



Language Technologies Institute



## **Multimodal Machine Learning**

## Lecture 6.1: Multimodal Transformers (Part 2)

Mehul Agarwal, Louis-Philippe Morency

\* Co-lecturer: Paul Liang. Original course co-developed with Tadas Baltrusaitis. Spring 2021 and 2022 editions taught by Yonatan Bisk.

# **Administrative Stuff**

## Second Project Assignment (Due Sunday 10/8)

Main goals:

- 1. Help clarify and expand your research ideas
  - Build qualitative intuitions by directly studying the original data
  - Perform analyses on your dataset, relevant to your research ideas
- 2. Understand the structure in your data and modalities
  - Perform analyses and visualizations to understand each modality
  - Study representations from language and visual modalities

## Two types of analyses:

- Idea-oriented analyses
- Modality-oriented analyses

## Lecture Schedule

Classes	Tuesday Lectures	Thursday Lectures
Week 1	Course introduction	Multimodal applications and datasets
8/29 & 8/31	Multimodal core challenges	Research tasks and datasets
	Course syllabus	Team projects
Week 2	Unimodal representations	Unimodal representations
9/5 & 9/7	<ul> <li>Dimensions of heterogeneity</li> </ul>	<ul> <li>Language representations</li> </ul>
Read due: 9/9	Visual representations	<ul> <li>Signals, graphs and other modalities</li> </ul>
Week 3	Multimodal representations	Multimodal representations
9/12 & 9/14	Cross-modal interactions	Coordinated representations
Proj. Due: 9/13	Multimodal fusion	Multimodal fission
Week 4	Multimodal alignment and grounding	Alignment and representations
9/19 & 9/21	Explicit alignment	<ul> <li>Self-attention transformer models</li> </ul>
Proj. due: 9/24	<ul> <li>Multimodal grounding</li> </ul>	<ul> <li>Masking and self-supervised learning</li> </ul>
Week 5	Multimodal transformers – Part 1	Multimodal Reasoning
9/26 & 9/28	Language pretraining	Structured and hierarchical models
Read due: 9/30	Multimodal transformers	Memory models
Week 6	Multimodal transformers – Part 2	Multimodal language grounding
10/3 & 10/5	<ul> <li>Image and video transformers</li> </ul>	Guest lecturer: Jack Hessel
Proj. aue: 10/8	<ul> <li>Vision-language transformers</li> </ul>	Vision, language and grounding





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## **Objectives of today's class**

- Visual transformers
  - Vision transformer (VIT)
  - Masked Auto-Encoder (MAE)
- Visual-language transformers:
  - ViLT = VIT+BERT
  - Vision-Language Caption (MAE+BERT)
- Video transformers

# Vision Transformers

## **Recap: CNNs vs Transformers**

## Convolutions $h_1$ $h_2$ $h_3$ $h_4$ $h_5$ $h_1$ $h_2$ $h_3$ $h_4$ $h_5$ Sequential Computation

 $x_4$ 

 $x_5$ 



Can be parallelized! But modeling long-range dependencies requires many layers. And convolutional kernels are static.

 $x_3$ 

Can be parallelized! Long-range dependencies Dynamic attention weights No inductive bias toward locality

 $x_1$ 

 $x_2$ 

## **Replacing a CNN w/ Self-Attention**



## **Replacing a CNN w/ Self-Attention**

Image patch



## Position embedding is added to the key:

	-1, -1	<b>-1, 0</b>	<b>-1, 1</b>	-1, 2
2D relative	<b>0, -1</b>	<mark>0, 0</mark>	<mark>0,</mark> 1	0, 2
embedding	1, -1	<b>1,</b> 0	<b>1</b> , 1	<b>1,</b> 2
	<b>2, -1</b>	<b>2,</b> 0	<b>2,</b> 1	<mark>2,</mark> 2

$$y_{ij} = \sum_{a,b \in \mathcal{N}_k(i,j)} \texttt{softmax}_{ab} \left( q_{ij}^\top k_{ab} + q_{ij}^\top r_{a-i,b-j} \right) v_{ab}$$

https://arxiv.org/abs/1906.05909

## **Pixel-Based Image Generation via Transformers**

Produce 32x32 images, one channel of each pixel at a time. 3 x 32 x 32 = 3072 positions





## Vision Transformer (ViT)



Dosovitskiy, Alexey, et al. "An image is worth 16x16 words: Transformers for image recognition at scale." *arXiv* (2020).

## **Vision Transformer (ViT)**



Dosovitskiy, Alexey, et al. "An image is worth 16x16 words: Transformers for image recognition at scale." arXiv (2020).

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## **Filters**



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## **Learning Location**







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## Which is the best?

ImageNet	ImageNet ReaL	CIFAR-10	CIFAR-100	Pets	Flowers	exaFLOPs
80.73	86.27	98.61	90.49	93.40	99.27	164
84.15	88.85	99.00	91.87	95.80	99.56	743
84.37	88.28	99.19	92.52	95.83	99.45	574
86.30	89.43	99.38	93.46	96.81	99.66	2586
87.12	89.99	99.38	94.04	97.11	99.56	5172
88.08	90.36	99.50	94.71	97.11	99.71	12826
77.54	84.56	97.67	86.07	91.11	94.26	150
82.12	87.94	98.29	89.20	93.43	97.02	592
80.67	87.07	98.48	89.17	94.08	95.95	285
81.88	87.96	98.82	90.22	94.17	96.94	427
84.97	89.69	99.06	92.05	95.37	98.62	1681
85.56	89.89	99.24	91.92	95.75	98.75	3362
87.22	90.15	99.34	93.53	96.32	99.04	10212
84.90	89.15	99.01	92.24	95.75	99.46	315
85.58	89.65	99.14	92.63	96.65	99.40	855
85.68	89.04	99.24	92.93	96.97	99.43	725
86.60	89.72	99.18	93.64	97.03	99.40	2704
87.12	89.76	99.31	93.89	97.36	99.11	5165

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### Curves



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## DALL-E's Discrete Variational Autoencoder



https://arxiv.org/abs/2102.12092

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## **Visual Tokens**

## BeIT: BERT Pre-Training of Image Transformers



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## Masked Auto-Encoder (MAE)



He et al., Masked Autoencoders Are Scalable Vision Learners, CVPR 2022

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## Masked Auto-Encoder (MAE)





He et al., Masked Autoencoders Are Scalable Vision Learners, CVPR 2022

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# Vision-Language Transformers

## **Visual Transformers for Multimodal Learning**



https://arxiv.org/abs/2102.03334

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## **Visual Transformers for Multimodal Learning**



Modality Interaction Text Usual Embed Text Image (a) VE > TE > MI

> Visual Embed

Image

(c) VE > MI > TE

e.g. LXMERT

Text

Embed

Text









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## **DETR / MDETR (CNN+BERT)**

Predicting bounding boxes from images (and text)



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"" / a h a / 0 0 0 5 4 0 0 7 (

## **Visual-and-Language Transformer (ViLT)** (≈ BERT + ViT)



https://arxiv.org/abs/2102.03334

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## Visual-and-Language Transformer (ViLT)

Example of alignment between modalities:



https://arxiv.org/abs/2102.03334

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## **ViLT: Faster Inference?**

Visual	Model	Time	VQAv2	NLV	/R2
Embed		(ms)	test-dev	dev	test-P
Region	w/o VLP SOTA ViLBERT VisualBERT-Base LXMERT UNITER-Base OSCAR-Base <sup>†</sup> VinVL-Base <sup>†‡</sup>	~900 ~920 ~1000 ~910 ~900 ~900 ~1000	70.63 70.55 70.80 72.42 72.70 73.16 75.95	54.80 - 67.40 74.90 75.85 78.07 82.05	53.50 67.00 74.50 75.80 78.36 83.08
Grid	Pixel-BERT-X152	~120	74.45	76.50	77.20
	Pixel-BERT-R50	~60	71.35	71.70	72.40
Linear	ViLT-B/32	~15	70.34	74.56	74.66
	ViLT-B/32 <sup>(a)</sup>	~15	70.94	75.24	76.21



## **ALBEF: Align Before Fusion** (≈ BERT + ViT + CLIP-ish)



Li et al., Align before Fuse: Vision and Language Representation Learning with Momentum Distillation, Neurips 2021

## Vision-Language from Captions (VLC)

Add language into MAE



## **Vision-Language from Captions (VLC)**

## What are we learning?

A pitcher at a baseball game who has just **thrown** the ball.



ViLT (supervised with ImageNet) Ours (no BBox/class supervision)

Caption w	ith <mark>focus</mark>	
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Original Image	ViLT	VLC
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A person on a beach holding a kite string and a kite is in the air







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## Vision-Language from Captions (VLC)

## What are we learning?

	Image Retrieval					
Model		Flic	cr30K	(1K)	MSCOC	O (5K)
	Params	@1	@5	@10	@1 @5	5 @10
ViLT [23]	86M	64.4	88.7	93.8	42.7 72	2.9 83.1
VLC-Base (ours – 5.6M)	86M	72.4	93.4	96.5	50.7 78	8.9 88.0
Model			V	QAv2	NL	VR <sup>2</sup>
	Parar	ns te	est-dev	v test-st	d dev	test
ViLT [23]	861	M 7	71.26	-	75.70	76.13
No supervised classes or boun	ding boxes					
VLC-Base (ours – 4M)	861	M 7	72.98	73.03	77.04	78.51

# Video Transformers

## **Video-based Representation and Alignment**

### HowTo100M benchmark dataset



Category	Tasks	Videos	Clips
Food and Entertaining	11504	497k	54.4M
Home and Garden	5068	270k	29.5M
Hobbies and Crafts	4273	251k	29.8M
Cars & Other Vehicles	810	68k	7.8M
Pets and Animals	552	31k	3.5M
Holidays and Traditions	411	27k	3.0M
Personal Care and Style	181	16k	1.6M
Sports and Fitness	205	16k	2.0M
Health	172	15k	1.7M
<b>Education and Communications</b>	239	15k	1.6M
Arts and Entertainment	138	10k	1.2M
Computers and Electronics	58	5k	0.6M
Total	23.6k	1.22M	136.6M

https://www.di.ens.fr/willow/research/howto100m/

## **Visual Representations from Uncurated Instructional Videos**

Goal: Learn better visual representations...

... by taking advantage of large-scale video+language resources

Instructional videos (weakly-paired data				
how to make pasta	Q			
辈 Filter				
101	The Best Homemade Pasta You'll Ever Eat           42M traver. 2 years ago           Image: Tasky @           Onek us of or Facebookt -facebook.com/buzzfeedhasky Oredits: https://www.buzzfeed.com/birrp/videos/14508 MUBC Ucensed			
BASICS WITH BABISH PASTA	Pasta   Basics with Babish 4.2M views - 2 years ago			
	Learn To Cook: How to Make Fresh Pasta (Homernade Fettuccine) 1.1M revers = 9 years ago   Marine Stret Richen S Warts the best pasta maker? Read our review: http://cooks.aiv/pdtxdp LEARN TO COOK with ust			
Basic Pasta	How to Make Pasta - Without a Machine 134K views - 7 months ago C for distuice Leam how to make pasta WITHOUT a machine. Homemade pasta is easy to make with a firer ingredients you already have at 4K			

it's turning into a much thicker mixture



The biggest mistake is not kneading it enough



. . .

End-to-End Learning of Visual Representations from Uncurated Instructional Videos Antoine Miech, Jean-Baptiste Alayrac, Lucas Smaira, Ivan Laptev, Josef Sivic, and Andrew Zisserman – CVPR 2020

## **Weakly Paired Data**

**Data point:** "a short 3.2 seconds video clip (32 frames at 10 FPS) together with a small number of words (not exceeding 16)"



How to handle this misalignment?

### How to do it self-supervised?

Multi-instance learning!

**Contrastive learning!** 

End-to-End Learning of Visual Representations from Uncurated Instructional Videos Antoine Miech, Jean-Baptiste Alayrac, Lucas Smaira, Ivan Laptev, Josef Sivic, and Andrew Zisserman – CVPR 2020

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## **Another Approach for Weakly-Paired Video Data**



## How do we get visual words now?

## K-mean clustering + centroid

Chen Sun, Austin Myers, Carl Vondrick, Kevin Murphy, Cordelia Schmid; VideoBERT: A Joint Model for Video and Language Representation Learning ICCV, 2019

## ActBERT



Global stacked frames Local object regions

Zhu and Yang, ActBERT: Learning Global-Local Video-Text Representations, CVPR 2020

