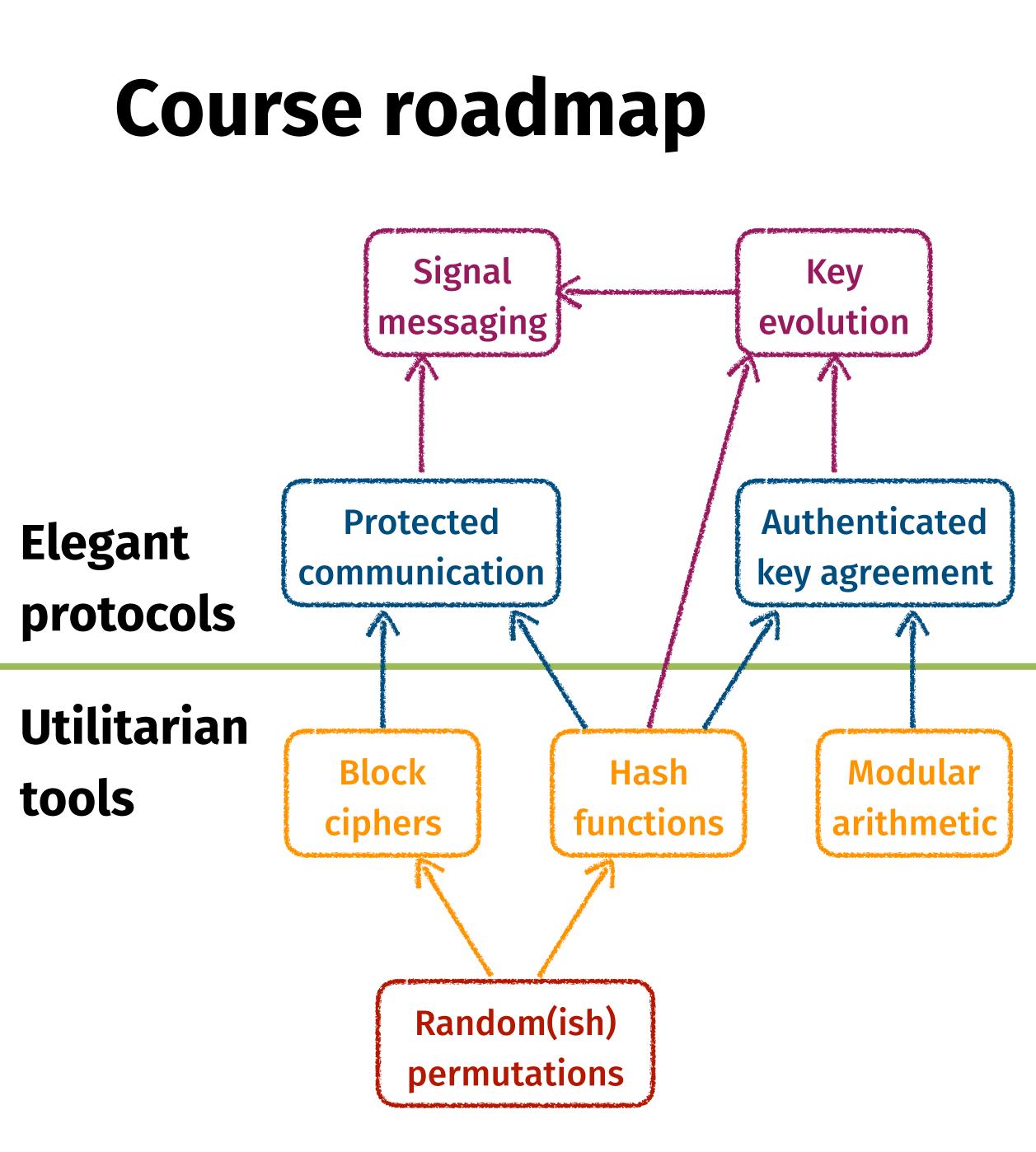
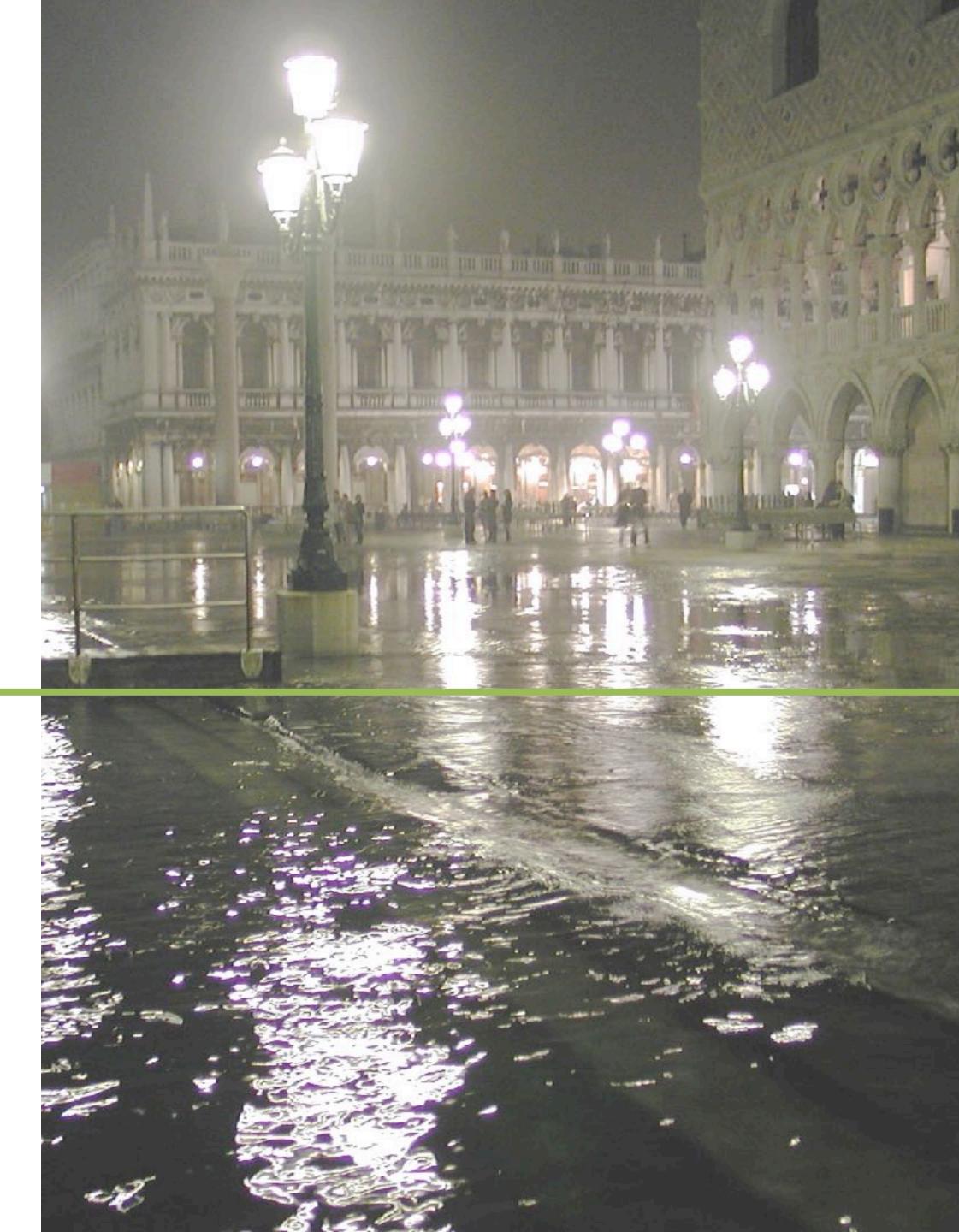
### Lecture 17: Hashing, revisited

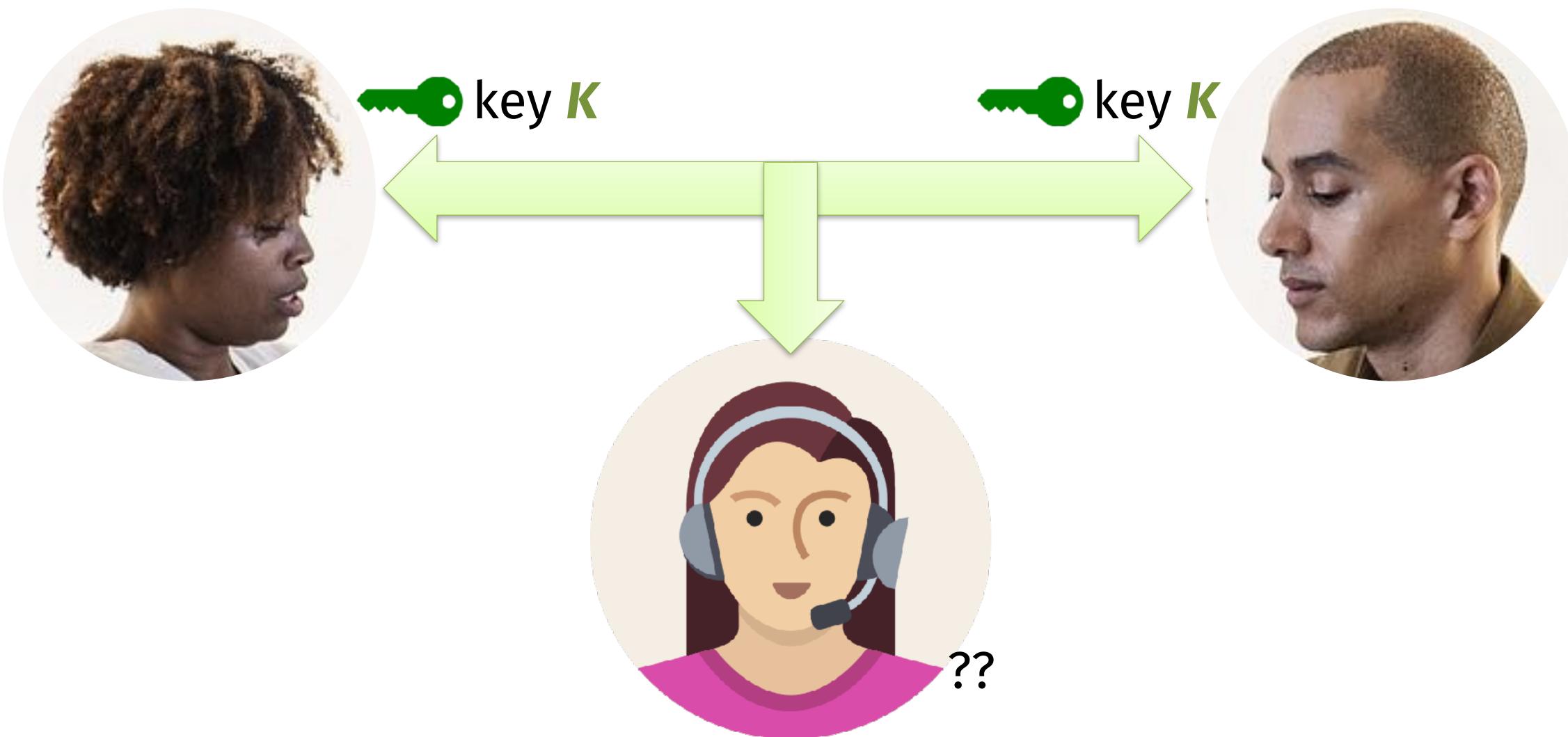
- Lab 10 will be posted today, due Wednesday 4/24 at 11pm
  - You will be able to answer the first 2 questions after today's lecture
  - Question 3 will depend on Thursday's lecture
- Lab 11 will be posted Tuesday 4/23 and due Wednesday 5/1
- Reminder: my office hours have moved to Thursdays at 11am-1pm





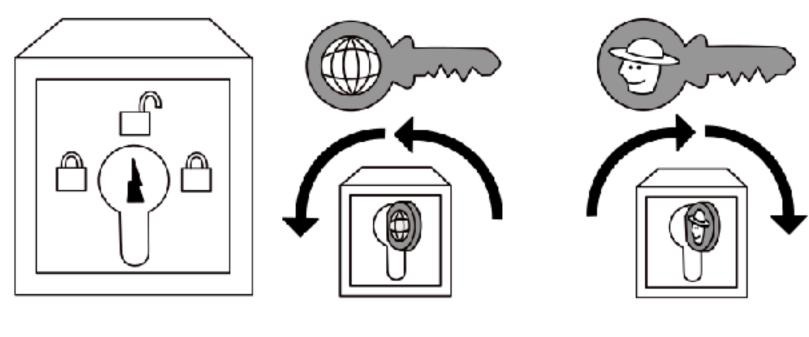


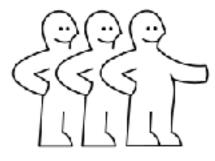
#### Part 3: Generate, exchange, evolve, and delete keys

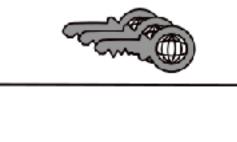




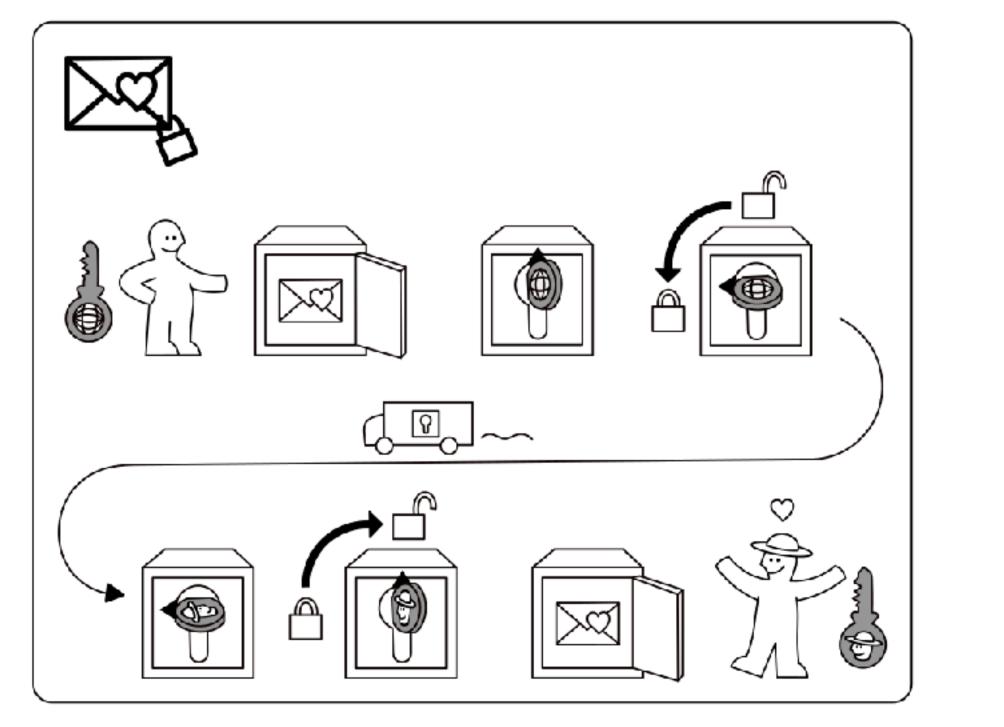
#### **PUBLIC KEY KRÜPTO**





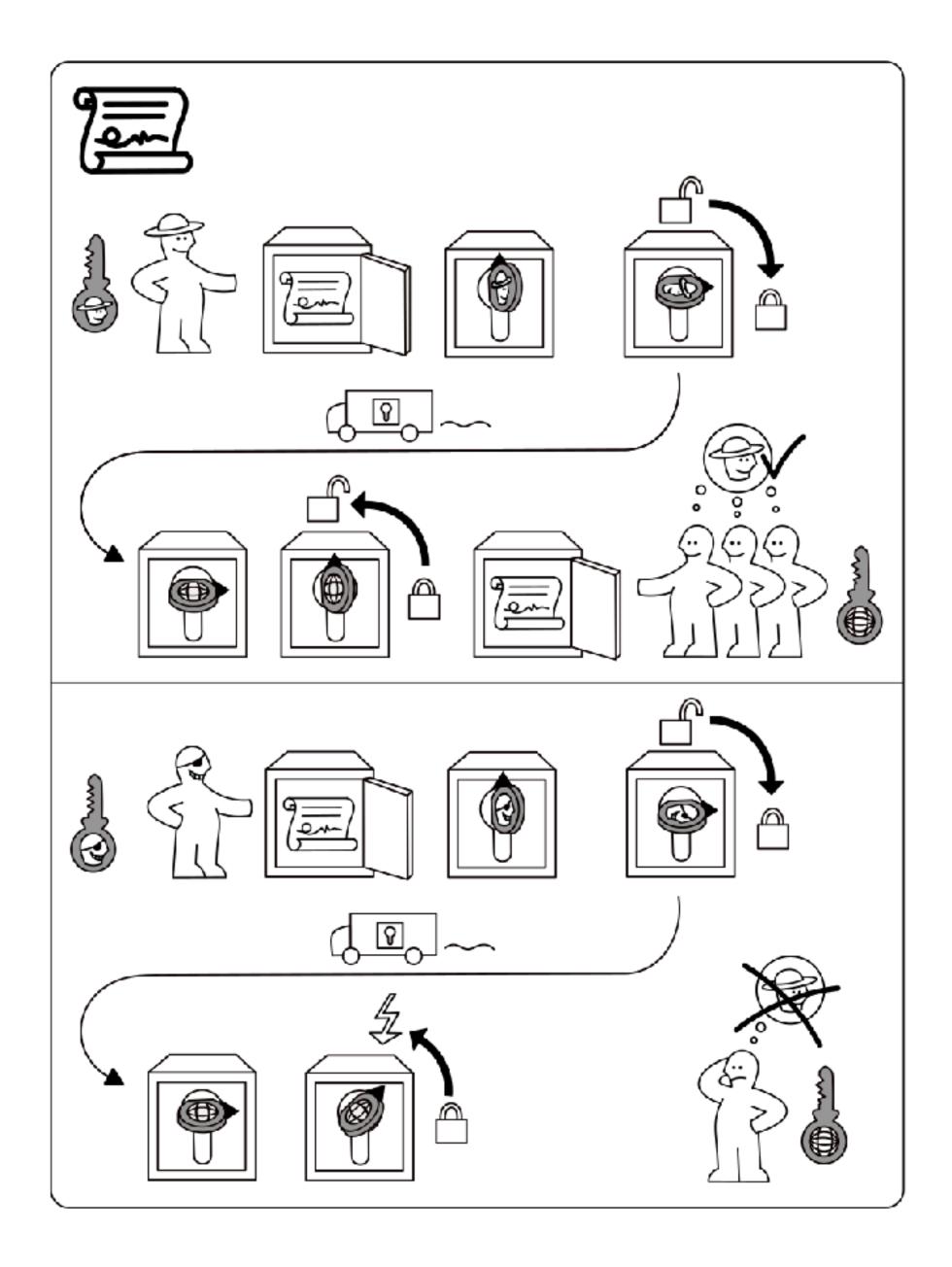








idea-instructions.com/public-key/ v1.0, CC by-nc-sa 4.0



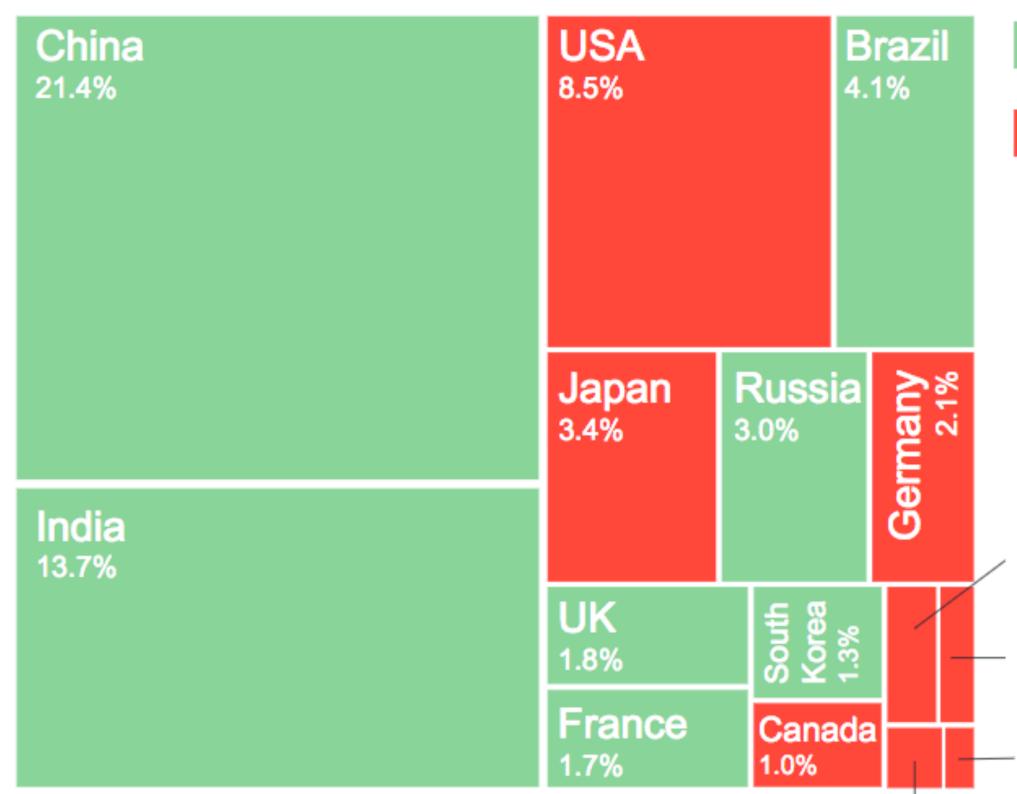
## Randomness ⇒ Unpredictability ⇒ Secrecy



## Part 4: Cryptography meets the law

- You can be compelled to provide access, subject to 4th + 5th Amendments
- Technology provider can be compelled to provide access

Figure 4.1. Share of Global Internet Users in Select Countries and **Recoverable Encryption Requirements** 



Require Recoverability

> No Recoverability Requirement

Australia 0.6%

Netherlands 0.5%

Israel 0.2%

Source: csis.org/analysis/ effect-encryption-lawfulaccess-communicationsand-data

#### Auguste Kerckhoffs' principles to protect communication

- The system must be practically, if not mathematically, indecipherable 1.
- 2.
- 3. and correspondents must be able to change or modify it at will
- It must be applicable to telegraph communications 4.
- 5.
- 6. list of rules

Source: *La Militaire*, 1883

It should not require secrecy, and it should not be a problem if it falls into enemy hands

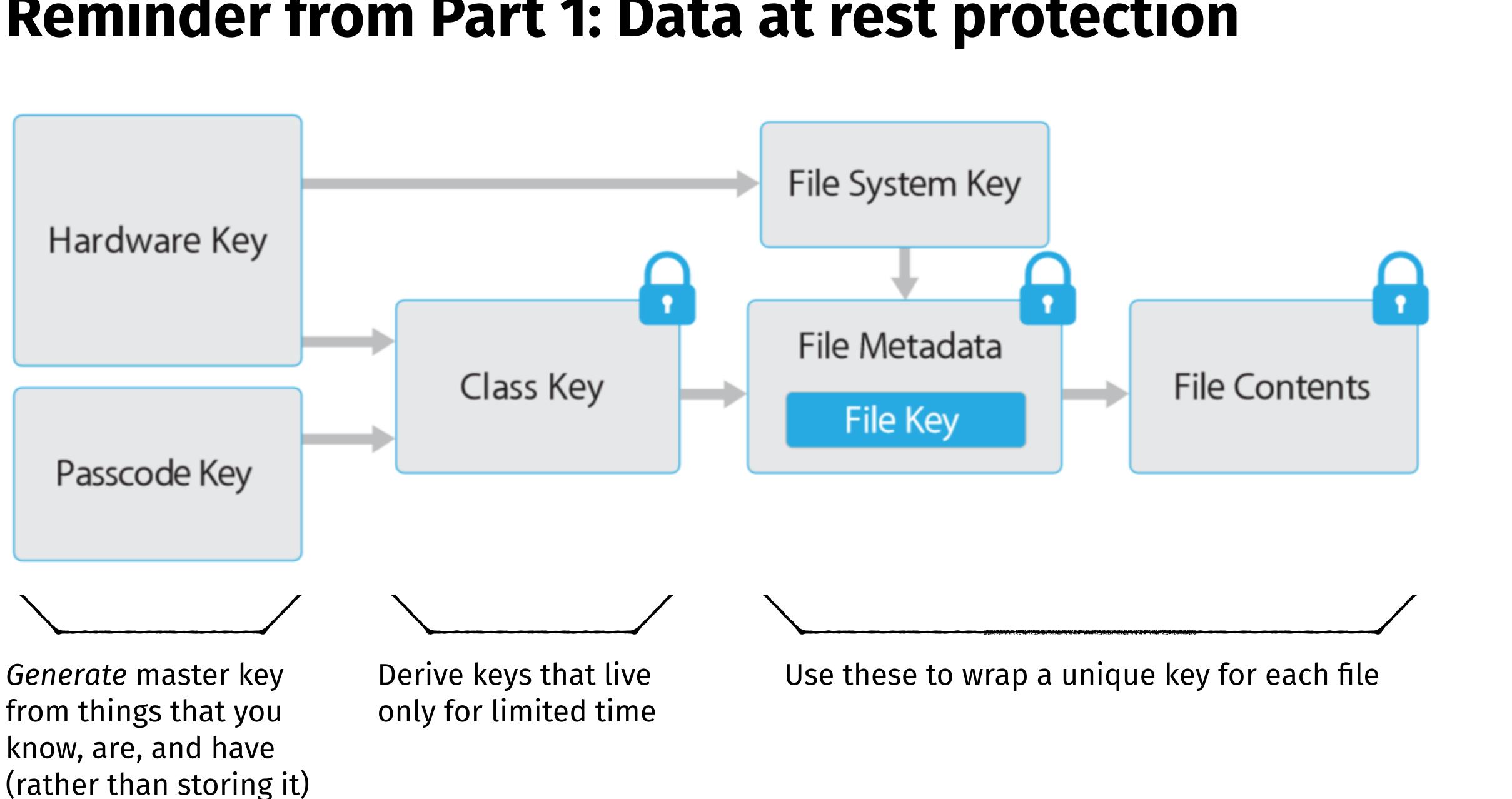
It must be possible to communicate and *remember the key* without using written notes,

It must be portable, and should not require several persons to handle or operate

Lastly, given the circumstances in which it is to be used, the system must be easy to use and should not be stressful to use or require its users to know and comply with a long

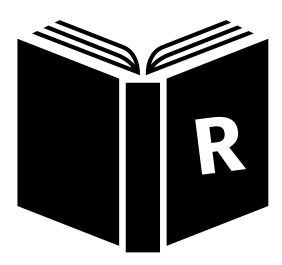


#### **Reminder from Part 1: Data at rest protection**



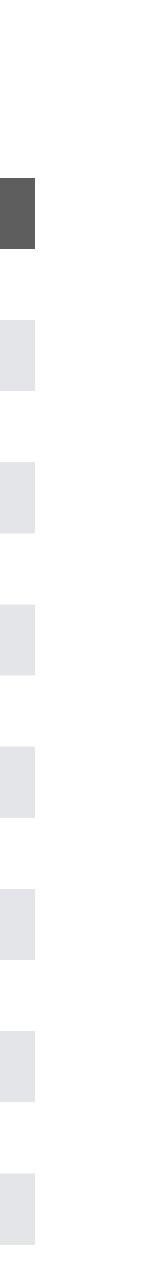
## Hash function = 1 public codebook

- Hash function  $H : \{0,1\}^{\infty} \rightarrow \{0,1\}^{out}$
- Compresses long messages into s
- Most popular example in use tod
- Random oracle is an ideal public

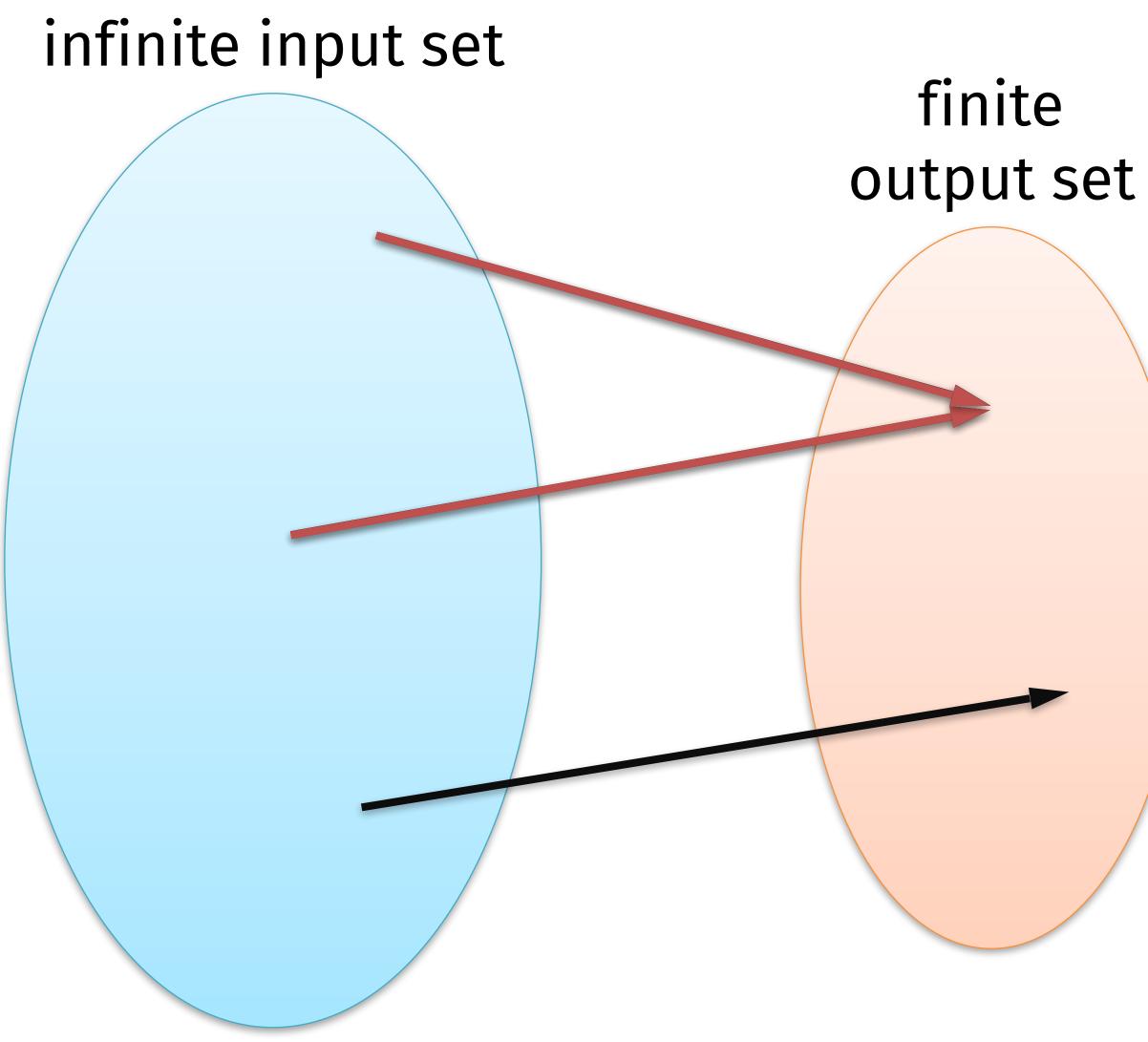


short digests
day: SHA-256
c codebook

	X	Y
	aba	nr
	abs	mb
	ace	yd
	act	WV
	add	je
	ado	hg
	aft	uv
	age	zm
	ago	ds
	aha	ae
	aid	kf
	÷	•
7	zip	су
Α	Z00	dx

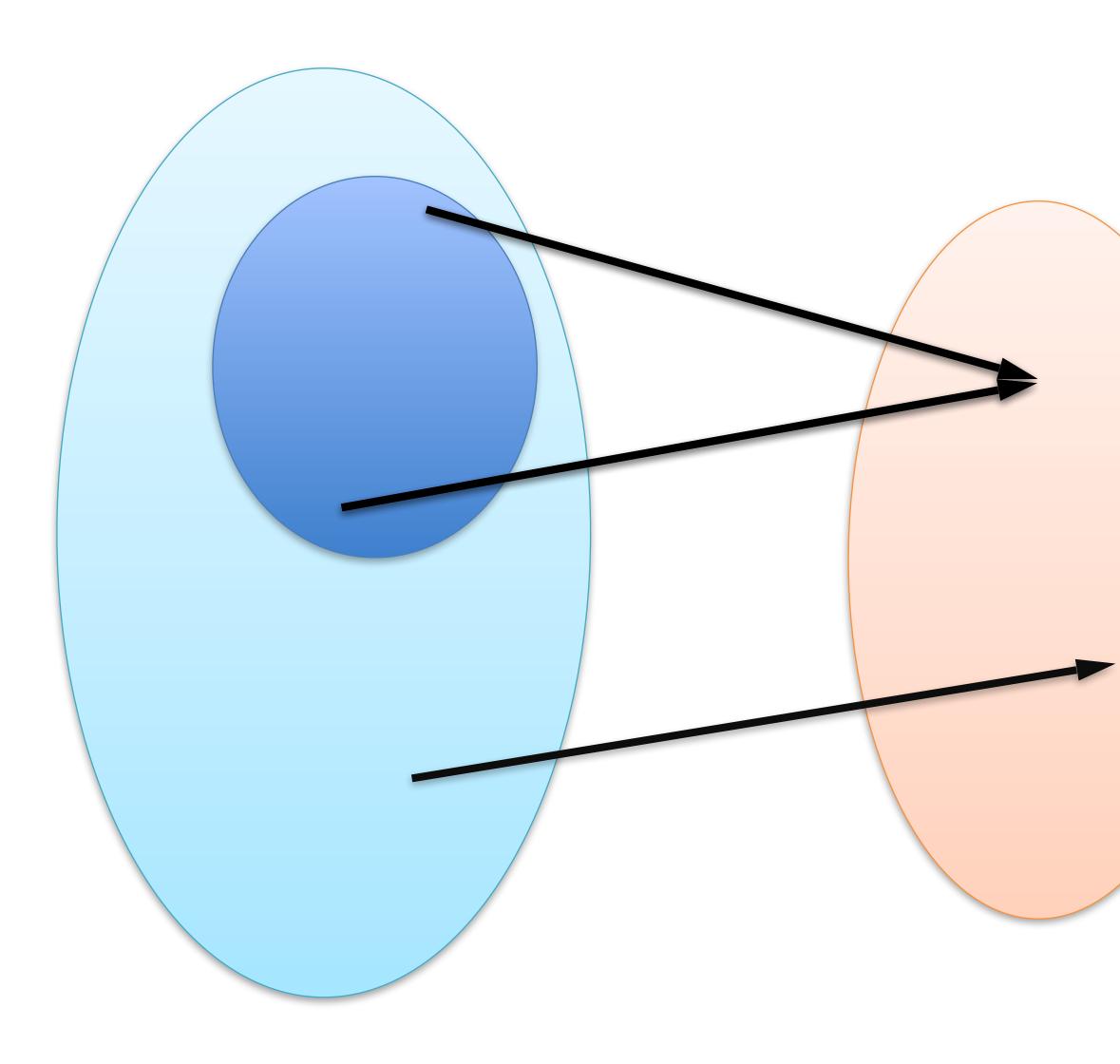


#### Hash function



- Cannot invert! Given y = H(x) for randomly chosen x, tough to find any preimage x'
- Cannot collide! Given only H, difficult to find two messages with the same digest

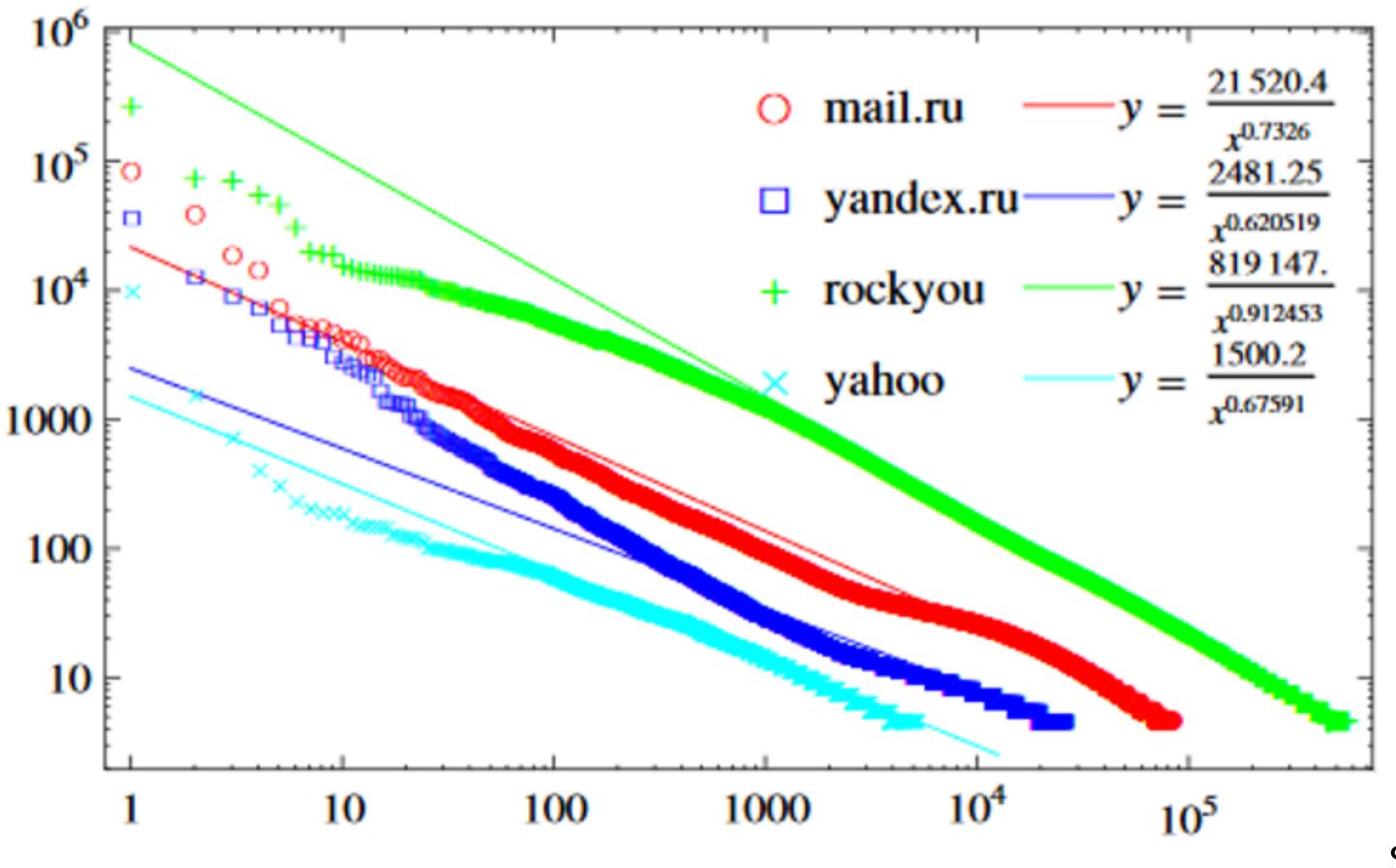
#### **Password hashing**



- Can use to protect passwords!
  - Don't store pwd
  - Instead store H(pwd)
- Collision resistance → all incorrect password guesses will have different hashes
- Problem: preimage resistance only applies to random *x*, and passwords are anything but random...

#### **Concentration of passwords**

we estimate that passwords provide fewer than 10 bits of security against an online, trawling attack, and only about 20 bits of security against an optimal offline dictionary attack.



Rank of password

- Passwords tend to follow a Zipf's law distribution  $Pr[k^{\text{th}} \text{ most common password}] \propto \frac{1}{n}$
- *Countermeasure:* If # passwords is small, then we must make the time to compute each hash large

Sources: eprint.iacr.org/2014/631.pdf and jbonneau.com/ doc/B12-IEEESP-analyzing\_70M\_anonymized\_passwords.pdf



## **Password-based key derivation function**

- Threat we are trying to mitigate: a well-funded attacker who either
  - Brute forces the (not too large) password space
  - Obtains your personal phone or organization's /etc/passwd file
- Initial approach: generate key on the fly, don't write it down anywhere
- Crypto primitives
  - PBKDF2: NIST standard, requires substantial CPU time to compute
  - Recently, a new wave of hash functions (scrypt, bcrypt, argon2) attempt to reduce parallelization by requiring substantial CPU + RAM to run

### **PBKDF2** inputs

#### Data

- P: Password
- S: Salt, aka nonce
- L: Output length, in blocks
- C: Iteration count

B(K, M): keyed pseudorandom function like a block cipher or HMAC (just as we used in Signal)

#### **PBKDF2 construction**

- Output  $T_1 || T_2 || ... || T_L$ 
  - Definitely *L* blocks of something!
- Each block  $T_i = U_1 \oplus U_2 \oplus ... \oplus U_C$ 
  - Must compute all  $U_j$  to learn  $T_i$
- For each *i*, initial  $U_1 = S || i$ 
  - Depends on seed
- Subsequent  $U_j = B(P, U_{j-1} || i)$ 
  - Must compute sequentially

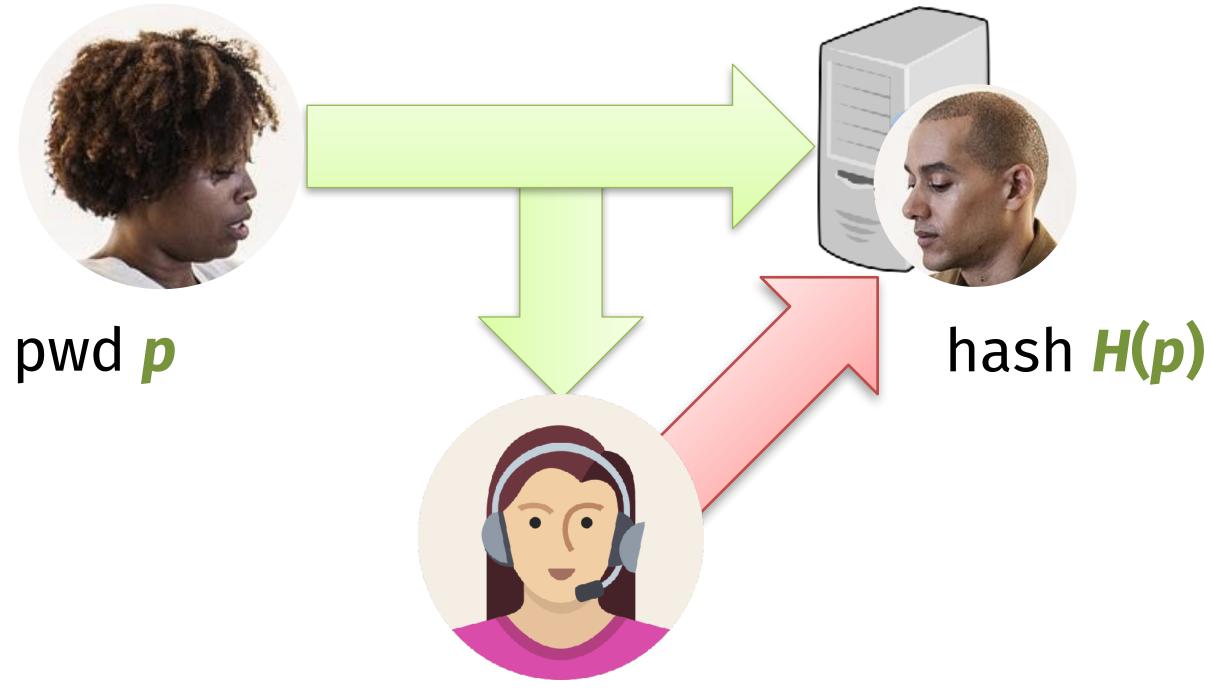
## The limits of introversion

- Key derivation functions like PBKDF2 are the "best possible" solution for a non-interactive login process, like to your own laptop or phone
  - They eliminate any 1-bit "is pwd correct?" check; instead use key to encrypt device
- But they are not perfect! An attacker with enough CPU/RAM can eventually find the password, especially if the pwd is easy to guess
- We call this attack an offline dictionary attack
  - Dictionary attack ightarrow attacker finds a dictionary of common passwords to guess
  - Offline  $\rightarrow$  attacker can conduct this attack on *her own machine*, and then only make 1 guess on the real victim's machine
  - (Note: can try to use hardware to localize computing to target device)

## The power of interaction

- Here, we say that the attacker must run online dictionary attack
- Even if Mallory compromises the contents of Bob's hard drive, then security reverts to an offline dictionary attack

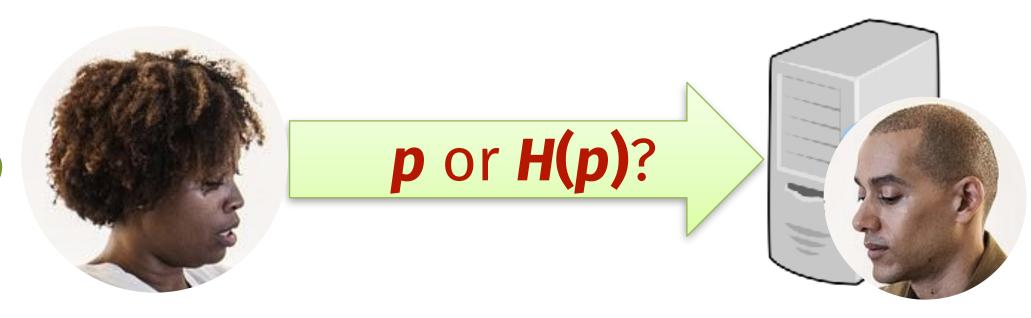
#### Countermeasure: make each guess require network communication, and eventually cut off the attacker if she makes too many attempts





### The necessity of interaction

password *p* 



- If Alice wants to authenticate to bob.com, does she send p or H(p)?
- Alice sends  $H(p) \rightarrow$  the stored hashed database is very sensitive
- Alice sends  $p \rightarrow$  the transmission itself is very sensitive

#### database of H(p), where **H** = pbkdf2, etc





#### **Facebook Stored Hundreds of Millions of User** Passwords in Plain Text for Years

Hundreds of millions of Facebook users had their account passwords stored in plain text and searchable by thousands of Facebook employees - in some cases going back to 2012, KrebsOnSecurity has learned. Facebook says an ongoing investigation has so far found no indication that employees have abused access to this data.



# "Cryptography is how people get things done when they adversaries actively trying to screw things up."

Source: benlog.com/2018/01/07/crypto-as-in-crypto/

need one another, don't fully trust one another, and have

-Ben Adida