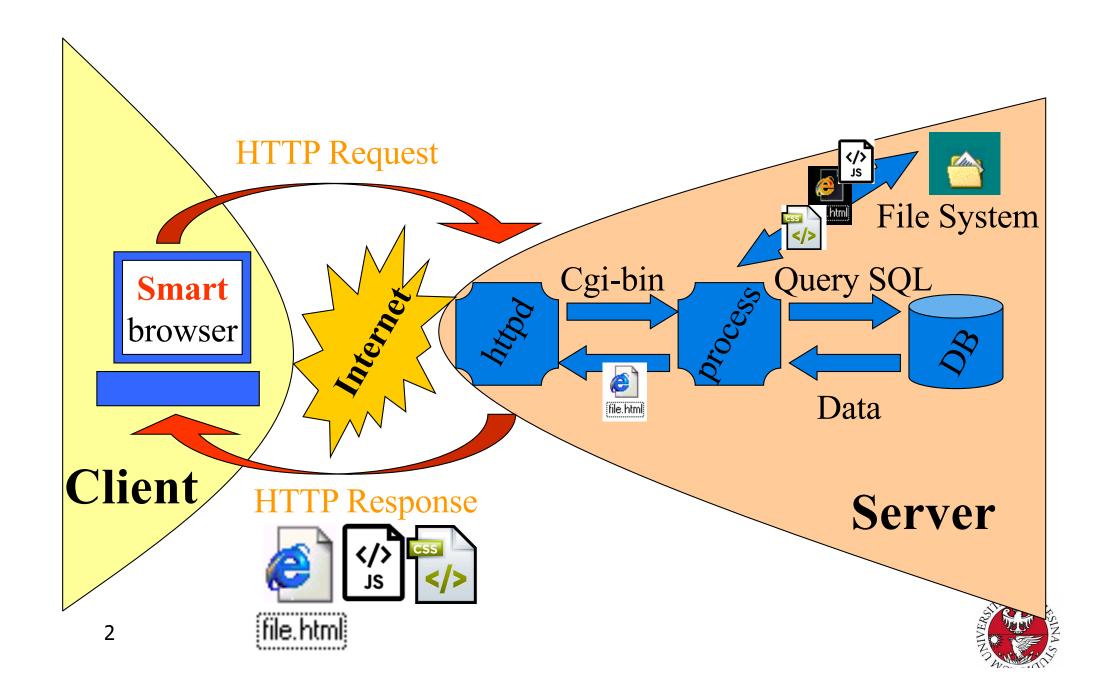
# The Responsiveness problem (and solution: Ajax)





#### **Reactive Web Design**

**Reactive Web Design**: a set of techniques that can be used to build sites that always feel fast and responsive to user input regardless of the network speed or latency.

Reactive programming is programming with **asynchronous data streams**.

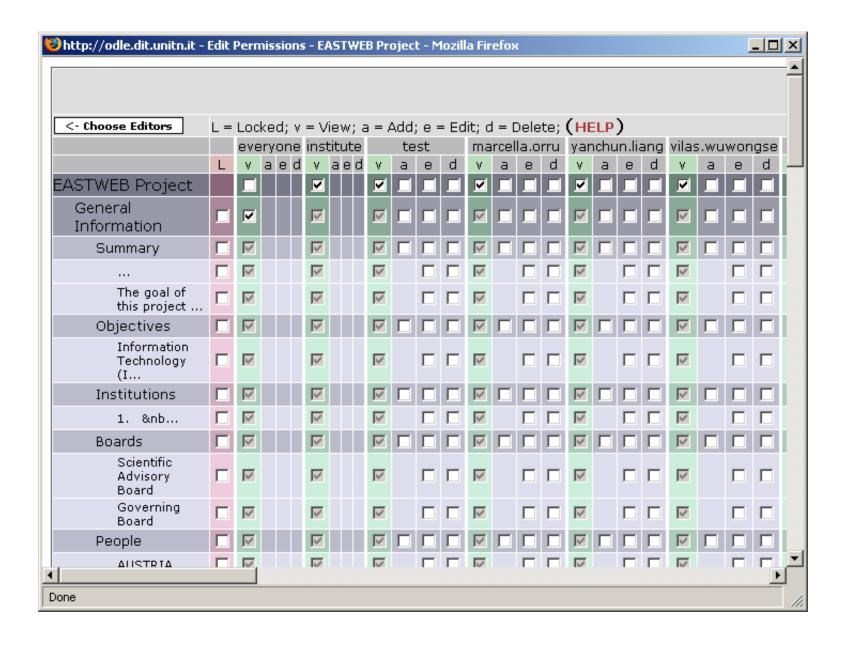


#### **Responsive Web Design**

**Responsive design** is an approach to **web** page creation that makes use of flexible layouts, flexible images and cascading style sheet media queries. The goal of **responsive design** is to build **web** pages that detect the visitor's screen size and orientation and change the layout accordingly.



# The form nightmare...





#### Ajax!



- not a technology in itself: it is a term coined in 2005 by Jesse James Garrett: "Asynchronous JavaScript + XML".
- new development technique
- blur the line between web-based and desktop applications.
- rich, highly responsive and interactive interfaces

#### Ajax was born as:

- dynamic presentation based on XHTML + CSS;
- dynamic display and interaction using Document Object Model;
- data exchange and manipulation using XML e XSLT;
- asynchrounous data fetching using XMLHttpRequest;
- JavaScript as glue.



#### How does Ajax work?



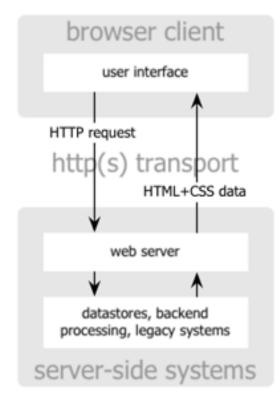
- The core idea behind AJAX is to make the communication with the server asynchronous, so that data is transferred and processed in the background.
- As a result the user can continue working on the other parts of the page without interruption.
- In an AJAX-enabled application only the relevant page elements are updated, only when this is necessary.



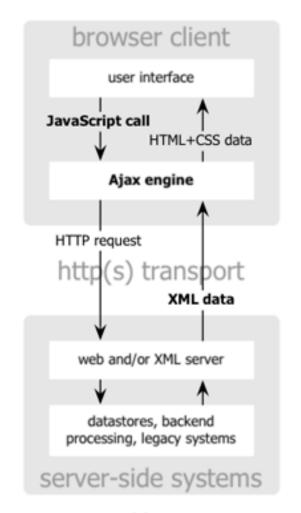
#### The paradigms



1.0



classic web application model



Ajax web application model

2.0

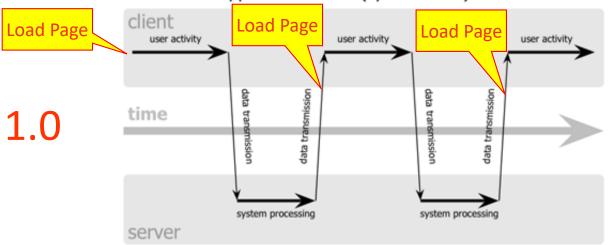


Pictures after
Jesse James Garrett

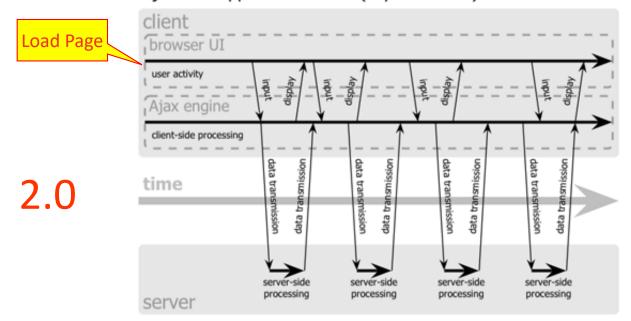
#### The models



classic web application model (synchronous)



#### Ajax web application model (asynchronous)



Pictures after
Jesse James Garrett



#### The heart and history of Ajax



- First used after Microsoft implemented Microsoft XMLHTTP COM object that was part of The Microsoft® XML Parser (IE 5.1)
- Similarly supported by a Mozilla Javascript object XMLHttpRequest (Mozilla 1.0, Firefox, Safari 1.2 etc.)
- Massively used by Google

Other labels for the same technology were Load on Demand, Asynchronous Requests, Callbacks, Out-of-band Calls, etc.



#### <sup>1</sup>Ajax code



```
if (window.XMLHttpRequest) { // Mozilla, Safari, ...
    http_request = new XMLHttpRequest();
} else if (window.ActiveXObject) { // IE
    http_request = new ActiveXObject("Microsoft.XMLHTTP");
}
```



# <sup>1</sup>Ajax - advantages

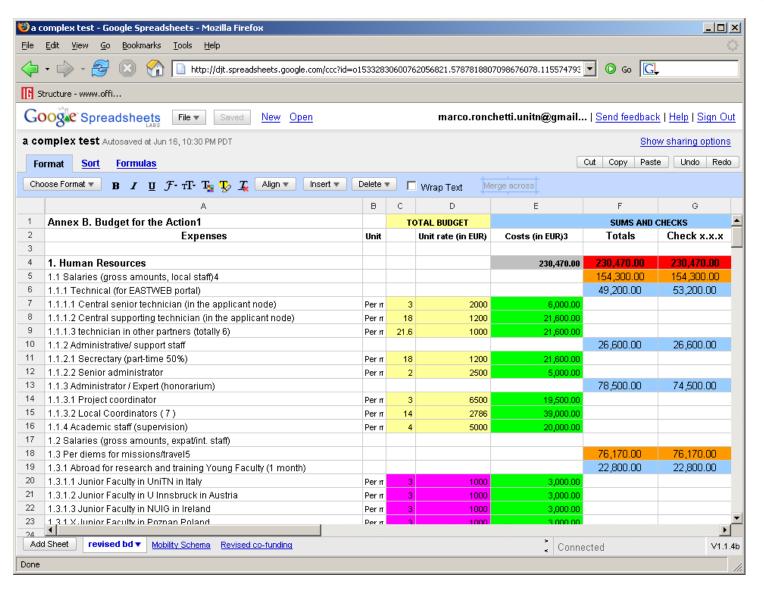


- Rich applications in browsers
- No issues with installation
- Built on existing infrastructure (TCP/IP, SSL, HTTP, XML...)



# The (impressive!) result







# <sup>1</sup>Ajax - advantages



- Better Performance and Efficiency
  - small amount of data transferred from the server. Beneficial for dataintensive applications as well as for low-bandwidth networks.
- More Responsive Interfaces
  - the improved performance give the feeling that updates are happening instantly. AJAX web applications appear to behave much like their desktop counterparts.
- Reduced or Eliminated "Waiting" Time
  - only the relevant page elements are updates, with the rest of the page remaining unchanged. This decreases the idle waiting time.
- Increased Usability
  - Users can work with the rest of the page while data is being transferred in the background.



#### **XMLHttpRequest**

```
function loadDoc()
 var xhttp = new XMLHttpRequest();
  xhttp.onreadystatechange = function() {
    if (this.readyState == 4 && this.status == 200) {
     document.getElementById("demo").innerHTML =
            this.responseText;
  xhttp.open("GET", "ajax info.txt", true);
 xhttp.send();
                                        Asynchronous
                                        Programming!
```



# XMLHttpRequest – Getting static resources



#### Getting dynamic resources with GET

```
function loadDoc() {
  var xhttp = new XMLHttpRequest();
  xhttp.onreadystatechange = function() {
     if (this.readyState == 4 && this.status == 200) {
      document.getElementById("demo").innerHTML =
              this.responseText;
  xhttp.open("GET", "myservlet?param1=27", true);
  xhttp.send();
Note: if you want to avoid getting cashed results, add a fake parameter
with the current time, e.g.
xhttp.open("GET", url + ((/\?/).test(url) ? "\&" : "?") + (new Date()).getTime());
```

See <a href="https://www.w3schools.com/jsref/jsref">https://www.w3schools.com/jsref/jsref</a> regexp test.asp to understand the code above

#### Getting dynamic resources with POST

```
function loadDoc() {
  var xhttp = new XMLHttpRequest();
  xhttp.onreadystatechange = function() {
    if (this.readyState == 4 && this.status == 200) {
     document.getElementById("demo").innerHTML =
             this.responseText;
  xhttp.open("POST", "ajax info.txt", true);
  xhttp.setRequestHeader("Content-type",
      "application/x-www-form-urlencoded");
  xhttp.send("nome=Dorothea&lname=Wierer");
     1) add an HTTP header with setRequestHeader().
     2) Specify the data you want to send in the send() method
```



# XMLHttpRequest methods

| new XMLHttpRequest()                | Creates a new XMLHttpRequest object  |
|-------------------------------------|--|
| abort()                             | Cancels the current request  |
| getAllResponseHeaders()             | Returns header information   |
| getResponseHeader()                 | Returns specific header information  |
| open(method, url, async, user, psw) | Specifies the request  method: the request type GET or POST  url: the file location  async: true (asynchronous) or false (synchronous)  user: optional user name  psw: optional password |
| send()                              | Sends the request to the server Used for GET requests  |
| send(string)                        | Sends the request to the server. Used for POST requests  |
| setRequestHeader()                  | Adds a label/value pair to the header to be sent   |



# XMLHttpRequest properties

| Property           | Description  |
|--------------------|--|
| onreadystatechange | Defines a function to be called when the readyState property changes   |
| readyState         | Holds the status of the XMLHttpRequest.  0: request not initialized  1: server connection established  2: request received  3: processing request  4: request finished and response is ready |
| responseText       | Returns the response data as a string  |
| responseXML        | Returns the response data as XML data  |
| status             | Returns the HTTP status-number of a request, e.g. 200: "OK" 403: "Forbidden" 404: "Not Found"  |
| statusText         | Returns the status-text (e.g. "OK" or "Not Found")   |



# And make sure that you...



- Preserve the Normal Page Lifecycle as much as possible!
- Reflect Control State on the Server in real-life scenarios there is no use of simply rendering controls on the page.
- Support Cross-Browser usage there are different implementation of the XmlHttpRequest object. You should make sure that all AJAX components you choose operate properly on various browsers and platforms.
- Ensure proper Operation when Cookies are Disabled support cookieless sessions.



#### And make sure that you...



- Give visual feedback When a user clicks on something in the AJAX user interface, they need immediate visual feedback
- Keep the Back button make sure that the Back button in your application functions on every page of the site.
- Use links for navigation avoid the temptation to use links as an interface on your AJAX application to change the state of your application. Users have been trained over many years to expect a link to "take" them somewhere, so give them what they expect.
- Use human-readable links people like to pass the addresses of useful web pages to each other. Make sure your application supports URLs that people can share easily, so not too long or complex.



#### And make sure that you...



- Don't bloat the code make sure that your application uses as little client-side scripting as possible. This reduces download time for the page and also reduces the processor requirements on the client browser, so results in a faster browser experience.
- Follow UI conventions AJAX is a world of possibilities, but when it comes to user interface the best is invariably the familiar. If you're creating a user interface for a specific feature, the place to start is by replicating an existing successful interface and looking at what your clients expect. Also remember that although it may be cool to implement drag-and-drop, few people may realize the interface relies on it.
- Don't scroll users like to feel in control, so if they have moved the scrollbar to a specific place, don't move the page somewhere else.
- Reduce page loads do as much as you can to reduce the number of page loads the user has to do to achieve their goal.



#### **AJAX Tutorial and reference**

#### JS AJAX

AJAX Intro

AJAX XMLHttp

AJAX Request

AJAX Response

AJAX XML File

AJAX PHP

AJAX ASP

AJAX Database

AJAX Applications

AJAX Examples

https://www.w3schools.com/js/js\_ajax\_intro.asp

https://developer.mozilla.org/en-US/docs/Web/Guide/AJAX



# CORS - Cross-Origin Resource

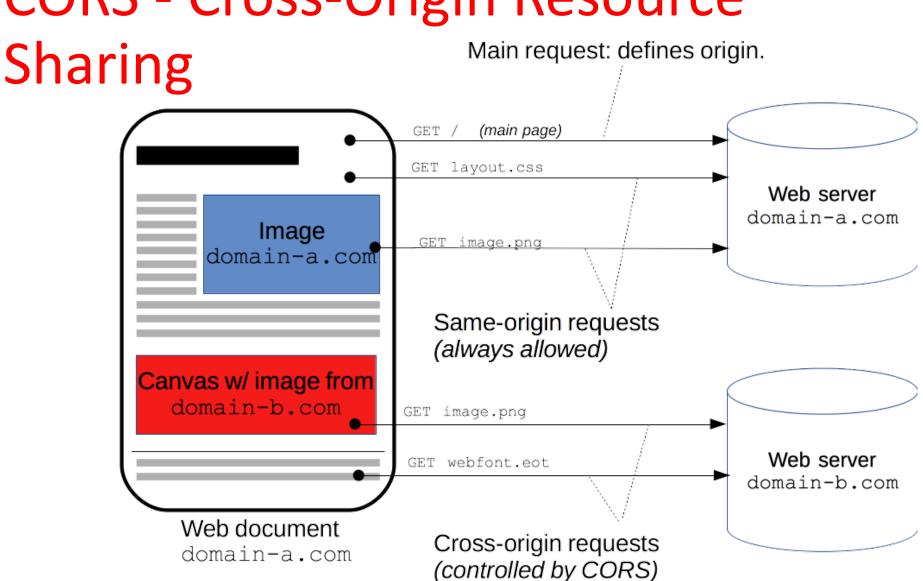


immagine da <a href="https://developer.mozilla.org/en-US/docs/Web/HTTP/CORS">https://developer.mozilla.org/en-US/docs/Web/HTTP/CORS</a>



#### **CORS**

#### Cross-site XMLHttpRequest

- Modern browsers support cross-site requests by implementing the Cross-Origin Resource Sharing (CORS) standard. As long as the server is configured to allow requests from your web application's origin, XMLHttpRequest will work. Otherwise, an INVALID\_ACCESS\_ERR exception is thrown.
- CORS failures result in errors, but for security reasons, specifics about the error are not available to JavaScript. All the code knows is that an error occurred.



#### **CORS**

```
const xhr = new XMLHttpRequest();
const url = 'https://bar.other/resources/public-data/';
xhr.open('GET', url);
xhr.onreadystatechange = someHandler;
xhr.send();
```

What the browser will send to the server:

```
GET /resources/public-data/ HTTP/1.1
Host: bar.other
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS
X 10.14; rv:71.0) Gecko/20100101 Firefox/71.0
Accept: text/html,application/xhtml+xml,
application/xml;
Accept-Language: en-us, en; q=0.5
Accept-Encoding: gzip, deflate
Connection: keep-alive
Origin: https://foo.example
```



```
HTTP/1.1 200 OK
```

Date: Mon, 01 Dec 2008 00:23:53 GMT

Server: Apache/2

Access-Control-Allow-Origin: \*

Keep-Alive: timeout=2, max=100

Connection: Keep-Alive

Transfer-Encoding: chunked

Content-Type: application/xml

#### [...XML Data...]

Alternatives:

Access-Control-Allow-Origin: https://foo.example

For more detail, see <a href="https://developer.mozilla.org/en-US/docs/Web/HTTP/CORS">https://developer.mozilla.org/en-US/docs/Web/HTTP/CORS</a>



#### Adding CORS to Apache

To add the CORS authorization to the header using Apache, simply add the following line inside either the <Directory>, <Location>, <Files> or <VirtualHost> sections of your server config (usually located in a \*.conf file, such as httpd.conf or apache.conf), or within a .htaccess file:

Header set Access-Control-Allow-Origin "\*"

https://enable-cors.org/server\_apache.html

https://poanchen.github.io/blog/2016/11/20/how-to-enable-crossorigin-resource-sharing-on-an-apache-server

