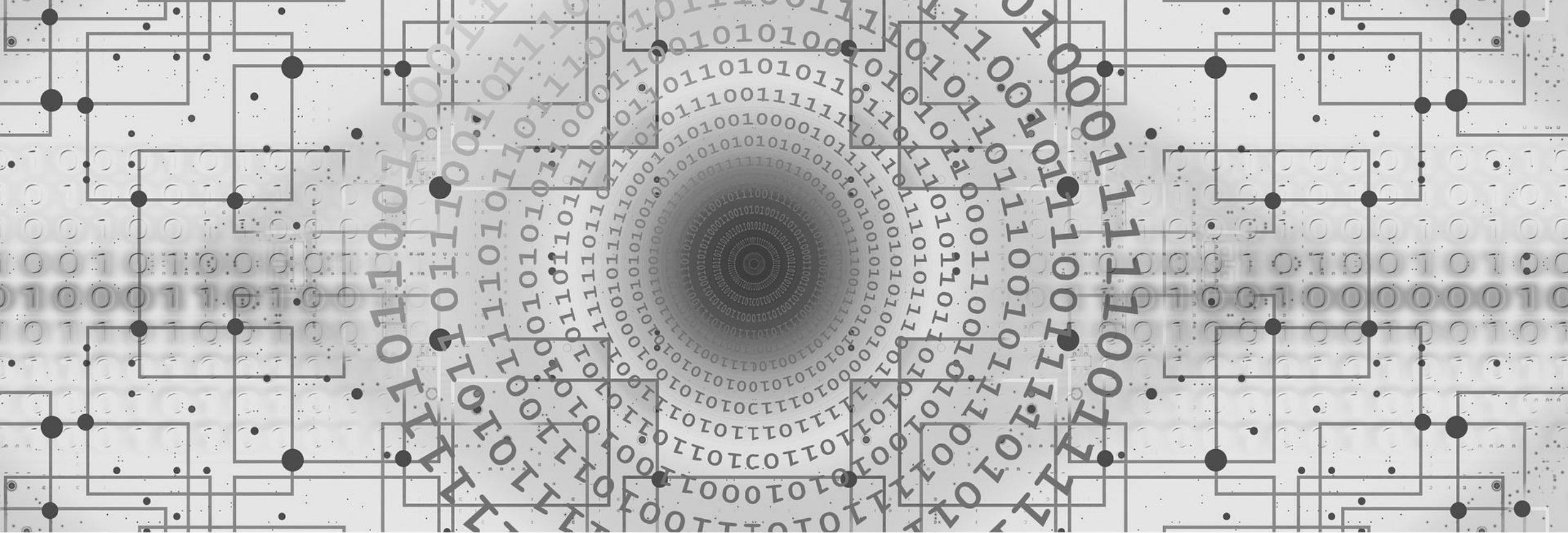




Lecture-17 : FSM State Minimization Techniques

ECE-111

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Motivation For FSM State Minimization

❑ Implementing FSM with fewest possible states :

- Least number of flip flops required in final hardware generated
- Reduce the number of gates needed for implementation
 - Final circuit generated potentially becomes less complex
 - In FPGA's, reduced logic gates can reduce ALUT count usage and potentially higher performance of circuit
 - Potential power benefits, as logic gate count is less

❑ Two commonly used techniques to reduce FSM states

- Implication Chart
- Row Matching

Implication Chart FSM Minimization Technique

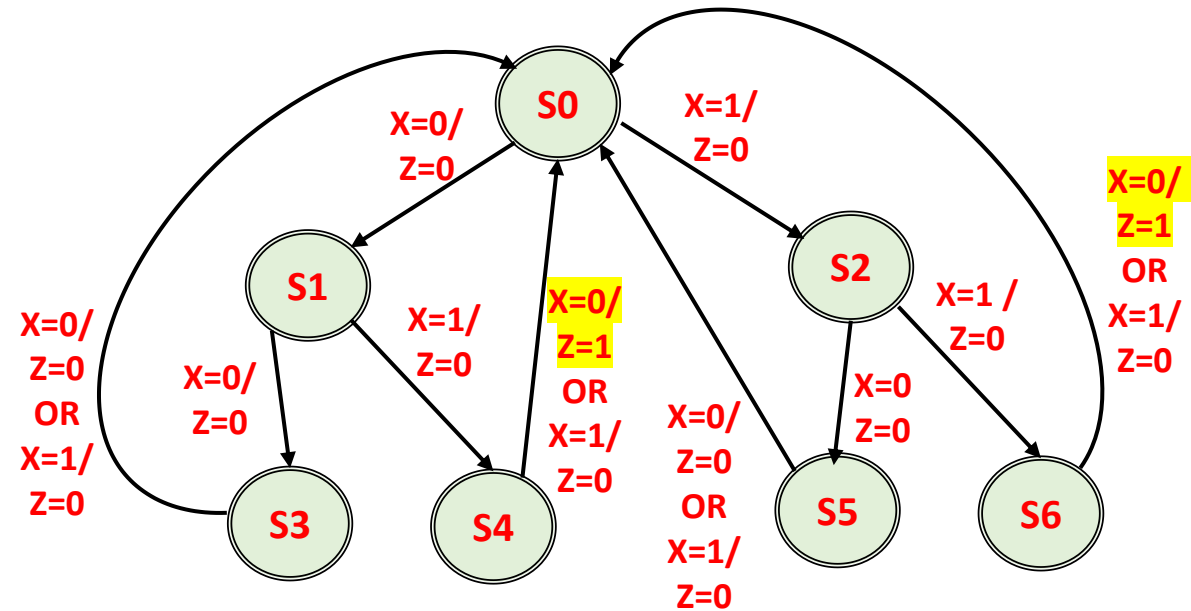
Case Study : Sequence Detector FSM State Minimization

□ Design Sequence detector FSM which has :

- Single input X, Single output Z
- Output a 1 whenever the serial sequence **010** or **110** has been observed at the inputs

□ FSM State Transition Table and State Transition Diagram

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S ₃	S ₄	0	0
1	S ₂	S ₅	S ₆	0	0
00	S ₃	S ₀	S ₀	0	0
01	S ₄	S ₀	S ₀	1	0
10	S ₅	S ₀	S ₀	0	0
11	S ₆	S ₀	S ₀	1	0



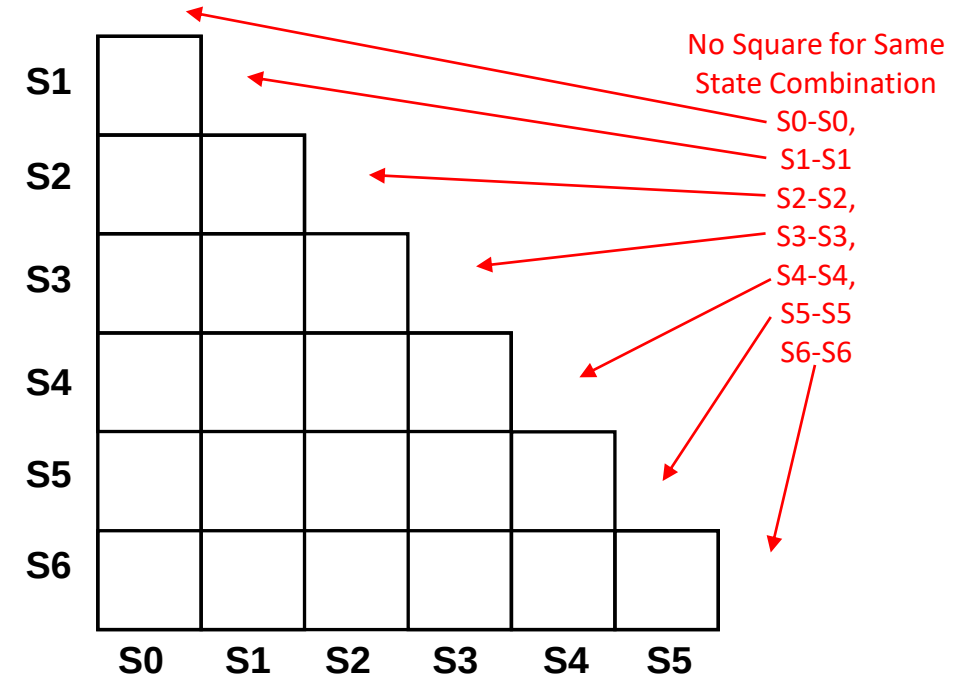
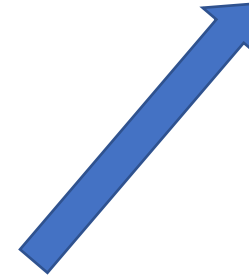
7 states to represent this sequence detector in Mealy FSM without state minimization !

Mealy FSM Diagram for Sequence Detector

Implication Chart Algorithm Steps

❑ **Step-1 : Construct implication chart, one square for each combination of states taken two at a time**

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S ₃	S ₄	0	0
1	S ₂	S ₅	S ₆	0	0
00	S ₃	S ₀	S ₀	0	0
01	S ₄	S ₀	S ₀	1	0
10	S ₅	S ₀	S ₀	0	0
11	S ₆	S ₀	S ₀	1	0



❑ **There should be square for each of these state combinations :**

- S₀-S₁, S₀-S₂, S₀-S₃, S₀-S₄, S₀-S₅, S₀-S₆ (**Note** : S₀-S₀ is same state combination which is not required)
- S₁-S₂, S₁-S₃, S₁-S₄, S₁-S₅, S₁-S₆ (**Note** : S₁-S₁ not required. S₁-S₀ is combination is not required as it is covered above)
- S₂-S₃, S₂-S₄, S₂-S₅, S₂-S₆ (**Note** : S₂-S₂ not required. S₂-S₁, S₁-S₀ is combination is not required as it is covered above)
- S₃-S₄, S₃-S₅, S₃-S₆ (**Note** : S₃-S₃ not required. S₃-S₂, S₃-S₁, S₃-S₀ is combination is not required as it is covered above)
- S₄-S₅, S₄-S₆ (**Note** : S₄-S₄ not required. S₄-S₃, S₄-S₂, S₄-S₁, S₄-S₀ is combination is not required as it is covered above)
- S₅-S₆ (**Note** : S₅-S₆ not required. S₅-S₄, S₅-S₃, S₅-S₂, S₅-S₁, S₅-S₀ is combination is not required as it is covered above)
- **Note:** S₆-S₆ not required. S₆-S₅, S₆-S₄, S₆-S₃, S₆-S₂, S₆-S₁, S₆-S₀ is combination is not required as it is covered above)

Implication Chart Algorithm Steps

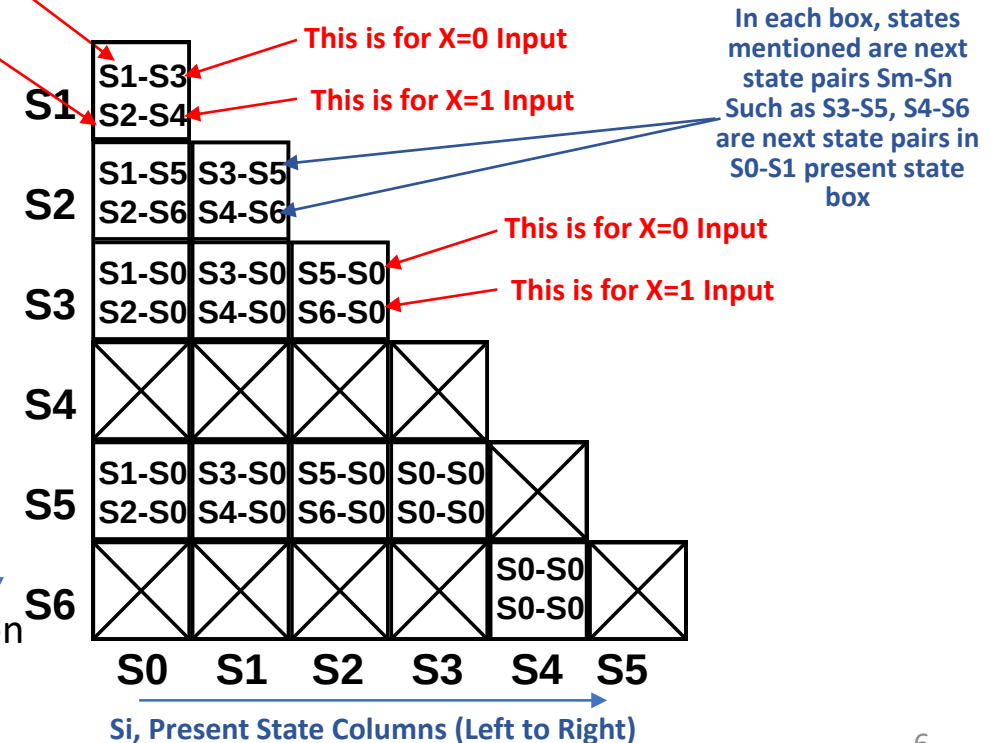
- ❑ **Step-2 :** Square labeled **S_i, S_j** (present states), if outputs differ than square gets cross mark "X". otherwise write down implied next state pairs **S_m-S_n** for all input combinations

▪ Example :

- S_0 and S_4 Rows below have different output 0 and 1 when Input $X = 0$. So as long as output in two rows do not match for at least one of the input values, then Cross Mark "X".
- Same applies for $S_0-S_6, S_1-S_4, S_2-S_4, S_3-S_4, S_4-S_5$ present state box combination. Each gets cross mark "X" as for these present state rows, output does not match at least for one of the input values.
- S_0 and S_1 Rows have same output for input $X = 0$, So add S_1-S_3 next state combination in S_0-S_1 present state box
- S_0 and S_1 Rows have same output for input $X = 1$, So add S_2-S_4 next state combination in S_0-S_1 present state box

Input Sequence	Present State	Next State		Output	
		$X=0$	$X=1$	$X=0$	$X=1$
Reset	S_0	S_1	S_2	0	0
0	S_1	S_3	S_4	0	0
1	S_2	S_5	S_6	0	0
00	S_3	S_0	S_0	0	0
01	S_4	S_0	S_0	1	0
10	S_5	S_0	S_0	0	0
11	S_6	S_0	S_0	1	0

S_j , Present State Rows (Top To Bottom)



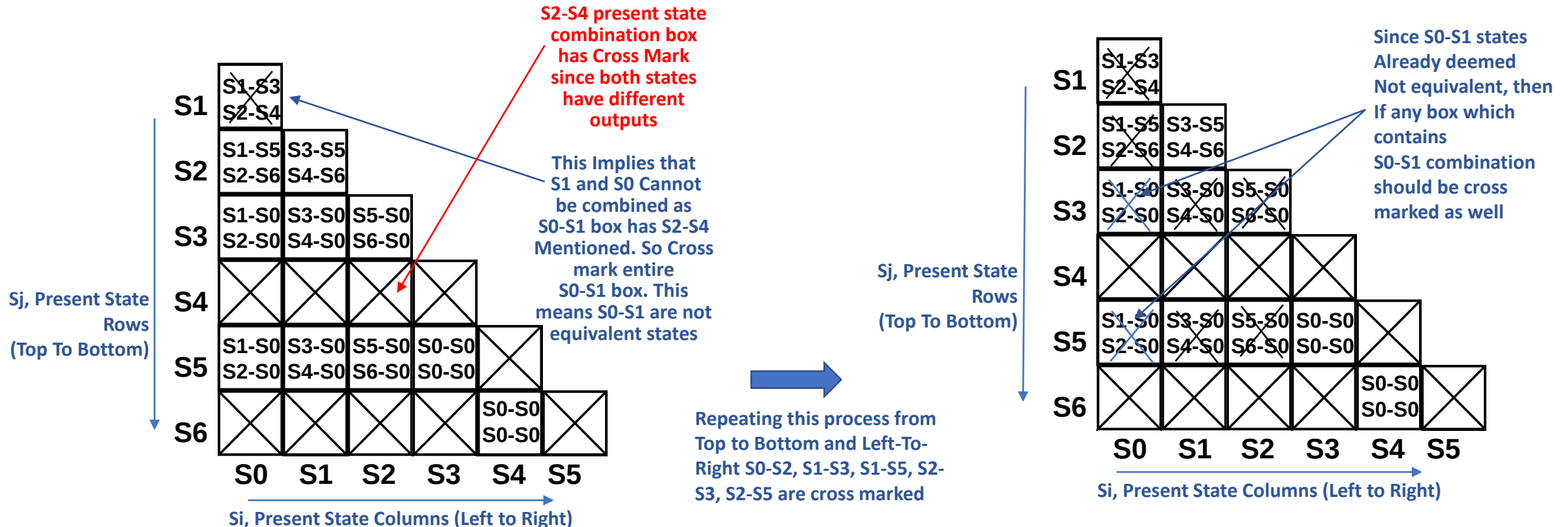
- Repeat the same process For each state combination box combination
 - For each Column to each Row from Left to Right

Implication Chart Algorithm Steps

- ❑ **Step-3 :** Advance through chart top-to-bottom and left-to-right. If square S_i, S_j contains next state pair S_m, S_n and that pair labels a square already labeled "X", then S_i, S_j is labeled "X".

▪ **Example :**

- S_2 - S_4 (S_i - S_j) present state combination box has Cross Mark, and since S_2 - S_4 is mentioned in S_0 - S_1 present state combination box, this implies that S_0 - S_1 present state combination are not equivalent. Hence entire S_0 - S_1 present state combination box should be now Cross Marked.
- After repeating this process from Top to Bottom and Left-To-Right S_0 - S_2 , S_1 - S_3 , S_1 - S_5 , S_2 - S_3 , S_2 - S_5 are cross marked.



Implication Chart Algorithm Steps

❑ **Step-4** :For each remaining uncrossed square S_i, S_j , these states are deemed as equivalent states. For these equivalent states replace in original state transition table and come up reduced FSM state table

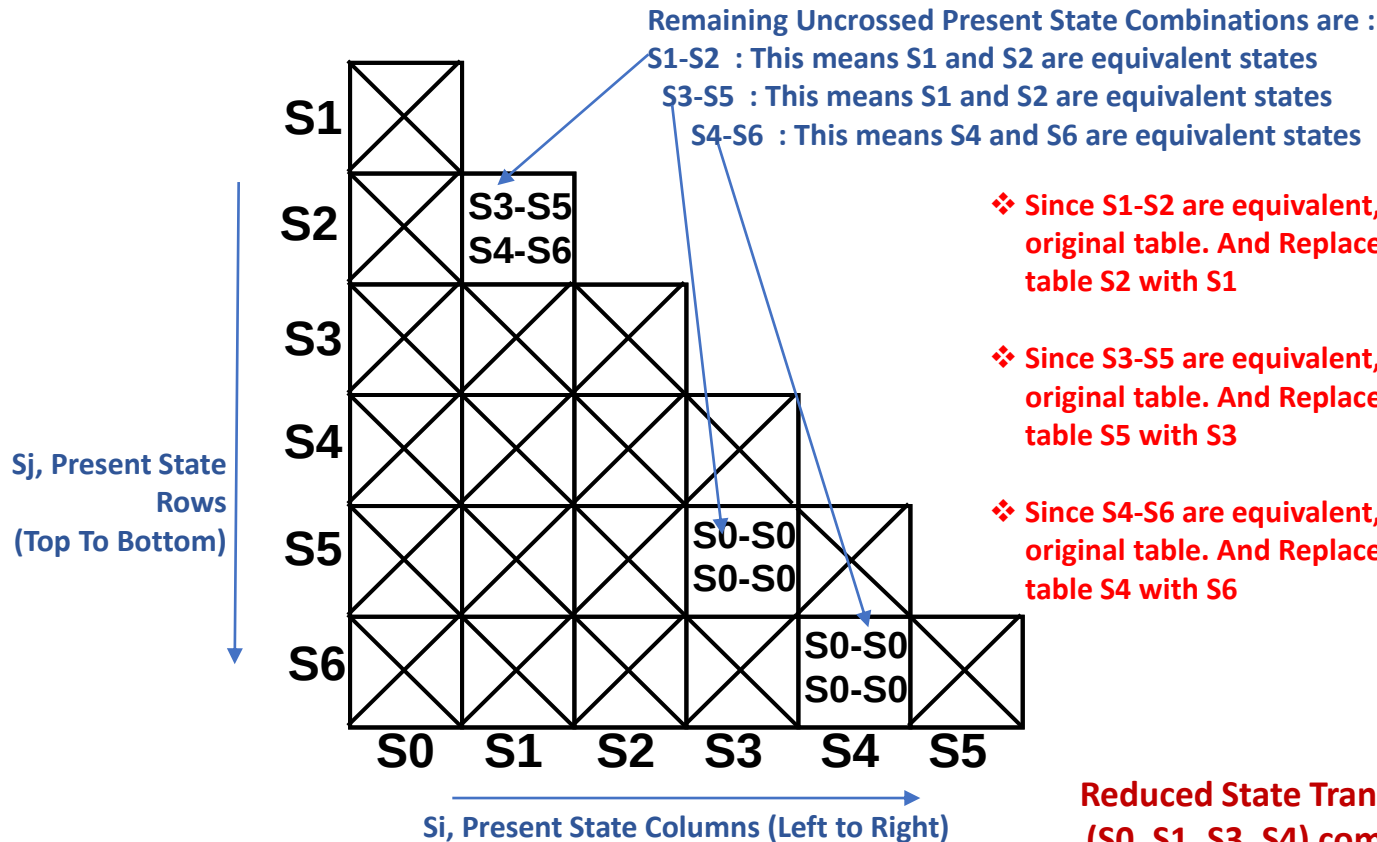
- S_1 - S_2 are equivalent states as the present state box for S_1 - S_2 is uncrossed
- S_3 - S_5 are equivalent states as the present state box for S_3 - S_5 is uncrossed
- S_4 - S_6 are equivalent states as the present state box for S_4 - S_6 is uncrossed

Original State Transition Table

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S_0	S_1	S_2	0	0
0	S_1	S_3	S_4	0	0
1	S_2	S_5	S_6	0	0
00	S_3	S_0	S_0	0	0
01	S_4	S_0	S_0	1	0
10	S_5	S_0	S_0	0	0
11	S_6	S_0	S_0	1	0

Reduced State Transition Table

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S_0	S_1	S_1	0	0
0 or 1	S_1	S_3	S_4	0	0
00 or 10	S_3	S_0	S_0	0	0
01 or 11	S_4	S_0	S_0	1	0



❖ Since S_1 - S_2 are equivalent, remove S_2 Row from original table. And Replace everywhere in original table S_2 with S_1

❖ Since S_3 - S_5 are equivalent, remove S_5 Row from original table. And Replace everywhere in original table S_5 with S_3

❖ Since S_4 - S_6 are equivalent, remove S_6 Row from original table. And Replace everywhere in original table S_4 with S_6

Reduced State Transition Table has 4 states (S_0, S_1, S_3, S_4) compared to Original Table which had 7 states (S_0 to S_6) !

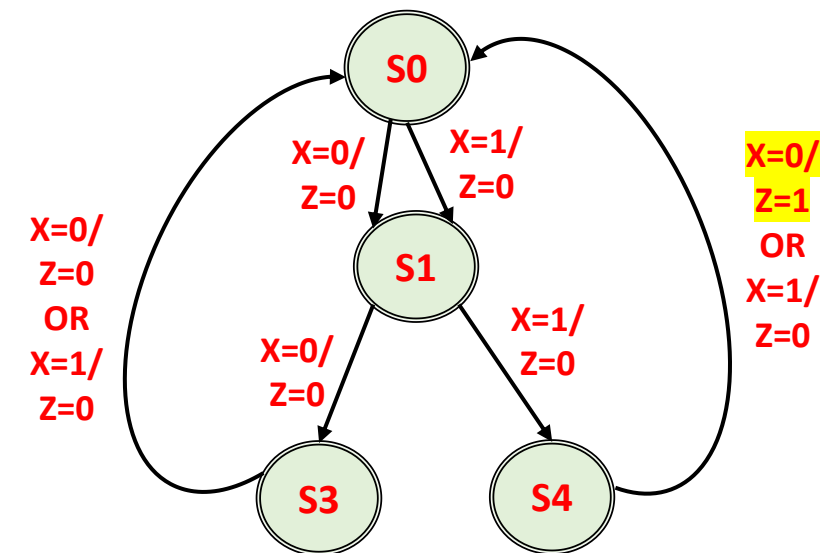
Final Reduced State Transition Table and Diagram

❑ Reduced State Transition Table and State Transition Diagram For Sequence detector

- Transition from S₀ to S₁ when X=0 followed by S₁ to S₄ when X=1 followed by S₄ to S₀ when X=0 will detect "010" sequence and output Z will be '1'
- Transition from S₀ to S₁ when X=1 followed by S₁ to S₄ when X=1 followed by S₄ to S₀ when X=0 will detect "110" sequence and output Z will be '1'

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₁	0	0
0 or 1	S ₁	S ₃	S ₄	0	0
00 or 10	S ₃	S ₀	S ₀	0	0
01 or 11	S ₄	S ₀	S ₀	1	0

Only 4 states to represent this sequence detector
in Mealy FSM using Implication Chart State
Minimization Technique !
Original State table had 7 states.



Mealy FSM Diagram for Sequence Detector
to detect "010" and "110" Sequence

Row Matching FSM Minimization Technique

Row Matching Technique For FSM State Minimization

❑ Goal :

- Identify and combine states that have equivalent behavior

❑ What is are Equivalent States :

- For all input combinations, states transition to the same or equivalent states

❑ Algorithm :

1. Start with original state transition table
2. Identify states with same output behavior. And also if such states transition to the same next state, they are equivalent
3. Combine into a single new renamed state
4. Repeat until no new states can be combined

Case Study : Sequence Detector FSM State Minimization

□ Design Sequence detector FSM which has :

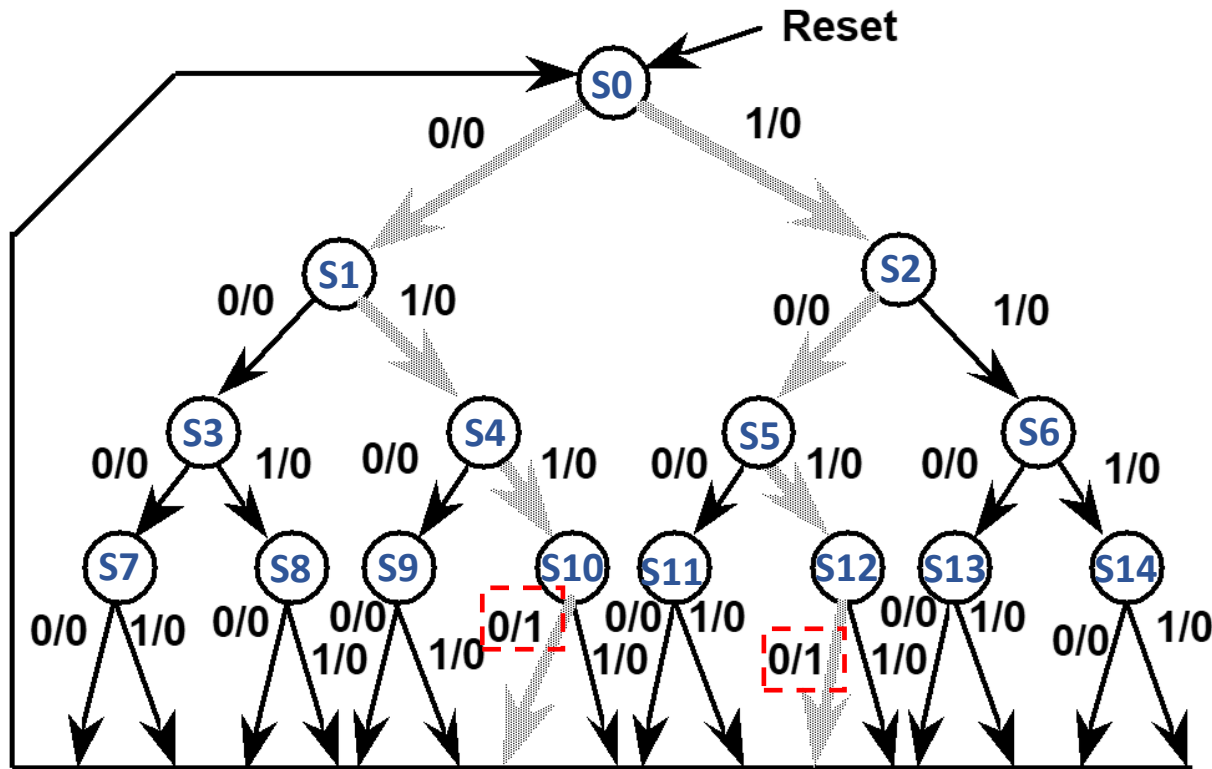
- Single input X, Single output Z
- Output a 1 whenever the serial sequence **1010** or **0110** has been observed at the inputs
- Example :
 - X = 0010 1111 0101 0110 **1010** 0010 1101 **0110**
 - Z = 0000 0000 0000 0000 000**1** 0000 0000 000**1**

Row Matching Algorithm Steps

Step-1 : Create Initial State Transition Table and State Transition Diagram

Mealy FSM State Transition Diagram for Sequence Detector

Mealy FSM State Transition Table for Sequence Detector
Total 15 states : S₀ to S₁₄



Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S ₃	S ₄	0	0
1	S ₂	S ₅	S ₆	0	0
00	S ₃	S ₇	S ₈	0	0
01	S ₄	S ₉	S ₁₀	0	0
10	S ₅	S ₁₁	S ₁₂	0	0
11	S ₆	S ₁₃	S ₁₄	0	0
000	S ₇	S ₀	S ₀	0	0
001	S ₈	S ₀	S ₀	0	0
010	S ₉	S ₀	S ₀	0	0
011	S ₁₀	S ₀	S ₀	1	0
100	S ₁₁	S ₀	S ₀	0	0
101	S ₁₂	S ₀	S ₀	1	0
110	S ₁₃	S ₀	S ₀	0	0
111	S ₁₄	S ₀	S ₀	0	0

FSM detects 1010 (S₀ -> S₂ -> S₅ -> S₁₂)

FSM detects 0110 (S₀ -> S₁ -> S₄ -> S₁₀)

Row Matching Algorithm Steps

- ❑ Step-2 : Identify present states which have same output behavior and if such states transition to same next state then these states are equivalent

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S ₃	S ₄	0	0
1	S ₂	S ₅	S ₆	0	0
00	S ₃	S ₇	S ₈	0	0
01	S ₄	S ₉	S ₁₀	0	0
10	S ₅	S ₁₁	S ₁₂	0	0
11	S ₆	S ₁₃	S ₁₄	0	0
000	S ₇	S ₀	S ₀	0	0
001	S ₈	S ₀	S ₀	0	0
010	S ₉	S ₀	S ₀	0	0
011	S ₁₀	S ₀	S ₀	1	0
100	S ₁₁	S ₀	S ₀	0	0
101	S ₁₂	S ₀	S ₀	1	0
110	S ₁₃	S ₀	S ₀	0	0
111	S ₁₄	S ₀	S ₀	0	0

Replace S10 and S12 with with new S'10 state name

States S10 and S12 have same outputs and both of these states transition to same next state S0

Hence S10 and S12 are equivalent states and in next step it can be combined into single new renamed state, lets call it as S'10

Also, Relace everywhere S10 and S12 in original FSM stable with new S'10 state name

Row Matching Algorithm Steps

❑ **Step-3** : Combine equivalent states into a single new renamed state

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S ₃	S ₄	0	0
1	S ₂	S ₅	S ₆	0	0
00	S ₃	S ₇	S ₈	0	0
01	S ₄	S ₉	S' ₁₀	0	0
10	S ₅	S ₁₁	S' ₁₀	0	0
11	S ₆	S ₁₃	S ₁₄	0	0
000	S ₇	S ₀	S ₀	0	0
001	S ₈	S ₀	S ₀	0	0
010	S ₉	S ₀	S ₀	0	0
011 or 101	S' ₁₀	S ₀	S ₀	1	0
100	S ₁₁	S ₀	S ₀	0	0
110	S ₁₃	S ₀	S ₀	0	0
111	S ₁₄	S ₀	S ₀	0	0

S10 and S12 are replaced with new S'10 state name

S10 replaced with S'10 and S12 is removed from state transition table as it is merged with S10

Row Matching Algorithm Steps

❑ **Step-4** : Repeat until no new states can be combined

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S ₃	S ₄	0	0
1	S ₂	S ₅	S ₆	0	0
00	S ₃	S ₇	S ₈	0	0
01	S ₄	S ₉	S' ₁₀	0	0
10	S ₅	S ₁₁	S' ₁₀	0	0
11	S ₆	S ₁₃	S ₁₄	0	0
000	S ₇	S ₀	S ₀	0	0
001	S ₈	S ₀	S ₀	0	0
010	S ₉	S ₀	S ₀	0	0
011 or 101	S' ₁₀	S ₀	S ₀	1	0
100	S ₁₁	S ₀	S ₀	0	0
110	S ₁₃	S ₀	S ₀	0	0
111	S ₁₄	S ₀	S ₀	0	0



Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S ₃	S ₄	0	0
1	S ₂	S ₅	S ₆	0	0
00	S ₃	S' ₇	S' ₇	0	0
01	S ₄	S' ₇	S' ₁₀	0	0
10	S ₅	S' ₇	S' ₁₀	0	0
11	S ₆	S' ₇	S' ₇	0	0
not (011 or 101)	S' ₇	S ₀	S ₀	0	0
011 or 101	S' ₁₀	S ₀	S ₀	1	0

S₇, S₈, S₉, S₁₁, S₁₃, S₁₄ in original FSM stable with new S'₇ state name

Also, S₈, S₉, S₁₁, S₁₃, S₁₄ rows are removed as it is equivalent to S₇ and combined with S₇ and renamed to S'₇

- States S₇, S₈, S₉, S₁₁, S₁₃, S₁₄ have same outputs and all these states, transition to same next state S₀
- Hence S₇, S₈, S₉, S₁₁, S₁₃, S₁₄ are equivalent states and in next step it can be combined into single new renamed state, lets call it as S'₇
- Also, Replace everywhere S₇, S₈, S₉, S₁₁, S₁₃, S₁₄ in original FSM stable with new S'₇ state name

Row Matching Algorithm Steps

❑ **Step-4** : Repeat until no new states can be combined (*Continued*)

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S ₃	S ₄	0	0
1	S ₂	S ₅	S ₆	0	0
00	S ₃	S ₇	S ₇	0	0
01	S ₄	S ₇	S ₁₀	0	0
10	S ₅	S ₇	S ₁₀	0	0
11	S ₆	S ₇	S ₇	0	0
not (011 or 101)	S ₇	S ₀	S ₀	0	0
011 or 101	S ₁₀	S ₀	S ₀	1	0



Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S ₀	S ₁	S ₂	0	0
0	S ₁	S _{3'}	S _{4'}	0	0
1	S ₂	S _{4'}	S _{3'}	0	0
00 or 11	S _{3'}	S _{7'}	S _{7'}	0	0
01 or 10	S _{4'}	S _{7'}	S _{10'}	0	0
not (011 or 101)	S _{7'}	S ₀	S ₀	0	0
011 or 101	S _{10'}	S ₀	S ₀	1	0

- States S₃ and S₆ have same outputs and both these states, transition to same next state S₇. Hence S₃ and S₆ are equivalent states and it is combined as S_{3'} new state
- Similarly, S₄ and S₅ have same outputs and both these states, transition to same next state S₇ and S₁₀. Hence S₄ and S₅ are equivalent states and it is combined as S_{4'} new state
- Replace everywhere S₃, S₆, in original FSM stable with new S_{3'} state name
- Replace everywhere S₄, S₅, in original FSM stable with new S_{4'} state name

- S₃, S₆, in original FSM stable replaced with new S_{3'} state name
- S₄, S₅, in original FSM stable replaced with new S_{4'} state name
- Also, S₆, S₅, rows are removed as these are redundant states

Now there are no new states which can be combined. So this is now the Final Reduced State Transition Table !

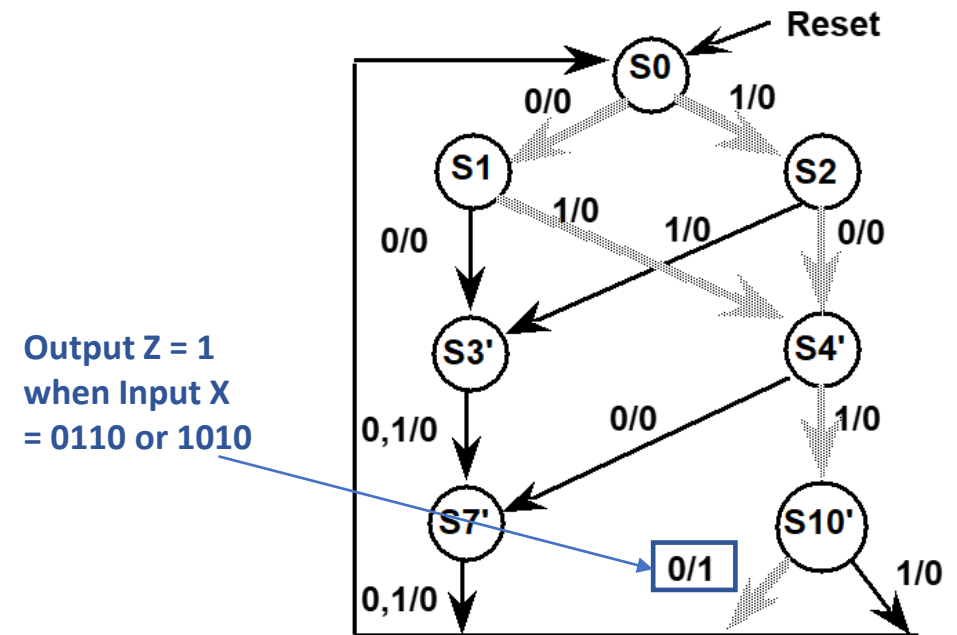
Final Reduced State Transition Table and Diagram

❑ Reduced State Transition Table and State Transition Diagram For Sequence detector

- Transition from S0 -> S2 -> S'4 -> S'10 will detect "1010" sequence and output Z will be '1'
- Transition from S0 -> S1 -> S'4 -> S'10 will detect "0110" sequence and output Z will be '1'

Input Sequence	Present State	Next State		Output	
		X=0	X=1	X=0	X=1
Reset	S0	S1	S2	0	0
0	S1	S3'	S4'	0	0
1	S2	S4'	S3'	0	0
00 or 11	S3'	S7'	S7'	0	0
01 or 10	S4'	S7'	S10'	0	0
not (011 or 101)	S7'	S0	S0	0	0
011 or 101	S10'	S0	S0	1	0

Only 7 states to represent this sequence detector
in Mealy FSM Row Matching Minimization
Technique !
Original State Transition Table had 15 states.



Mealy FSM Diagram for Sequence Detector
to detect "0110" and "1010" Sequence

References

- ❑ For further details on FSM state minimization technique refer to Book : Contemporary Logic Design, 2nd Edition, by Randy H. Katz, University of California, Berkeley & Gaetano Borriello, University of Washington
- ❑ Content in these slides are from the above mentioned book