# **CENG 595**

## Distributed Data Processing and Analysis **«Big Data»**

# MapReduce – Structured and Unstructured Data

Spring 2017

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Slides adapted from Jimmy Lin's class https://lintool.github.io/bigdata-2016w/syllabus.html

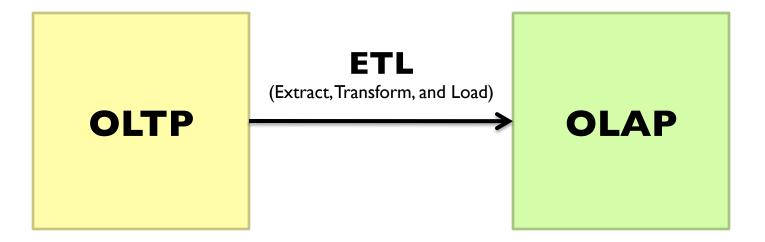
## Today's Agenda

- Structured data
  - Processing relational data with MapReduce
- Unstructured data
  - Basics of indexing and retrieval
  - Inverted indexing in MapReduce

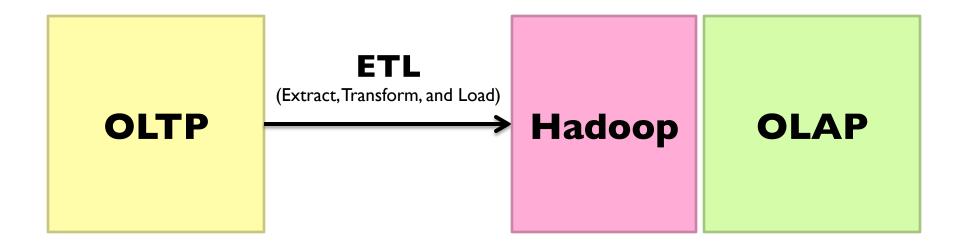
### **Relational Databases**

- A relational database is comprised of tables
- Each table represents a relation = collection of tuples (rows)
- Each tuple consists of multiple fields

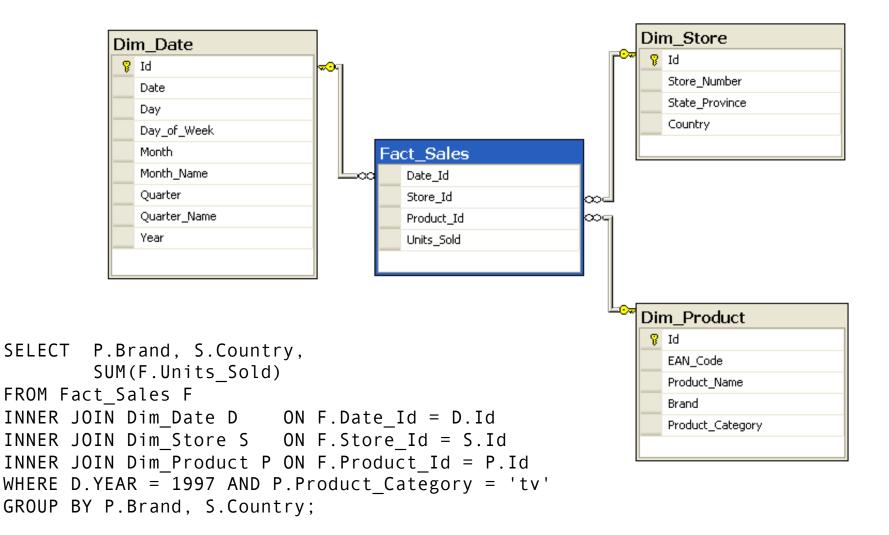
### **OLTP/OLAP** Architecture



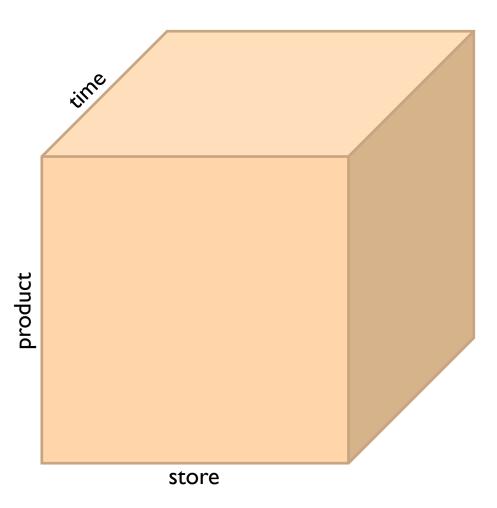
### **OLTP/OLAP/Hadoop Architecture**



### **Structure of Data Warehouses**







#### **Common operations**

slice and dice roll up/drill down pivot

## MapReduce algorithms for processing relational data

Source: www.flickr.com/photos/stikatphotography/1590190676/



## **Design Pattern: Secondary Sorting**

- MapReduce sorts input to reducers by key
  - Values are arbitrarily ordered
- What if want to sort value also?
  - E.g.,  $k \to (v_1, r)$ ,  $(v_3, r)$ ,  $(v_4, r)$ ,  $(v_8, r)$ ...

## **Secondary Sorting: Solutions**

- Solution I:
  - Buffer values in memory, then sort
  - Why is this a bad idea?
- Solution 2:
  - "Value-to-key conversion" design pattern: form composite intermediate key, (k, v<sub>1</sub>)
  - Let execution framework do the sorting
  - Preserve state across multiple key-value pairs to handle processing
  - Anything else we need to do?

### Value-to-Key Conversion

#### Before

 $k \rightarrow (v_1, r), (v_4, r), (v_8, r), (v_3, r)...$ Values arrive in arbitrary order...

#### After

$$(k, v_1) \rightarrow (v_1, r)$$
$$(k, v_3) \rightarrow (v_3, r)$$
$$(k, v_4) \rightarrow (v_4, r)$$
$$(k, v_8) \rightarrow (v_8, r)$$

. . .

Values arrive in sorted order... Process by preserving state across multiple keys Remember to partition correctly!

## **Working Scenario**

- Two tables:
  - User demographics (gender, age, income, etc.)
  - User page visits (URL, time spent, etc.)
- Analyses we might want to perform:
  - Statistics on demographic characteristics
  - Statistics on page visits
  - Statistics on page visits by URL
  - Statistics on page visits by demographic characteristic

• ...

## **Relational Algebra**

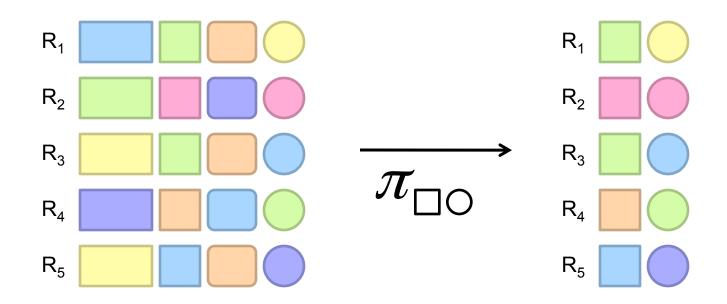
#### • Primitives

- Projection  $(\pi)$
- Selection ( $\sigma$ )
- Cartesian product (×)
- Set union ( $\cup$ )
- Set difference (-)
- Rename (ρ)

#### • Other operations

- Join (⊠)
- Group by... aggregation
- ...



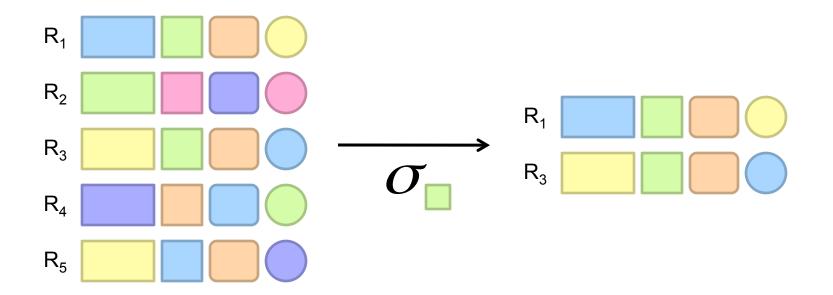


## **Projection in MapReduce**

• Easy!

- Map over tuples, emit new tuples with appropriate attributes
- No reducers, unless for regrouping or resorting tuples
- Alternatively: perform in reducer, after some other processing
- Basically limited by HDFS streaming speeds
  - Speed of encoding/decoding tuples becomes important
  - Take advantage of compression when available
  - Semistructured data? No problem!





## **Selection in MapReduce**

• Easy!

- Map over tuples, emit only tuples that meet criteria
- No reducers, unless for regrouping or resorting tuples
- Alternatively: perform in reducer, after some other processing
- Basically limited by HDFS streaming speeds
  - Speed of encoding/decoding tuples becomes important
  - Take advantage of compression when available
  - Semistructured data? No problem!

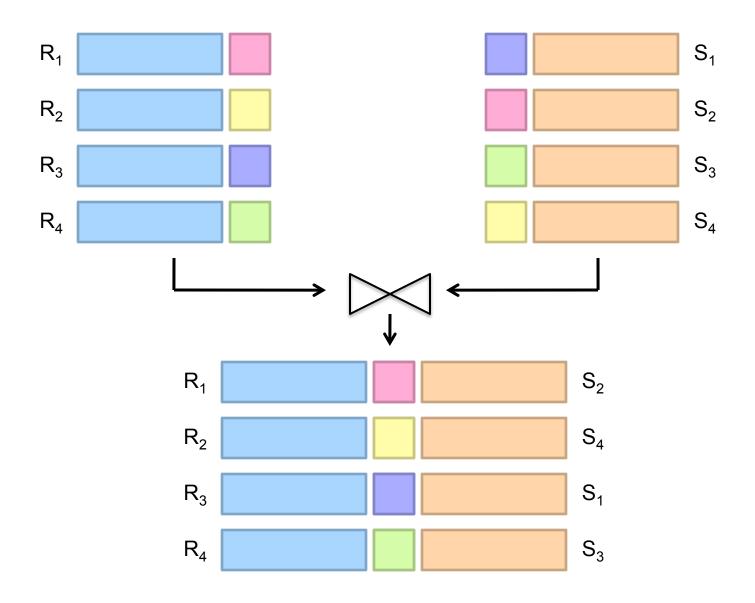
## **Group by... Aggregation**

- Example: What is the average time spent per URL?
- In SQL:
  - SELECT url, AVG(time) FROM visits GROUP BY url
- In MapReduce:
  - Map over tuples, emit time, keyed by url
  - Framework automatically groups values by keys
  - Compute average in reducer
  - Optimize with combiners

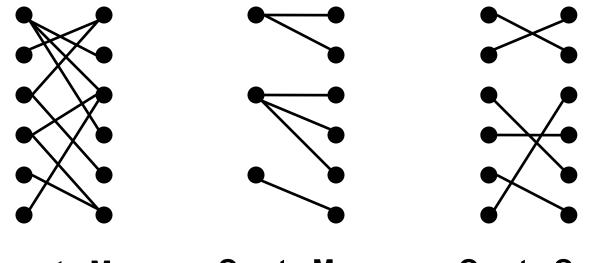
# **Relational Joins**

Source: Microsoft Office Clip Art

## **Relational Joins**



### **Types of Relationships**



Many-to-Many

**One-to-Many** 

**One-to-One** 

## Join Algorithms in MapReduce

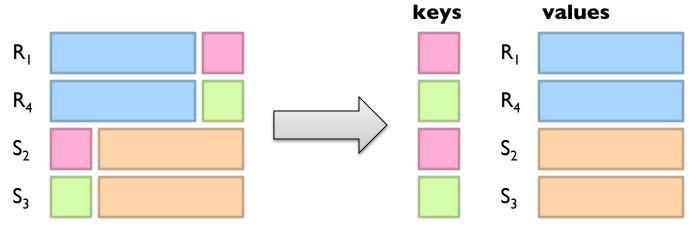
- Reduce-side join
- Map-side join
- In-memory join
  - Striped variant
  - Memcached variant

## **Reduce-side Join**

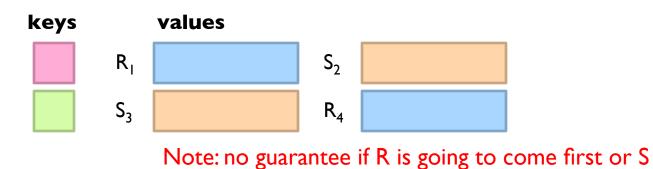
- Basic idea: group by join key
  - Map over both sets of tuples
  - Emit tuple as value with join key as the intermediate key
  - Execution framework brings together tuples sharing the same key
  - Perform actual join in reducer
  - Similar to a "sort-merge join" in database terminology
- Two variants
  - I-to-I joins
  - I-to-many and many-to-many joins

### Reduce-side Join: I-to-I



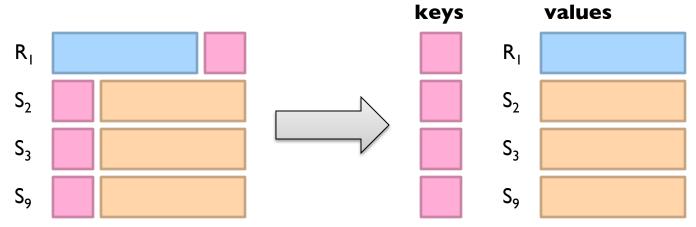


#### Reduce

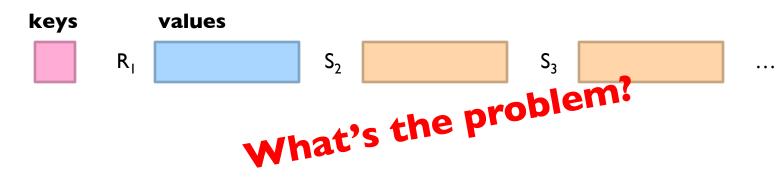


## Reduce-side Join: I-to-many



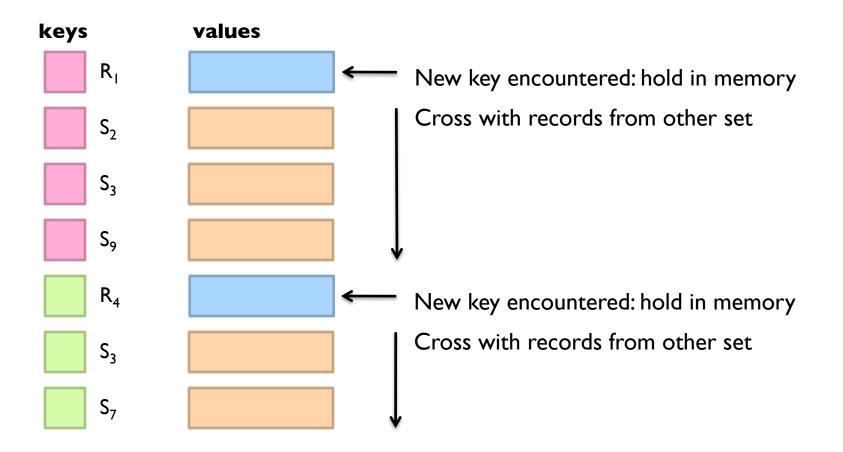


#### Reduce



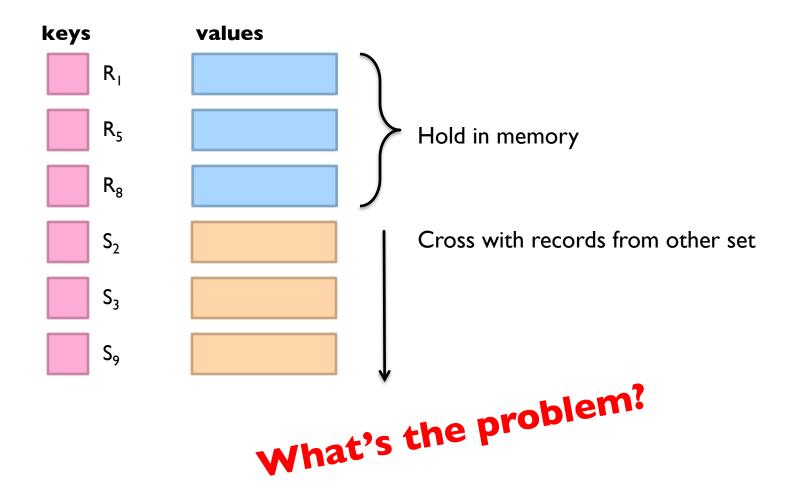
## **Reduce-side Join: V-to-K Conversion**

#### In reducer...



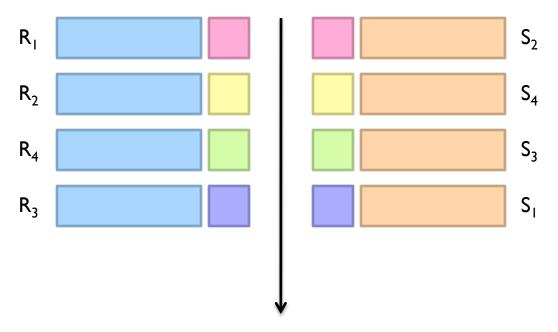
## Reduce-side Join: many-to-many

#### In reducer...



## Map-side Join: Basic Idea

Assume two datasets are sorted by the join key:



A sequential scan through both datasets to join (called a "merge join" in database terminology)

## **Map-side Join: Parallel Scans**

- If datasets are sorted by join key, join can be accomplished by a scan over both datasets
- How can we accomplish this in parallel?
  - Partition and sort both datasets in the same manner
- In MapReduce:
  - Map over one dataset, read from other corresponding partition
  - No reducers necessary (unless to repartition or resort)
- Consistently partitioned datasets: realistic to expect?

## **In-Memory Join**

- Basic idea: load one dataset into memory, stream over other dataset
  - Works if R << S and R fits into memory
  - Called a "hash join" in database terminology
- MapReduce implementation
  - Distribute R to all nodes
  - Map over S, each mapper loads R in memory, hashed by join key
  - For every tuple in S, look up join key in R
  - No reducers, unless for regrouping or resorting tuples

## In-Memory Join: Variants

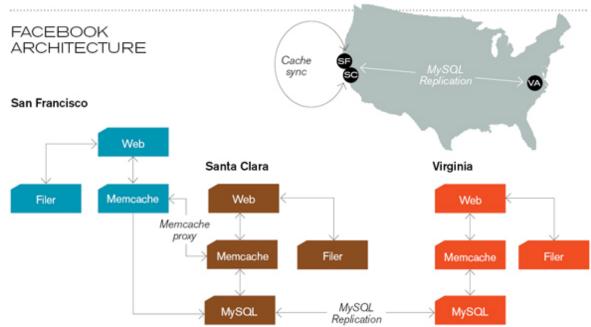
#### • Striped variant:

- R too big to fit into memory?
- Divide R into  $R_1$ ,  $R_2$ ,  $R_3$ , ... s.t. each  $R_n$  fits into memory
- Perform in-memory join:  $\forall n, R_n \bowtie S$
- Take the union of all join results

#### o Memcached join:

- Load R into memcached
- Replace in-memory hash lookup with memcached lookup

### Memcached



#### Circa 2008 Architecture

**Caching servers:** 15 million requests per second, 95% handled by memcache (15 TB of RAM)

**Database layer:** 800 eight-core Linux servers running MySQL (40 TB user data)

## **Memcached Join**

#### • Memcached join:

- Load R into memcached
- Replace in-memory hash lookup with memcached lookup
- Capacity and scalability?
  - Memcached capacity >> RAM of individual node
  - Memcached scales out with cluster
- Latency?
  - Memcached is fast (basically, speed of network)
  - Batch requests to amortize latency costs

## Which join to use?

- In-memory join > map-side join > reduce-side join
  - Why?
- Limitations of each?
  - In-memory join: memory
  - Map-side join: sort order and partitioning
  - Reduce-side join: general purpose

## **Processing Relational Data: Summary**

- MapReduce algorithms for processing relational data:
  - Group by, sorting, partitioning are handled automatically by shuffle/sort in MapReduce
  - Selection, projection, and other computations (e.g., aggregation), are performed either in mapper or reducer
  - Multiple strategies for relational joins
- Complex operations require multiple MapReduce jobs
  - Example: top ten URLs in terms of average time spent
  - Opportunities for automatic optimization



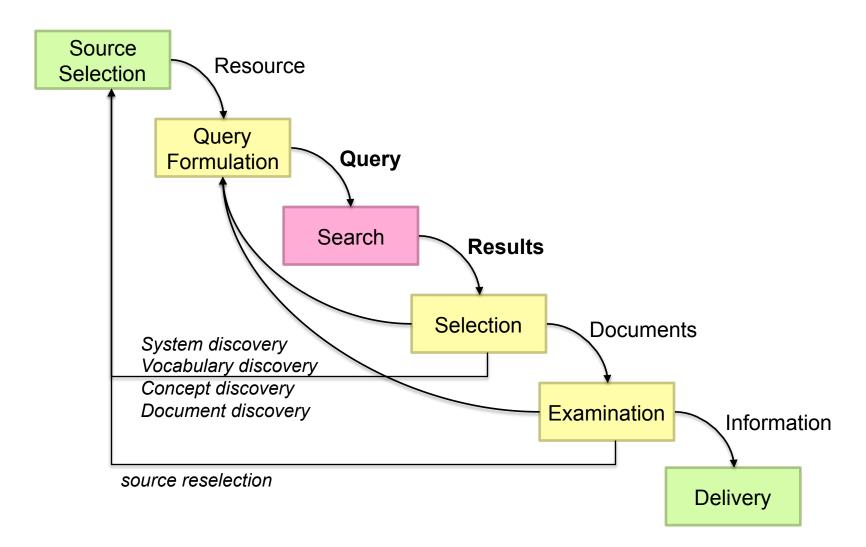
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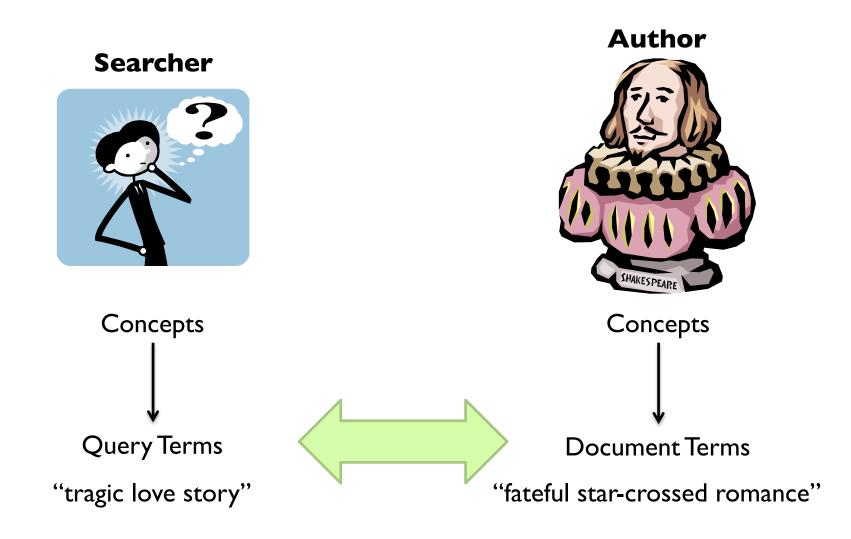
## First, nomenclature...

- Information retrieval (IR)
  - Focus on textual information (= text/document retrieval)
  - Other possibilities include image, video, music, ...
- What do we search?
  - Generically, "collections"
  - Less-frequently used, "corpora"
- What do we find?
  - Generically, "documents"
  - Even though we may be referring to web pages, PDFs, PowerPoint slides, paragraphs, etc.

# **Information Retrieval Cycle**

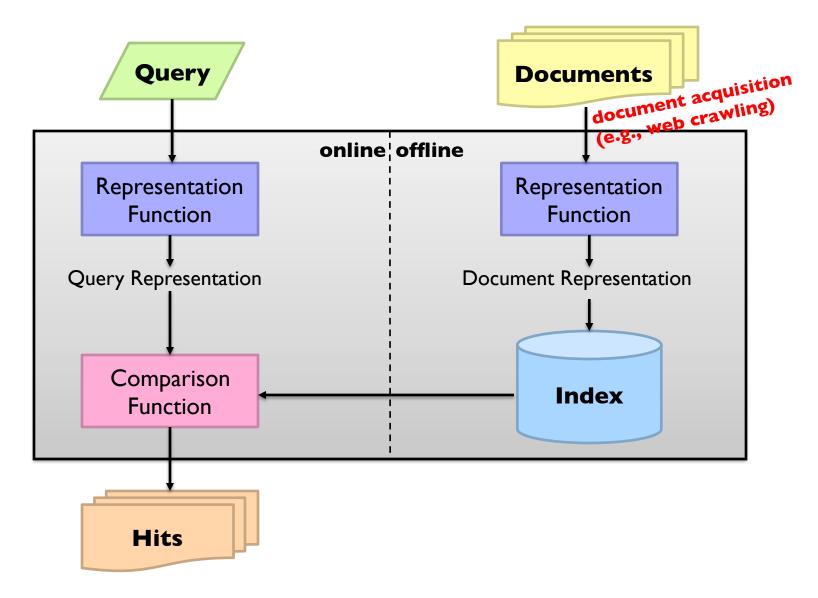


#### **The Central Problem in Search**



#### **Do these represent the same concepts?**

#### **Abstract IR Architecture**



# How do we represent text?

- Remember: computers don't "understand" anything!
- "Bag of words"
  - Treat all the words in a document as index terms
  - Assign a "weight" to each term based on "importance" (or, in simplest case, presence/absence of word)
  - Disregard order, structure, meaning, etc. of the words
  - Simple, yet effective!
- Assumptions
  - Term occurrence is independent
  - Document relevance is independent
  - "Words" are well-defined

#### What's a word?

天主教教宗若望保祿二世因感冒再度住進醫院。 وقال مارك ريجيف - الناطق باسم الخارجية الإسرائي لي ت ال شارون قبل الدعوة وسيقوم للمرة الأولى بزيارة تونس، التي كانت لفترة طويلة المقر الرسمي لمنظمة التحرير الفلسطينية بعد خروجه من لبنان عام 1982.

Выступая в Мещанском суде Москвы экс-глава ЮКОСа заявил не совершал ничего противозаконного, в чем обвиняет его генпрокуратура России.

> भारत सरकार ने आर्थकि सर्वेक्षण में वति्तीय वर्ष 2005-06 में सात फ़ीसदी वकिास दर हासलि करने का आकलन कयिा है और कर सुधार पर ज़ोर दयिा है

日米連合で台頭中国に対処…アーミテージ前副長官提言

조재영 기자= 서울시는 25일 이명박 시장이 `행정중심복합도시" 건설안에 대해 ` 군대라도 동원해 막고싶은 심정"이라고 말했다는 일부 언론의 보도를 부인했다.

# Sample Document

# McDonald's slims down spuds

Fast-food chain to reduce certain types of fat in its french fries with new cooking oil.

NEW YORK (CNN/Money) - McDonald's Corp. is cutting the amount of "bad" fat in its french fries nearly in half, the fast-food chain said Tuesday as it moves to make all its fried menu items healthier.

But does that mean the popular shoestring fries won't taste the same? The company says no. "It's a win-win for our customers because they are getting the same great french-fry taste along with an even healthier nutrition profile," said Mike Roberts, president of McDonald's USA.

But others are not so sure. McDonald's will not specifically discuss the kind of oil it plans to use, but at least one nutrition expert says playing with the formula could mean a different taste.

Shares of Oak Brook, Ill.-based McDonald's (MCD: down \$0.54 to \$23.22, Research, Estimates) were lower Tuesday afternoon. It was unclear Tuesday whether competitors Burger King and Wendy's International (WEN: down \$0.80 to \$34.91, Research, Estimates) would follow suit. Neither company could immediately be reached for comment.

...

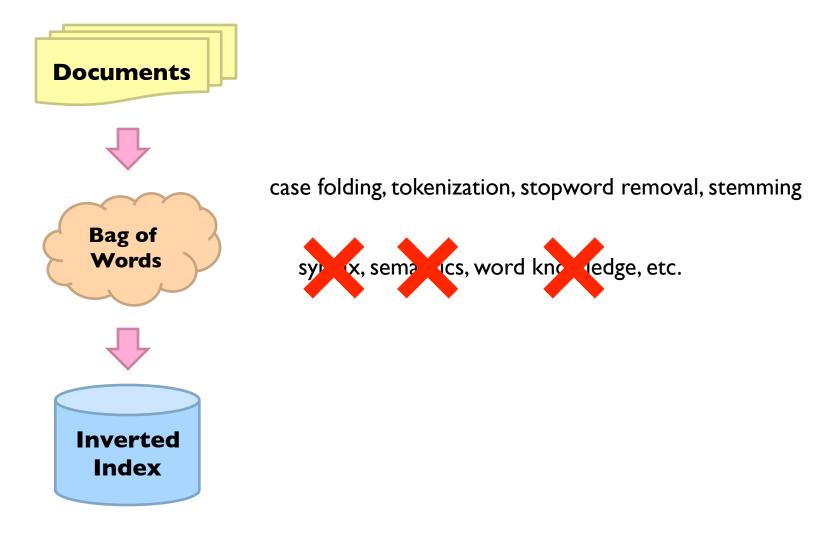
#### "Bag of Words"

- I4 × McDonaldsI2 × fat
- II × fries
- 8 × new
- 7 × french

. . .

- 6 × company, said, nutrition
- 5 × food, oil, percent, reduce, taste, Tuesday

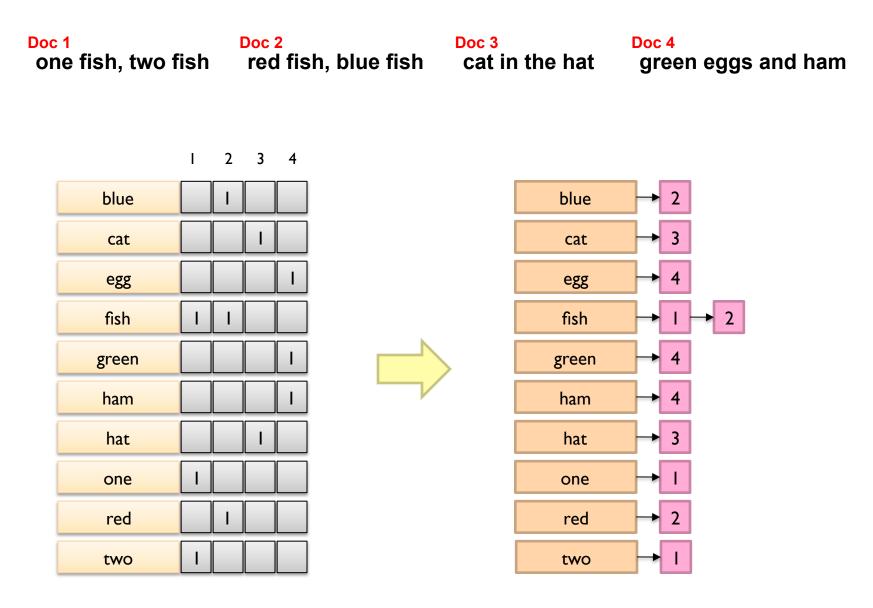
#### **Counting Words...**



#### **Boolean Retrieval**

- Users express queries as a Boolean expression
  - AND, OR, NOT
  - Can be arbitrarily nested
- Retrieval is based on the notion of sets
  - Any given query divides the collection into two sets: retrieved, not-retrieved
  - Pure Boolean systems do not define an ordering of the results

#### **Inverted Index: Boolean Retrieval**

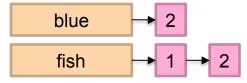


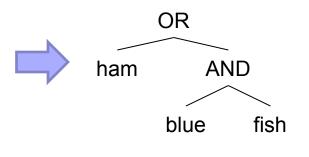
# **Boolean Retrieval**

- To execute a Boolean query:
  - Build query syntax tree

( blue AND fish ) OR ham

• For each clause, look up postings





- Traverse postings and apply Boolean operator
- Efficiency analysis
  - Postings traversal is linear (assuming sorted postings)
  - Start with shortest posting first

# **Strengths and Weaknesses**

#### • Strengths

- Precise, if you know the right strategies
- Precise, if you have an idea of what you're looking for
- Implementations are fast and efficient

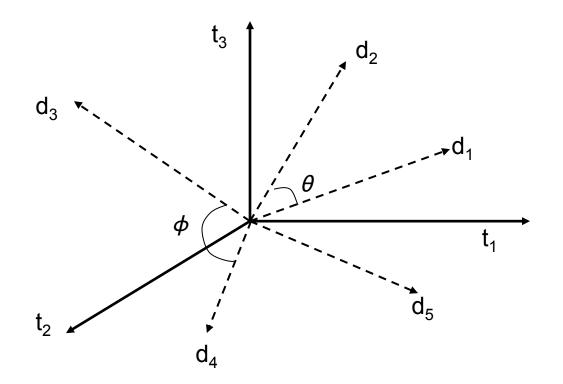
#### Weaknesses

- Users must learn Boolean logic
- Boolean logic insufficient to capture the richness of language
- No control over size of result set: either too many hits or none
- When do you stop reading? All documents in the result set are considered "equally good"
- What about partial matches? Documents that "don't quite match" the query may be useful also

## **Ranked Retrieval**

- Order documents by how likely they are to be relevant
  - Estimate relevance(q, d<sub>i</sub>)
  - Sort documents by relevance
  - Display sorted results
- User model
  - Present hits one screen at a time, best results first
  - At any point, users can decide to stop looking
- How do we estimate relevance?
  - Assume document is relevant if it has a lot of query terms
  - Replace relevance $(q, d_i)$  with sim $(q, d_i)$
  - Compute similarity of vector representations

#### **Vector Space Model**



**Assumption:** Documents that are "close together" in vector space "talk about" the same things

Therefore, retrieve documents based on how close the document is to the query (i.e., similarity ~ "closeness")

## **Similarity Metric**

• Use "angle" between the vectors:

$$d_{j} = [w_{j,1}, w_{j,2}, w_{j,3}, \dots w_{j,n}]$$
  

$$d_{k} = [w_{k,1}, w_{k,2}, w_{k,3}, \dots w_{k,n}]$$
  

$$\cos \theta = \frac{d_{j} \cdot d_{k}}{|d_{j}||d_{k}|}$$
  

$$\sin(d_{j}, d_{k}) = \frac{d_{j} \cdot d_{k}}{|d_{j}||d_{k}|} = \frac{\sum_{i=0}^{n} w_{j,i} w_{k,i}}{\sqrt{\sum_{i=0}^{n} w_{j,i}^{2}} \sqrt{\sum_{i=0}^{n} w_{k,i}^{2}}}$$

• Or, more generally, inner products:

$$\sin(d_j, d_k) = d_j \cdot d_k = \sum_{i=0}^n w_{j,i} w_{k,i}$$

# **Term Weighting**

- Term weights consist of two components
  - Local: how important is the term in this document?
  - Global: how important is the term in the collection?
- Here's the intuition:
  - Terms that appear often in a document should get high weights
  - Terms that appear in many documents should get low weights
- How do we capture this mathematically?
  - Term frequency (local)
  - Inverse document frequency (global)

#### **TF.IDF Term Weighting**

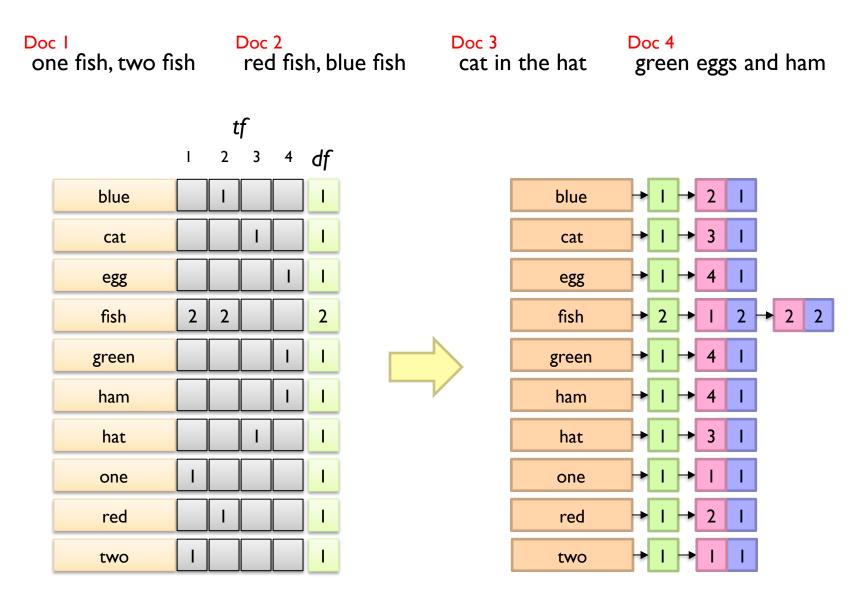
$$w_{i,j} = \mathrm{tf}_{i,j} \cdot \mathrm{log} \frac{N}{n_i}$$

 $W_{i,j}$  weight assigned to term *i* in document *j* 

 $tf_{i,j}$  number of occurrence of term *i* in document *j* 

- N number of documents in entire collection
- $n_i$  number of documents with term *i*

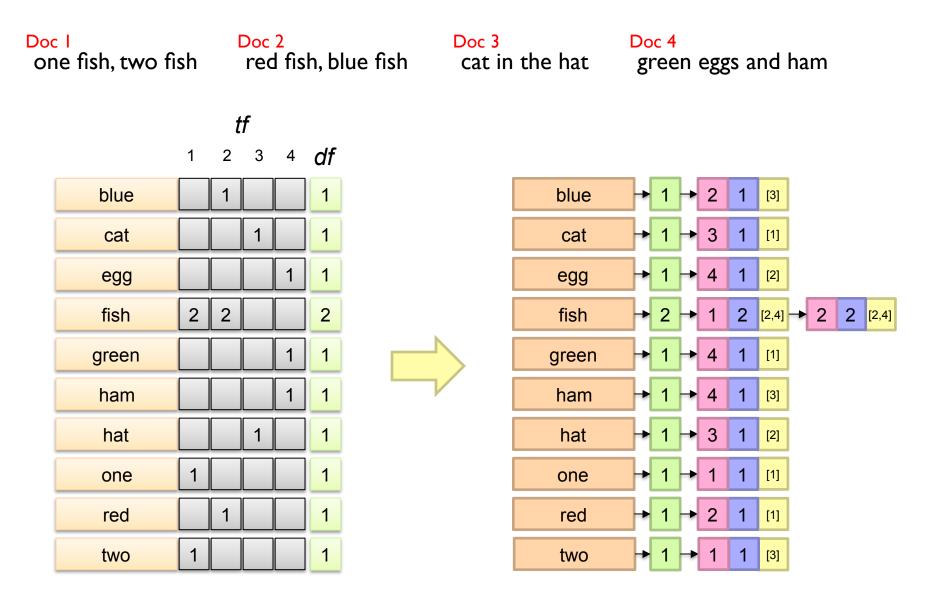
# **Inverted Index: TF.IDF**



# **Positional Indexes**

- Store term position in postings
- Supports richer queries (e.g., proximity)
- Naturally, leads to larger indexes...

## **Inverted Index: Positional Information**

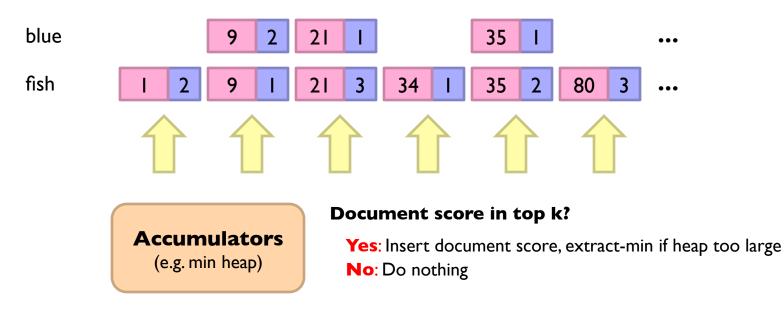


# **Retrieval in a Nutshell**

- Look up postings lists corresponding to query terms
- Traverse postings for each query term
- Store partial query-document scores in accumulators
- Select top k results to return

# **Retrieval: Document-at-a-Time**

• Evaluate documents one at a time (score all query terms)

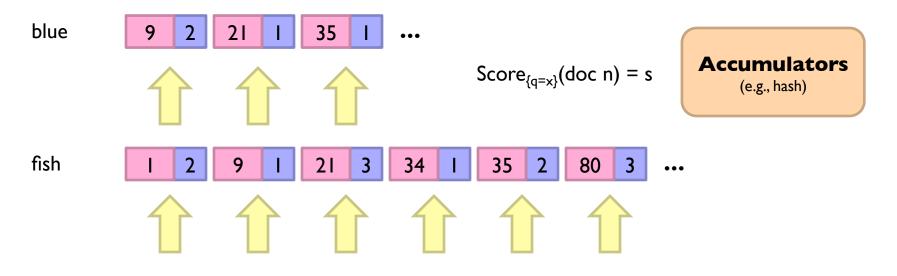


#### • Tradeoffs

- Small memory footprint (good)
- Skipping possible to avoid reading all postings (good)
- More seeks and irregular data accesses (bad)

# **Retrieval: Query-At-A-Time**

- Evaluate documents one query term at a time
  - Usually, starting from most rare term (often with tf-sorted postings)



- Tradeoffs
  - Early termination heuristics (good)
  - Large memory footprint (bad), but filtering heuristics possible

# MapReduce it?

- The indexing problem 0
  - Scalability is critical
  - **Perfect for MapReduce!** Must be relatively fast, but need not be real time
  - Fundamentally a batch operation
  - Incremental updates may or may not be important
  - For the web, crawling is a challenge in itself
- The retrieval problem
  - Must have sub-second response time
  - For the web, only need relatively few results

Uh... not so good...

# **Indexing: Performance Analysis**

- Fundamentally, a large sorting problem
  - Terms usually fit in memory
  - Postings usually don't
- How is it done on a single machine?
- How can it be done with MapReduce?
- First, let's characterize the problem size:
  - Size of vocabulary
  - Size of postings

## **Vocabulary Size: Heaps' Law**

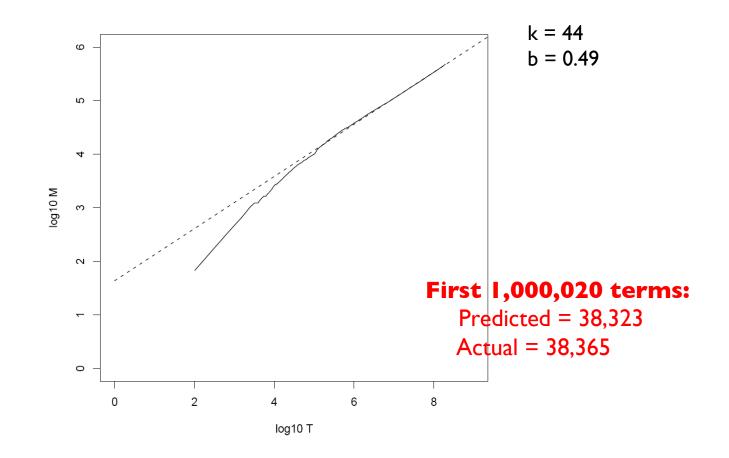


M is vocabulary size T is collection size (number of documents) k and b are constants

Typically, k is between 30 and 100, b is between 0.4 and 0.6

- Heaps' Law: linear in log-log space
- Vocabulary size grows unbounded!

## Heaps' Law for RCVI



Reuters-RCVI collection: 806,791 newswire documents (Aug 20, 1996-August 19, 1997)

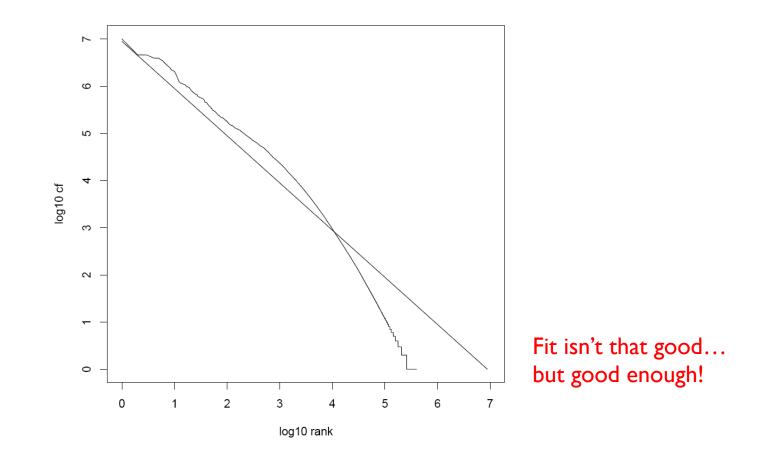
### **Postings Size: Zipf's Law**

$$\operatorname{cf}_i = \frac{c}{i}$$

cf is the collection frequency of *i*-th common term c is a constant

- Zipf's Law: (also) linear in log-log space
  - Specific case of Power Law distributions
- In other words:
  - A few elements occur very frequently
  - Many elements occur very infrequently

## Zipf's Law for RCVI



Reuters-RCVI collection: 806,791 newswire documents (Aug 20, 1996-August 19, 1997)

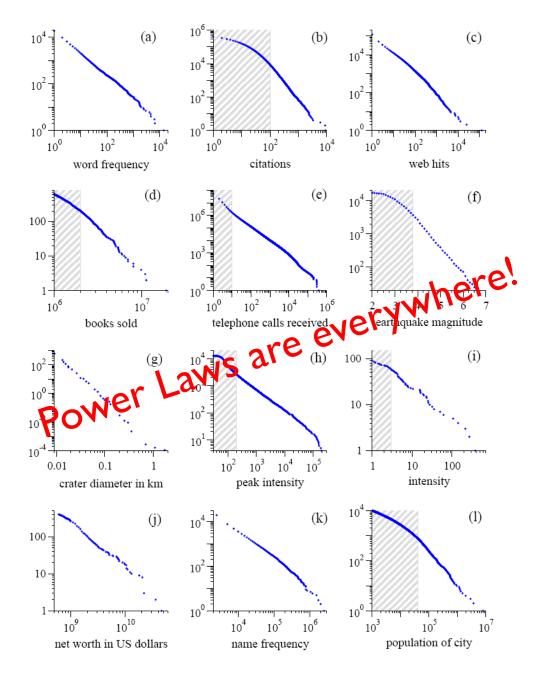


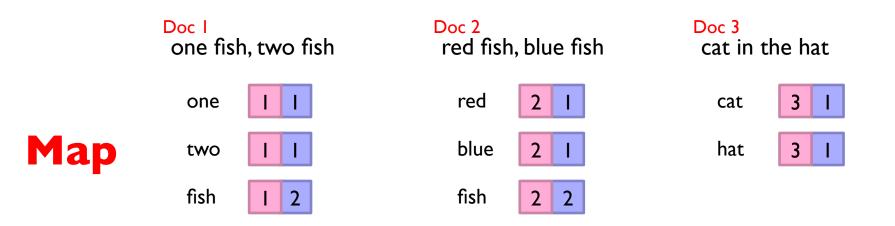
Figure from: Newman, M. E. J. (2005) "Power laws, Pareto distributions and Zipf's law." Contemporary Physics 46:323–351.

# **MapReduce: Index Construction**

#### • Map over all documents

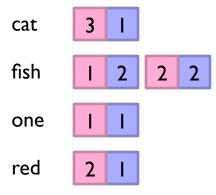
- Emit term as key, (docno, tf) as value
- Emit other information as necessary (e.g., term position)
- Sort/shuffle: group postings by term
- Reduce
  - Gather and sort the postings (e.g., by docno or tf)
  - Write postings to disk
- MapReduce does all the heavy lifting!

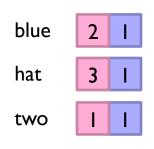
# **Inverted Indexing with MapReduce**



#### Shuffle and Sort: aggregate values by keys



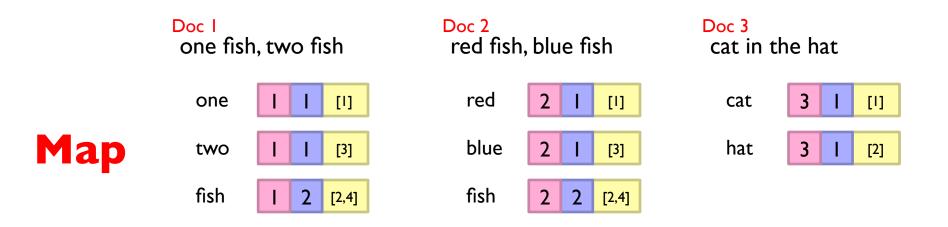




# **Inverted Indexing: Pseudo-Code**

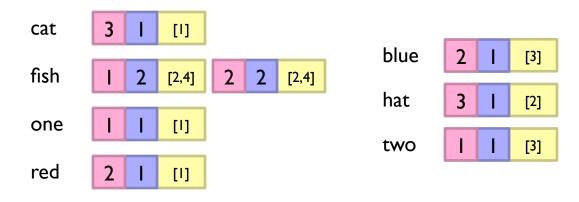
1: class Mapper	
2: <b>method</b> MAP(docid $n$ , doc $d$ )	
3: $H \leftarrow \text{new AssociativeArra}$	$\triangleright histogram to hold term frequencies$
4: for all term $t \in \operatorname{doc} d$ do	$\triangleright$ processes the doc, e.g., tokenization and stopword removal
5: $H\{t\} \leftarrow H\{t\} + 1$	
6: for all term $t \in H$ do	
7: EMIT(term $t$ , posting $\langle n, I \rangle$	$H\{t\}\rangle)$ $\triangleright$ emits individual postings
1: class Reducer	
2: <b>method</b> REDUCE(term t, postings $[\langle n_1, f_1 \rangle \dots])$	
3: $P \leftarrow \text{new List}$	
4: for all $\langle n, f \rangle \in \text{postings} [\langle n_1, f_1 \rangle \dots]$ do	
5: $P.APPEND(\langle n, f \rangle)$	$\triangleright$ appends postings unsorted
6: $P.SORT()$	$\triangleright$ sorts for compression
7: EMIT(term $t$ , postingsList $P$ )	)

**Positional Indexes** 



#### Shuffle and Sort: aggregate values by keys





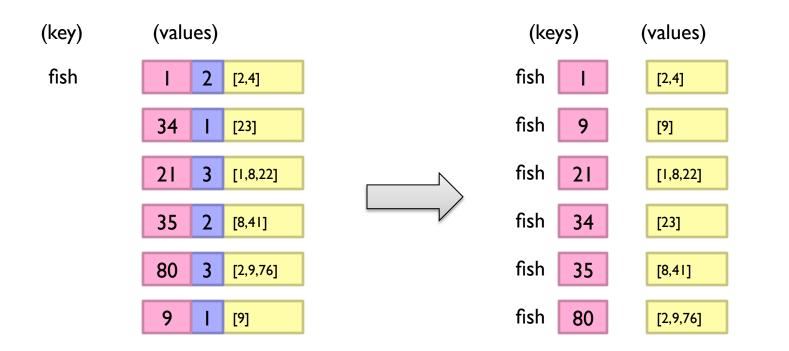
### **Inverted Indexing: Pseudo-Code**

```
1: class MAPPER
        method MAP(docid n, doc d)
2:
            H \leftarrow \text{new AssociativeArray}
                                                                                   \triangleright histogram to hold term frequencies
3:
            for all term t \in \text{doc } d do
                                                    \triangleright processes the doc, e.g., tokenization and stopword removal
4:
                H\{t\} \leftarrow H\{t\} + 1
5:
            for all term t \in H do
6:
                EMIT(term t, posting \langle n, H\{t\} \rangle)
                                                                                               \triangleright emits individual postings
7:
   class REDUCER
1:
        method REDUCE(term t, postings [\langle n_1, f_1 \rangle \dots])
2:
            P \leftarrow \text{new List}
3:
            for all \langle n, f \rangle \in \text{postings} [\langle n_1, f_1 \rangle \dots] do
4:
                P.Append(\langle n, f \rangle)
                                                                                             \triangleright appends postings unsorted
5:
            P.Sort()
                                                                                                     \triangleright sorts for compression
6:
            EMIT(term t, postingsList P)
7:
                            What's the problem?
```

### **Scalability Bottleneck**

- Initial implementation: terms as keys, postings as values
  - Reducers must buffer all postings associated with key (to sort)
  - What if we run out of memory to buffer postings?
- Uh oh!

### Another Try...



#### How is this different?

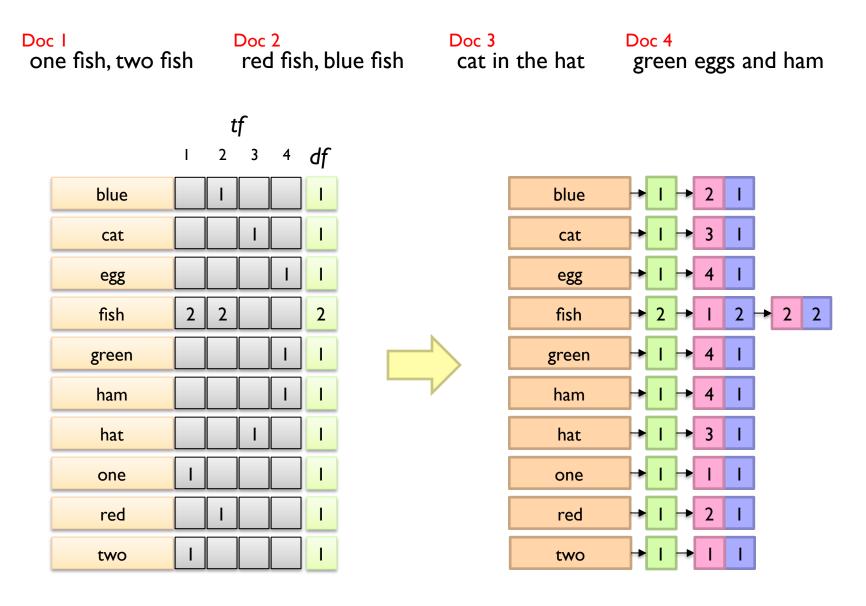
- Let the framework do the sorting
- Term frequency implicitly stored

### Where have we seen this before?

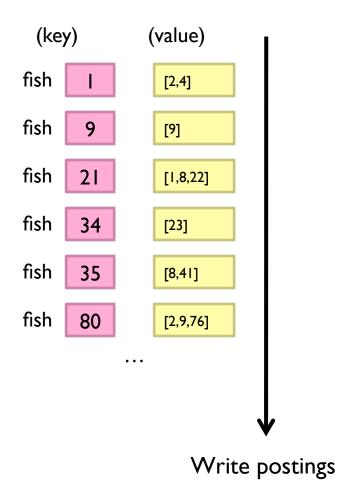
# **Inverted Indexing: Pseudo-Code**

1:	class Mapper				
2:	<b>method</b> MAP(docid $n$ , doc $d$ )				
3:	$H \leftarrow \text{new AssociativeArray}$				
4:	for all term $t \in \text{doc } d$ do	$\triangleright$ builds a histogram of term frequencies			
5:	$H\{t\} \leftarrow H\{t\} + 1$				
6:	for all term $t \in H$ do				
7:	Emit(tuple $\langle t, n \rangle$ , tf $H\{t\}$ )	$\triangleright$ emits individual postings, with a tuple as the key			
1:	1: class Partitioner				
2:	<b>method</b> PARTITION(tuple $\langle t, n \rangle$ , tf $f$ )				
3:	return $HASH(t) \mod NumOfReducers$	$\triangleright$ keys of same term are sent to same reducer			
1: class Reducer					
2:	method Initialize				
3:	$t_{prev} \leftarrow \emptyset$				
4:	$P \leftarrow \text{new PostingsList}$				
5:	$\mathbf{method} \ \mathrm{Reduce}(\mathrm{tuple} \ \langle t,n\rangle,\mathrm{tf} \ [f])$				
6:	$\mathbf{if} \ t \neq t_{prev} \wedge t_{prev} \neq \emptyset \ \mathbf{then}$				
7:	EMIT(term $t$ , postings $P$ )	$\triangleright$ emits postings list of term $t_{prev}$			
8:	$P.\mathrm{Reset}()$				
9:	$P$ .Append $(\langle n, f  angle)$	$\triangleright$ appends postings in sorted order			
10:	$t_{prev} \leftarrow t$				
11:	method CLOSE				
12:	EMIT(term $t$ , postings $P$ )	$\triangleright$ emits last postings list from this reducer			

### Inverted Index (Again)



# **Chicken and Egg?**



We'd like to store the *df* at the front of the postings list

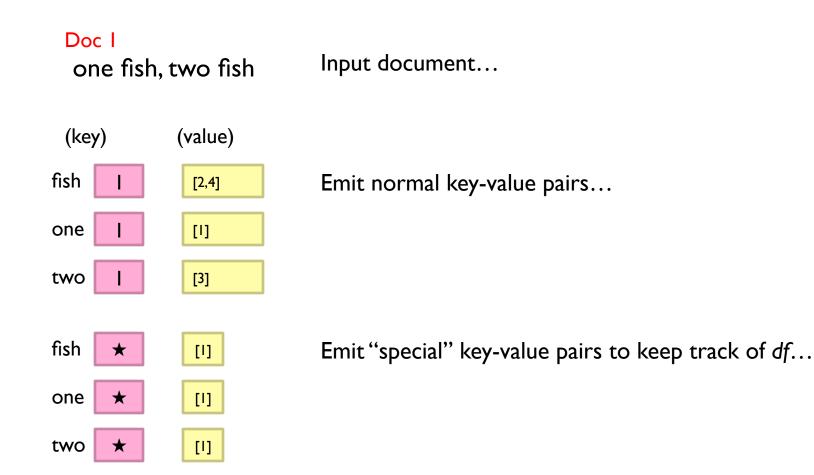
But we don't know the *df* until we've seen all postings!

### **Sound familiar?**

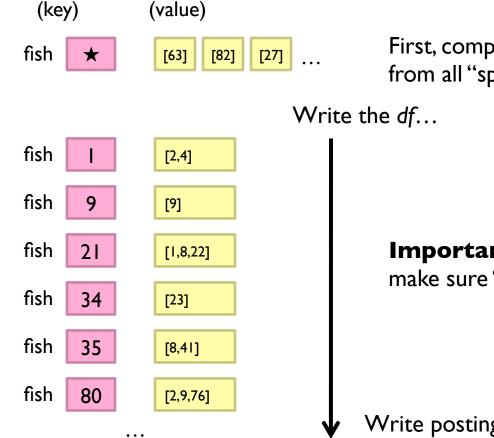
## Getting the df

- In the mapper:
  - Emit "special" key-value pairs to keep track of df
- In the reducer:
  - Make sure "special" key-value pairs come first: process them to determine *df*
- Remember: proper partitioning!

## Getting the df: Modified Mapper



### Getting the df: Modified Reducer



First, compute the *df* by summing contributions from all "special" key-value pair...

**Important:** properly define sort order to make sure "special" key-value pairs come first!

Write postings

### Where have we seen this before?

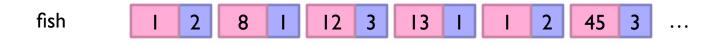
### **Postings Encoding**

#### **Conceptually:**



#### In Practice:

- Don't encode docnos, encode gaps (or *d*-gaps)
- But it's not obvious that this save space...



### **Overview of Index Compression**

- Byte-aligned vs. bit-aligned
- Byte-aligned technique
  - VByte
  - Simple9 and variants
  - PForDelta
- Bit-aligned
  - Unary codes
  - γ codes
  - δ codes
  - Golomb codes (local Bernoulli model)

Want more detail? Read Managing Gigabytes by Witten, Moffat, and Bell!

# VByte

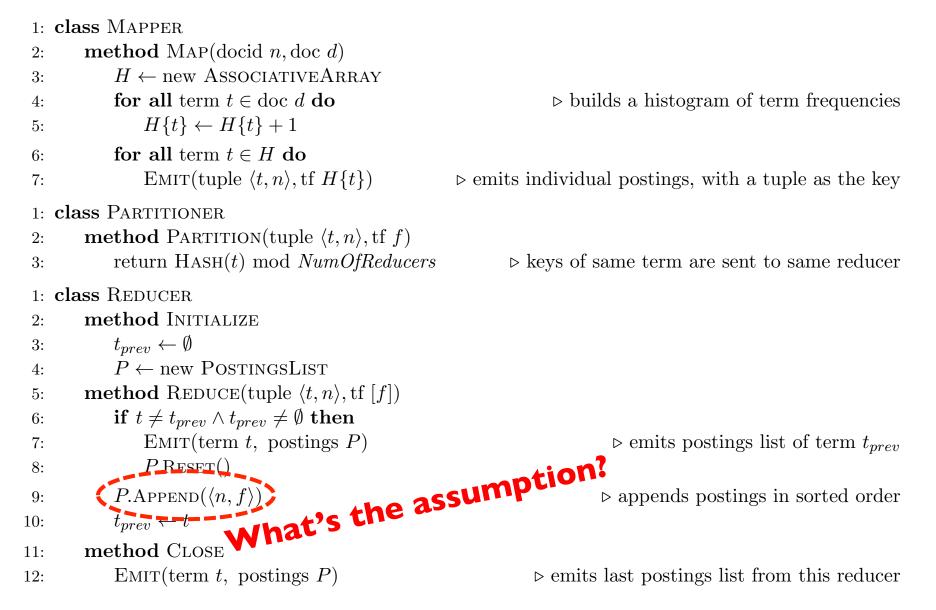
• Simple idea: use only as many bytes as needed

- Need to reserve one bit per byte as the "continuation bit"
- Use remaining bits for encoding value

7 bits	0		
14 bits		0	
21 bits			0

• Works okay, easy to implement...

# **Inverted Indexing: IP**



### **Inverted Indexing: LP**

1:	class Mapper	
2:	method Initialize	
3:	$M \leftarrow \text{new AssociativeArray}$	$\triangleright$ holds partial lists of postings
4:	<b>method</b> MAP(docid $n$ , doc $d$ )	
5:	$H \leftarrow \text{new AssociativeArray}$	$\triangleright$ builds a histogram of term frequencies
6:	for all term $t \in \text{doc } d$ do	
7:	$H\{t\} \leftarrow H\{t\} + 1$	
8:	for all term $t \in H$ do	
9:	$M\{t\}$ .Add(posting $\langle n, H\{t\}\rangle$ )	$\triangleright$ adds a posting to partial postings lists
10:	if MemoryFull() then	
11:	FLUSH()	
12:	method Flush	$\triangleright$ flushes partial lists of postings as intermediate output
13:	for all term $t \in M$ do	
14:	$P \leftarrow \text{SortAndEncodePosti}$	$\operatorname{NGS}(M\{t\})$
15:	EMIT(term $t$ , postingsList $P$ )	
16:	M.Clear $()$	
17:	method CLOSE	
18:	FLUSH()	

### **Inverted Indexing: LP**

1: **class** Reducer **method** REDUCE(term t, postingsLists  $[P_1, P_2, \ldots]$ ) 2: $P_f \leftarrow \text{new LIST}$ ▷ temporarily stores partial lists of postings 3:  $R \leftarrow \text{new List}$  $\triangleright$  stores merged partial lists of postings 4: for all  $P \in \text{postingsLists} [P_1, P_2, \ldots]$  do 5:  $P_f$ .ADD(P)6: if MEMORYNEARLyFULL() then 7:  $R.Add(MergeLists(P_f))$ 8:  $P_f.CLEAR()$ 9:  $R.Add(MergeLists(P_f))$ 10: EMIT(term t, postingsList MERGELISTS(R))  $\triangleright$  emits fully merged postings list of term t 11:

### MapReduce it?

- The indexing problem
  - Scalability is paramount
  - Must be relatively fast, but need not be real time
  - Fundamentally a batch operation
  - Incremental updates may or may not be important
  - For the web, crawling is a challenge in itself
- The retrieval problem
  - Must have sub-second response time
  - For the web, only need relatively few results





### **Retrieval with MapReduce?**

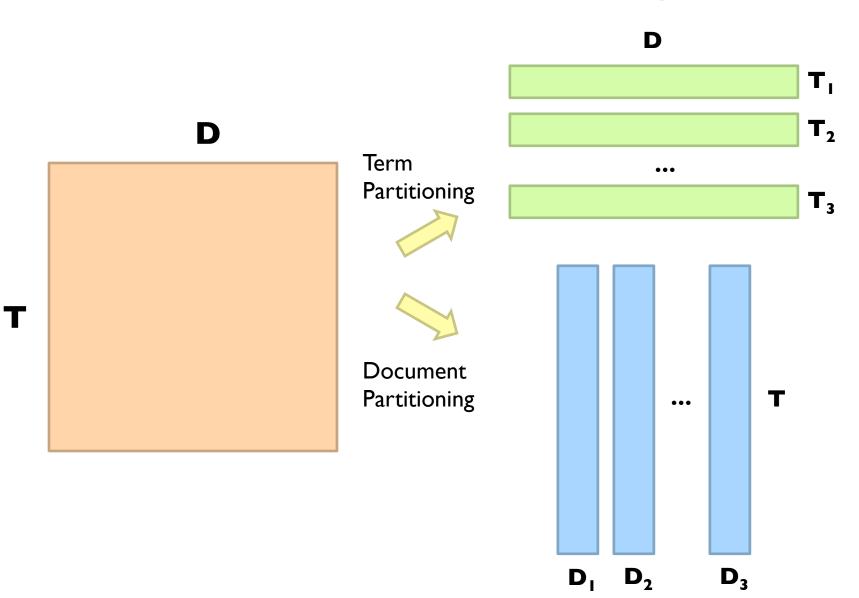
- MapReduce is fundamentally batch-oriented
  - Optimized for throughput, not latency
  - Startup of mappers and reducers is expensive
- MapReduce is not suitable for real-time queries!
  - Use separate infrastructure for retrieval...

### **Important Ideas**

- Partitioning (for scalability)
- Replication (for redundancy)
- Caching (for speed)
- Routing (for load balancing)

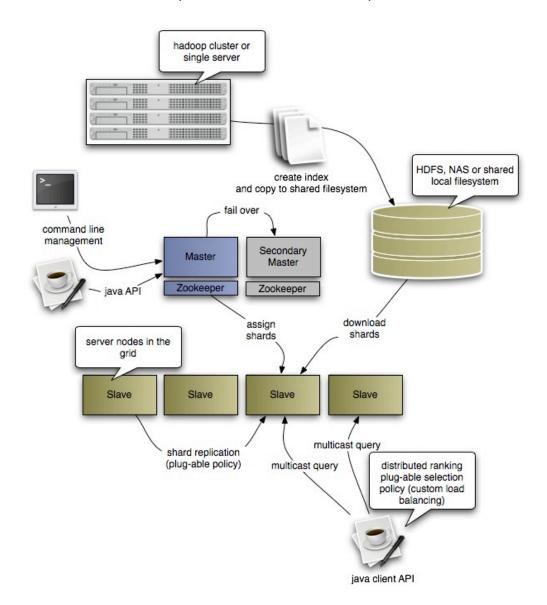
### The rest is just details!

### **Term vs. Document Partitioning**



### Katta Architecture

(Distributed Lucene)



# Questions?

Source: Wikipedia (Japanese rock garden)