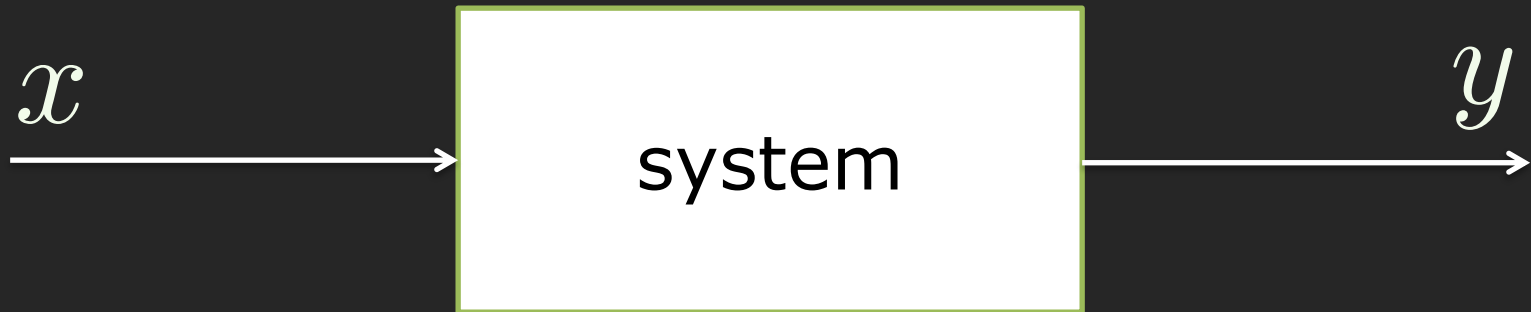


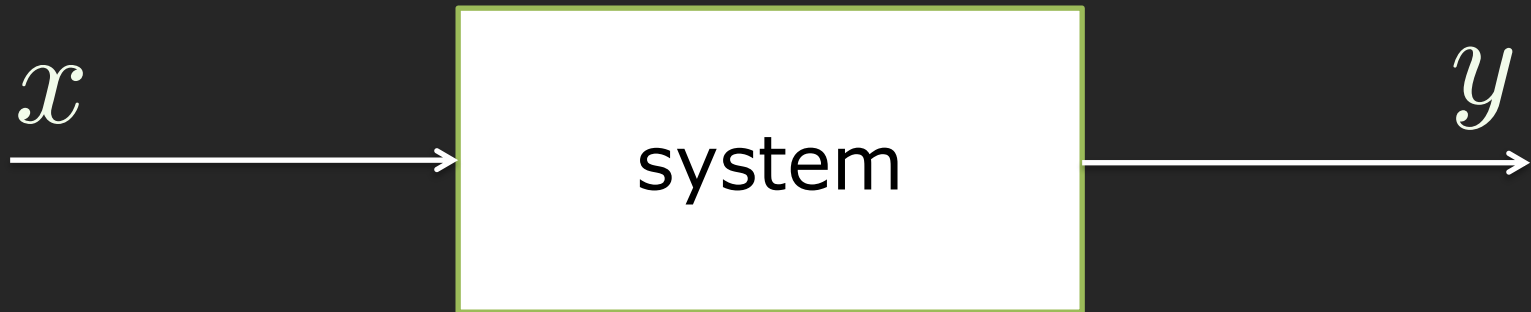
# Introduction to Compressive Sensing

Aswin Sankaranarayanan



$$y = \Phi x$$

Is this system linear ?

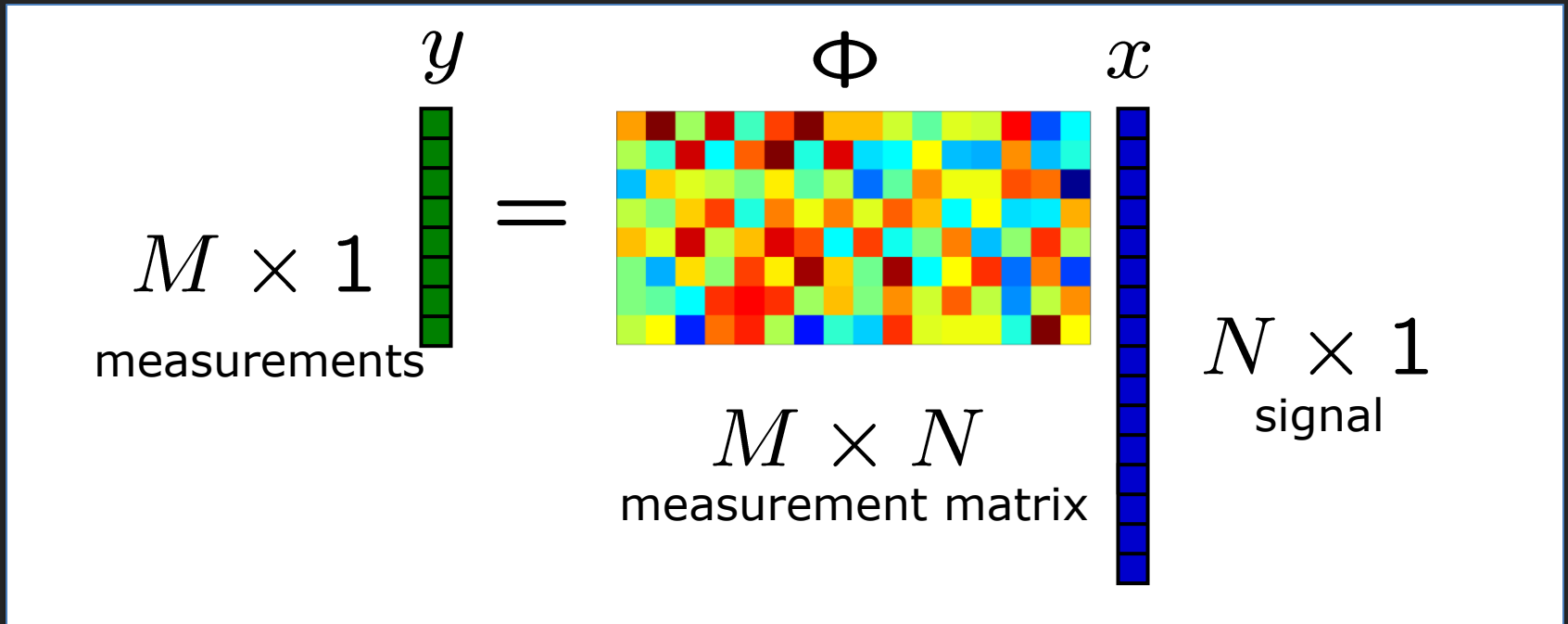


$$y = \Phi x$$

Is this system linear ?

Given  $y$ , can we recovery  $x$  ?

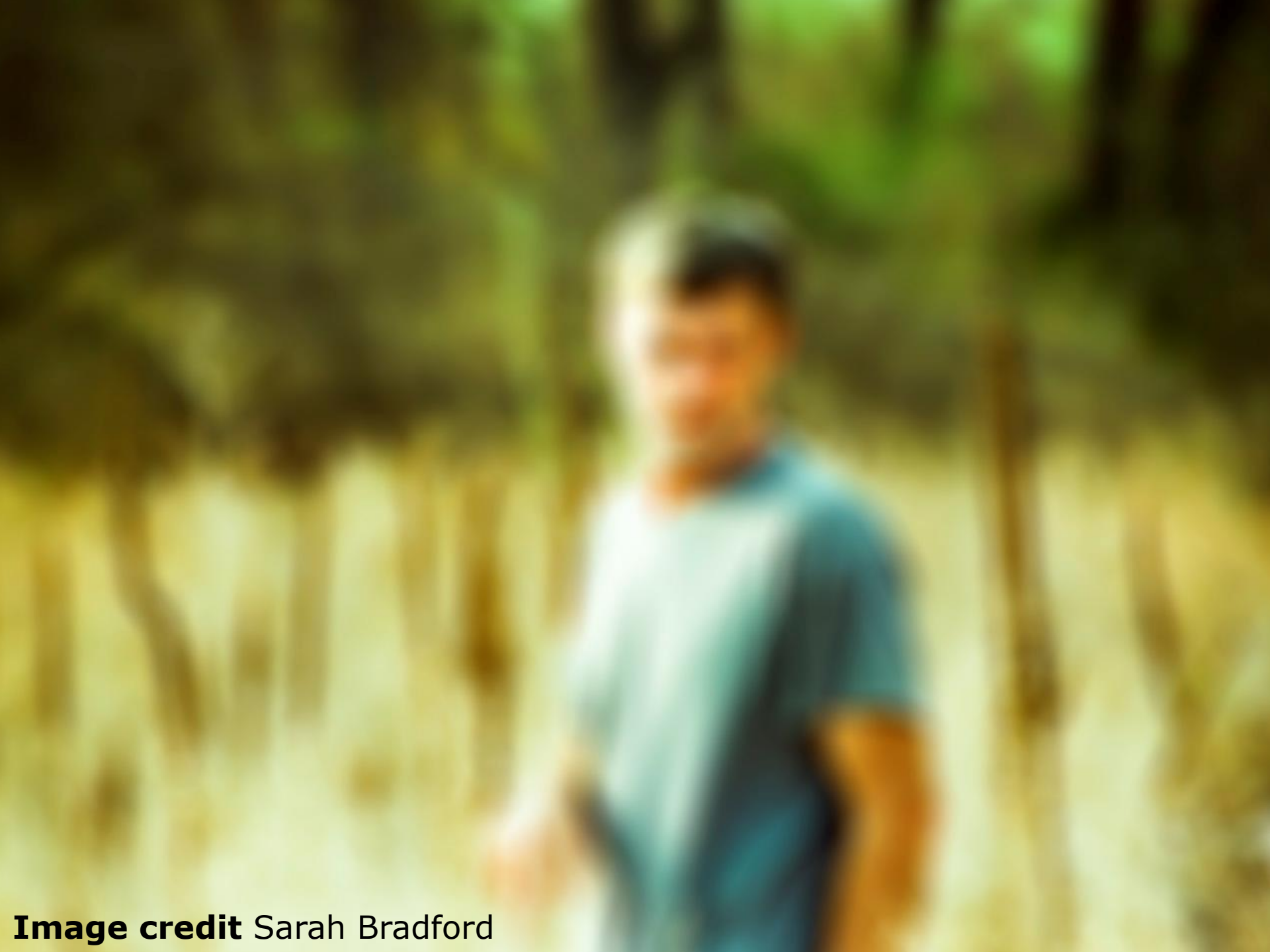
# Under-determined problems



If  $M < N$ , then the system is **information lossy**

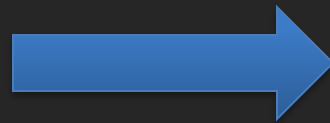


**Image credit**  
Graeme Pope



**Image credit** Sarah Bradford

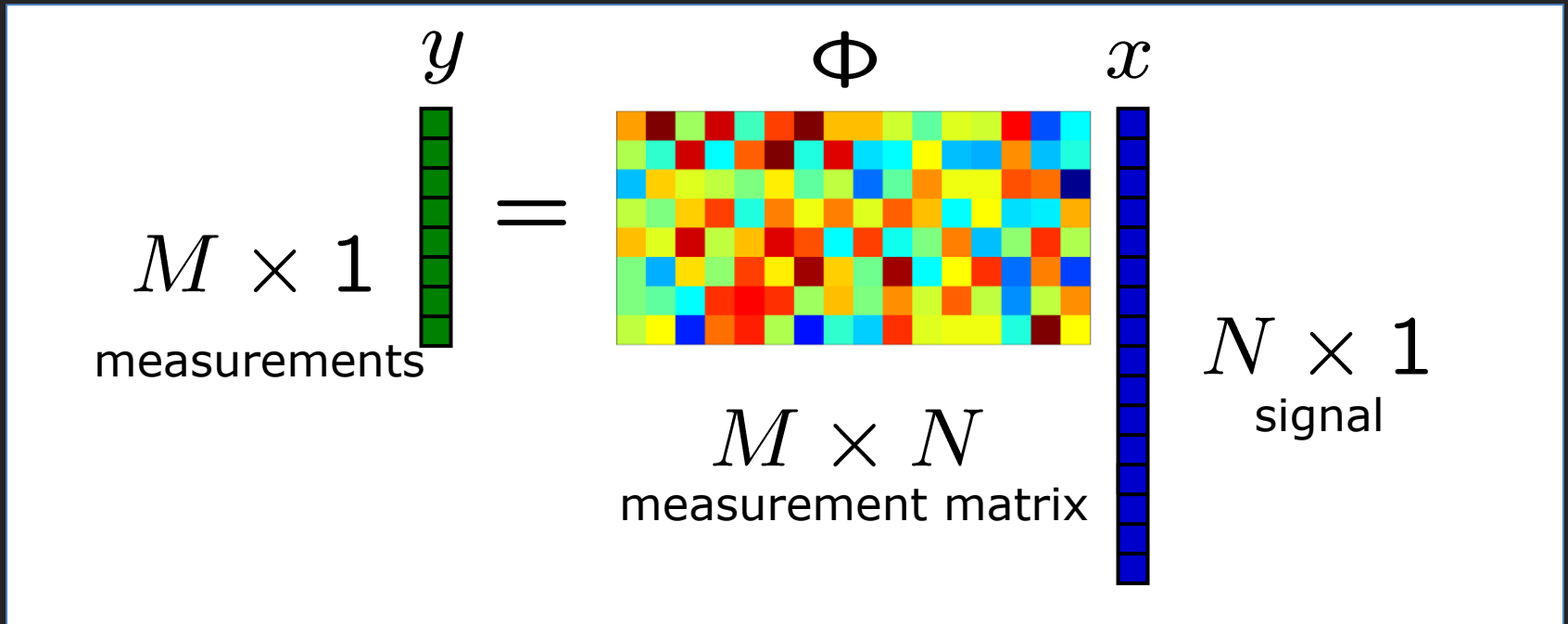
# Super-resolution



Can we increase the resolution of this image ?

[\(Link: Depixelizing pixel art\)](#)

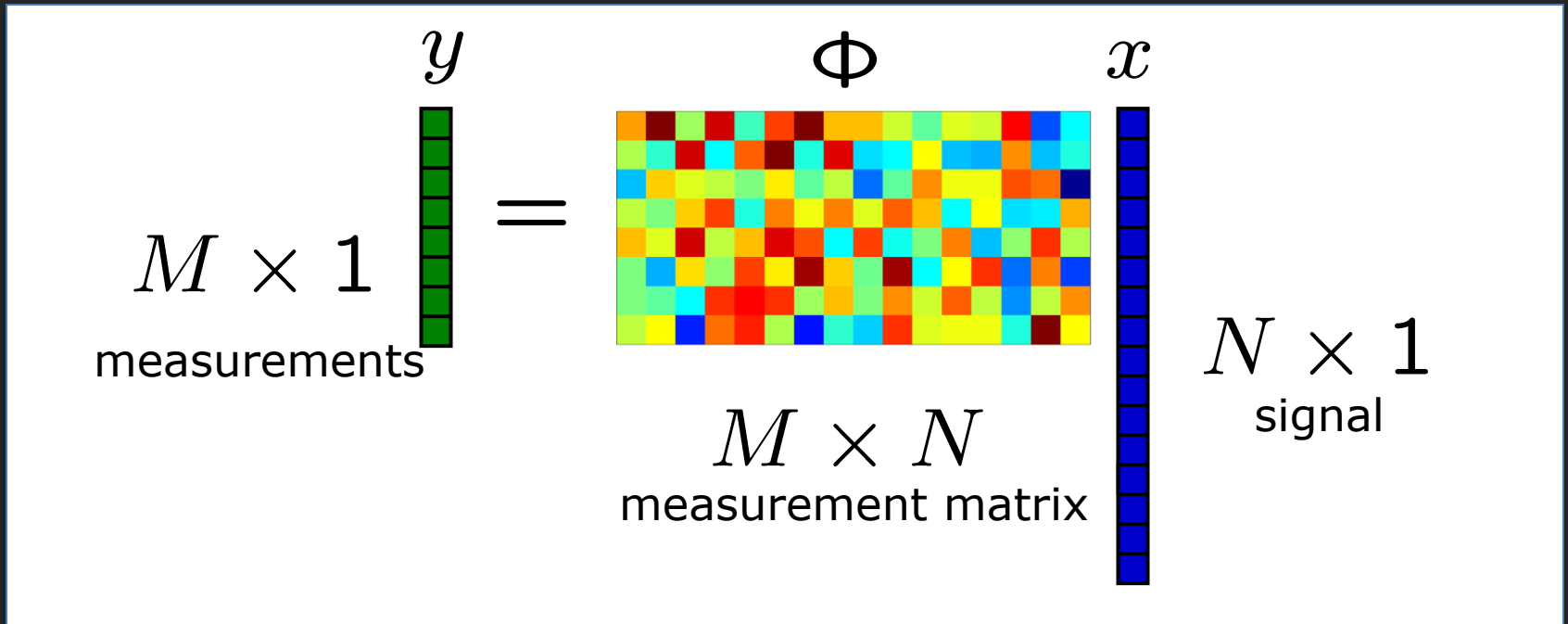
# Under-determined problems



Fewer knowns than unknowns!



# Under-determined problems



Fewer knowns than unknowns!

An infinite number of solutions to such problems



Credit: Rob Fergus and Antonio Torralba



Credit: Rob Fergus and Antonio Torralba





Is there anything we can do about this ?

# Complete the sentences

Bksh – th mn, th myth, th lgnd

Gv m frdm, r gv m dth

Hy, I m slvng n ndr-dtrmnd lnr systm.

**how: ?**

# Complete the matrix

5	3			7				
6			1	9	5			
	9	8					6	
8				6				3
4			8		3			1
7				2				6
	6					2	8	
			4	1	9			5
				8			7	9

how: ?



# Complete the image



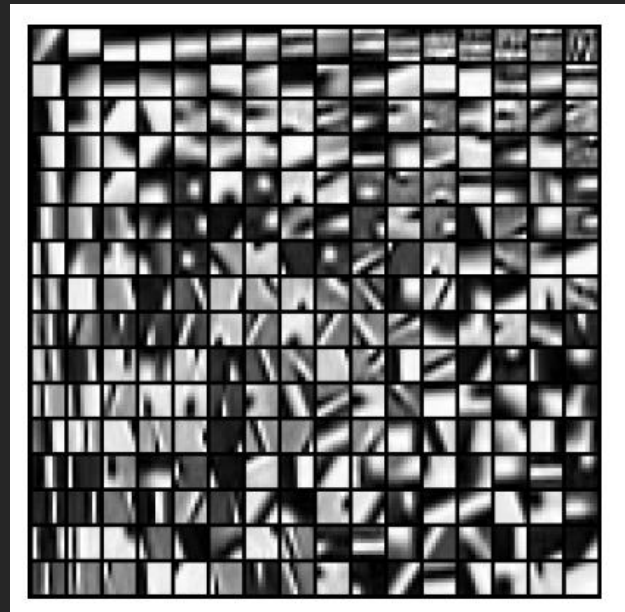
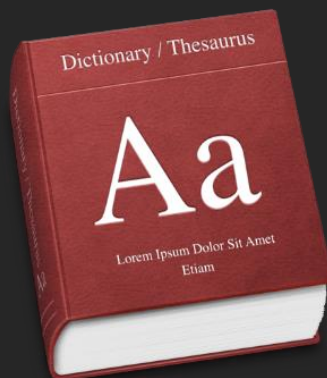
**Model ?**

# Dictionary of visual words

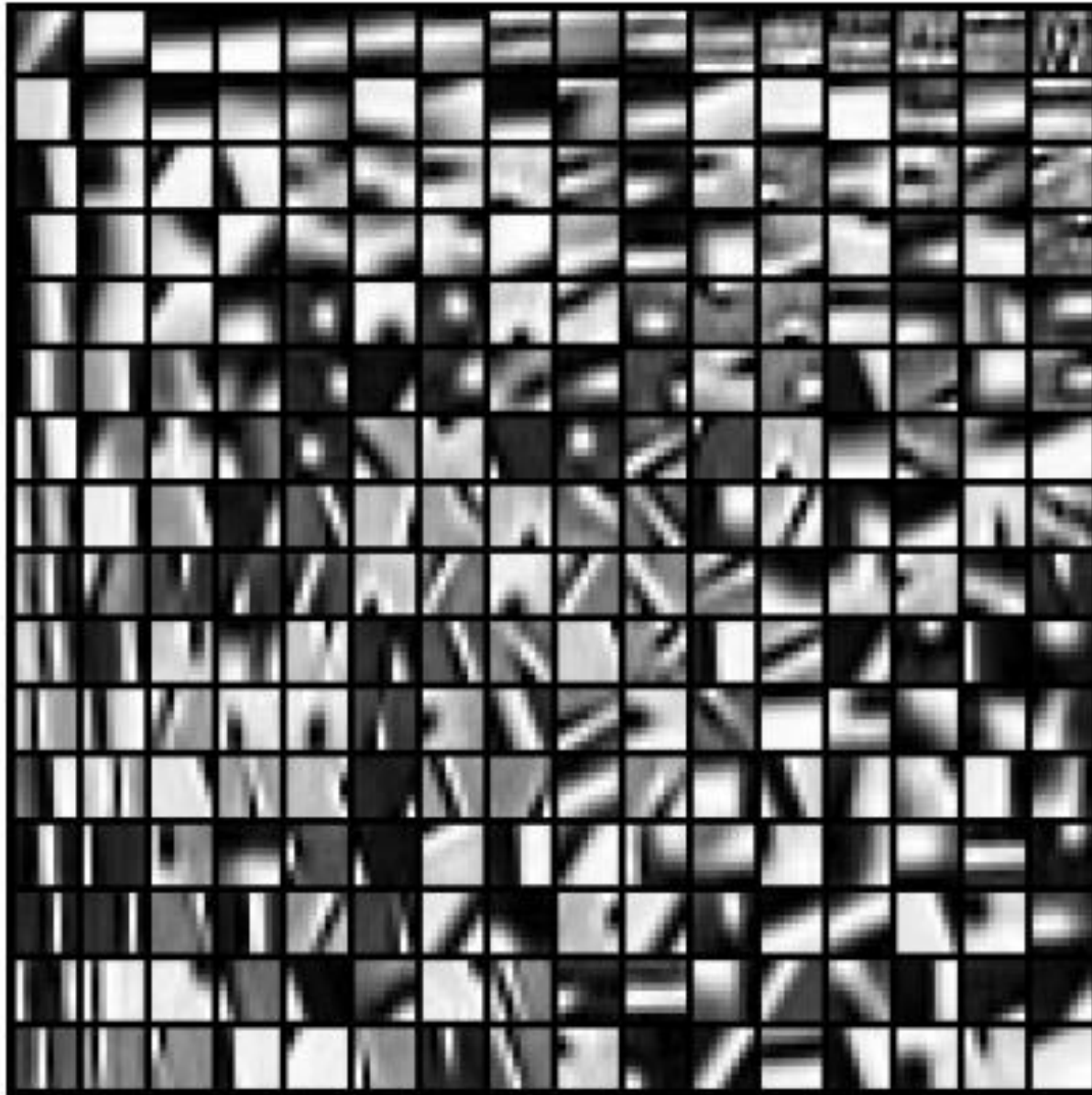
I cnt blv I m bl t rd ths sntnc.

Shrlck s th vc f th drgn

Hy, I m slvng n ndr-dtrmnd  
lnr system.



# Dictionary of visual words





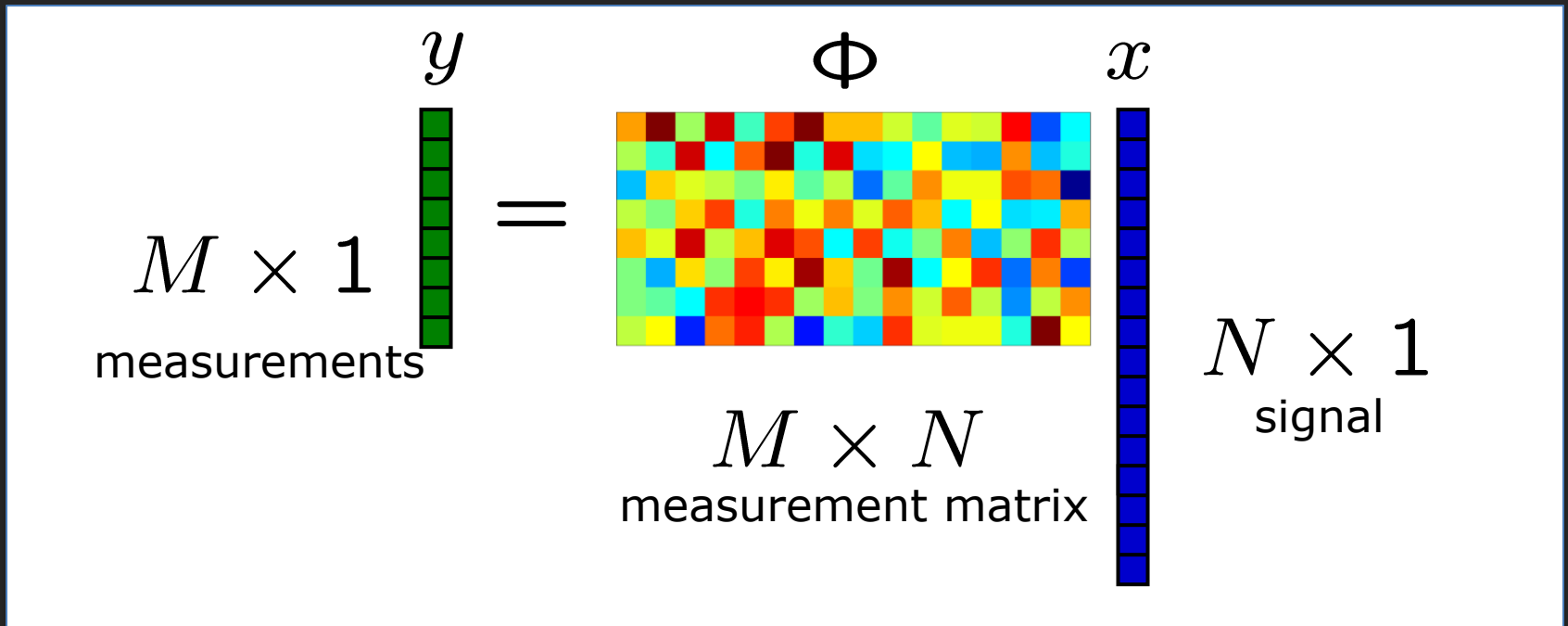
**Image credit**  
Graeme Pope



**Image credit**  
Graeme Pope

**Result**  
Studer, Baraniuk, ACHA 2012

# Compressive Sensing



A toolset to solve **under-determined systems** by exploiting additional structure/models on the signal we are trying to recover.

# Key Theoretical Ideas in Compressive Sensing

# Linear Inverse Problems

- Many classic problems in computer can be posed as linear inverse problems

- Notation

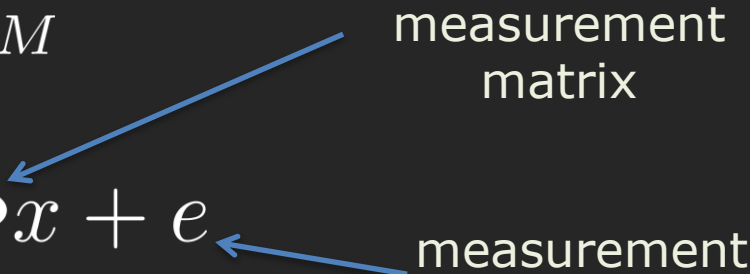
- **Signal** of interest  $x \in \mathbb{R}^N$

- **Observations**  $y \in \mathbb{R}^M$

- Measurement model  $y = \Phi x + e$

measurement matrix

measurement noise

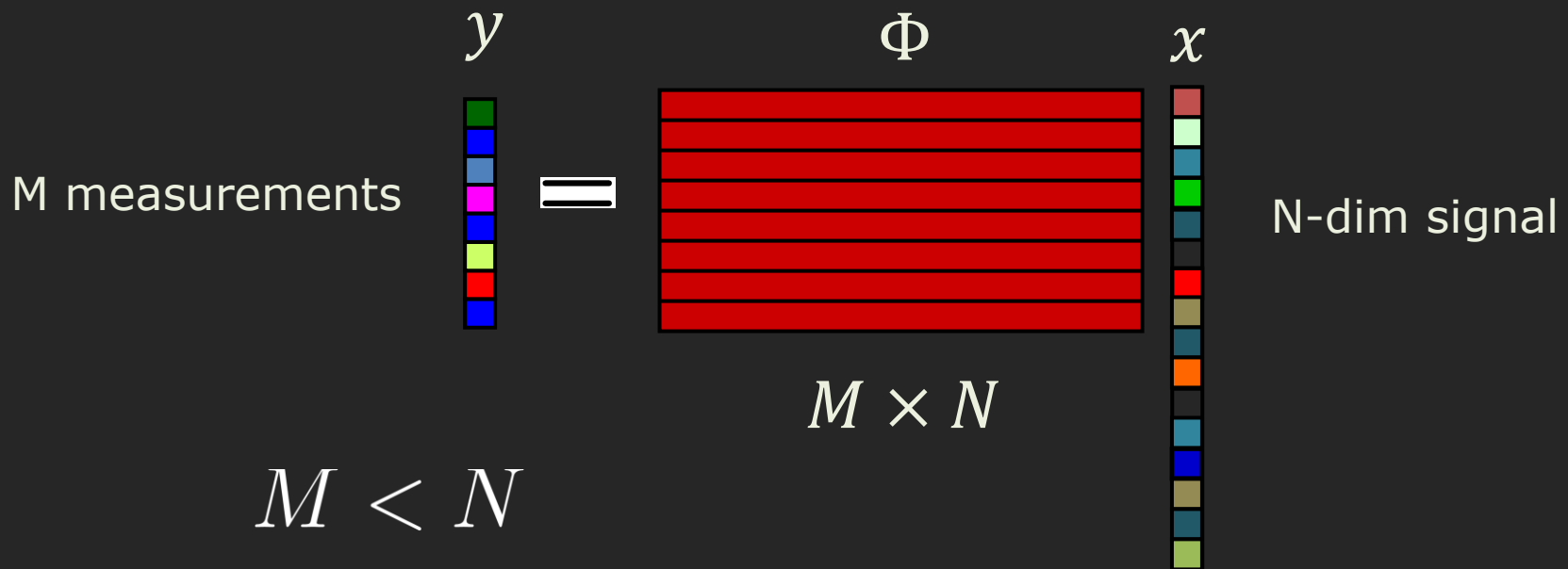


- Problem definition: given  $y$ , recover  $x$



# Linear Inverse Problems

$$y = \Phi x$$

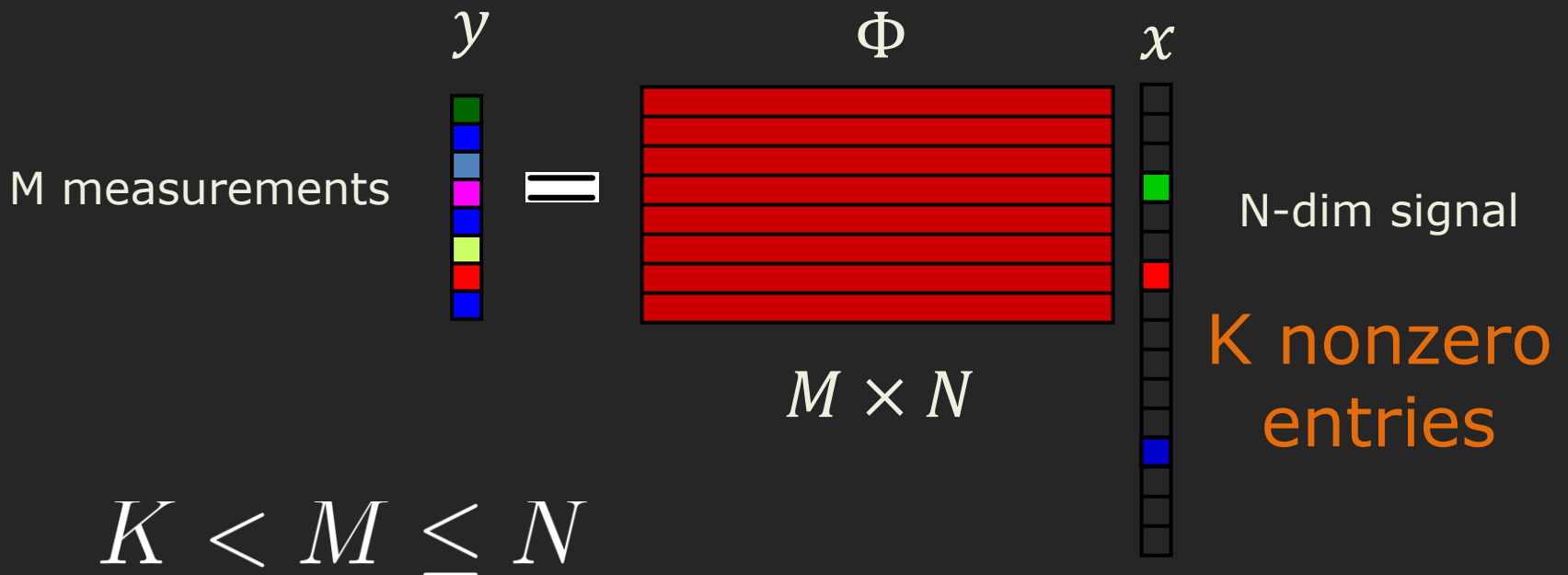


Measurement matrix has a  $(N-M)$  dimensional **null-space**

Solution is no longer **unique**

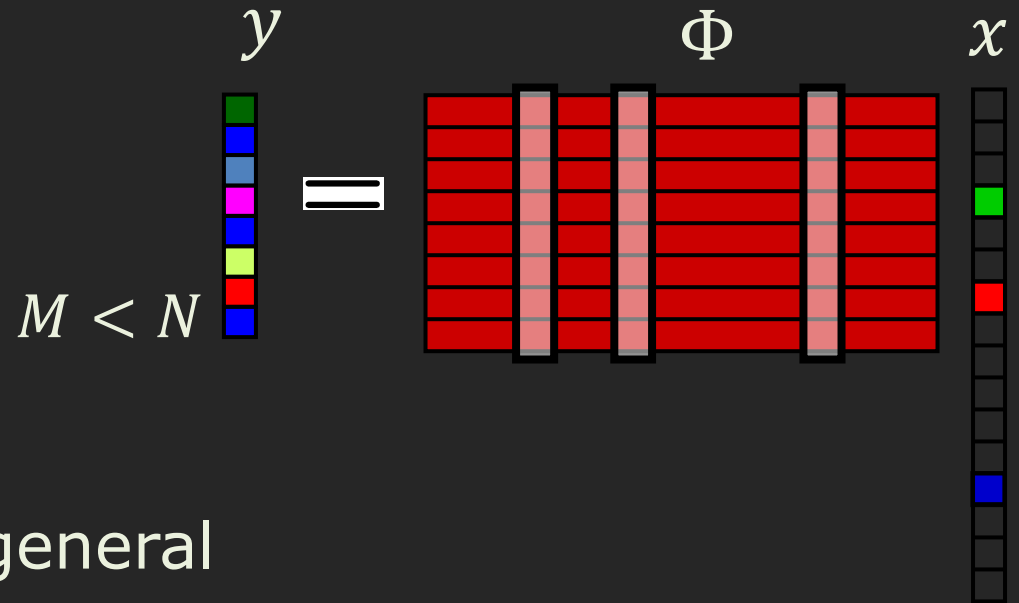
# Sparse Signals

$$y = \Phi x$$



# How Can It Work?

- Matrix  $\Phi$  not full rank...



... and so  
loses information in general

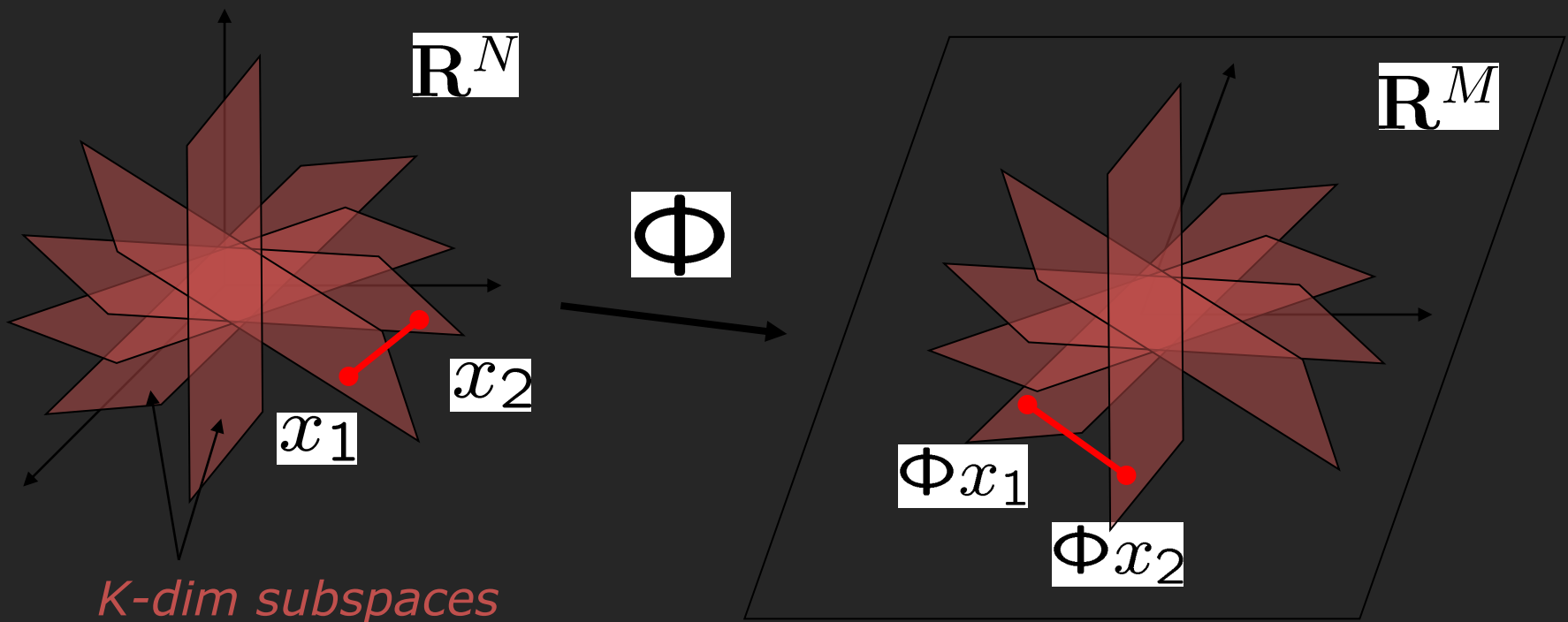
- **But we are only interested in recovering sparse signals**

# Two Key Ideas

- Idea 1 --- An invertible mapping on the space of sparse signals!!!

# Two Key Ideas

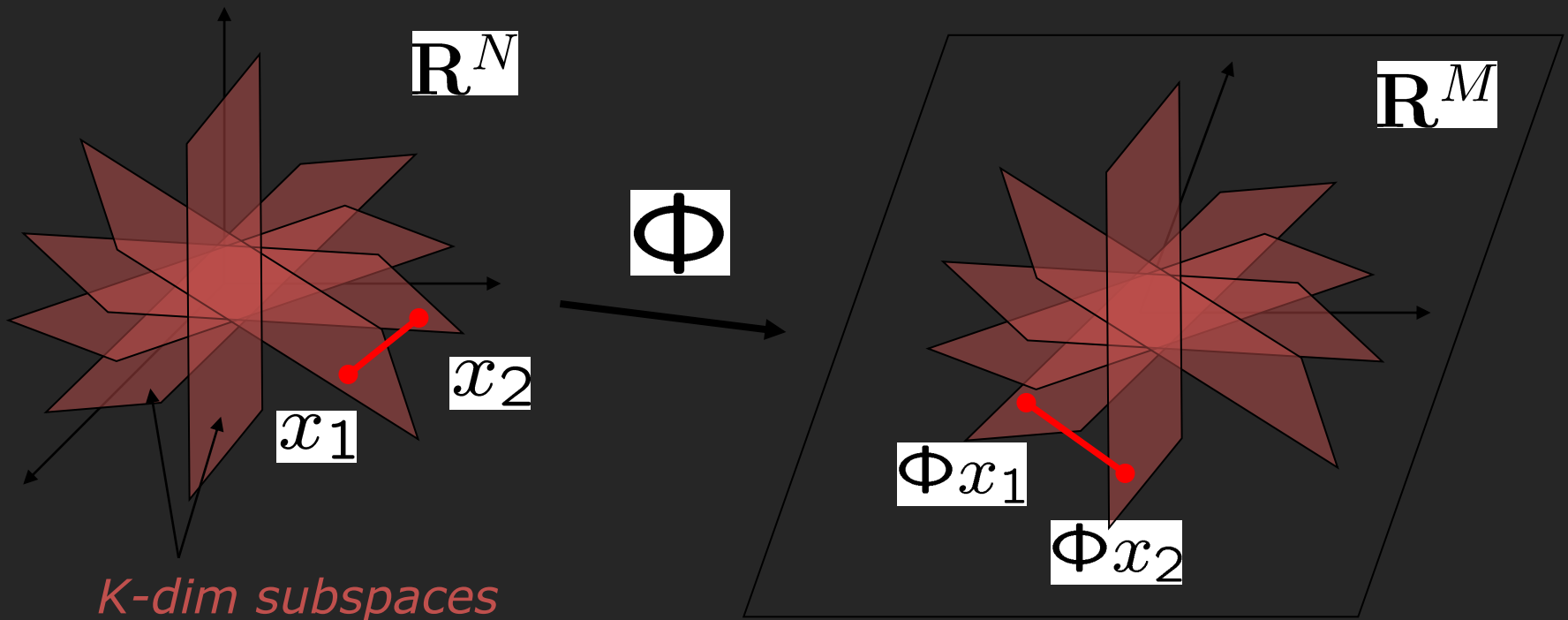
- Idea 1 --- An invertible mapping on the space of sparse signals!!!
- Design  $\Phi$  such that no two sparse signals  $x_1$  and  $x_2$  such that  $\Phi x_1 = \Phi x_2$



# Restricted Isometry Property (RIP)

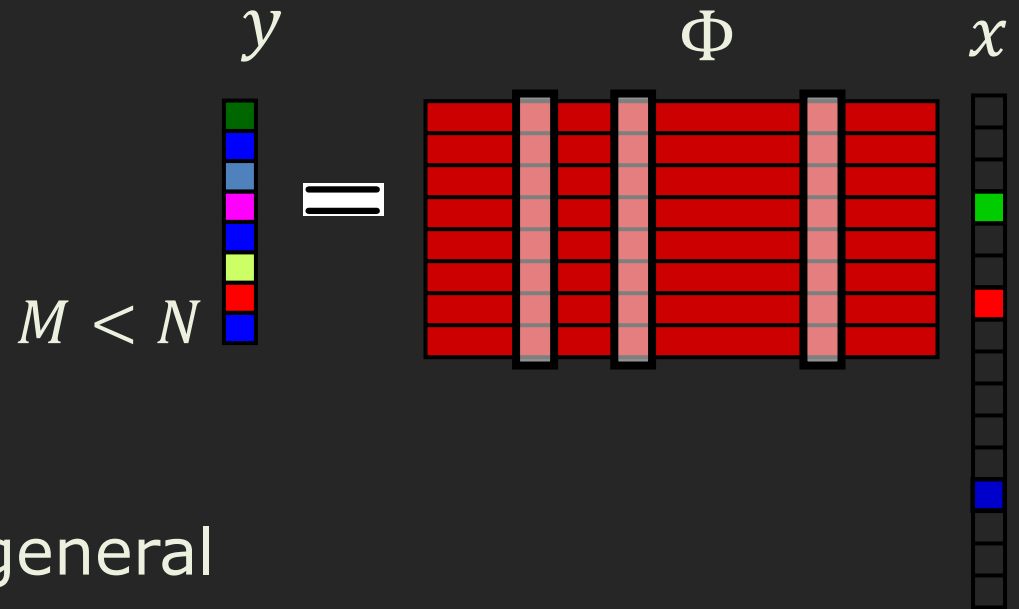
- RIP of order  $2K$  implies: for all  $K$ -sparse  $x_1$  and  $x_2$

$$(1 - \delta_{2K}) \leq \frac{\|\Phi x_1 - \Phi x_2\|_2^2}{\|x_1 - x_2\|_2^2} \leq (1 + \delta_{2K})$$



# How Can It Work?

- Matrix  $\Phi$  not full rank...

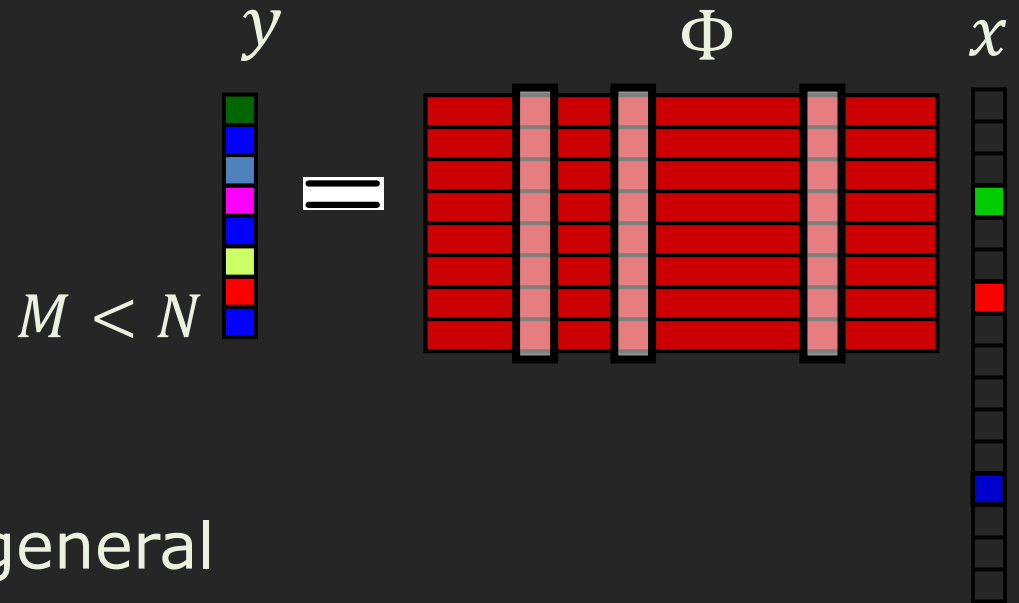


... and so  
loses information in general

- **Design**  $\Phi$  so that each of its  $M \times 2K$  submatrices are full rank (RIP)

# How Can It Work?

- Matrix  $\Phi$  not full rank...



... and so  
loses information in general

- **Design**  $\Phi$  so that each of its  $M \times 2K$  submatrices are full rank (RIP)
- Random measurements provide RIP with  
 $M \sim K \log(N/K)$

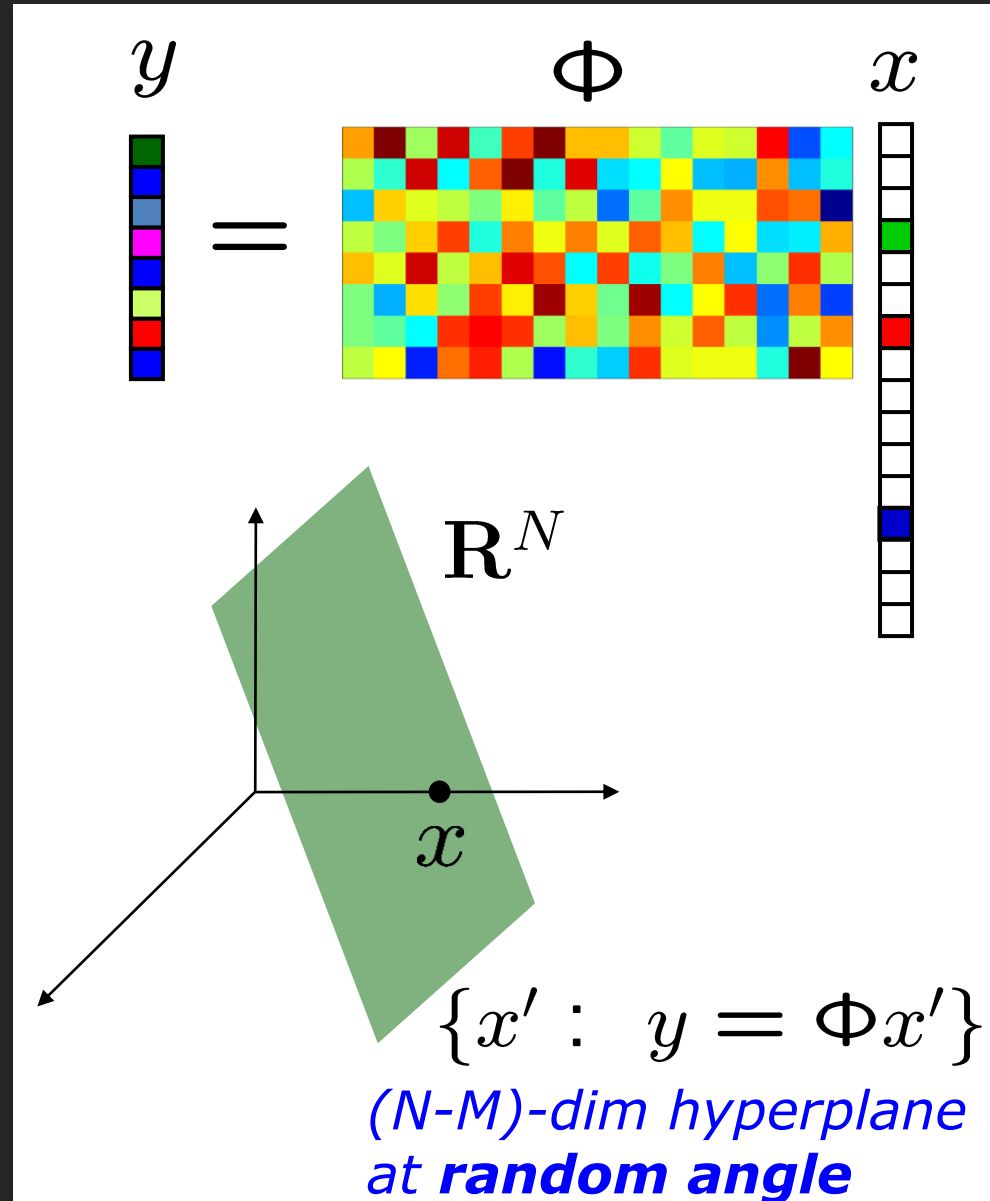


# Two Key Ideas

- Idea 1 --- An invertible mapping on the space of sparse signals!!!
- Idea 2 --- Recovery of signals: use sparse priors!

# CS Signal Recovery

- Random projection  $\Phi$  not full rank
- Recovery problem:  
given  $y = \Phi x$   
find  $x$
- **Null space**
- Search in null space for the “sparsest”  $x$



# $\ell_1$ Signal Recovery

- Recovery: (ill-posed inverse problem) given  $y = \Phi x$   
find  $x$  (sparse)

- Optimization:  $\hat{x} = \arg \min_{y=\Phi x} \|x\|_1$  

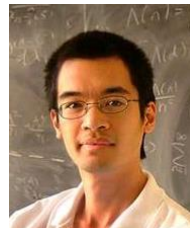
- **Convexify** the  $\ell_0$  optimization



Candes



Romberg



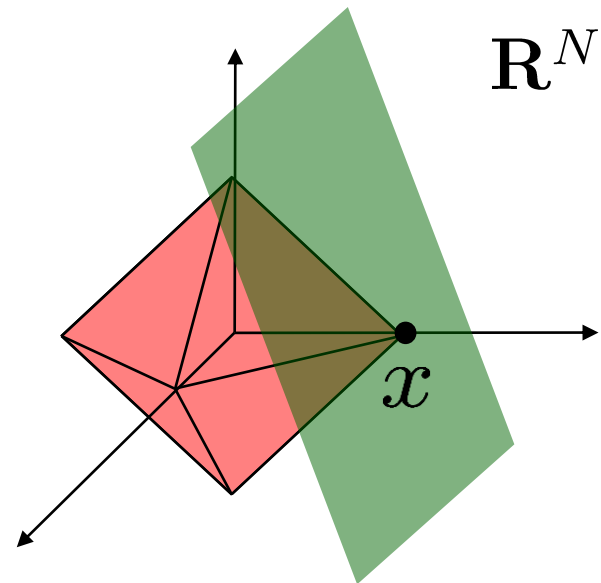
Tao



Donoho

# $\ell_1$ Signal Recovery

- Recovery: (ill-posed inverse problem) given  $y = \Phi x$   
find  $x$  (sparse)
- Optimization:  $\hat{x} = \arg \min_{y=\Phi x} \|x\|_1$
- **Convexify** the  $\ell_0$  optimization
- **Polynomial time** alg (linear programming)



# Compressive Sensing

$$\text{Let. } y = \Phi x_0 + e$$

$$\hat{x} = \arg \min_x \|x\|_1 \quad \text{s.t.} \quad \|y - \Phi x\|_2 \leq \|e\|$$

If  $\Phi$  satisfies RIP with  $\delta_{2K} \leq \sqrt{2} - 1$ ,

Then

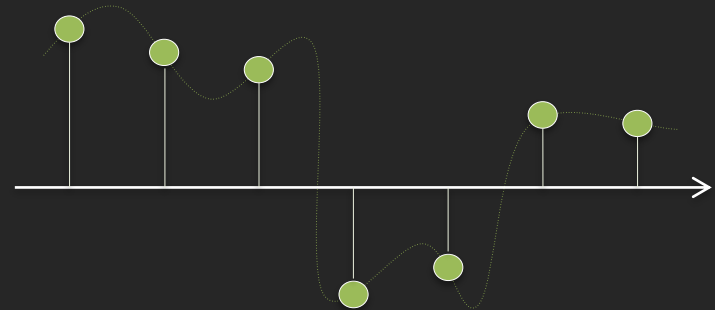
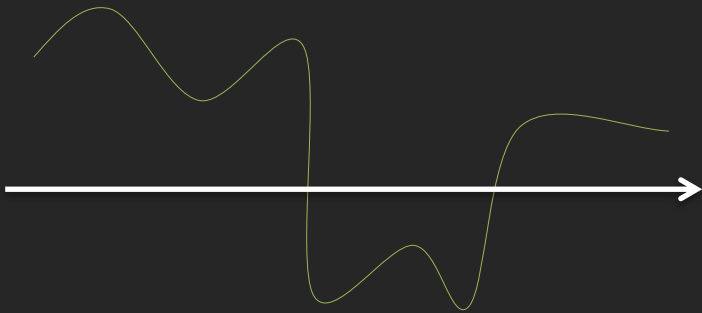
$$\|\hat{x} - x_0\|_1 \leq C_1 \|e\|_2 + C_2 \|x_0 - x_{0,K}\|_2 / \sqrt{K}$$

**Best K-sparse approximation**



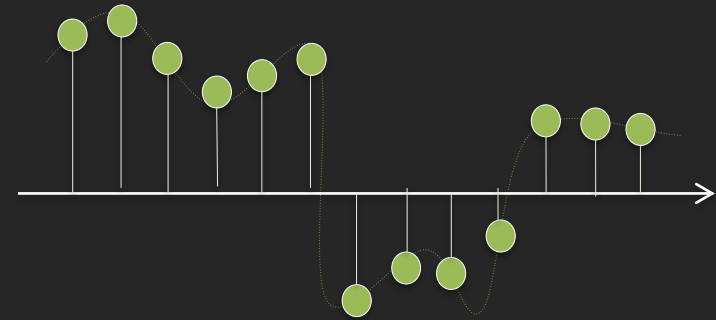
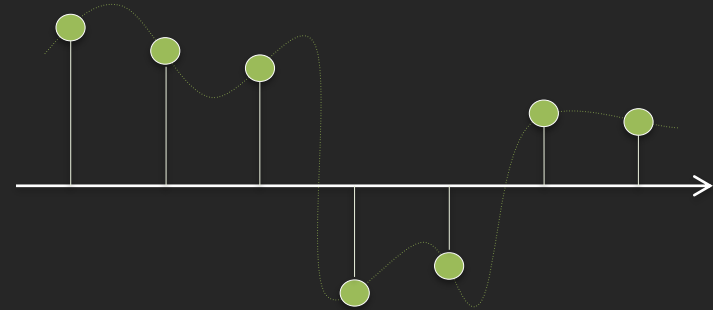
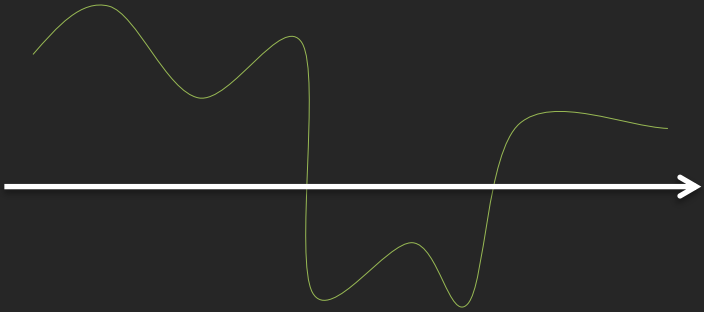
modern sensors are linear  
systems!!!

# Sampling



Can we recover the analog signal from its discrete time samples ?

# Nyquist Theorem



An analog signal can be reconstructed perfectly from discrete samples *provided you sample it densely.*



# The Nyquist Recipe

sample faster

sample denser

the more you sample,  
the more detail is preserved



What you must learn is that these rules are no different than the rules of a computer system. Some of them can be bent. Others can be broken.

# The Nyquist Recipe

sample faster

sample denser

the more you sample,  
the more detail is preserved

But what happens if you do not follow the Nyquist recipe ?

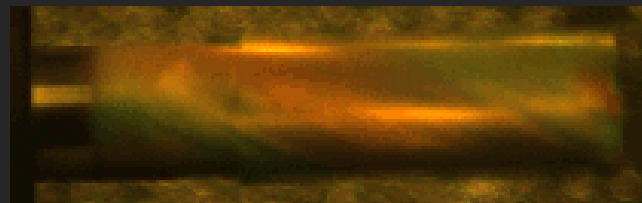
# Breaking resolution barriers

- Observing a 2000 fps spinning tool with a 25 fps camera

Normal Video:  
25fps



Compressively  
obtained video:  
25fps



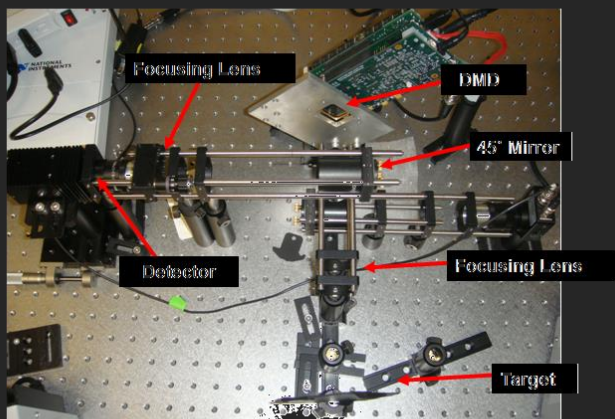
Recovered Video:  
2000fps



# Compressive Sensing

Use of **motion flow-models** in the context of compressive video recovery

**128x128 images sensed at 61x comp.**



single pixel camera

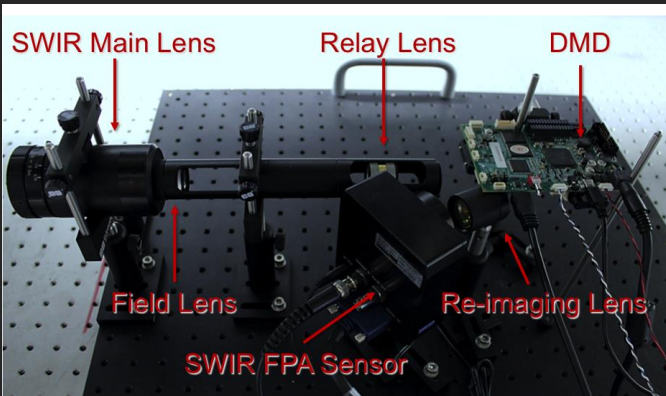


Naïve frame-to-frame recovery



CS-MUVI at 61x compression

# Compressive Imaging Architectures



Scalable imaging architectures that deliver videos at **mega-pixel resolutions** in infrared

visible image



SWIR image



A mega-pixel image obtained from a 64x64 pixel array sensor