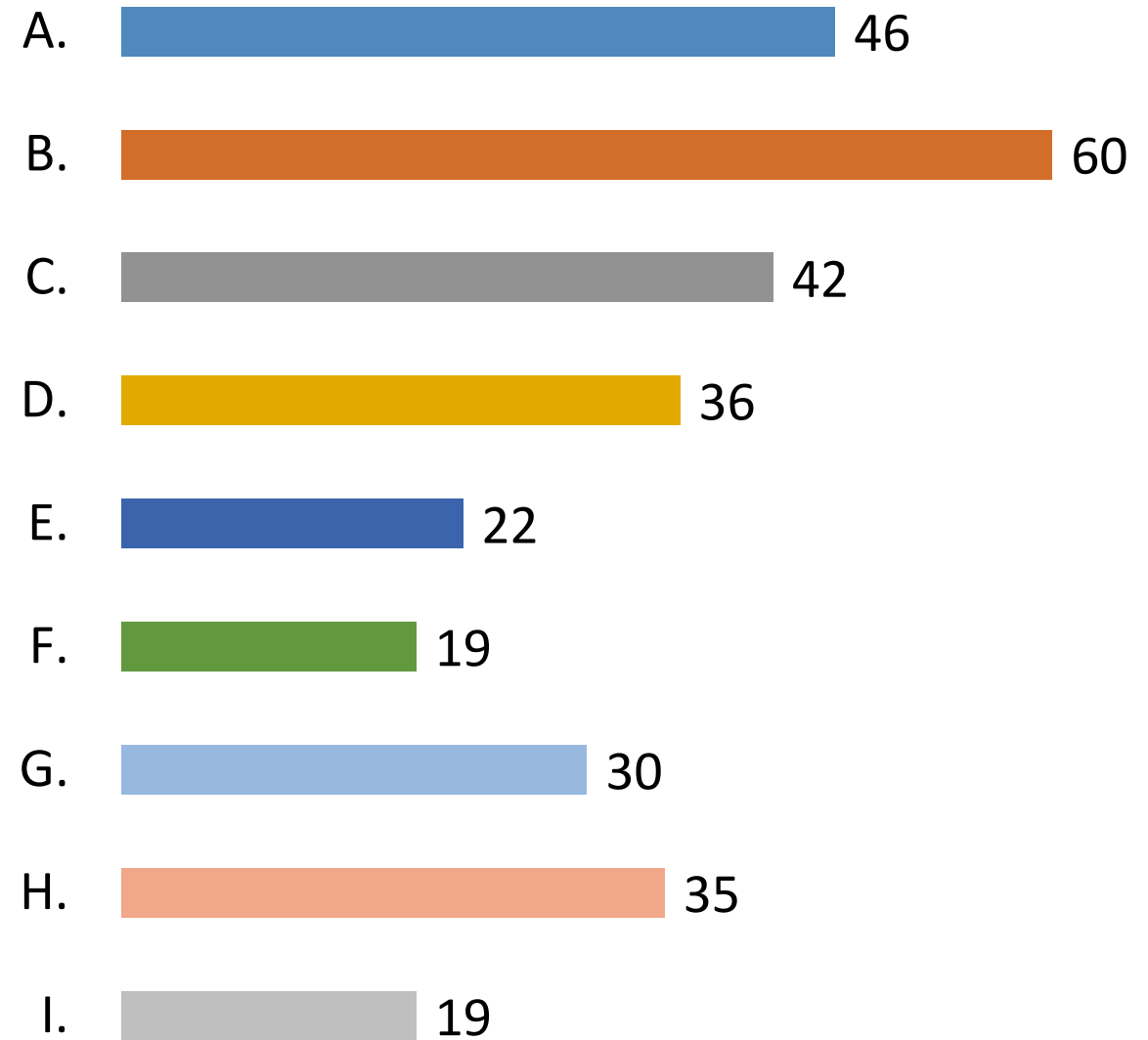
- Translational motion
- Rotational motion
- Arc length,  $s = r\theta$
- Angular position (angle),  $\theta$
- Angular velocity,  $\omega$
- Angular acceleration,  $\alpha$
- Torque,  $\tau$
- Moment of inertia,  $I$
- Newton's 2<sup>nd</sup> Law for rotation,  $\tau = I\alpha$

- Will be covered in today's lecture
- Make sure you'll know their meaning!

*Textbook Chapter 10*

# Which concepts are you already familiar with?

- A. Translational motion
- B. Rotational motion
- C. Arc length,  $s = r\theta$
- D. Angular position (angle),  $\theta$
- E. Angular velocity,  $\omega$
- F. Angular acceleration,  $\alpha$
- G. Torque,  $\tau$
- H. Moment of inertia,  $I$
- I. Newton's 2<sup>nd</sup> Law for rotation,  $\tau = I\alpha$



# Rotational kinematics

# Translational kinematics

For movement from one point to another, we should use the **kinematic equations**:

$$x = x_i + v_i t + \frac{1}{2} a t^2$$

$$v = v_i + a t$$

$$v^2 = v_i^2 + 2a(x - x_i)$$

Moving from one point to another is often called "translation" so these are known as the **translational kinematic equations**.

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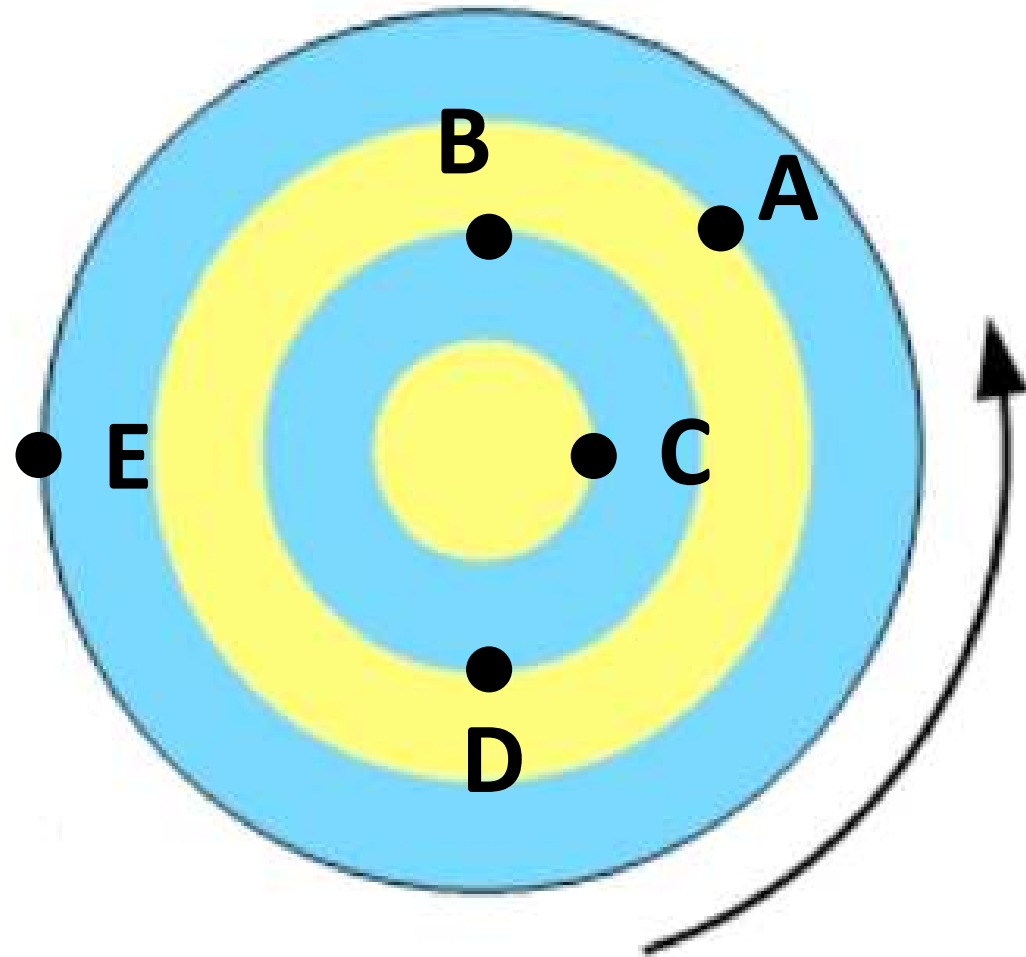
In this lecture we shall consider a special type of movement:

**rotation**

(movement about some fixed point)

# Rotating disk

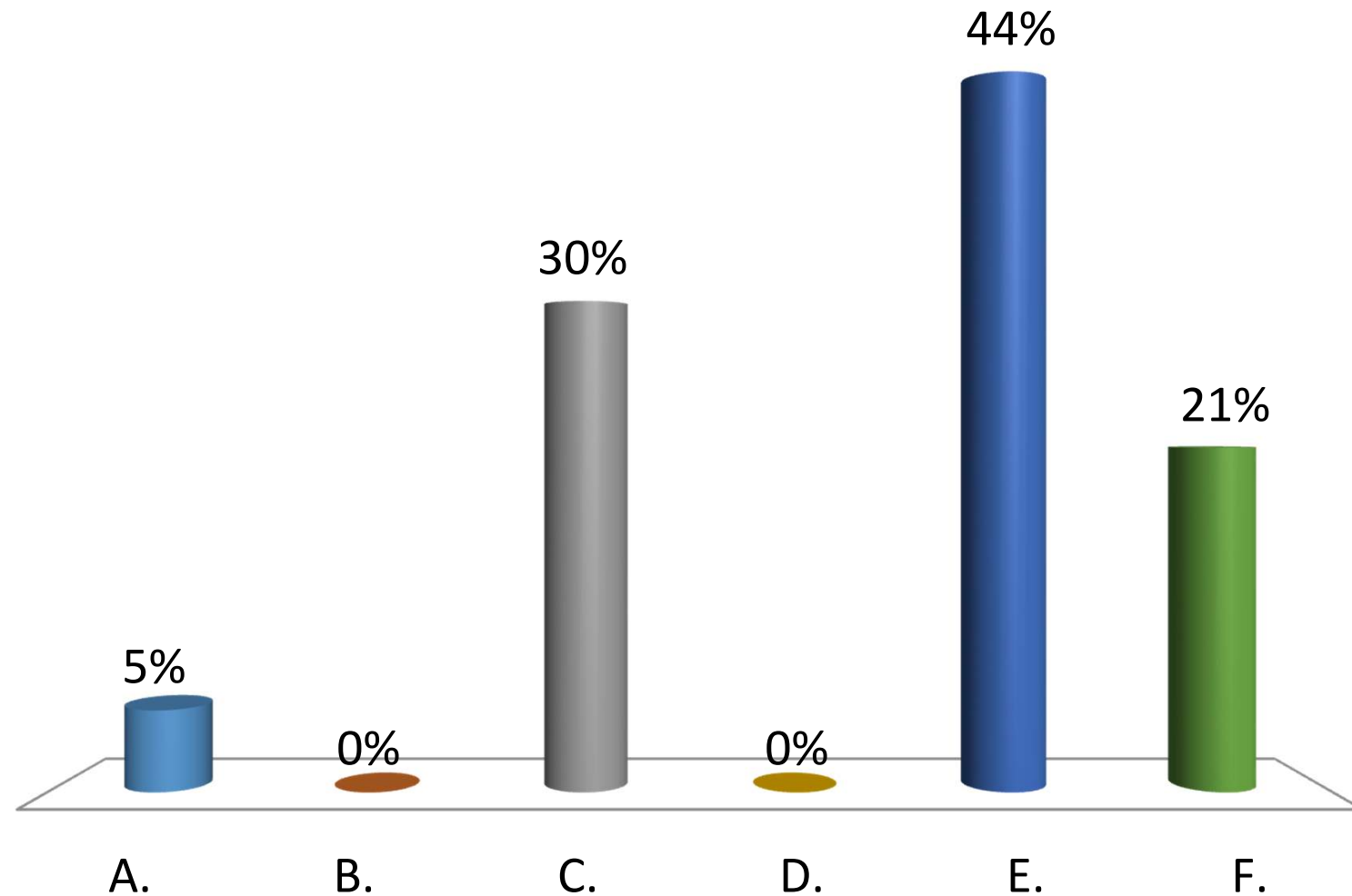
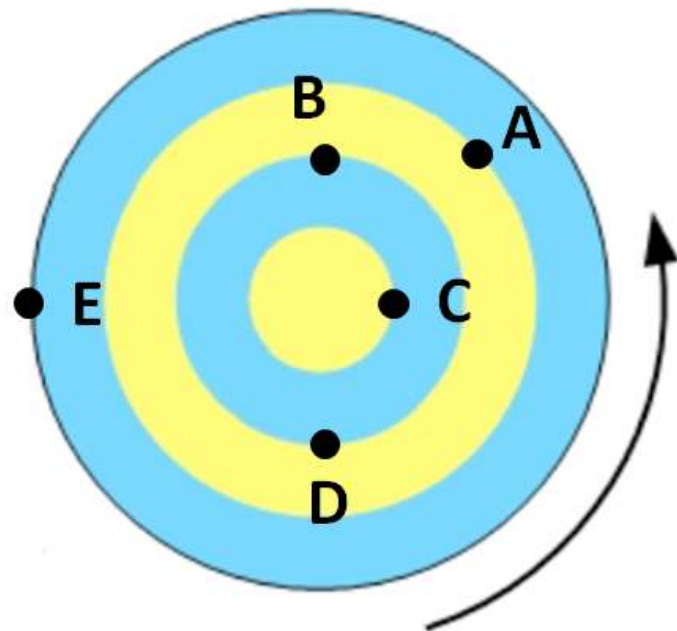
Consider five points on a moving disk.



Which of these points moves the fastest?  
(which has the largest speed  $v$ ?)

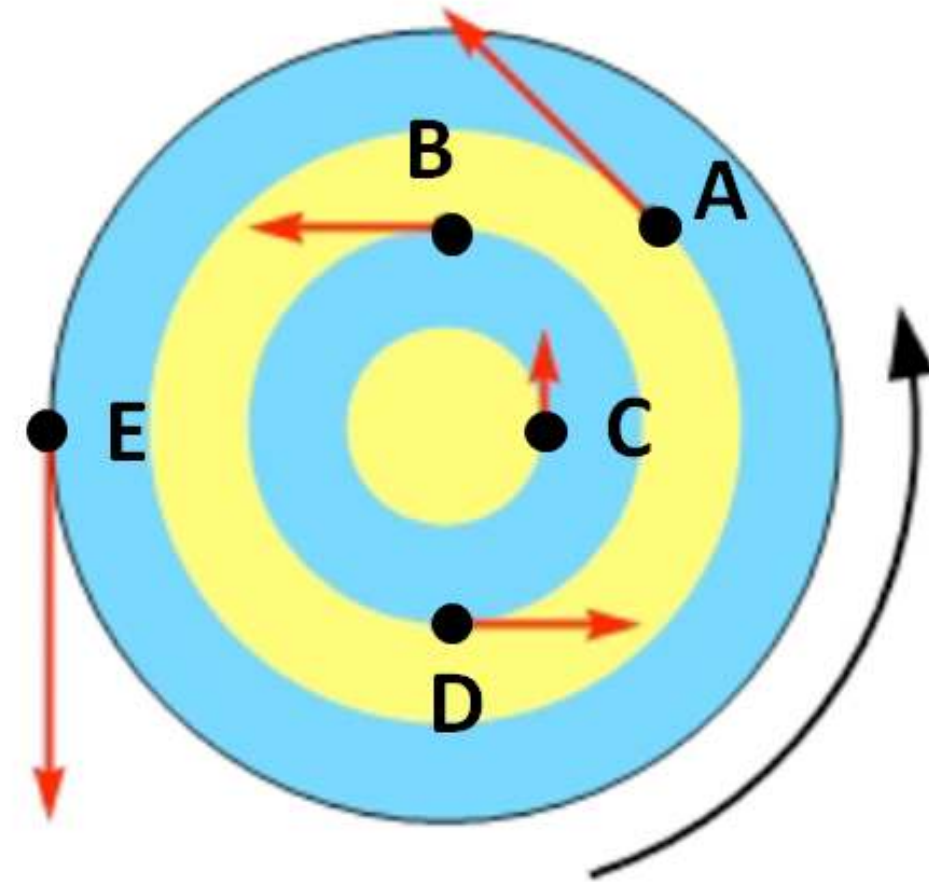
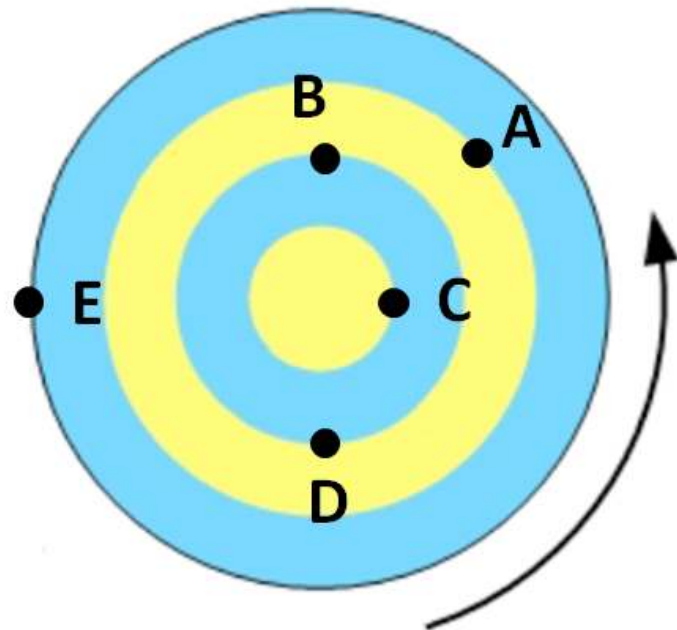
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- A. Point A has the largest speed
- B. Point B has the largest speed
- C. Point C has the largest speed
- D. Point D has the largest speed
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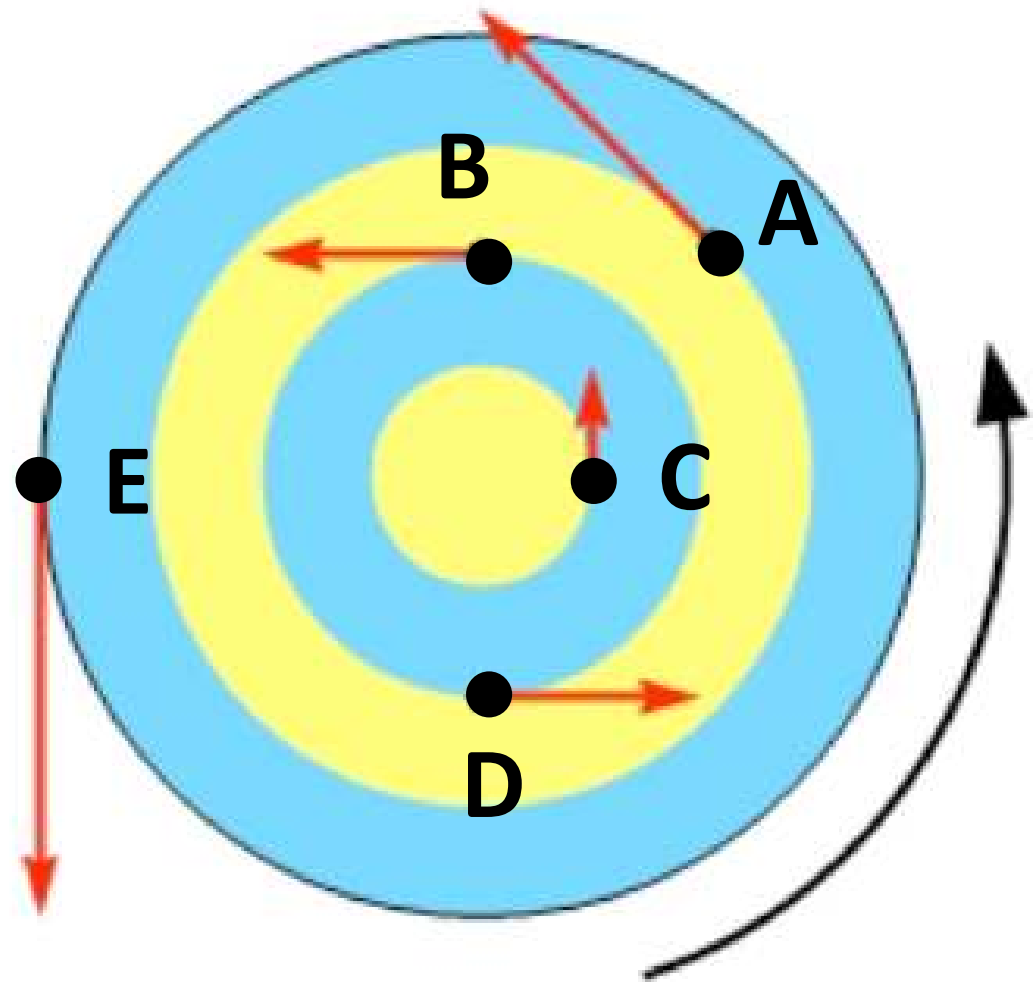


Speed of each point depends on how far from the center you are.

At the center, you rotate but your speed  $v$  is zero!

# Rotating disk

How fast is this disk moving?

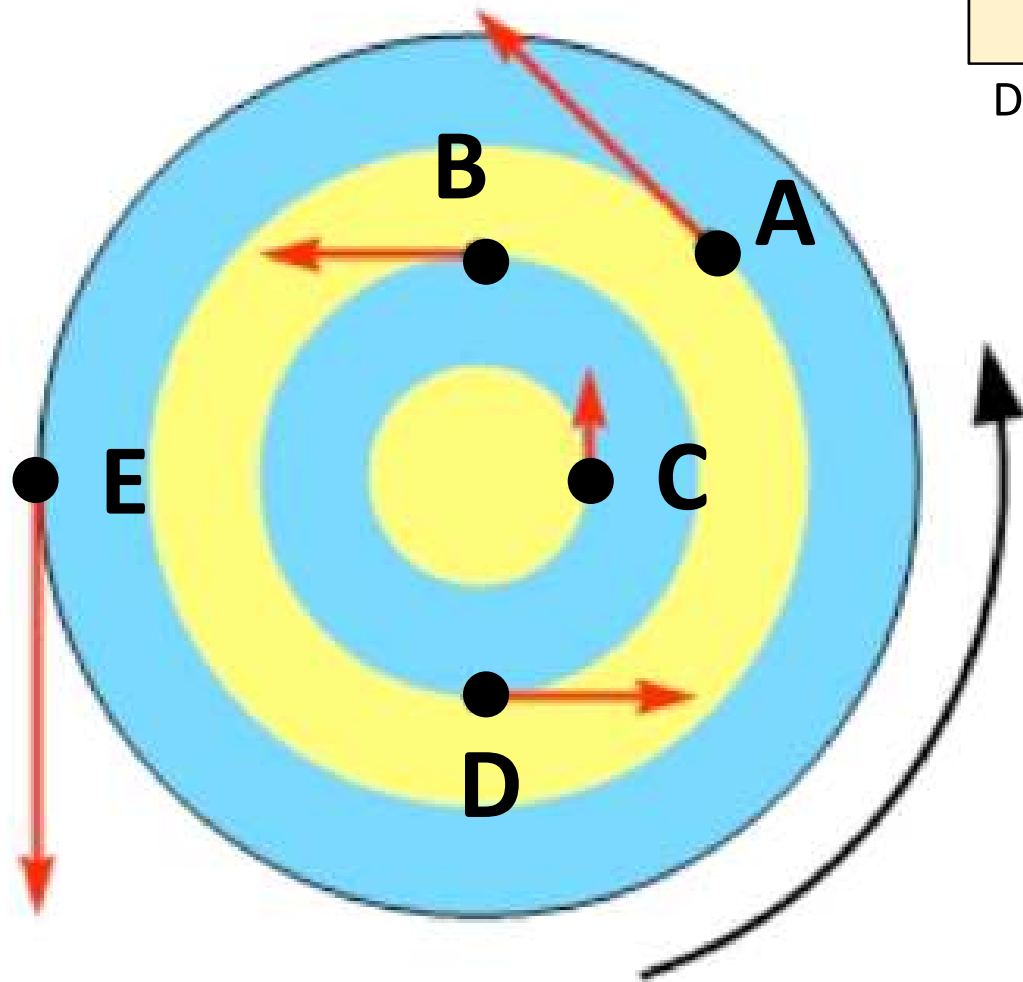


# Rotating disk

How fast is this disk moving?

Talking about the speed (m/s) of the disk makes no sense here

Different points on disk have different speeds...

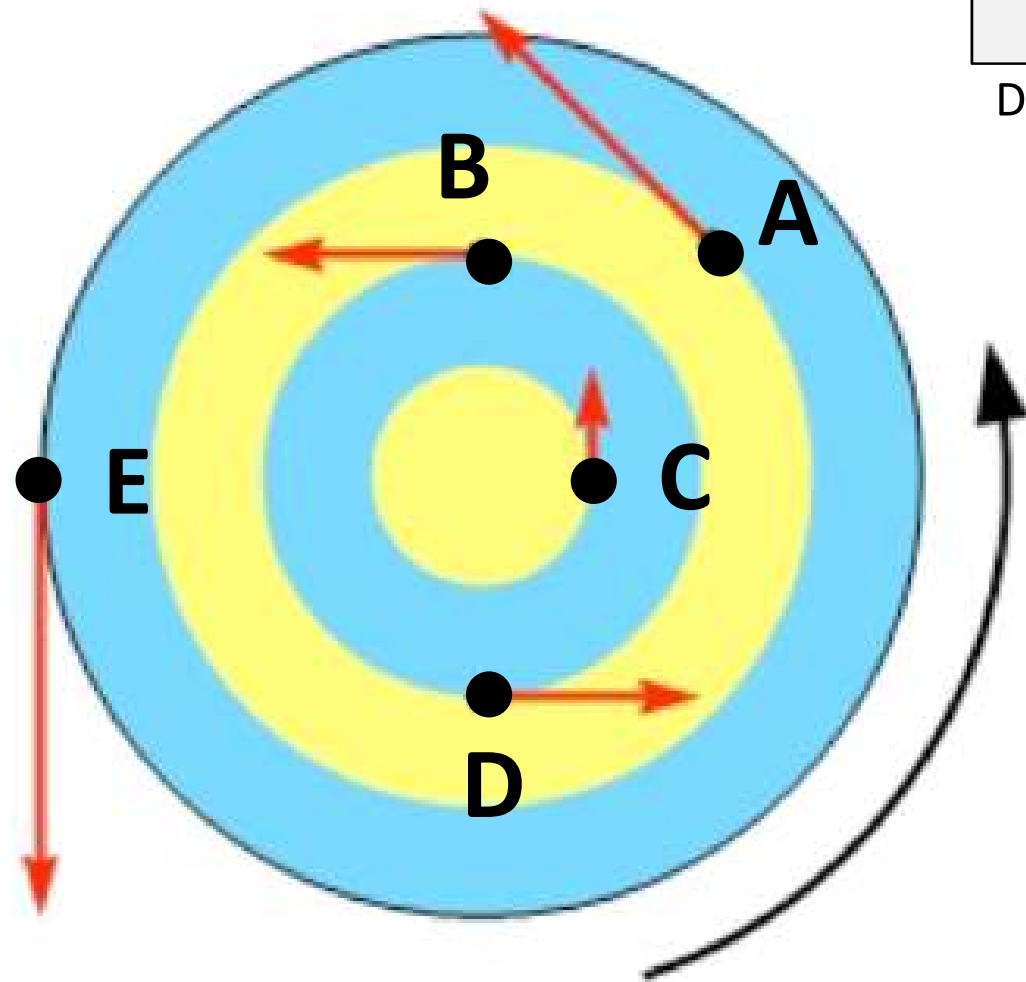


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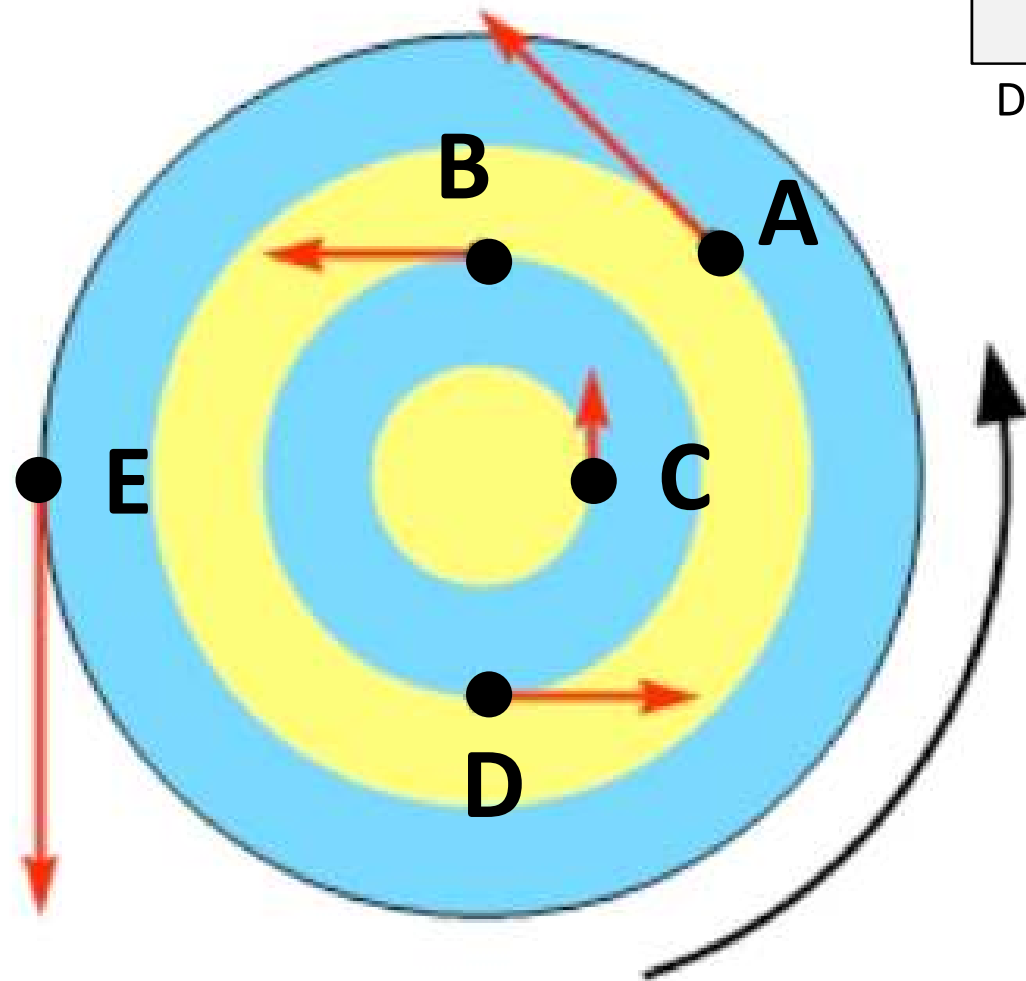
You need to tell me, for example:

- "number of turns per minute", or
- "number of revolutions per second", or
- "number of degrees it turns per second", or
- "number of radians it turns per second"

$$1 \text{ revolution} = 360^\circ = 2\pi \text{ rad}$$

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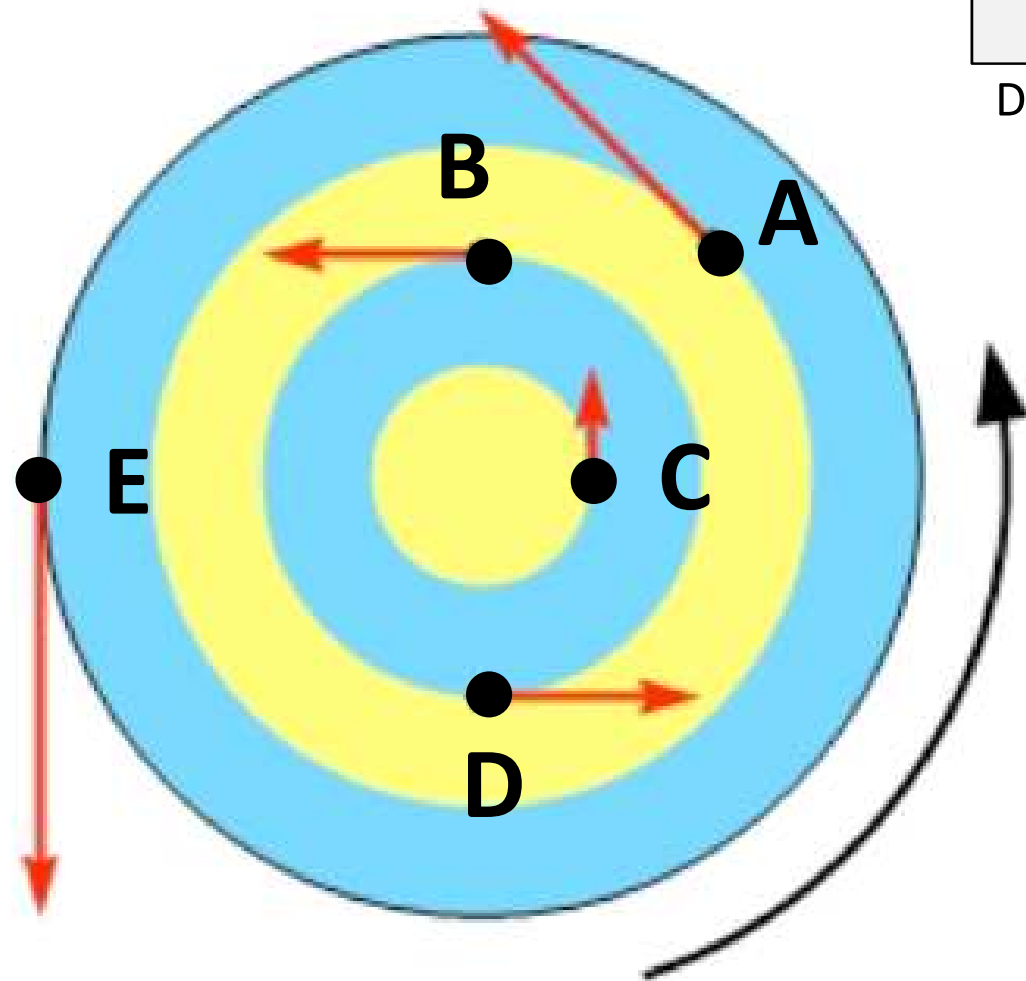
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The standard unit is radians/second (**rad/s**)

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(lowercase  
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# Angular speed $\omega$ and angular position $\theta$

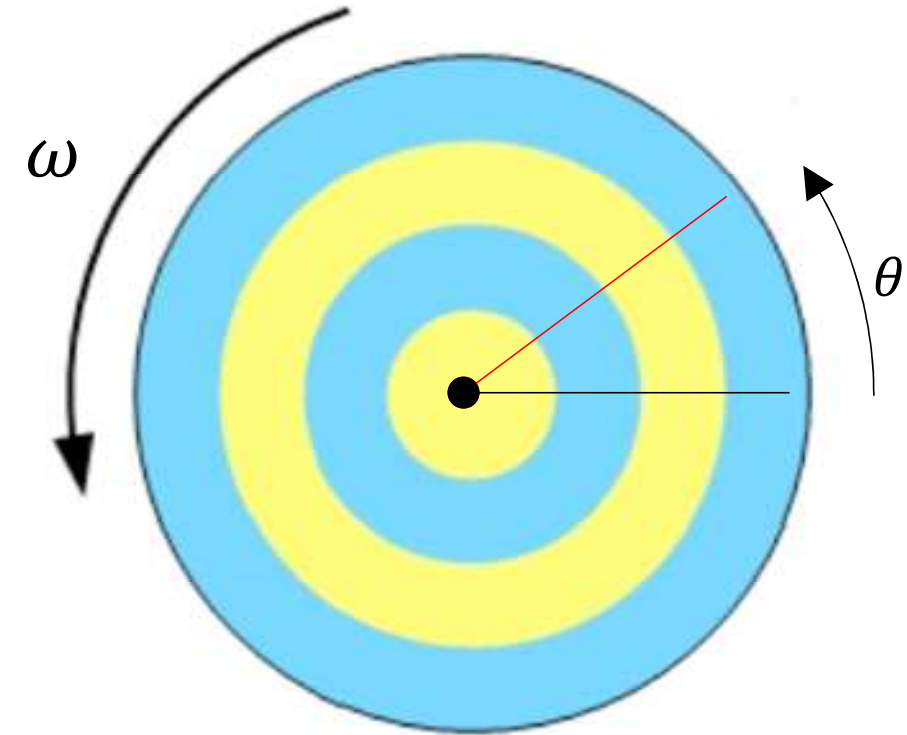
Angular speed  $\omega$  is how much the angle  $\theta$  changes with time:

$$\omega \approx \frac{\Delta\theta}{\Delta t}$$

The exact definition is:  $\omega = \frac{d\theta}{dt}$  = slope in a  $\theta$ -vs- $t$  graph

The standard unit for angular position  $\theta$  is radians (rad)

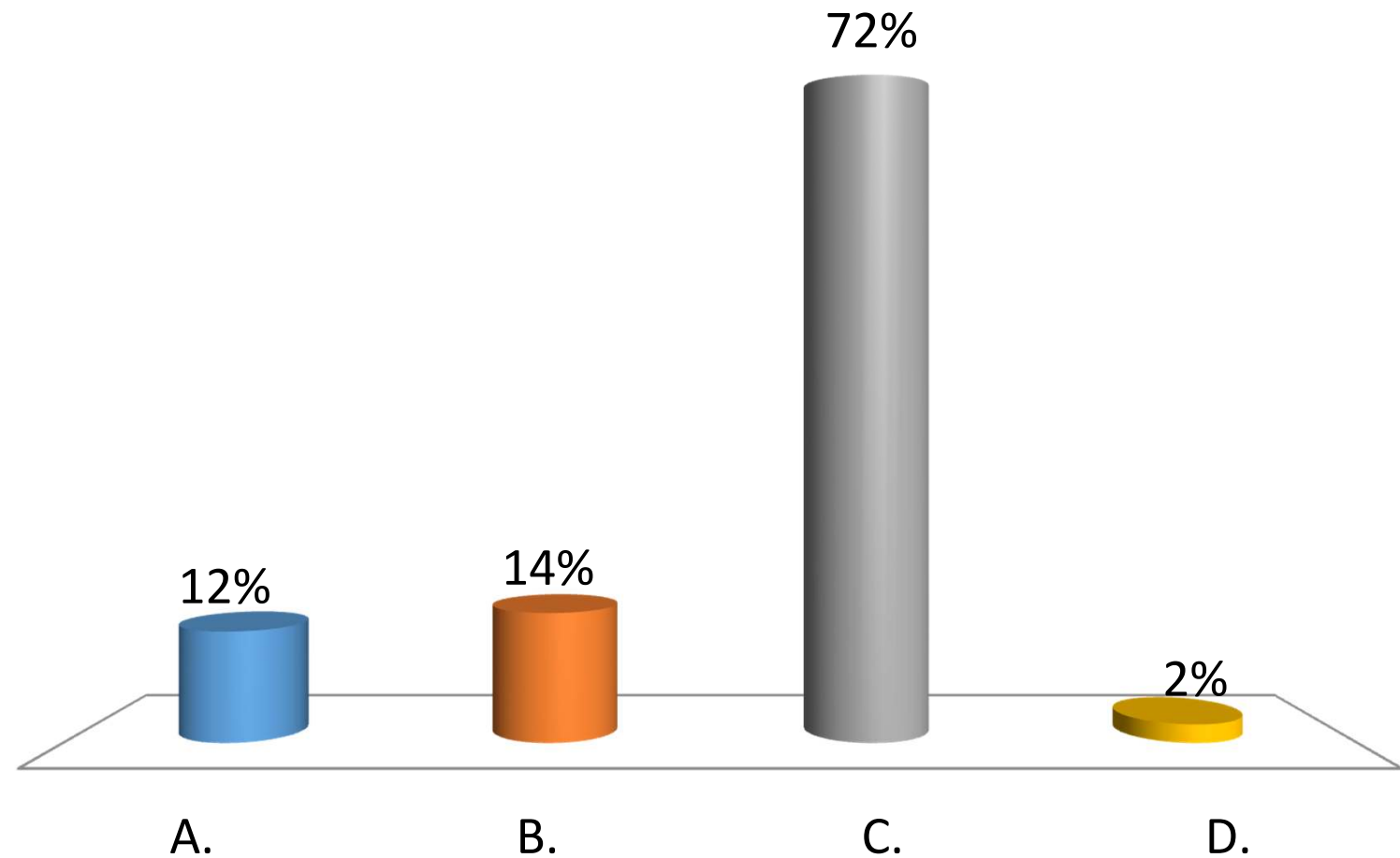
The standard unit for angular speed  $\omega$  is radians/second (rad/s)



# How much has the disk rotated after 20 sec?

A disk rotates with a constant angular speed:  
 $\omega = 6$  revolutions per minute (1 min = 60 sec)  
**How much has the disk rotated after 20 seconds?**

- A. Exactly 1/2 revolution ( $180^\circ$  or  $3.14$  rad)
- B. Exactly 1 revolution ( $360^\circ$  or  $2\pi$  rad)
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20 seconds is exactly 1/3 of one minute

So the disk rotates 2 full revolutions:

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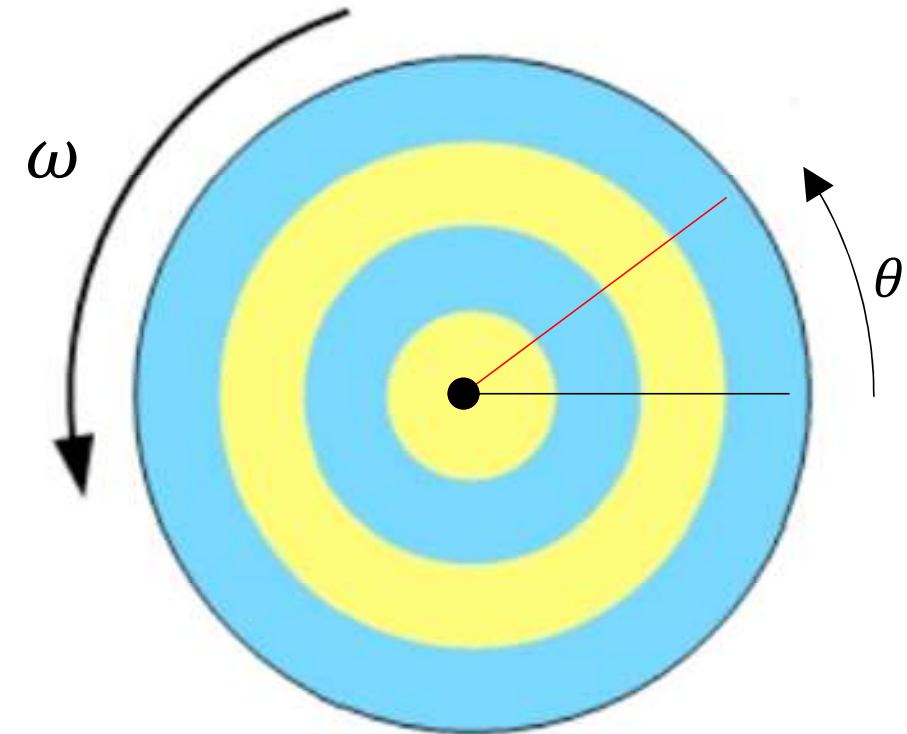
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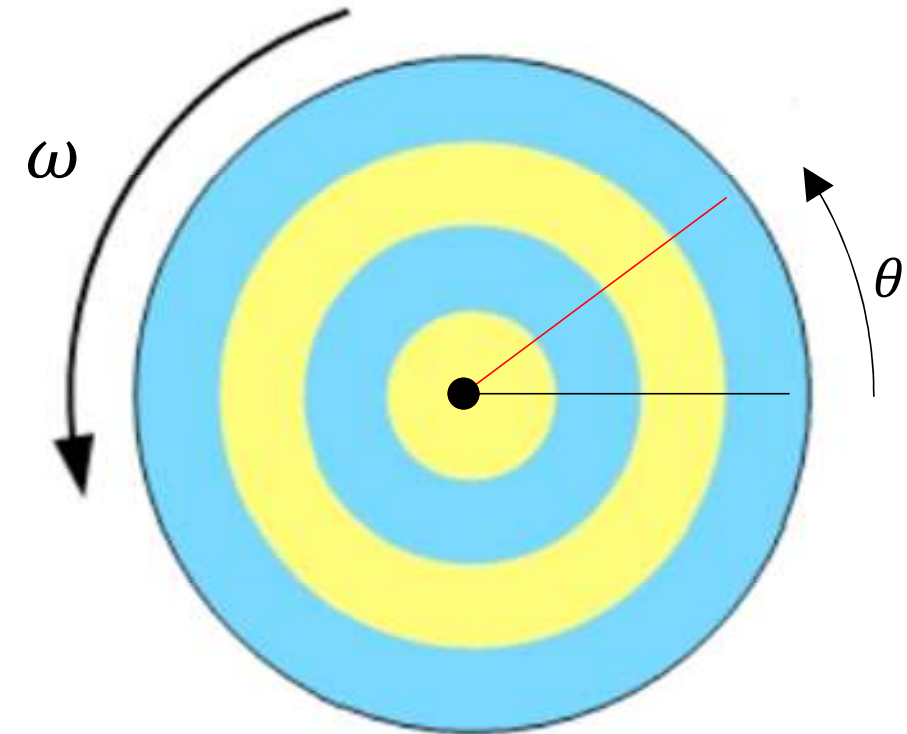
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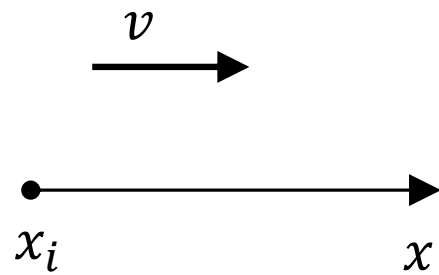
$$\omega = 6 \text{ rev/min} = (6 \times 2\pi \text{ rad}) / (60 \text{ seconds}) = 0.628 \text{ rad/s}$$

$$\text{At } t = 20 \text{ sec: } \theta = 0 + (0.628)(20) = 12.59 \text{ rad} = 4\pi \text{ rad}$$

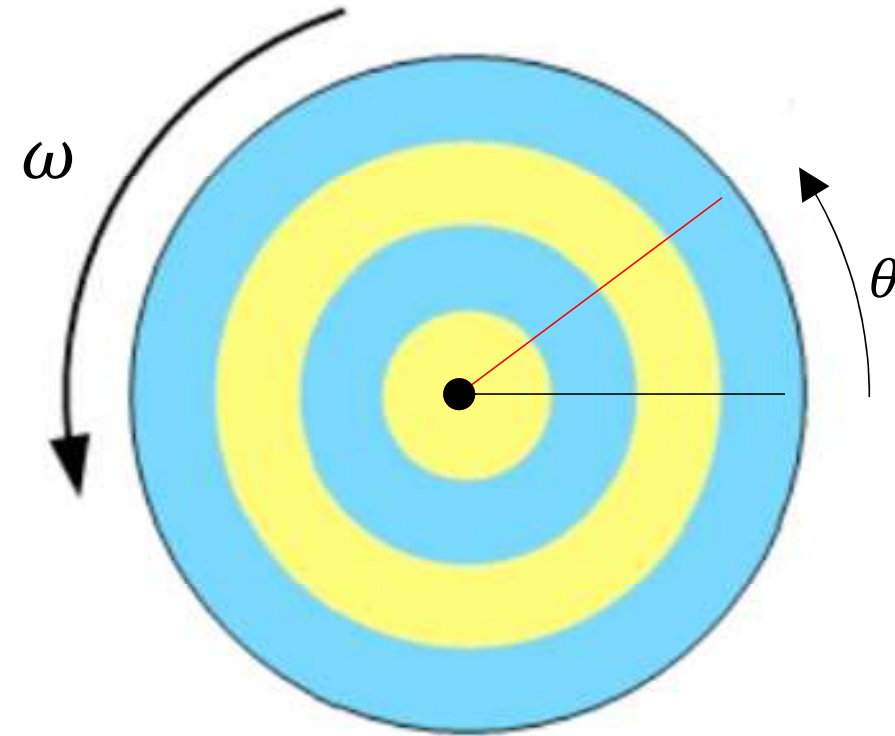
# Similarity between translational and rotational

- Notice how similar these equations are:

Moving from position  $x_i$  to position  $x$ :



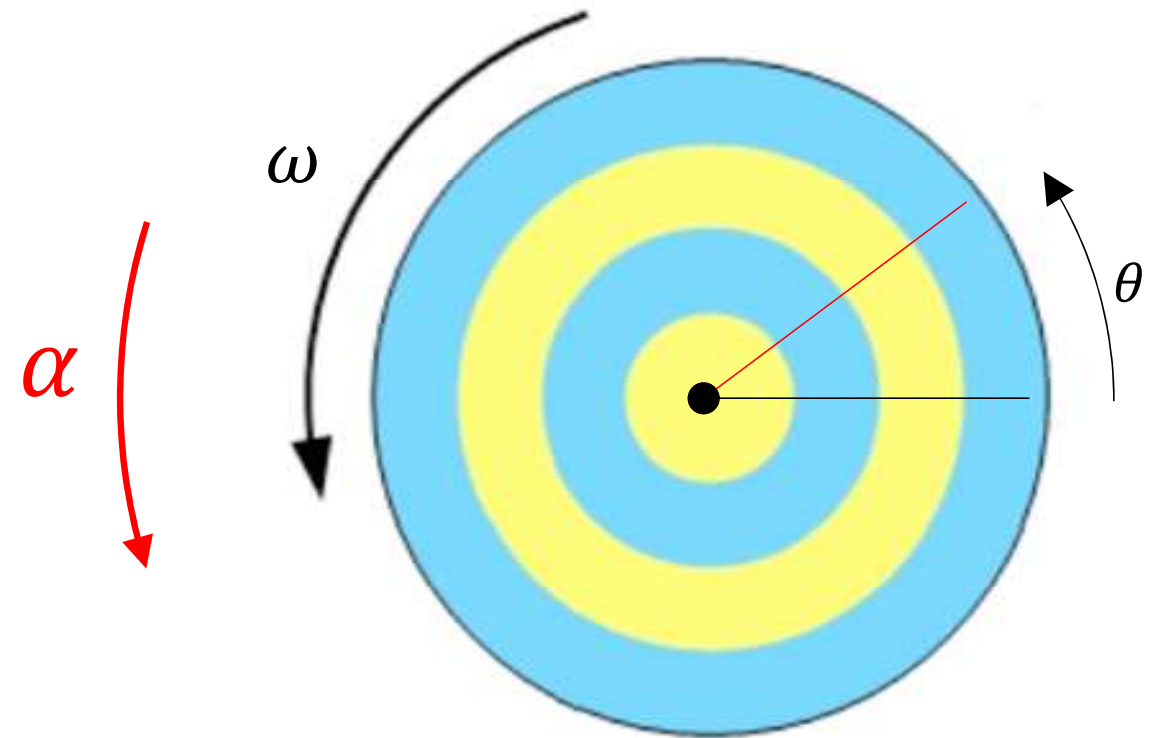
$$x = x_i + vt$$



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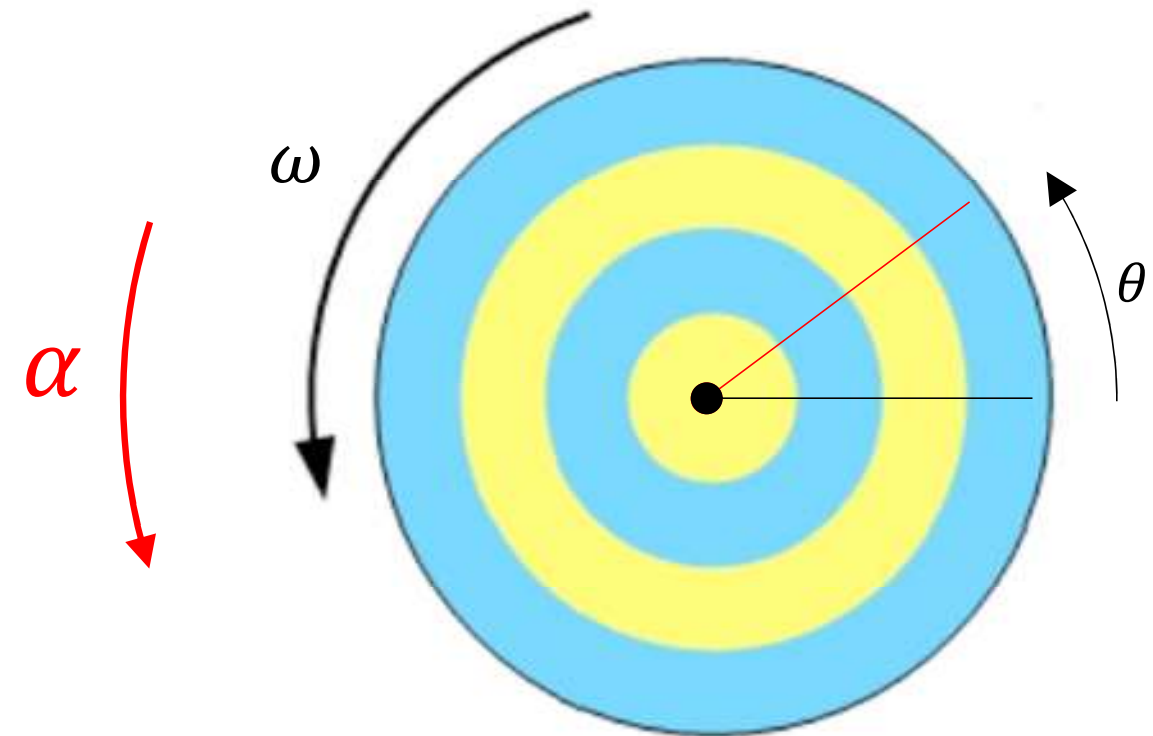
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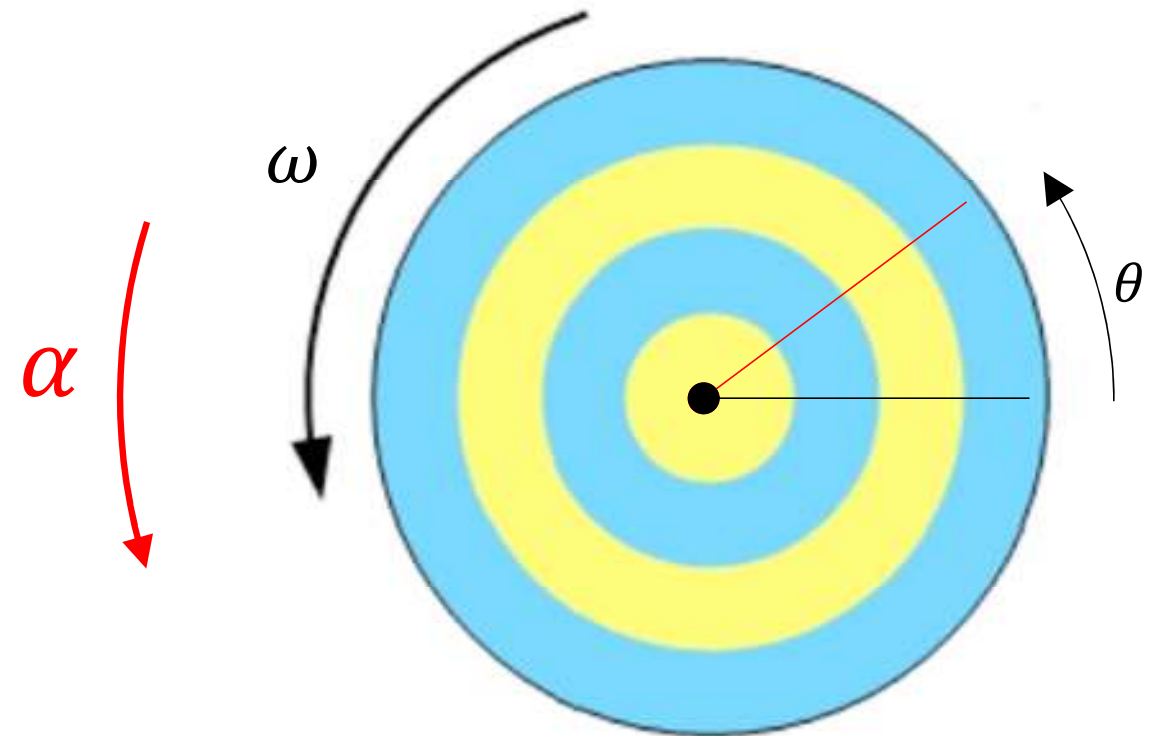
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# Angular acceleration $\alpha$

- A disk can rotate faster and faster – it can have rotational acceleration!
- This means that the angular speed  $\omega$  increases:

$$\omega = \omega_i + \alpha t$$

(assuming constant angular acceleration  $\alpha$ )



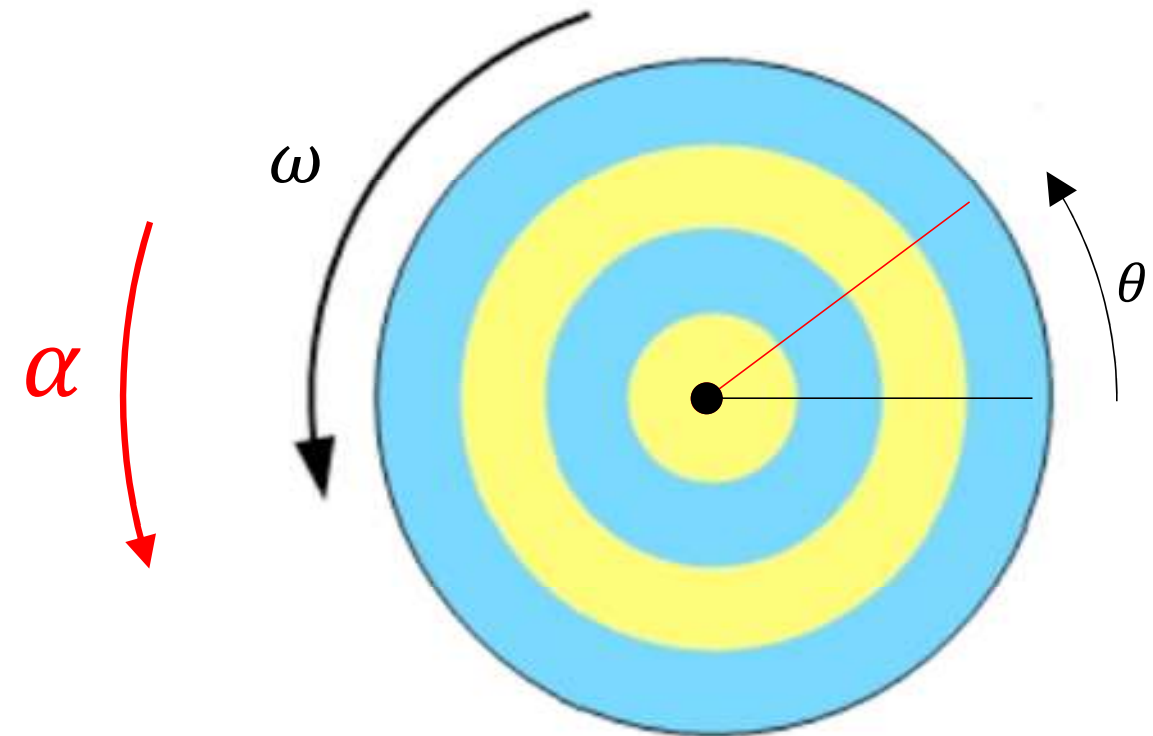
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- Units of angular acceleration are  $\text{rad/s}^2$

# Rotational kinematic equations

For "translational" movement, you need to use the **translational kinematic equations**:

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$$v = v_i + a t$$

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$x$  in m (meters)  
 $v$  in m/s  
 $a$  in m/s<sup>2</sup>

For rotational movement, you need to use the **rotational kinematic equations**:

$$\theta = \theta_i + \omega_i t + \frac{1}{2} \alpha t^2$$

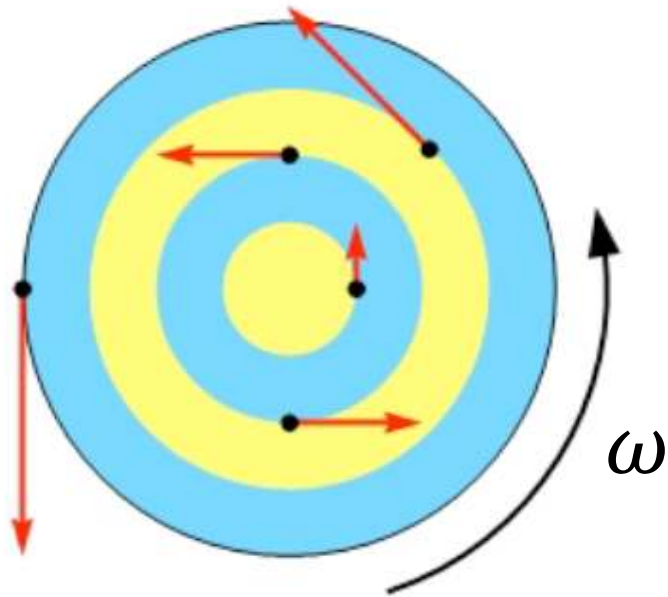
$$\omega = \omega_i + \alpha t$$

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$\theta$  in rad (radians)  
 $\omega$  in rad/s  
 $\alpha$  in rad/s<sup>2</sup>

# Sign convention for $\theta$ , $\omega$ and $\alpha$

Important: we typically define **counter-clockwise** to be **positive**.



angular velocity is  
positive in this case  
( $\omega > 0$ )

Yes, that's a little **counter-intuitive**.

# Example problem!



- A dentist drill is rotating with angular speed of  $\omega = 4.0 \text{ rad/s}$
- Because of friction the drill slows down with a constant angular acceleration  $\alpha$ 
  - Note:  $\alpha$  must be negative if we take  $\omega > 0$
- After 12 seconds the drill stops rotating.
- How large must  $\alpha$  have been?

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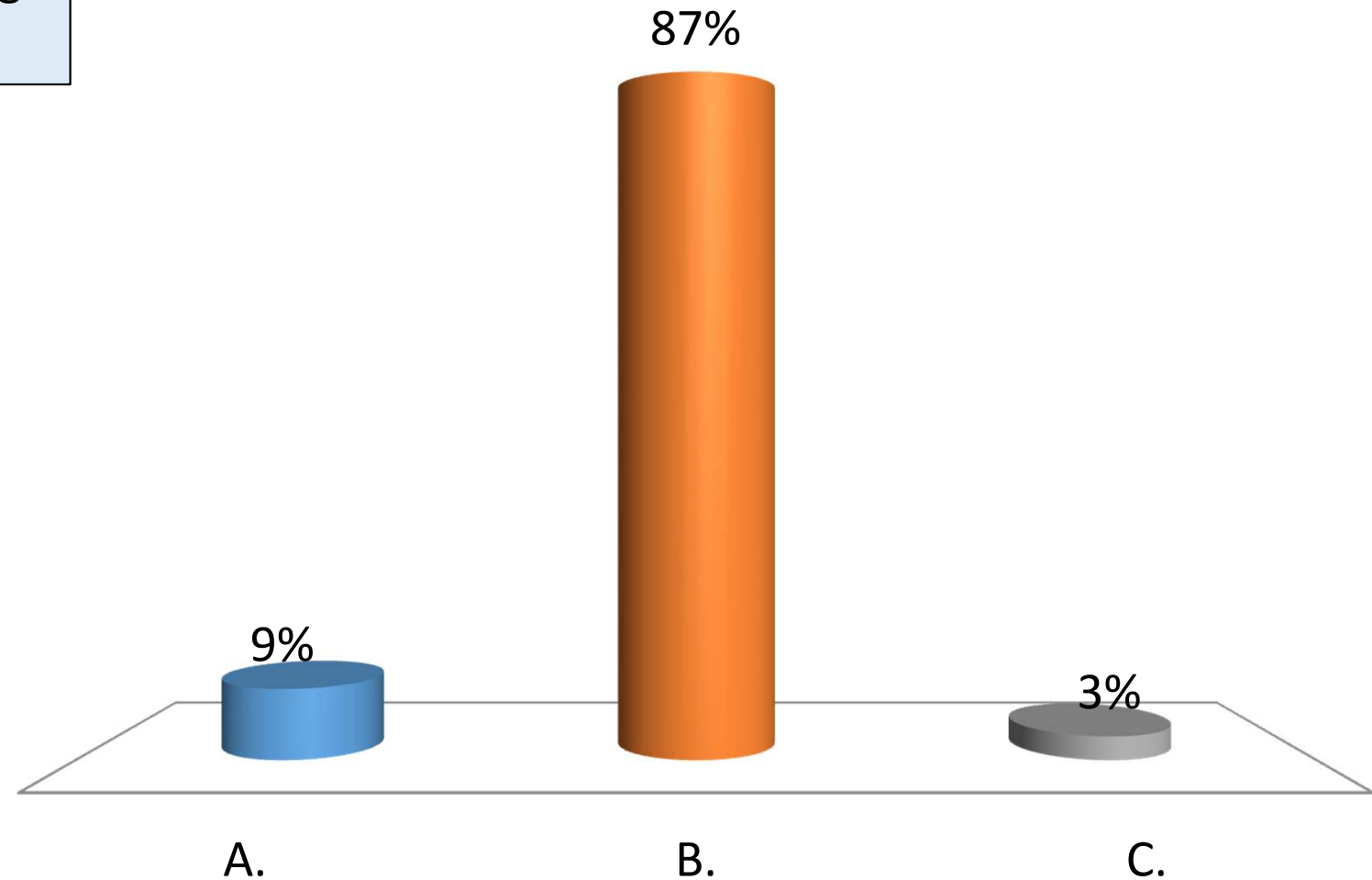
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$$(0) = (4.0) + \alpha(12)$$

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$$\alpha = -4.0/12 = -0.33 \text{ rad/s}^2$$

# Radial and tangential motion

- Coordinate systems are important!
- With rotating systems it is hard to talk about  $x$  and  $y$  ...
- Instead we use the terms **radial** and **tangential**
- For example: radial velocity  $v_r$  and tangential velocity  $v_t$ 
  - Imagine walking on a rotating disk toward the center with speed  $v_r$

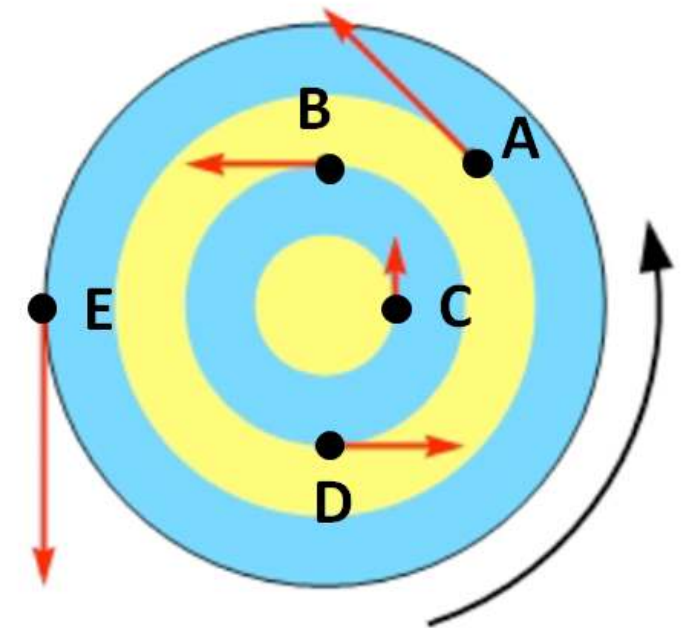
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Tangential speed of point on disk:

$$v_t = r\omega$$

with  $r$  distance from center



All points here have a tangential velocity  $v_t$  but no radial velocity  $v_r$ .

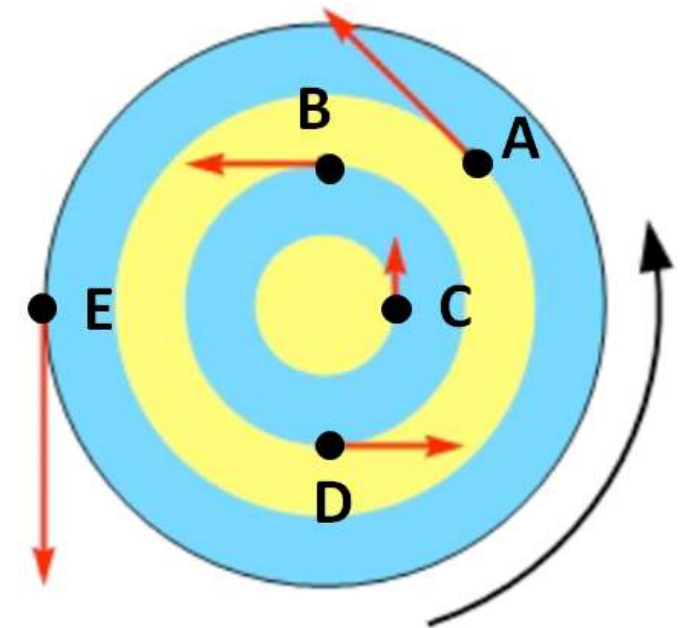
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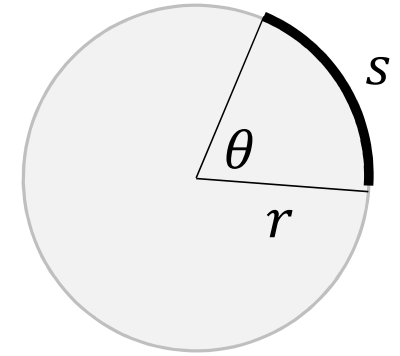


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Good news: we typically assume zero radial speed (makes problems a lot easier)

# Tangential motion

- Arc length =  $s = r\theta$  (an arc is part of a circle)



- Tangential velocity =  $v_t = r\omega$

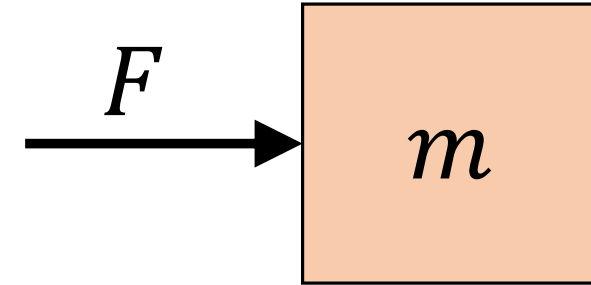
- Tangential acceleration =  $a_t = r\alpha$

- Radial (or centripetal) acceleration =  $a_c = v^2/r$

# Torque

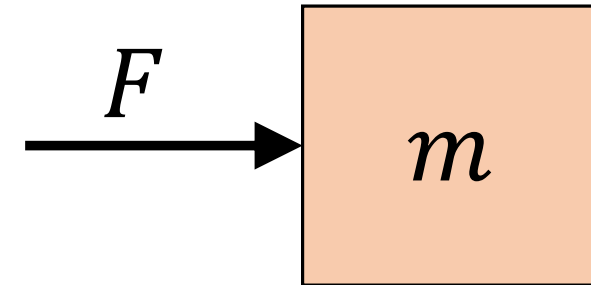
# How can we make an object rotate?

To make an object move, we need to apply a force  $F$

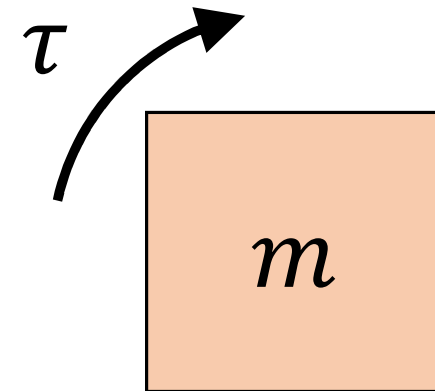


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To make an object rotate, we need to apply a **torque**  $\tau$



- But... More about that on Friday!

*Thank you!*

See you next time: Friday 24 March at 2:30pm