

Deep Learning in Biomedical Informatics

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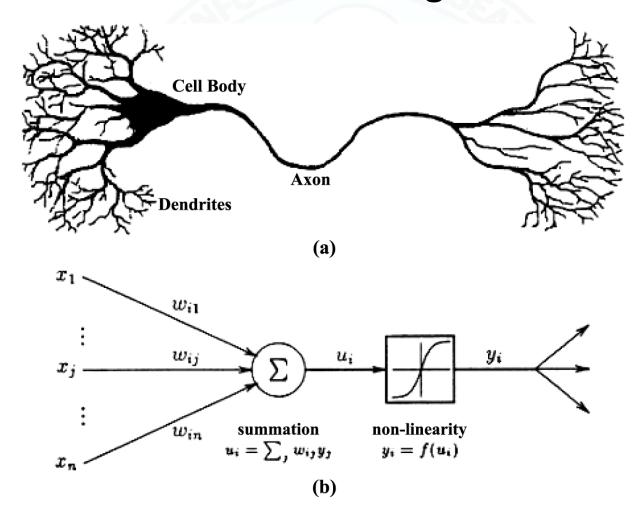
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Lecture Plan

- What are Neural Networks?
- What is Deep Learning?
- Why go Deep?
- What are the different models for deep learning
 - CNN
 - Transfer Learning
 - Representation Learning (Auto-encoders)
 - RNN/LSTM
 - ResNet
 - GANs
- Non-Neural Deep Learning
 - Multilayer Kernel Machines
- Applications

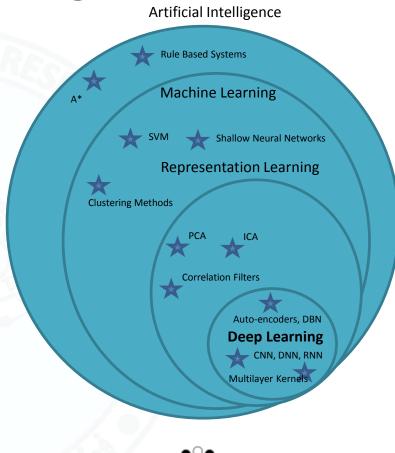
Neural Networks

An abstraction of the biological neuron



Deep Learning

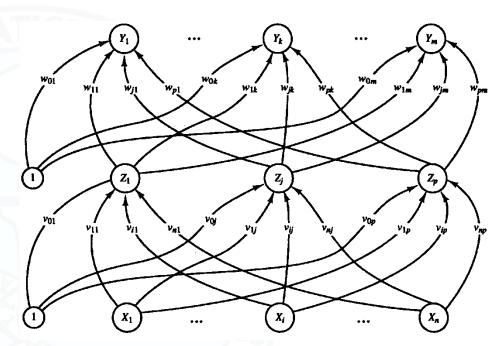
- Traditional machine learning focuses on feature engineering
- Deep learning is a branch of machine learning
 - That uses a cascade of many layers of non-linear units for feature extraction and transformation
 - Based on "automatic" learning of multiple levels of features or representations of the data
- Re-branding of neural networks!
 - Massive growth in efficient algorithms for solving Al challenges!
- Many Applications in Biomedical Informatics





Multilayer Perceptron

- Consists of multiple layers of neurons
- Layers of units other than the input and output are called hidden units
- Unidirectional weight connections and biases
- Activation functions
 - Use of activation functions
 - · Sigmoidal activations
 - Nonlinear Operation: Ability to solve practical problems
 - Differentiable: Makes theoretical assessment easier
 - Derivative can be expressed in terms of functions themselves: Computational Efficiency
 - Activation function is the same for all neurons in the same layer
 - Input layer just passes on the signal without processing (linear operation)



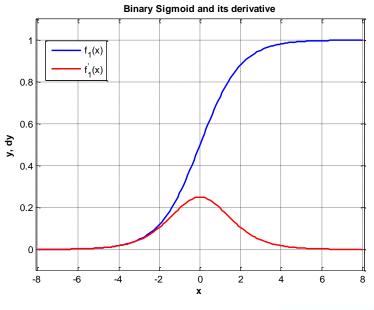
$$z_{j} = f(z_{-}in_{j})$$

$$z_{-}in_{j} = \sum_{i=0}^{n} x_{i}v_{ij}, x_{0} = 1, j = 1...p$$

$$y_{k} = f(y_{-}in_{k})$$

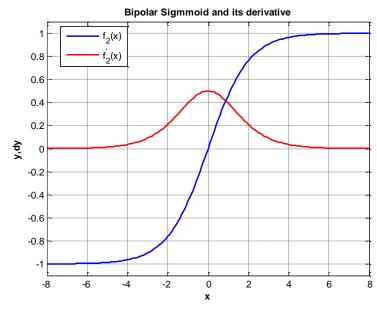
$$y_{-}in_{k} = \sum_{i=0}^{p} z_{j}w_{jk}, z_{0} = 1, k = 1...m$$

Architecture: Activation functions



$$f_1(x) = \frac{1}{1 + \exp(-x)}$$

$$f_1'(x) = f_1(x)[1 - f_1(x)]$$

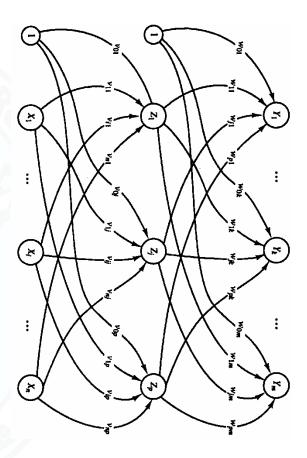


$$f_2(x) = \frac{2}{1 + \exp(-x)} - 1$$

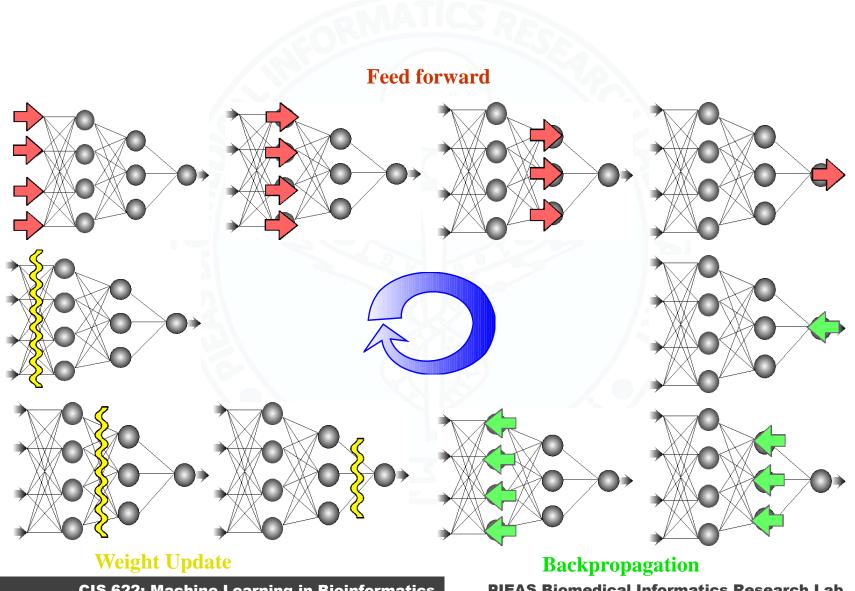
$$f_2'(x) = \frac{1}{2} [1 + f_2(x)][1 - f_2(x)].$$

Training

- During training we are presented with input patterns and their targets
- At the output layer we can compute the error between the targets and actual output and use it to compute weight updates through the Delta Rule
- But the Error cannot be calculated at the hidden input as their targets are not known
- Therefore we propagate the error at the output units to the hidden units to find the required weight changes (Backpropagation)
- 3 Stages
 - Feed-forward of the input training pattern
 - Calculation and Backpropagation of the associated error
 - Weight Adjustment
- Based on minimization of SSE (Sum of Square Errors)



Backpropagation training cycle



Proof for the Learning Rule

$$E = .5 \sum_{k} [t_k - y_k]^2.$$

By use of the chain rule, we have

$$\frac{\partial E}{\partial w_{JK}} = \frac{\partial}{\partial w_{JK}} .5 \sum_{k} [t_k - y_k]^2$$

$$= \frac{\partial}{\partial w_{JK}} .5 [t_K - f(y_{\perp} i n_K)]^2$$

$$= -[t_K - y_K] \frac{\partial}{\partial w_{JK}} f(y_{\perp} i n_K)$$

$$= -[t_K - y_K] f'(y_{\perp} i n_K) \frac{\partial}{\partial w_{JK}} (y_{\perp} i n_K)$$

$$= -[t_K - y_K] f'(y_{\perp} i n_K) z_J.$$

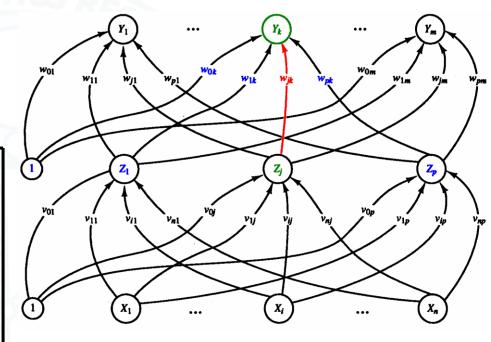
It is convenient to define δ_K :

$$\delta_K = [t_K - y_K] f'(y_i n_K).$$

$$\Delta w_{jk} = -\alpha \frac{\partial E}{\partial w_{jk}}$$

$$= \alpha [t_k - y_k] f'(y_i n_k) z_j$$

$$= \alpha \delta_k z_j;$$



Change in w_{jk} affects only Y_k

Use of Gradient Descent Minimization

Proof for the Learning Rule...

For weights on connections to the hidden unit Z_J :

$$\frac{\partial E}{\partial v_{IJ}} = -\sum_{k} [t_{k} - y_{k}] \frac{\partial}{\partial v_{IJ}} y_{k}$$

$$= -\sum_{k} [t_{k} - y_{k}] f'(y_{\perp} i n_{k}) \frac{\partial}{\partial v_{IJ}} y_{\perp} i n_{k}$$

$$= -\sum_{k} \delta_{k} \frac{\partial}{\partial v_{IJ}} y_{\perp} i n_{k}$$

$$= -\sum_{k} \delta_{k} w_{Jk} \frac{\partial}{\partial v_{IJ}} z_{J}$$

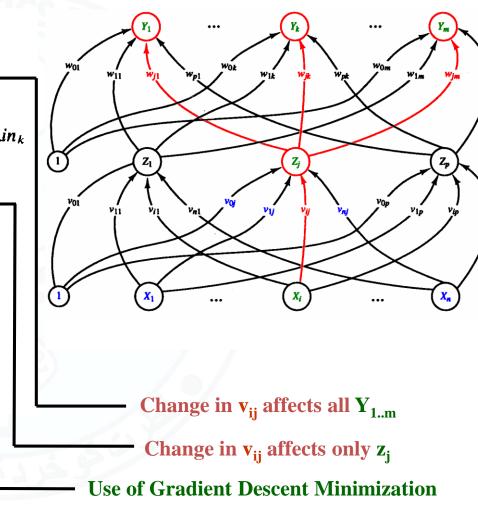
$$= -\sum_{k} \delta_{k} w_{Jk} f'(z_{\perp} i n_{J})[x_{I}].$$

Define:

$$\Delta v_{ij} = -\alpha \frac{\partial E}{\partial v_{ij}}$$

$$= \alpha f'(z_{in_{j}})x_{i} \sum_{k} \delta_{k} w_{jk},$$

$$= \alpha \delta_{j} x_{i}.$$



Training Algorithm

Step 0. Initialize weights.

(Set to small random values).

Step 1. While stopping condition is false, do Steps 2-9.

Step 2. For each training pair, do Steps 3-8.

Feedforward:

Step 3. Each input unit $(X_i, i = 1, ..., n)$ receives input signal x_i and broadcasts this signal to all units in the layer above (the hidden units).

Step 4. Each hidden unit $(Z_j, j = 1, ..., p)$ sums its weighted input signals,

$$z_{-}in_{j} = v_{0j} + \sum_{i=1}^{n} x_{i}v_{ij},$$

applies its activation function to compute its output signal,

$$z_j = f(z_in_j),$$

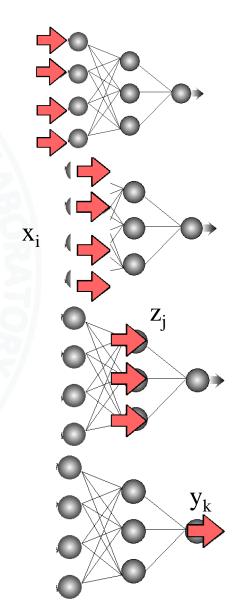
and sends this signal to all units in the layer above (output units).

Step 5. Each output unit $(Y_k, k = 1, ..., m)$ sums its weighted input signals,

$$y_{in_{k}} = w_{0k} + \sum_{j=1}^{p} z_{j}w_{jk}$$

and applies its activation function to compute its output signal,

$$y_k = f(y_i n_k).$$



Training Algorithm...

Backpropagation of error:

Step 6. Each output unit $(Y_k, k = 1, ..., m)$ receives a target pattern corresponding to the input training pattern, computes its error information term,

$$\delta_k = (t_k - y_k)f'(y_in_k),$$

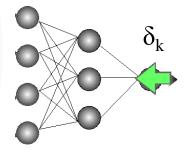
calculates its weight correction term (used to update w_{jk} later),

$$\Delta w_{jk} = \alpha \delta_k z_i,$$

calculates its bias correction term (used to update w_{0k} later),

$$\Delta w_{0k} = \alpha \delta_k,$$

and sends δ_k to units in the layer below.



Training Algorithm...

Step 7. Each hidden unit $(Z_j, j = 1, ..., p)$ sums its delta inputs (from units in the layer above),

$$\delta_{-}in_{j} = \sum_{k=1}^{m} \delta_{k}w_{jk},$$

multiplies by the derivative of its activation function to calculate its error information term,

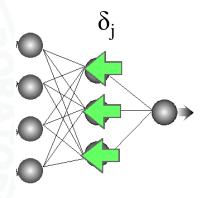
$$\delta_j = \delta_i i n_j f'(z_i n_j),$$

calculates its weight correction term (used to update v_{ij} later),

$$\Delta v_{ij} = \alpha \delta_i x_i,$$

and calculates its bias correction term (used to update v_{0j} later),

$$\dot{\Delta} v_{0j} = \alpha \delta_j.$$



Training Algorithm...

Update weights and biases:

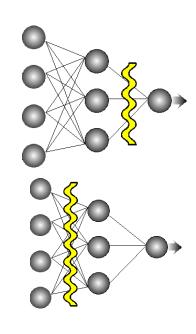
Step 8. Each output unit $(Y_k, k = 1, ..., m)$ updates its bias and weights (j = 0, ..., p):

$$w_{jk}(\text{new}) = w_{jk}(\text{old}) + \Delta w_{jk}.$$

Each hidden unit $(Z_j, j = 1, ..., p)$ updates its bias and weights (i = 0, ..., n):

$$v_{ij}(\text{new}) = v_{ij}(\text{old}) + \Delta v_{ij}.$$

Step 9. Test stopping condition.



Optimization in minibatches

- We can do a full scale optimization across all examples or take a few examples at a time to determine the gradients
 - Mini-batches

Things to note

- A large number of derivatives will be computed
 - For every input
 - For every weight at every layer
- The update is dependent upon
 - The activation function value
 - The input
 - The target
 - The current weight value
 - The value of the derivative of the activation function of the current layer
 - The value of the derivative of the activation function of the following layers
 - The derivatives are multiplied
 - The error value

Parameter Selection

- A MLP has a large number of parameters
 - Number of Neurons in Each Layer
 - Number of Layers
 - Activation Function for each neuron: ReLU, logsig...
 - Layer Connectivity: Dense, Dropout...
 - Objective function
 - Loss Function: MSE, Entropy, Hinge loss, ...
 - Regularization: L1, L2...
 - Optimization Method
 - SGD, ADAM, RMSProp, LM ...
 - Parameters for the Optimization method
 - Weight initialization
 - Momentum, weight decay, etc.