Loop Dependence and Parallelism

Announcements

- Reading assignments for next week due
- Midterm is Monday March 6th, example midterms posted
- Assignment 2 is due the week after that. Start now!

Today

- Data dependencies between loop iterations
- Determining when a loop is parallelizable
- LLVM and vectorization

Loop transformations

- Parallelization
- Rescheduling to improve data locality

Data dependence analysis

- What is the partial ordering between iterations based on data dependences?
- That partial ordering must be maintained.

Recall

- A data dependence defines ordering relationship two between statements
- In executing statements, data dependences must be respected to preserve correctness

Example

$$s_1 \ a := 5;$$

 $s_2 \ b := a + 1;$
 $s_3 \ a := 6;$
 $s_1 \ a := 5;$
 $s_3 \ a := 6;$
 $s_2 \ b := a + 1;$
 $s_2 \ b := a + 1;$

Dependences and Loops

Loop-independent dependences

do i = 1,100
 A(i) = B(i)+1
 C(i) = A(i)*2
enddo

Dependences within the same loop iteration

Loop-carried dependences

do i = 1,100
 A(i) = B(i)+1
 C(i) = A(i-1)*2
enddo

Dependences that cross loop iterations

Data Dependence Terminology

We say statement s₂ depends on s₁

- True (flow) dependence:
- Anti-dependence:
- Output dependences:
- Input dependences:

- s_1 writes memory that s_2 later reads
- s_1 reads memory that s_2 later writes
- s_1 writes memory that s_2 later writes
- s_1 reads memory that s_2 later reads

Notation: $s_1 \delta s_2$

- $-s_1$ is called the **source** of the dependence
- $-s_2$ is called the **sink** or **target**
- s₁ must be executed before s₂

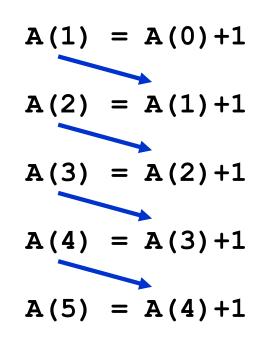
How do we identify dependences in loops?

Simple view

- Imagine that all loops are fully unrolled
- Examine data dependences as before

Problems

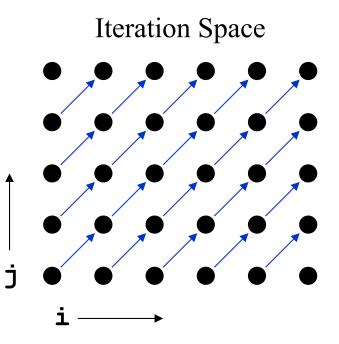
- -Impractical and often impossible
- -Lose loop structure



Idea

- Explicitly represent the iterations of a loop nest

Example



Iteration Space

- A set of tuples that represents the iterations of a loop
- Can visualize the dependences in an iteration space

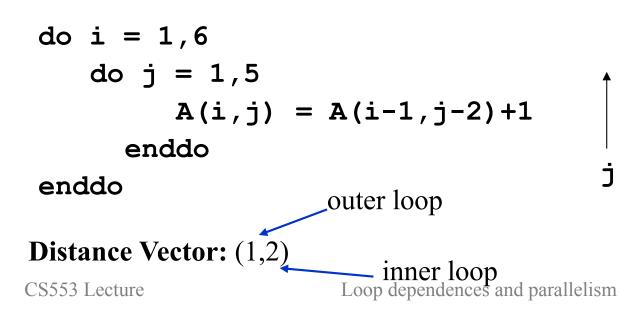
Idea

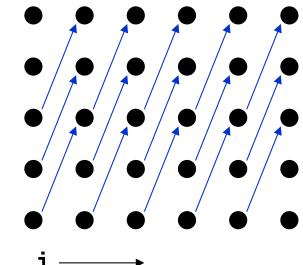
- Concisely describe dependence relationships between iterations of an iteration space
- For each dimension of an iteration space, the distance is the number of iterations between accesses to the same memory location

Definition

 $- \mathbf{v} = \mathbf{i}^{\mathrm{T}} - \mathbf{i}^{\mathrm{S}}$

Example





Definition

- A dependence vector, v, is lexicographically nonnegative when the left-most entry in v is positive or all elements of v are zero
 Yes: (0,0,0), (0,1), (0,2,-2)
 No: (-1), (0,-2), (0,-1,1)
- A dependence vector is legal when it is lexicographically nonnegative (assuming that indices increase as we iterate)

Why are lexicographically negative distance vectors illegal?

What are legal distance vectors?

Loop-Carried Dependences

Definition

- A dependence $D = (d_1, \dots, d_n)$ is **carried** at loop level *i* if d_i is the first nonzero element of D

Example

```
do i = 1,6
    do j = 1,6
        A(i,j) = B(i-1,j)+1
        B(i,j) = A(i,j-1)*2
        enddo
enddo
```

Distance vectors: (0,1) for accesses to **A** (1,0) for accesses to **B**

Loop-carried dependences

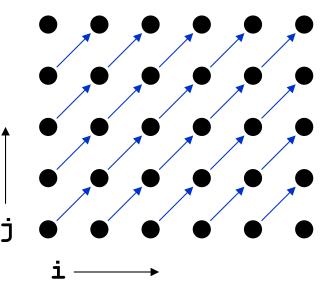
- $-\,$ The j loop carries dependence due to ${\ensuremath{\textbf{A}}}$
- The i loop carries dependence due to **B**

Definition

- A direction vector serves the same purpose as a distance vector when less precision is required or available
- Element *i* of a direction vector is <, >, or = based on whether the source of the dependence precedes, follows or is in the same iteration as the target in loop *i*

Example

(1,1)



Distance vector:

Do some examples in class.

Concepts

Loops

- Data dependences including distance vectors,
- loop carried dependences, and
- direction vectors.
- How to determine a loop can be parallelized.

What ways can you parallelize a computation?