

# Fundamentals of Database Systems

## [Introduction to Databases]

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- 1 Basics
- 2 History
- 3 Data Abstraction
- 4 Languages
- 5 DBMS System Components
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# What is a database?

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## A database is a collection of data

Management of data refers to

- *storing* data,
- *modifying* (add, edit, delete) data, and
- *analyzing* (extract data/information) data

**Note:** Database Management Systems (DBMS) deals with the management of data.

## Think about the past

Before DBMS, the typical file-processing systems were supported by conventional operating systems. The system stored permanent records in various files, and it needed different application programs to extract records from, and add records to, the appropriate files.

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Before DBMS, the typical file-processing systems were supported by conventional operating systems. The system stored permanent records in various files, and it needed different application programs to extract records from, and add records to, the appropriate files.

- 1 Data redundancy and inconsistency – *repeated copies*
- 2 Difficulty in accessing data – time complexity
- 3 Data isolation – changes reflected for all
- 4 Integrity problems – accuracy and consistency
- 5 Atomicity problems – everything or nothing
- 6 Concurrent-access anomalies – simultaneous access
- 7 Security problems – privacy

# Data redundancy and inconsistency

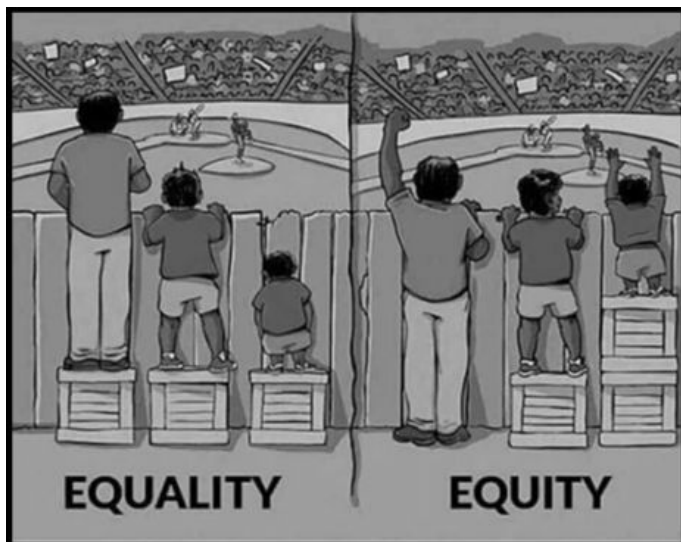


# Difficulty in accessing data





# Data isolation



# Integrity problems

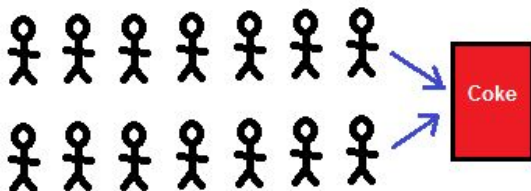


"WE'RE ALL ABOUT INTEGRITY HERE. BY THE WAY, IF MY WIFE CALLS, TELL HER I'M NOT IN."

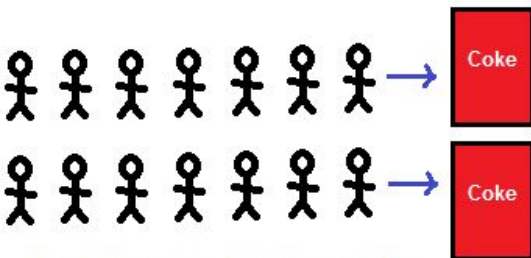
# Atomicity problems



# Concurrent-access anomalies



Concurrent: 2 queues, 1 vending machine



Parallel: 2 queues, 2 vending machines

# Security problems



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**2010s:** NoSQL



# Data Abstraction

External level

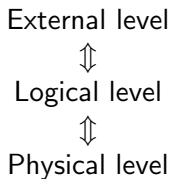


Logical level



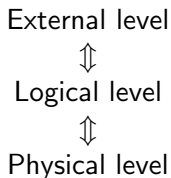
Physical level

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The overall design of the database is called the database *schema*.

- *Physical schema* reflects database design at the physical level
- *Logical schema* reflects database design at the logical level

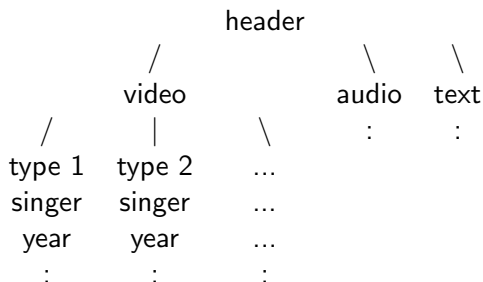
# Let us brainstorm!!!

Suppose we wish to create a public repository to keep songs in three different raw formats – the video only, the audio, and the lyrics. The purpose is to allow the users to download these three types of files as and when required. Each of the aforementioned triplet (video, audio, text) is also associated with some metadata like the singer, year, album/movie, lyricist, etc.

Conceptualize a physical design (schema) to store the necessary data files and metadata together.

# Idea 1

**The concept:** Use a hierarchical structure to organize the files and their metadata and a hierarchical structure to store the raw files.

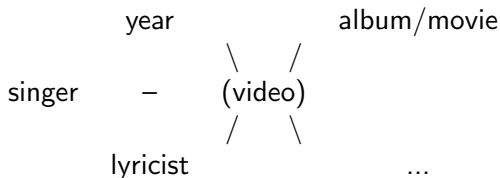


**Advantages:** Quick access

**Disadvantages:** Impractical with respect to consistency; One way searching is only possible

## Idea II

**The concept:** Use a networked structure to organize the files and their metadata and store the raw files.



**Advantages:** Easy access

**Disadvantages:** One way searching is only possible

# Idea III

**The concept:** Use a table to store the metadata and a hierarchical structure to store the raw files.

Song	singer	year	album/movie	lyricist	...	path
...	...	...	...	...	...	./...

**Advantages:** Both way searching is possible

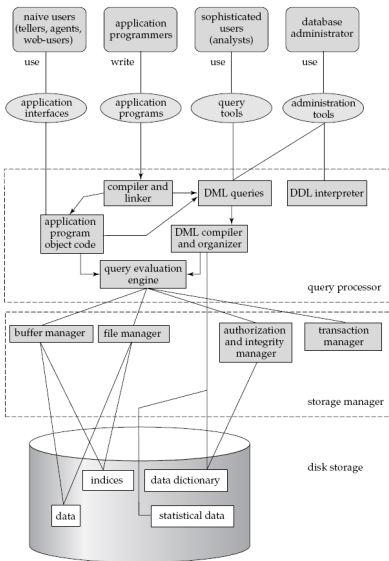
**Disadvantages:** Complex design that blends a relational and hierarchical schema

# Languages

- **Data-definition language (DDL):** It specifies the database schema
- **Data-manipulation language (DML):** It expresses database queries and updates for the following tasks.
  - 1 The retrieval of information stored in the database
  - 2 The insertion of new information into the database
  - 3 The deletion of information from the database
  - 4 The modification of information stored in the database



# DBMS System Components



# Limitations

- 1 The developments largely depend on the size of the data
- 2 Design depends on applications
- 3 Management complexity
- 4 Vulnerability to system failure
- 5 Conversion
- 6 Increased costs