

CS194A

Android Programming Workshop

Lecture 7: Nov 3, 2021
Rahul Pandey

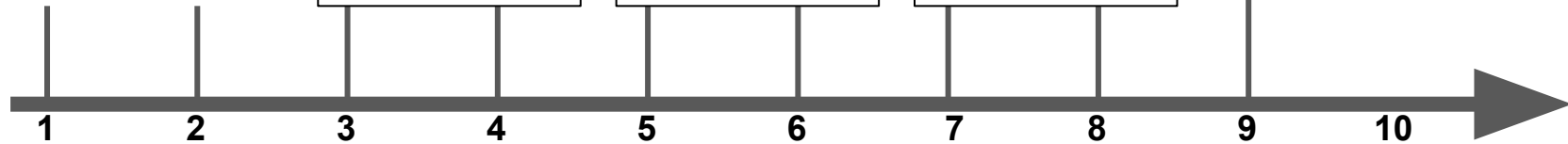


Outline

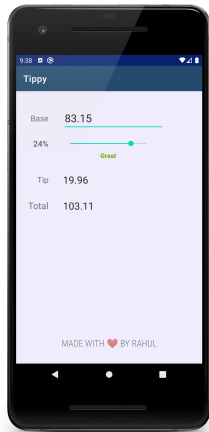
- Logistics
- Activity lifecycle
- Permissions
- Networking/APIs

Outline

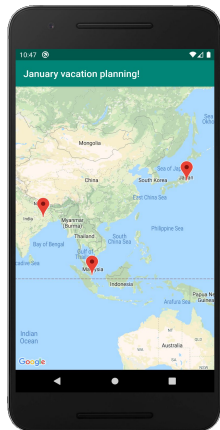
- **Logistics**
- Activity lifecycle
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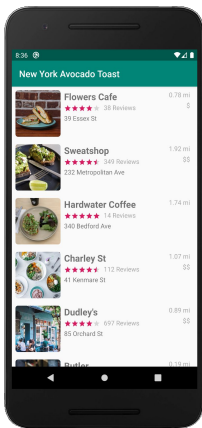
Assn 1: Tip Calculator



Assn 2: Google Maps



Assn 3: Yelp Clone

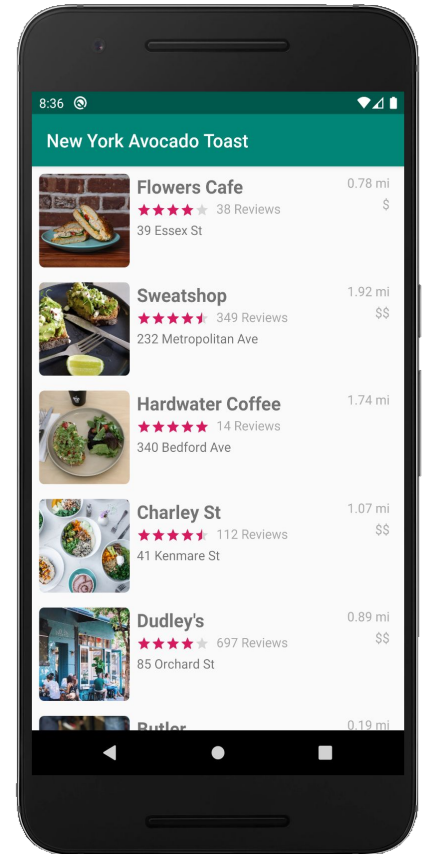


Industry panel discussion

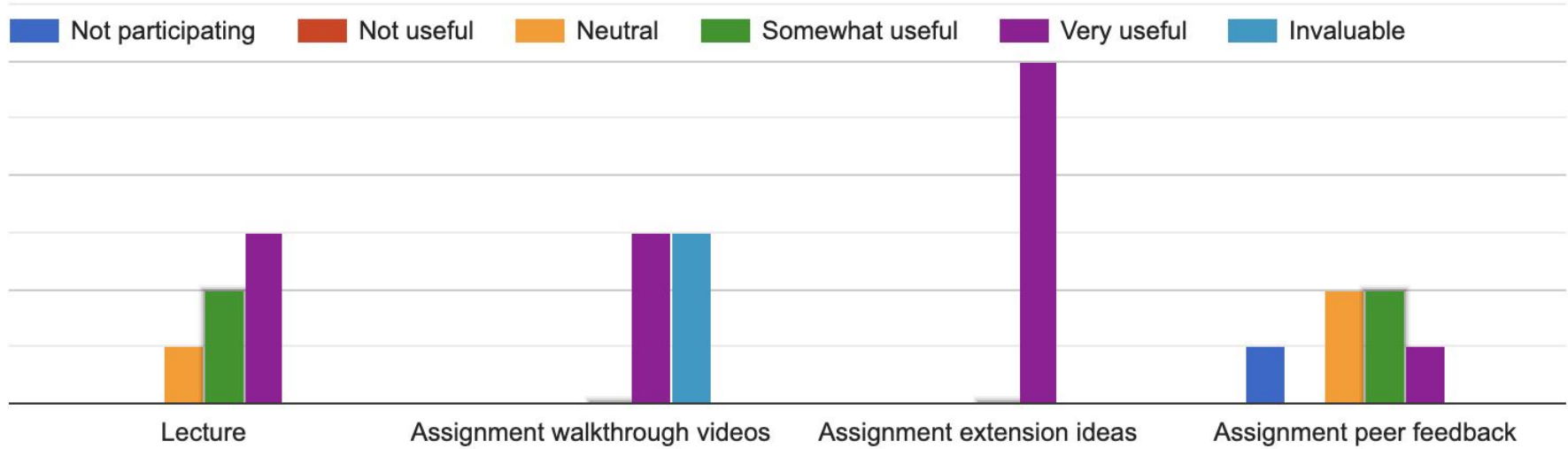
Week #

Assignment #3- Yelp Clone

- The last assignment!
- Gives you practice with Retrofit and networking
- Many extension possibilities
- Due Sunday, November 14



Mid-quarter survey readout



Code review

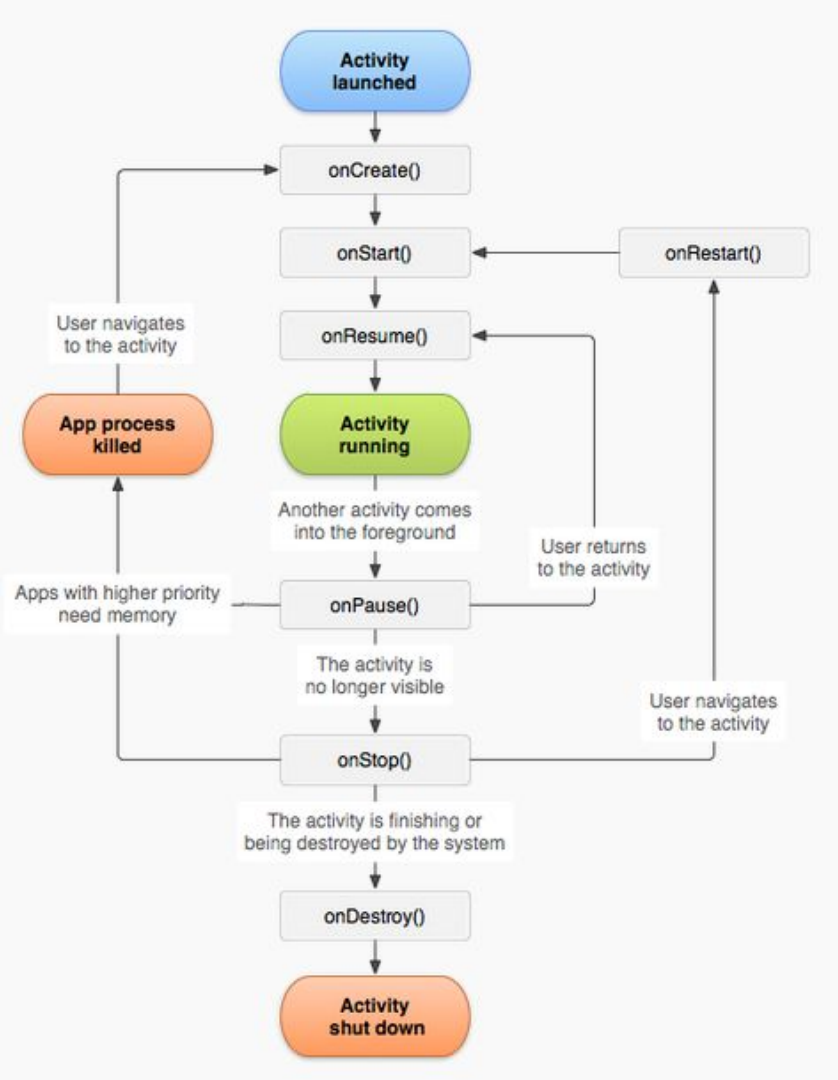
- Are there logic errors or edge cases that weren't considered?
 - Is the code written idiomatically so that it follows best practices for the language and can be maintained in the future?
 - Are there alternative (potentially cleaner) approaches to implementing the same functionality?
-
- Company/team socialization!

Outline

- Logistics
- **Activity lifecycle**
- Permissions
- Networking/APIs

Activity can be in a number of states

- **States:**
 - **Resumed:** activity is in foreground
 - **Paused:** activity is partially obscured by another activity. Activity cannot receive user input or execute code
 - **Stopped:** activity is hidden/in the background. Things like member variables are maintained
 - **Destroyed:** Resources of the activity are reclaimed by the Android system. E.g. back button press
- Android system will notify you when a state transition happens



Outline

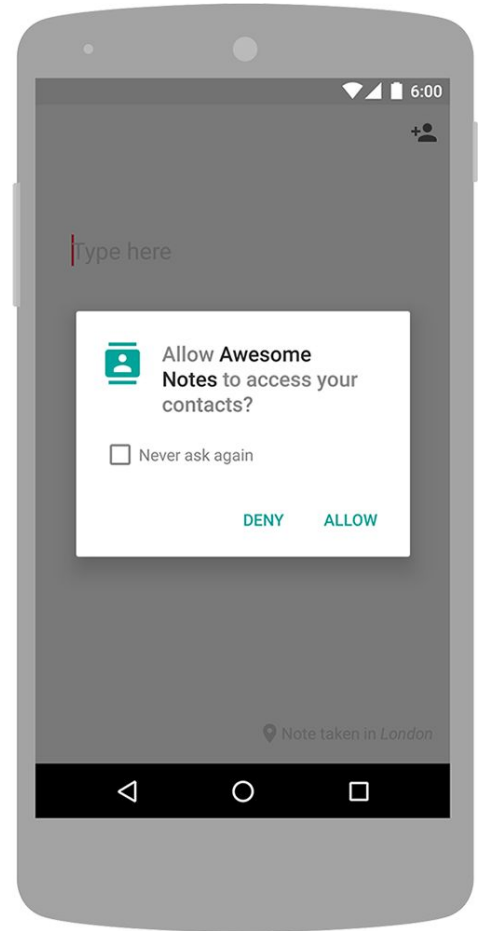
- Logistics
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- **Permissions**
- Networking/APIs

Permissions

- Defines what your app can and cannot access- designed to protect the user's privacy.
- E.g. access the camera, see your contacts, get your location
 - [Full list of permissions](#)
- **Normal permissions** are automatically granted to the app
- **Dangerous permissions** must be accepted by the user

Permissions model- change in 2015

- Pre-6.0: Permissions granted at install time
- Starting with 6.0 (Android Marshmallow):
Permissions granted at runtime when needed



```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
    package="edu.stanford.rkpandey.week3">
```

```
<uses-permission android:name="android.permission.INTERNET" />
```

```
<application...>
```

```
</manifest>
```

```
if (ContextCompat.checkSelfPermission(this, Manifest.permission.READ_CONTACTS) !=  
PackageManager.PERMISSION_GRANTED) {  
    // Permission is not granted  
    // Check if we should show an explanation  
    if (ActivityCompat.shouldShowRequestPermissionRationale(this, Manifest.permission.READ_CONTACTS)) {  
        // Show an additional explanation to the user *asynchronously*  
    } else {  
        // No explanation needed, we can request the permission.  
        ActivityCompat.requestPermissions(this, arrayOf(Manifest.permission.READ_CONTACTS),  
REQUEST_READ_CONTACTS)  
        // REQUEST_READ_CONTACTS is an app-defined int constant. Handle the result in  
onRequestPermissionsResult.  
    }  
}  
  
} else {  
    // Permission has already been granted  
}
```

My Maps **highlights**

Luna Yang

My Maps **highlights**

Megan Worrel

My Maps **highlights**

Meng-Jin Lin

Outline

- Logistics
- Activity lifecycle
- Permissions
- **Networking/APIs**

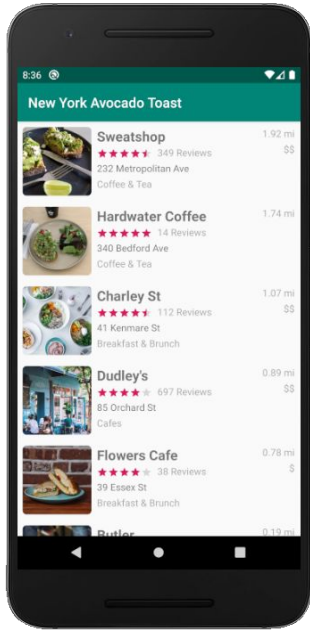
Networking

- Most interesting apps use the internet to retrieve or send data
- Our application needs to know where to get the data and how to use it
- **Important:** Do not make network requests on the main (UI) thread
 - Long-running, flaky operation which should not occur on the UI thread
 - Avoid jank in your app

Web services

- **Client:** your mobile application
 - Makes a query to a URL
- **Server:** a computer which listens for requests on that URL
 - Responds to the query as appropriate (e.g. database query)
- **API:** defines how the client and server communicate
 - Language of data transfer: JSON, XML, HTML, something else
 - Example [request](#) to a movie API

API: defines how software apps communicate



I want to search for restaurants in New York that serve avocado toast.



Here's a list of businesses:

1. Flowers Cafe
2. Sweatshop
3.



Networking library

- You'll almost always use a library for networking
- [AsyncHttpClient](#)
- [Retrofit](#)
- [Volley](#)
- [Ion](#)

Prep for next week

Start the **Yelp** clone

